

Lifted Probabilistic Inference in Relational Models

Guy Van den Broeck
UCLA

Dan Suciu
U. of Washington

IJCAI Tutorial
July 10, 2016

About the Tutorial

Slides available at

<http://web.cs.ucla.edu/~guyvdb/talks/IJCAI16-tutorial/>

Extensive bibliography at the end.

Your speakers:



<http://web.cs.ucla.edu/~guyvdb/>

I work in AI



<https://homes.cs.washington.edu/~suciu/>

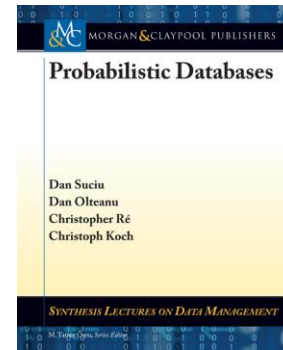
I work in DB

About the Tutorial

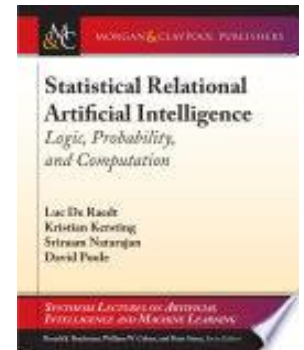
- The tutorial is about
 - deep connections between AI and DBs
 - a unified view on probabilistic reasoning
 - a logical approach to prob. reasoning
- The tutorial is NOT an exhaustive overview of lifted algorithms for graphical models (see references at the end)

If you want more...

- Books
 - Probabilistic Databases
 - Statistical Relational AI
 - (Lifted Inference Book)

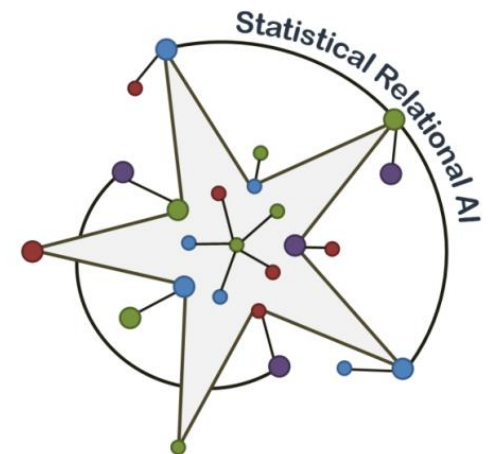


[Suciu'11]



[DeRaedt'16]

- StarAI workshop on Monday
<http://www.starai.org>
- Main conference papers



Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC



- Part 5: Completeness of Lifted Inference
- Part 6: Query Compilation
- Part 7: Symmetric Lifted Inference Complexity
- Part 8: Open-World Probabilistic Databases
- Part 9: Discussion & Conclusions

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- Part 1: Motivation
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Part 1: Motivation

- Why do we need relational representations of uncertainty?
- Why do we need probabilistic queries?
- Why do we need lifted inference algorithms?

Why Relational Data?

- Our data is already relational!
 - Companies run relational databases
 - Scientific data is relational:
 - Large Hadron Collider generated 25PB in 2012
 - LSST Telescope will produce 30TB per night
- Big data is big business:
 - Oracle: \$7.1BN in sales
 - IBM: \$3.2BN in sales
 - Microsoft: \$2.6BN in sales



Why Probabilistic Relational Data?

- Relational data is increasingly probabilistic
 - NELL machine reading (>50M tuples)
 - Google Knowledge Vault (>2BN tuples)
 - DeepDive (>7M tuples)
- Data is inferred from unstructured information using statistical models
 - Learned from the web, large text corpora, ontologies, etc.
 - The learned/extracted data is relational

Information Extraction

PhD Students Luc De Raedt

- ✦ [Laura-Andrea Antanas](#) (co-promotor Tinne Tuytelaars)
- ✦ [Dries Van Daele](#) (co-promotor Kathleen Marchal)
- ✦ [Thanh Le Van](#) (co-promotor Kathleen Marchal)
- ✦ [Bogdan Moldovan](#)
- ✦ [Davide Nitti](#) (co-promotor Tinne De Laet)
- ✦ [José Antonio Oramas Mogroycio](#) (key supervisor Tinne Tuytelaars)
- ✦ [Francesco Orsini](#) (co-supervisor **Paol Frasconi**)
- ✦ [Sergey Paramonov](#)
- ✦ [Joris Renkens](#)
- ✦ [Mathias Verbeke](#) (with Bettina Berendt)
- ✦ [Jonas Vlasselaer](#)



PublishedWith

| X | Y | P |
|-----|-------------|-----|
| Luc | Laura | 0.7 |
| Luc | Hendrik | 0.6 |
| Luc | Kathleen | 0.3 |
| Luc | Paol | 0.3 |
| Luc | Paolo | 0.1 |

Alumni Luc De Raedt

1. [Hendrik Blockeel](#), *Top-down induction of first order logical decision trees*, Ph.D. thesis, Department of Computer Science, K.U.Leuven, Leuven, Belgium, december 1998, 202+xv pages. (Co-promotor Maurice Bruynooghe)
2. [Luc Dehaspe](#), *Frequent pattern discovery in first-order logic*, Ph.D. thesis, Department of Computer

Extraction is so Noisy!

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State-of-the-Art Survey
UNAI 4911
Luc De Raedt
Paolo Frasconi
Kristian Kersting
Stephen Muggleton (Eds.)
Probabilistic Inductive Logic Programming
Theory and Applications

Representation: Probabilistic Databases

- Tuple-independent probabilistic databases

| Actor | Name | Prob |
|-------|---------|------|
| | Brando | 0.9 |
| | Cruise | 0.8 |
| | Coppola | 0.1 |

| WorkedFor | Actor | Director | Prob |
|-----------|---------|----------|------|
| | Brando | Coppola | 0.9 |
| | Coppola | Brando | 0.2 |
| | Cruise | Coppola | 0.1 |

- Query: SQL or First-order logic

```
SELECT Actor.name  
FROM Actor, WorkedFor  
WHERE Actor.name = WorkedFor.actor
```

$$Q(x) = \exists y \text{ Actor}(x) \wedge \text{WorkedFor}(x,y)$$

Why Probabilistic Queries?


Google Larry Page

Web Images Maps Shopping News More Search tools

About 250,000,000 results (0.24 seconds)

> 570 million entities
> 18 billion tuples

Knowledge Graph




Larry Page
6,606,633 followers on Google+

Lawrence "Larry" Page is an American computer scientist and Internet entrepreneur who is the co-founder of Google, alongside Sergey Brin. On April 4, 2011, Page succeeded Eric Schmidt as the chief executive officer of Google. *Wikipedia*

Born: March 26, 1973 (age 40), East Lansing, MI
Height: 5' 11" (1.80 m)
Spouse: Lucinda Southworth (m. 2007)
Siblings: Carl Victor Page, Jr.
Education: East Lansing High School (1987–1991), More
Awards: Marconi Prize, TR100

Recent posts
Just opened the new Android release, KitKat! Sep 3, 2013

People also search for



Larry Page - Forbes
www.forbes.com/profile/larry-page/
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by Larry Page - in 6,606,272 Google+ circles
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Management team - Company - Google
www.google.com/about/company/facts/management/
Larry Page and Sergey Brin founded Google in September 1998. Since then, the company has grown to more than 30,000 employees worldwide, with a ...

Larry Page Biography - Facts, Birthday, Life Story - Biography.com
www.biography.com/People
You don't need a search engine to find out all there is to know about Larry Page, co-founder of Google. Just come to Biography.com!

Larry Page | CrunchBase Profile
www.crunchbase.com/People
Larry Page was Google's founding CEO and grew the company to more than 200 employees and profitability before moving into.

What we'd like to do...

Has anyone published a paper with both Erdos and Einstein



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Erdős number - Wikipedia, the free encyclopedia

https://en.wikipedia.org/wiki/Erdős_number ▾ Wikipedia ▾

He **published** more **papers** during his lifetime (at least 1,525) than any other ...

Anybody else's Erdős number is $k + 1$ where k is the lowest Erdős number of any coauthor. ... Albert **Einstein** and Sheldon Lee Glashow **have** an Erdős number of 2. ... and mathematician Ruth Williams, **both** of whom **have** an Erdős number of 2.

Erdős–Bacon number - Wikipedia, the free encyclopedia

https://en.wikipedia.org/wiki/Erdős–Bacon_number ▾ Wikipedia ▾

This article possibly **contains** previously unpublished synthesis of **published** ... Her **paper** gives her an Erdős number of 4, and a Bacon number of 2, **both** of ...

Erdős is in the Knowledge Graph

Paul Erdos



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[Paul Erdős - Wikipedia, the free encyclopedia](#)

https://en.wikipedia.org/wiki/Paul_Erdős ▾ [Wikipedia](#) ▾

Paul Erdős was a Hungarian Jewish mathematician. He was one of the most prolific mathematicians of the 20th century. He was known both for his social ...

[Fan Chung](#) - [Ronald Graham](#) - [Béla Bollobás](#) - [Category:Paul Erdős](#)

[The Man Who Loved Only Numbers - The New York Times](#)

<https://www.nytimes.com/books/.../hoffman-man.ht...> ▾ [The New York Times](#) ▾

Paul Erdős was one of those very special geniuses, the kind who comes along only once in a very long while yet he chose, quite consciously I am sure, to share ...

[Paul Erdos | Hungarian mathematician | Britannica.com](#)

www.britannica.com/biography/Paul-Erdos ▾ [Encyclopaedia Britannica](#) ▾

Paul Erdős, (born March 26, 1913, Budapest, Hungary—died September 20, 1996, Warsaw, Poland), Hungarian “freelance” mathematician (known for his work ...

[Paul Erdős - University of St Andrews](#)

www-groups.dcs.st-and.ac.uk/~history/Biographies/Erdos.html ▾

Paul Erdős came from a Jewish family (the original family name being Engländer) although neither of his parents observed the Jewish religion. Paul's father ...

[\[PDF\] Paul Erdős Mathematical Genius, Human - UnTruth.org](#)

www.untruth.org/~josh/math/Paul%20Erdős%20bio-rev2.pdf ▾

by J Hill - 2004 - [Related articles](#)



Paul Erdős

Mathematician

Paul Erdős was a Hungarian Jewish mathematician. He was one of the most prolific mathematicians of the 20th century. He was known both for his social practice of mathematics and for his eccentric lifestyle.

[Wikipedia](#)

Born: March 26, 1913, [Budapest, Hungary](#)

Died: September 20, 1996, [Warsaw, Poland](#)

Education: [Eötvös Loránd University](#) (1934)

Books: [Probabilistic Methods in Combinatorics](#), [More](#)

Notable students: [Béla Bollobás](#), [Alexander Soifer](#), [George B. Purdy](#), [Joseph Kruskal](#)

Einstein is in the Knowledge Graph

Albert Einstein



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Albert Einstein - Wikipedia, the free encyclopedia

[https://en.wikipedia.org/wiki/Albert_Einstein ▾](https://en.wikipedia.org/wiki/Albert_Einstein) [Wikipedia ▾](#)

Albert Einstein (/ˈaɪnstaɪn/; German: [ˈalbɛʁt ˈaɪnʃtaɪn] (listen); 14 March 1879 – 18 April 1955) was a German-born theoretical physicist.

[Hans Albert Einstein](#) - [Mass–energy equivalence](#) - [Eduard Einstein](#) - [Elsa Einstein](#)

Albert Einstein (@AlbertEinstein) | Twitter

<https://twitter.com/AlbertEinstein>

16 hours ago - [View on Twitter](#)

ICYMI, Albert Einstein knew a thing or two about being romantic. Learn about the love letters he wrote. guff.com/didnt-know-einst...

20 hours ago - [View on Twitter](#)

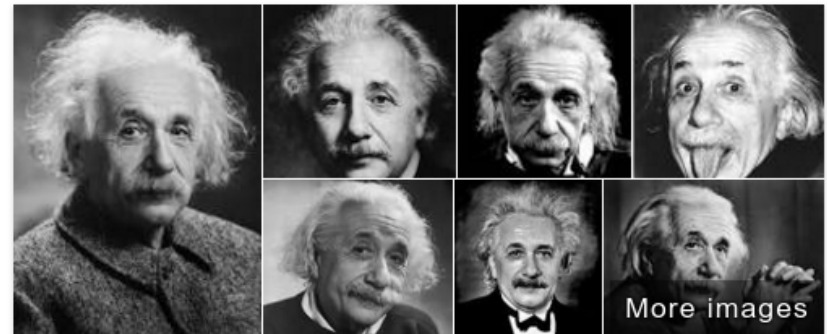
An interesting read on Einstein's superstar status. What are your thoughts? twitter.com/aeonmag/status...



Albert Einstein - Biographical - Nobelprize.org

www.nobelprize.org/nobel_prizes/physics/.../einstein-bio.htm... ▾ [Nobel Prize ▾](#)

Albert Einstein was born at Ulm, in Württemberg, Germany, on March 14, 1879. ...
Later, they moved to Italy and Albert continued his education at Aarau



Albert Einstein

Theoretical Physicist

Albert Einstein was a German-born theoretical physicist. He developed the general theory of relativity, one of the two pillars of modern physics. Einstein's work is also known for its influence on the philosophy of science. [Wikipedia](#)

Born: March 14, 1879, [Ulm, Germany](#)



Died: April 18, 1955, [Princeton, NJ](#)

Influenced by: [Isaac Newton](#), [Mahatma Gandhi](#), [More](#)

Children: [Eduard Einstein](#), [Lieserl Einstein](#), [Hans Albert Einstein](#)

Spouse: [Elsa Einstein](#) (m. 1919–1936), [Mileva Marić](#) (m. 1903–1919)

This guy is in the Knowledge Graph

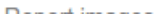


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[Ernst G. Straus - Wikipedia, the free encyclopedia](#)
https://en.wikipedia.org/wiki/Ernst_G._Straus ▾ Wikipedia ▾
Ernst Gabor Straus (February 25, 1922 – July 12, 1983) was a German-American mathematician who helped found the theories of Euclidean Ramsey theory ...

[Straus biography - University of St Andrews](#)
www-groups.dcs.st-and.ac.uk/~history/Biographies/Straus.html ▾
Ernst Straus's mother was Rahel Goitein who had the distinction of being one of the first women medical students officially studying at a German university.



Ernst G. Straus

Mathematician

Ernst Gabor Straus was a German-American mathematician who helped found the theories of Euclidean Ramsey theory and of the arithmetic properties of analytic functions. [Wikipedia](#)

Born: February 25, 1922, [Munich, Germany](#)

Died: July 12, 1983, [Los Angeles, CA](#)

Residence: [United States of America](#)

... and he published with both Einstein and Erdos!

Desired Query Answer

Has anyone published a paper with both Erdos and Einstein



Ernst Straus



Kristian Kersting, ...



Justin Bieber, ...

Observations

Has anyone published a paper with both Erdos and Einstein

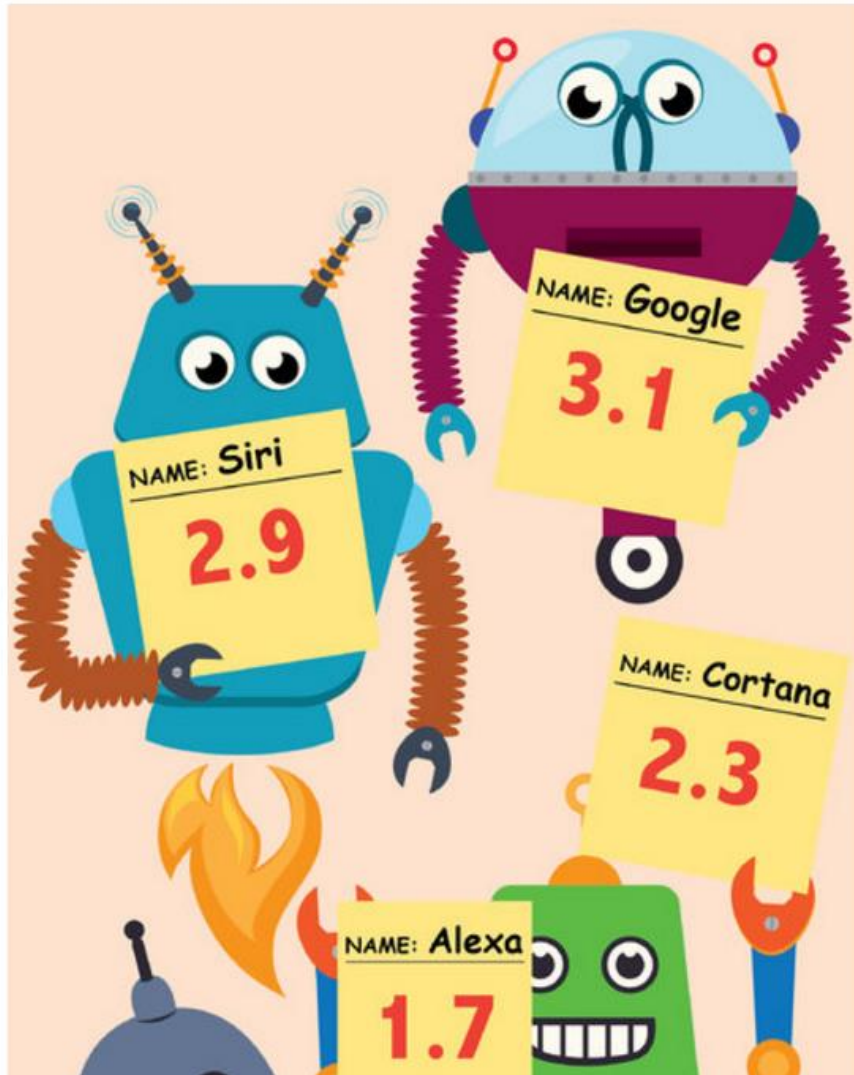


- Cannot come from labeled data
- Fuse uncertain information from many pages
- Expose uncertainty in query answers
... and risk incorrect answers
- Embrace probability!

Siri, Alexa and Other Virtual Assistants Put to the Test

Tech Fix

By BRIAN X. CHEN JAN. 27, 2016



WHEN I asked Alexa earlier this week who was playing in the [Super Bowl](#), she responded, somewhat monotonously, “[Super Bowl](#) 49’s winner is New England Patriots.”

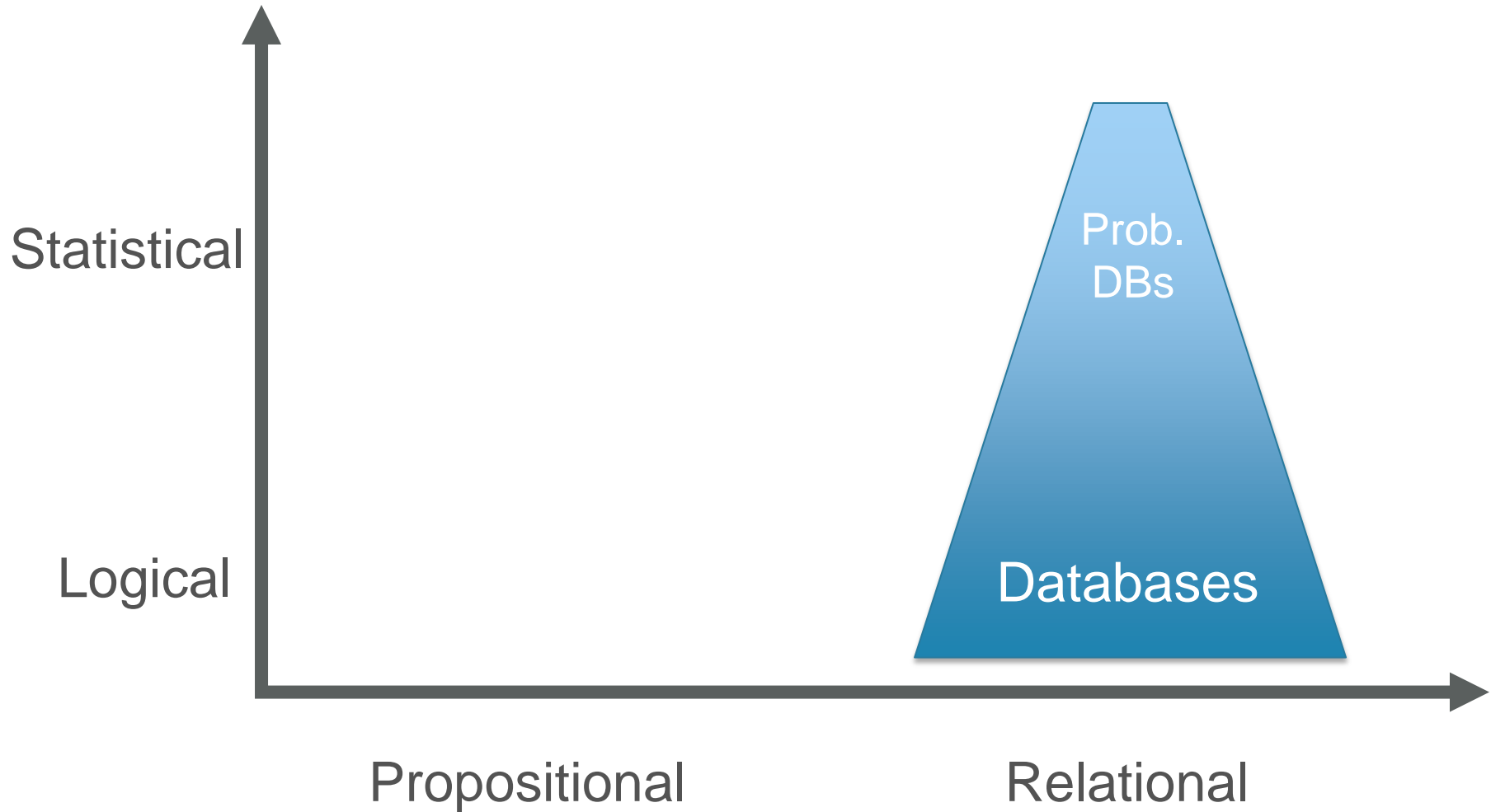
“Come on, that’s last year’s Super Bowl,” I said. “Even I can do better than that.”

At the time, I was actually alone in my living room. I was talking to the virtual companion inside [Amazon](#)’s wireless speaker, Echo, which was released last June. Known as Alexa, she has gained raves from Silicon Valley’s tech-obsessed digerati and has become one of the newest members of the virtual assistants club.

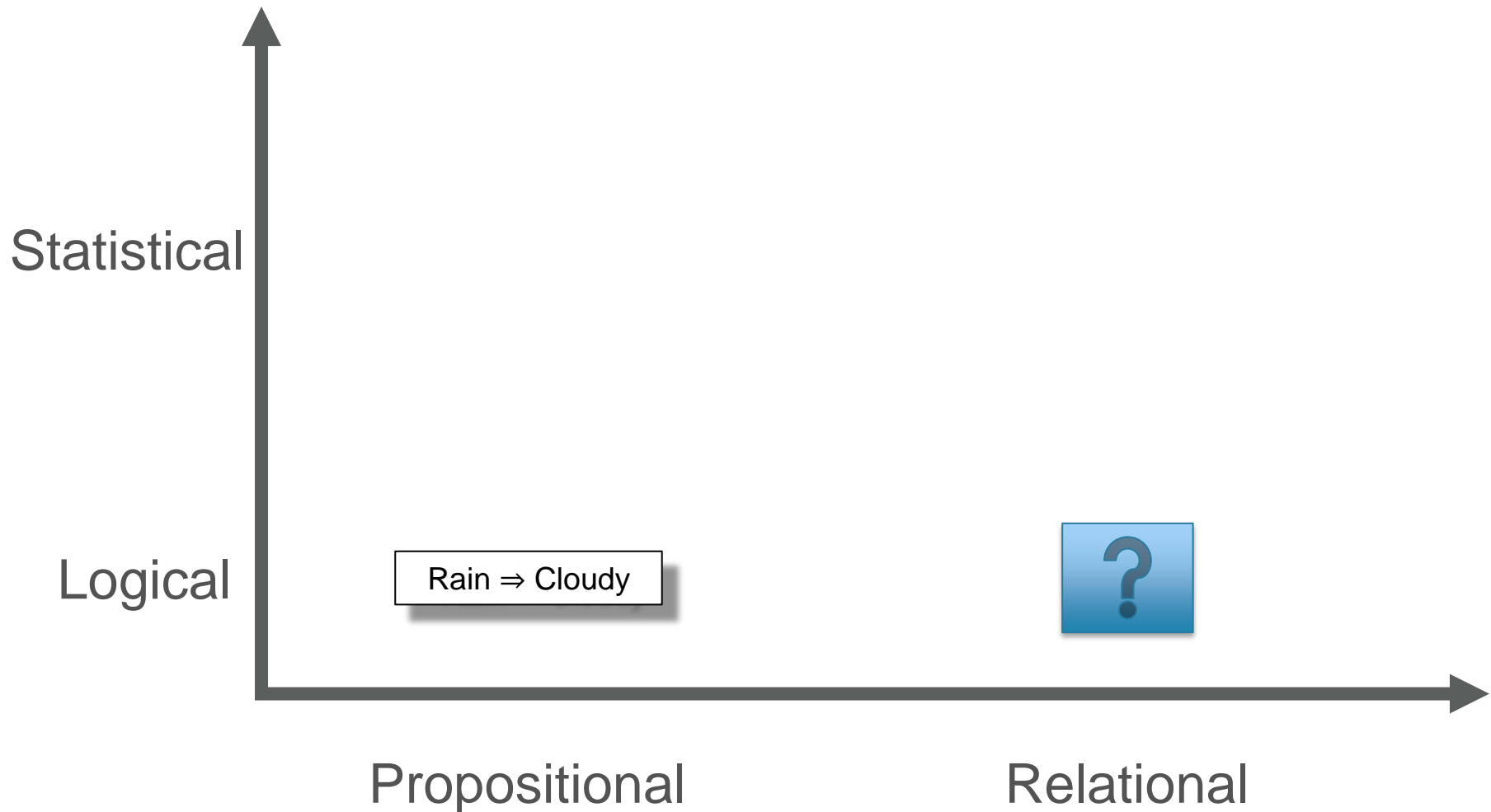
All the so-called [Frightful Five](#) tech

[Chen’16]
(NYTimes)

Summary



Representations in AI and ML



Graphical Model Learning

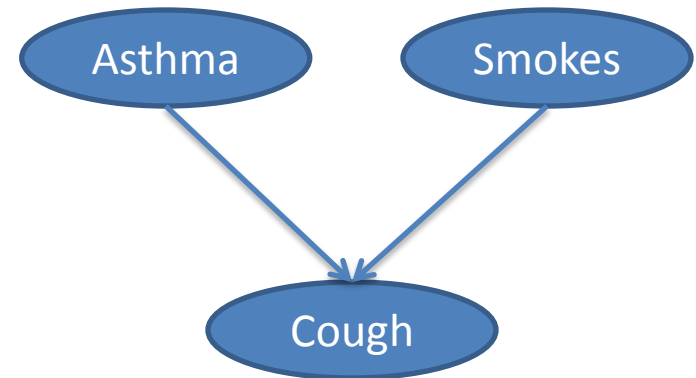


Medical Records



Bayesian Network

| Name | Cough | Asthma | Smokes |
|---------|-------|--------|--------|
| Alice | 1 | 1 | 0 |
| Bob | 0 | 0 | 0 |
| Charlie | 0 | 1 | 0 |
| Dave | 1 | 0 | 1 |
| Eve | 1 | 0 | 0 |

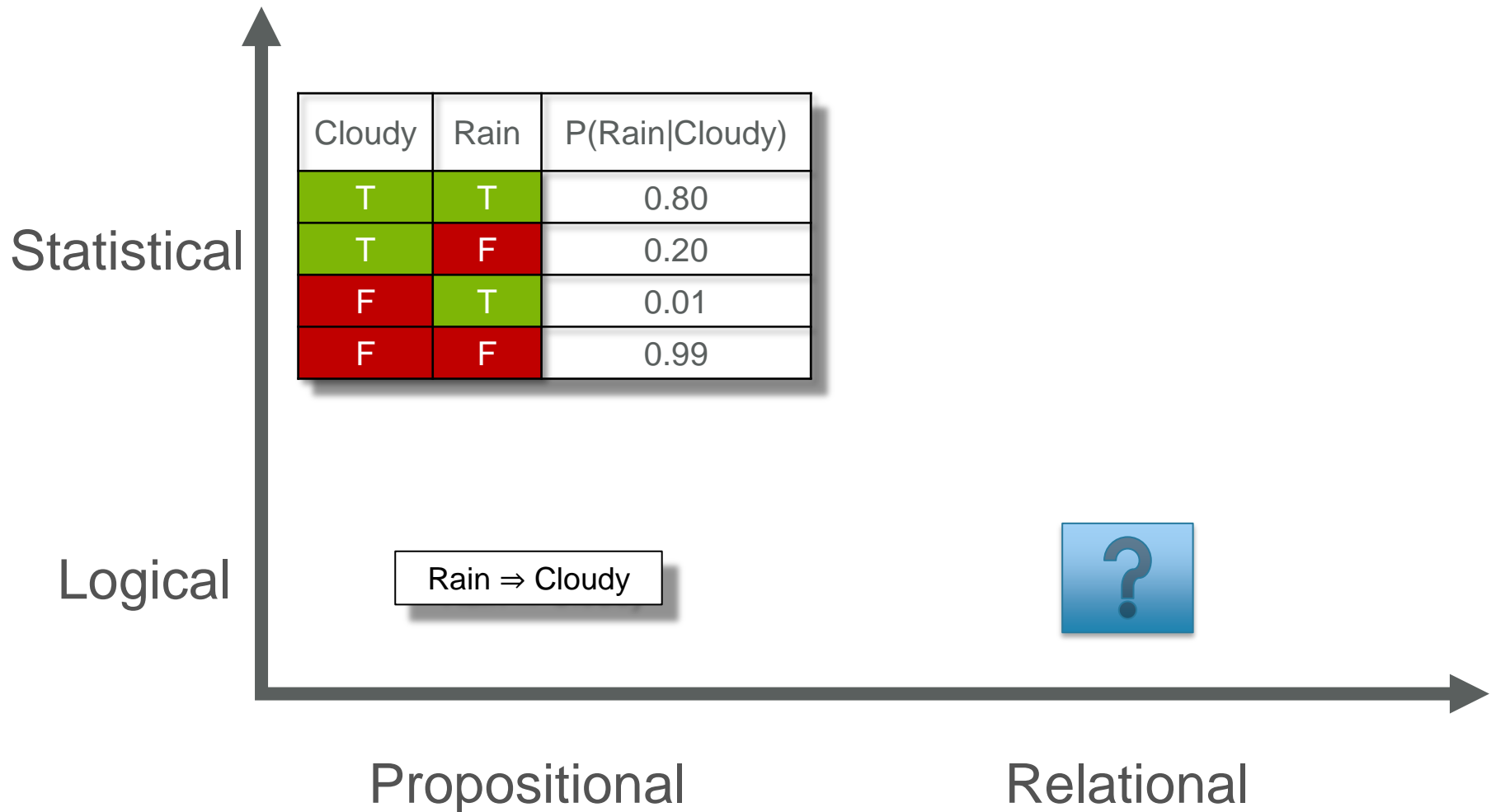


| | | | |
|-------|---|---|---|
| Frank | 1 | ? | ? |
|-------|---|---|---|

Big data

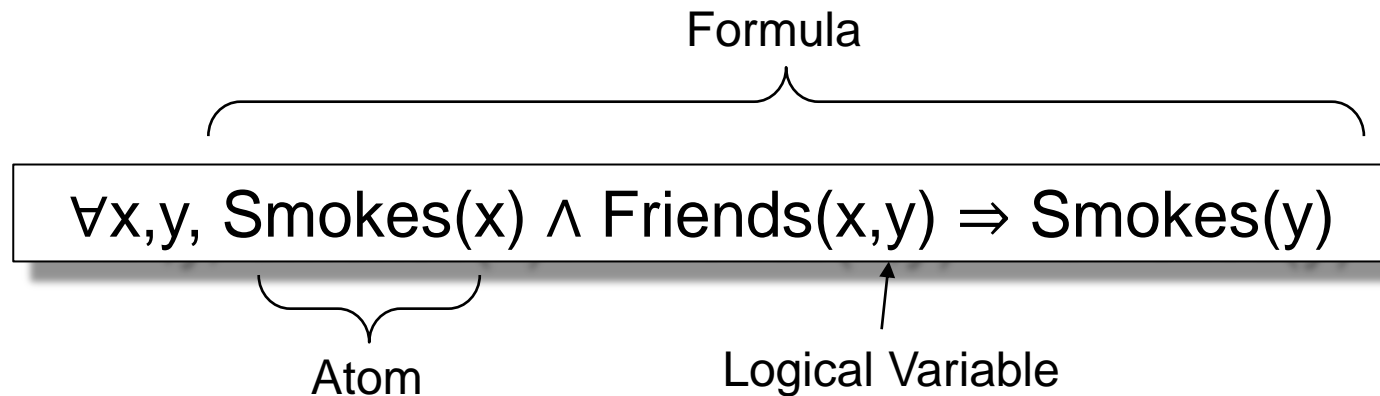
| | | | |
|-------|---|-----|-----|
| Frank | 1 | 0.3 | 0.2 |
|-------|---|-----|-----|

Representations in AI and ML



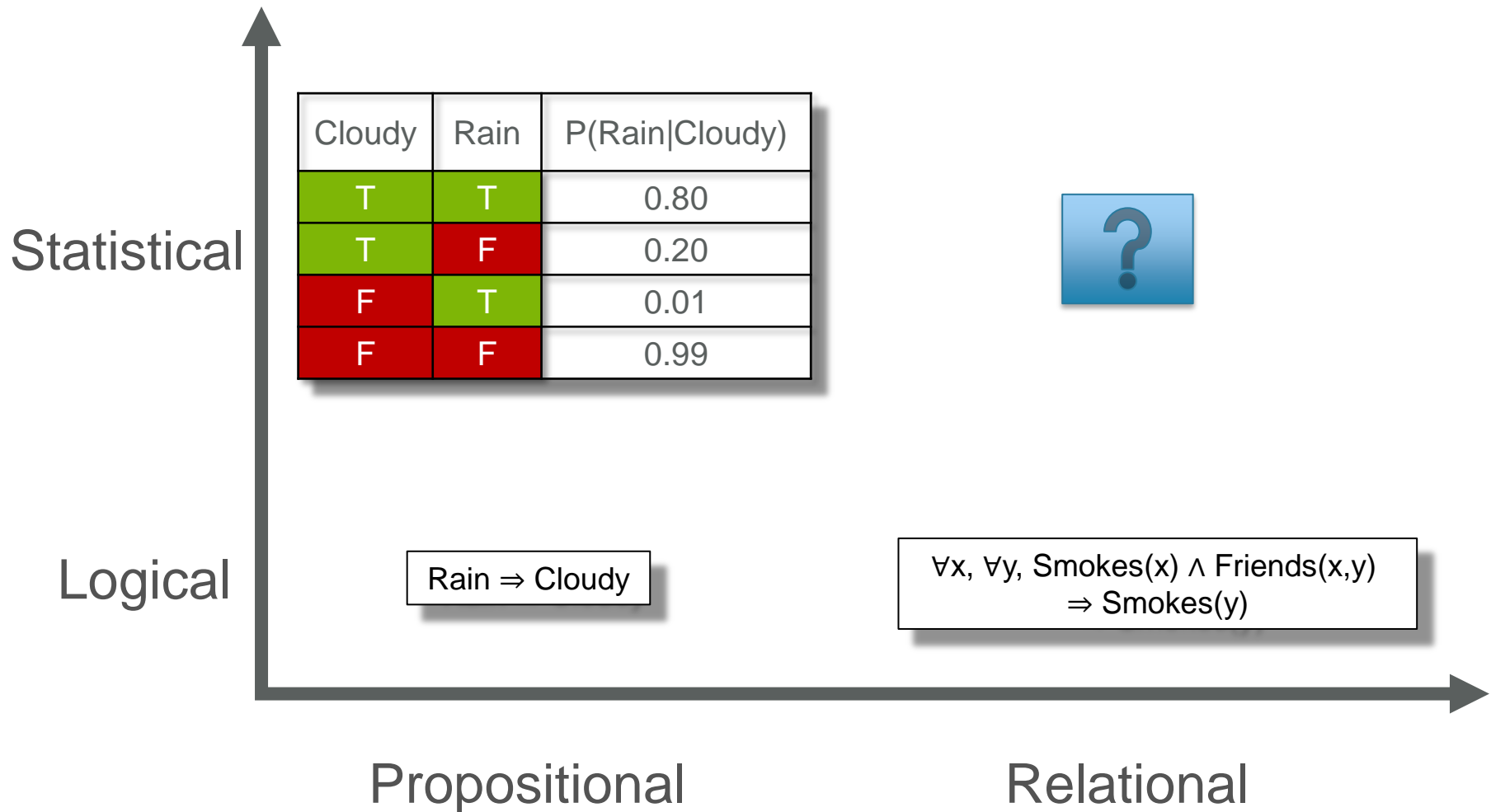
Relational Representations

- Example: First-Order Logic



- Logical variables have domain of constants
x,y range over domain People = {Alice,Bob}
- Ground formula has no logical variables
 $\text{Smokes}(\text{Alice}) \wedge \text{Friends}(\text{Alice}, \text{Bob}) \Rightarrow \text{Smokes}(\text{Bob})$

Representations in AI and ML



Why Statistical Relational Models?

- Probabilistic graphical models
 - ✓ Quantify uncertainty and noise
 - ✗ Not very expressive
 - Rules of chess in ~100,000 pages*
- First-order logic
 - ✓ Very expressive
 - Rules of chess in 1 page*
 - ✓ Good match for abundant relational data
 - ✗ Hard to express uncertainty and noise

Graphical Model Learning



Medical Records



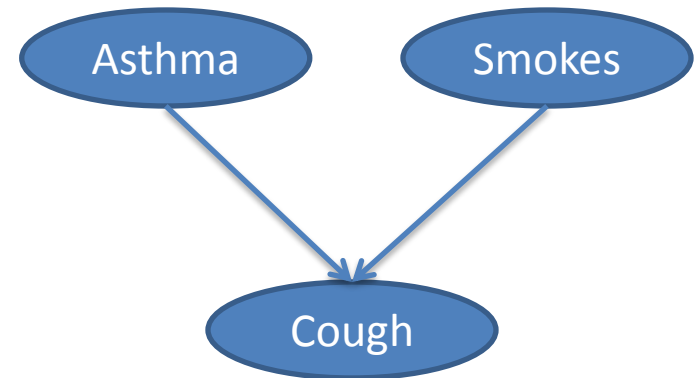
Bayesian Network

| Name | Cough | Asthma | Smokes |
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| Alice | 1 | 1 | 0 |
| Bob | 0 | 0 | 0 |
| Charlie | 0 | 1 | 0 |
| Dave | 1 | 0 | 1 |
| Eve | 1 | 0 | 0 |

| | | | |
|-------|---|---|---|
| Frank | 1 | ? | ? |
|-------|---|---|---|

| | | | |
|-------|---|-----|-----|
| Frank | 1 | 0.3 | 0.2 |
|-------|---|-----|-----|

| | | | |
|-------|---|-----|-----|
| Frank | 1 | 0.2 | 0.6 |
|-------|---|-----|-----|

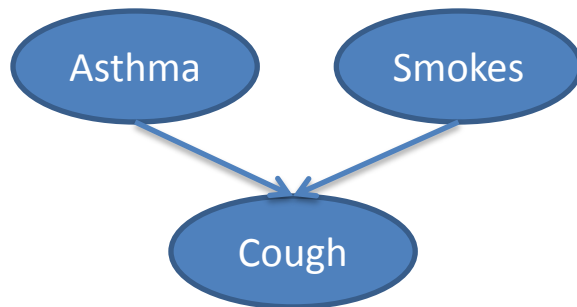


Rows are **independent**
during learning and
inference!

Statistical Relational Representations

Augment graphical model with relations between entities (rows).

Intuition



- + Friends have similar smoking habits
- + Asthma can be hereditary

Markov Logic

2.1 $\text{Asthma} \Rightarrow \text{Cough}$

3.5 $\text{Smokes} \Rightarrow \text{Cough}$

Logical variables refer to entities

1.9 $\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y)$

1.5 $\text{Asthma}(x) \wedge \text{Family}(x,y) \Rightarrow \text{Asthma}(y)$

Classical Machine Learning



Purchases



Model

| Name | Age | Product | Price |
|---------|-----|---------|-------|
| Dave | 40 | Android | €249 |
| Alice | 35 | iPhone | €799 |
| Bob | 32 | iPhone | €799 |
| Charlie | 22 | iPhone | €699 |
| Eve | 17 | Android | €299 |
| Frank | 15 | Android | €199 |



People **older** than **27**
probably buy **iPhone**.

People **younger** than **27**
probably buy **Android**.

Inference: *Does Guy buy an iPhone?*

Answer: Yes, with probability 66%

Statistical Relational Learning



Purchases

| Name | Age | Product | Price |
|---------|-----|---------|-------|
| Dave | 40 | Android | €249 |
| Alice | 35 | iPhone | €799 |
| Bob | 32 | iPhone | €799 |
| Charlie | 22 | iPhone | €699 |
| Eve | 17 | Android | €299 |
| Frank | 15 | Android | €199 |



Relationships

| Person A | Person B | Type |
|----------|----------|----------|
| Alice | Bob | Spouse |
| Alice | Charlie | Mother |
| Bob | Charlie | Father |
| Dave | Eve | Father |
| Dave | Frank | Father |
| Eve | Frank | Siblings |

Family 1

Family 2

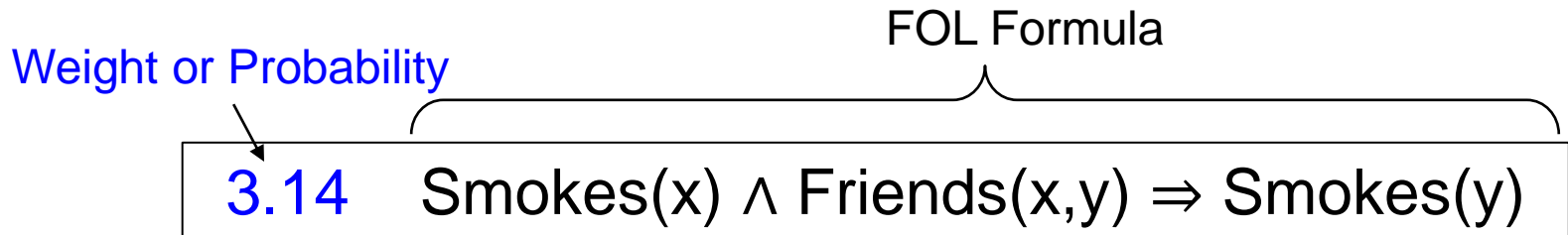


Model

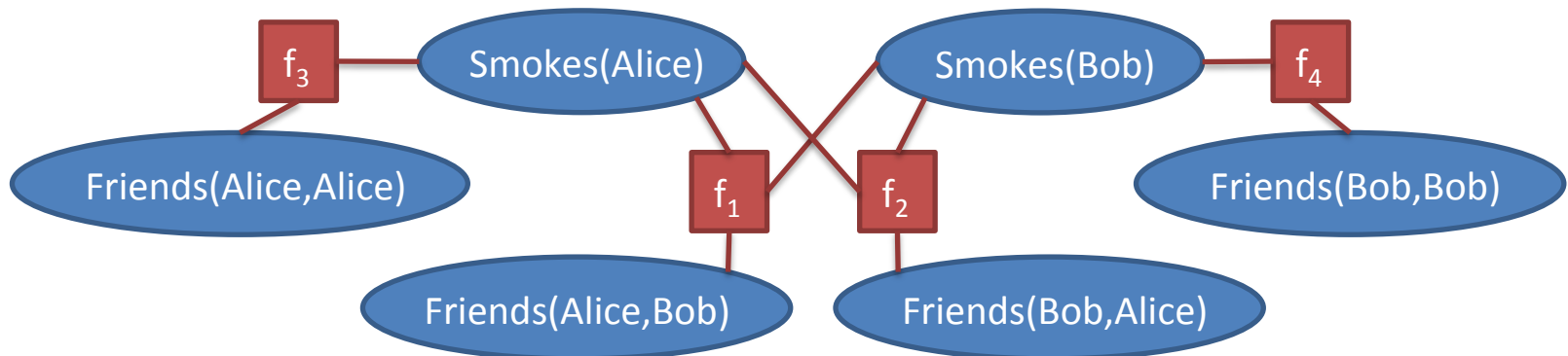
Family members probably buy the **same type** of phone.

Example: Markov Logic

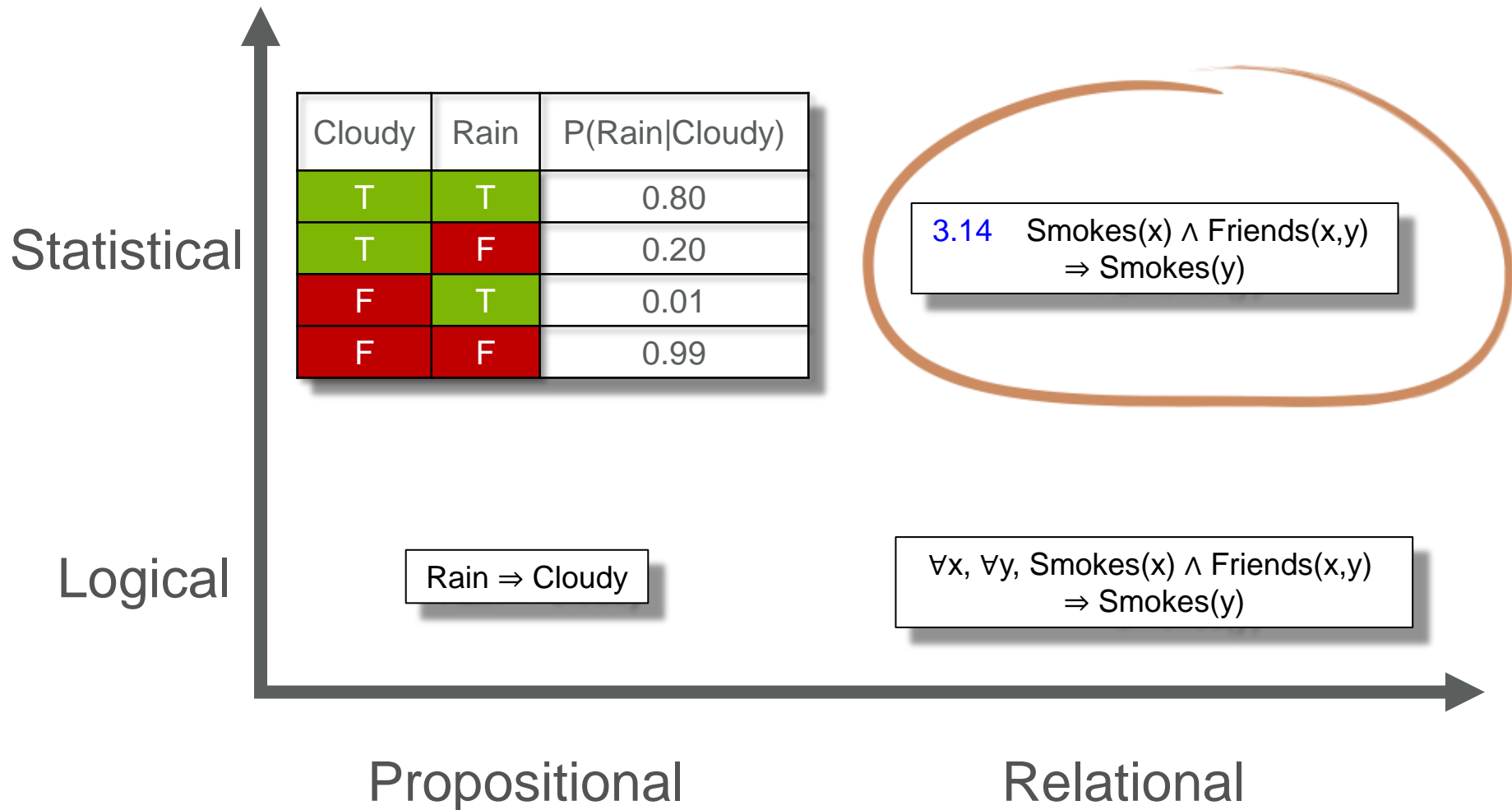
- Weighted First-Order Logic



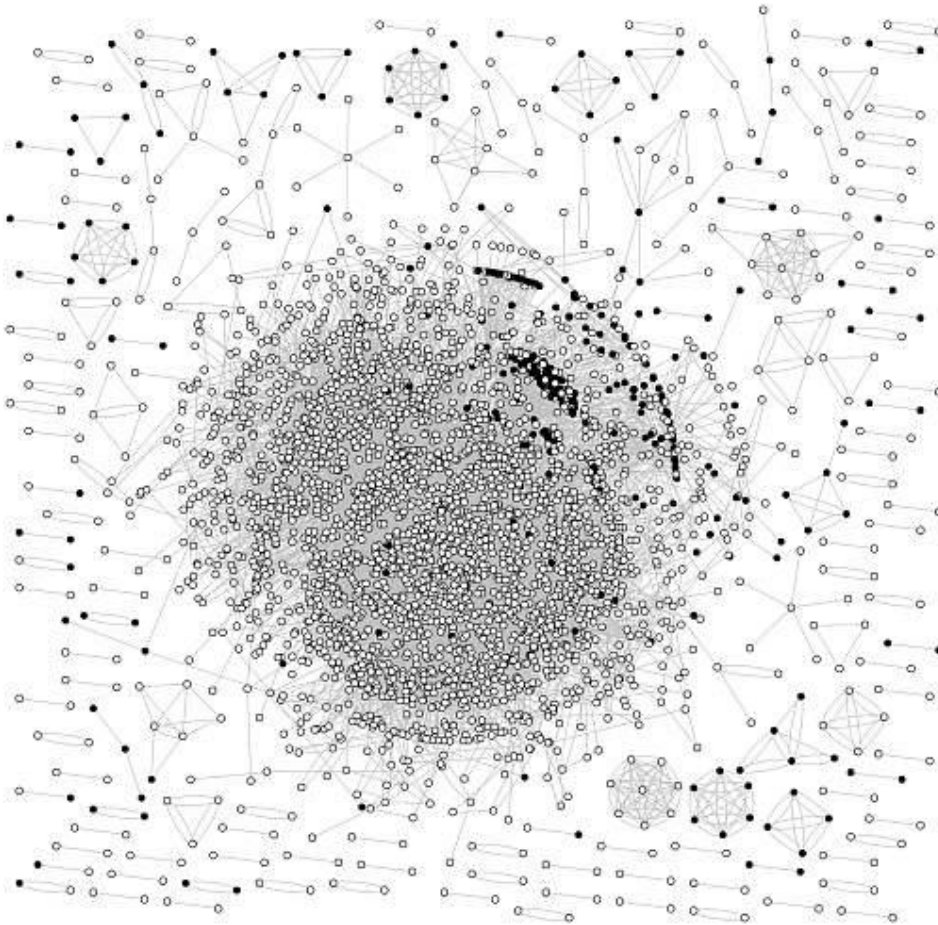
- Ground atom/tuple = **random variable** in {true,false}
e.g., $\text{Smokes}(\text{Alice})$, $\text{Friends}(\text{Alice}, \text{Bob})$, etc.
- Ground formula = **factor** in propositional factor graph



Representations in AI and ML



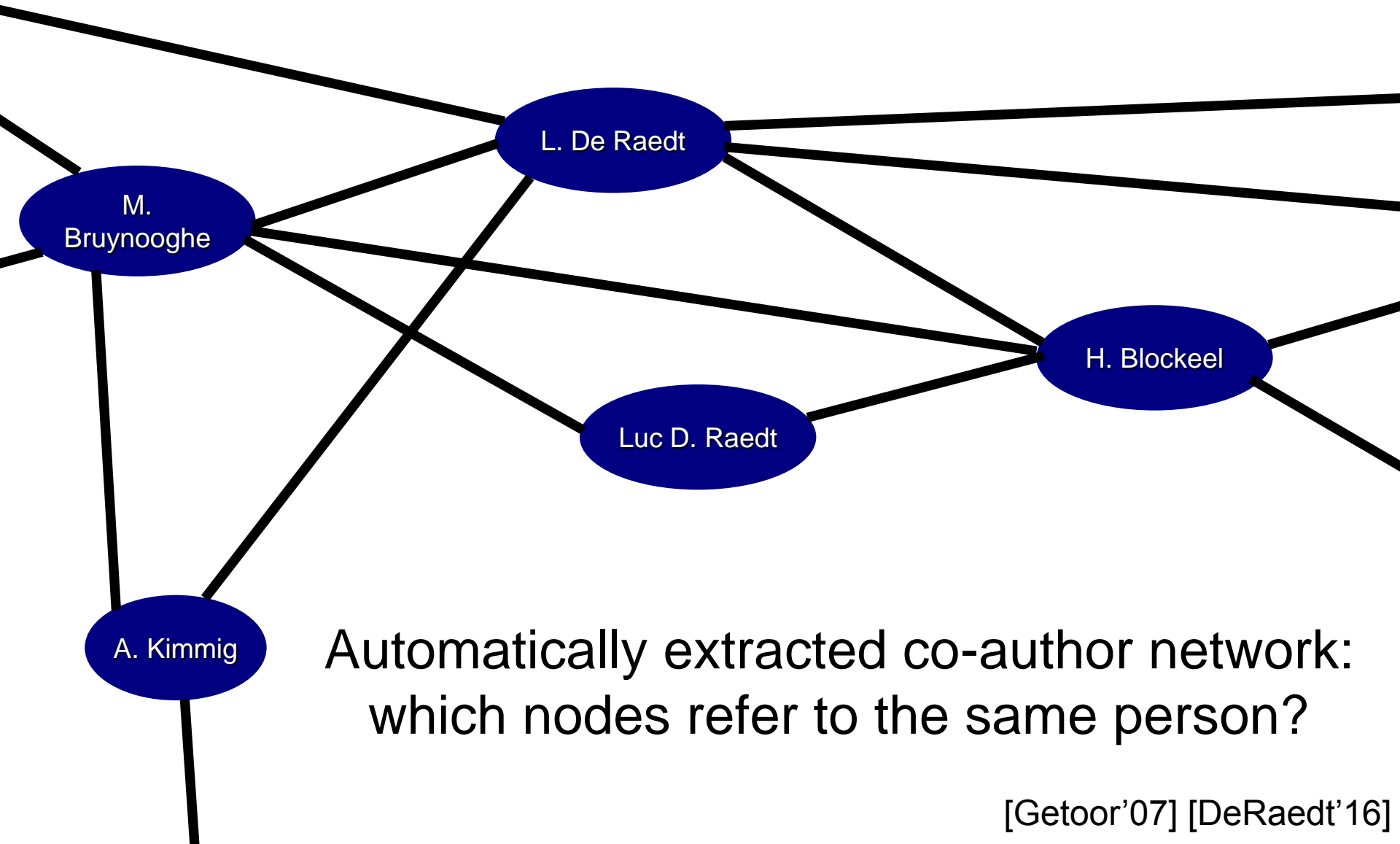
Collective Classification



Can we predict the type of the nodes given information on its links and attributes?

E.g., the type of a webpage given its links and the words on the page?

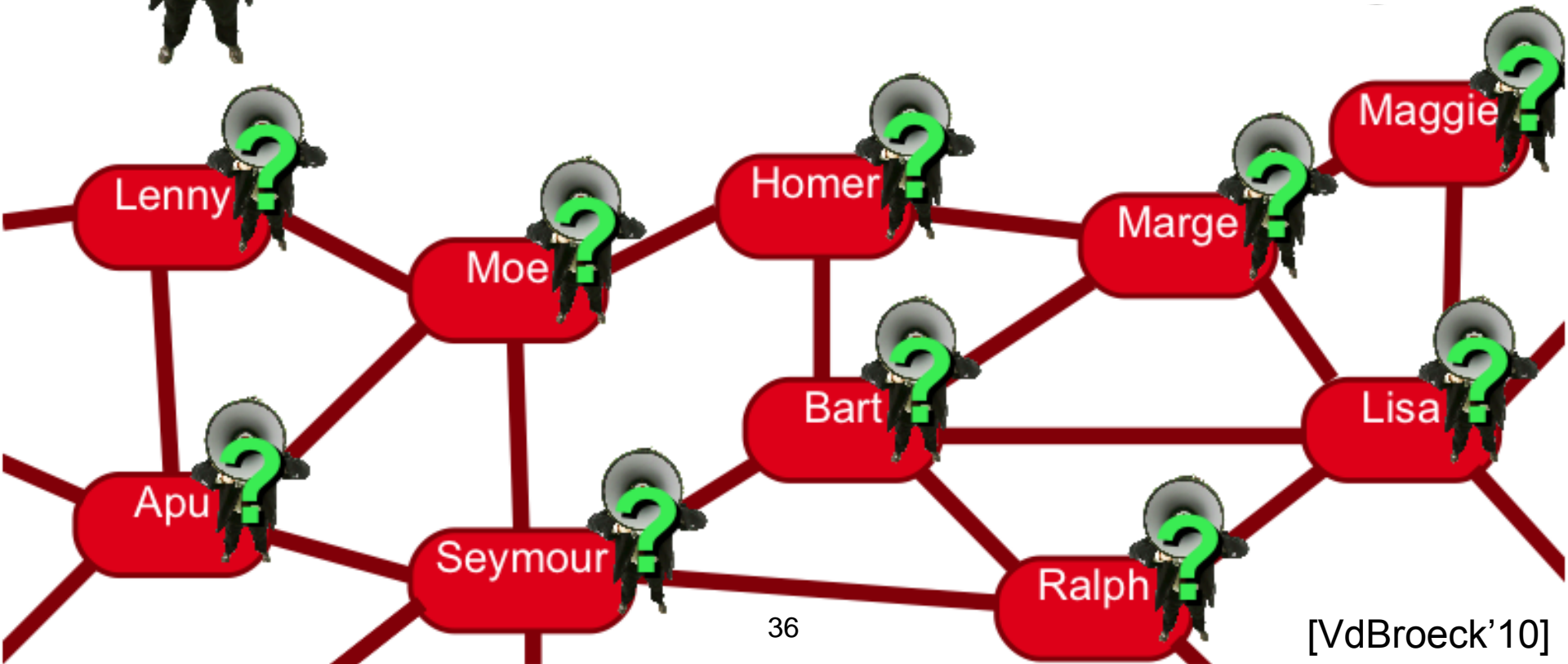
Entity Resolution



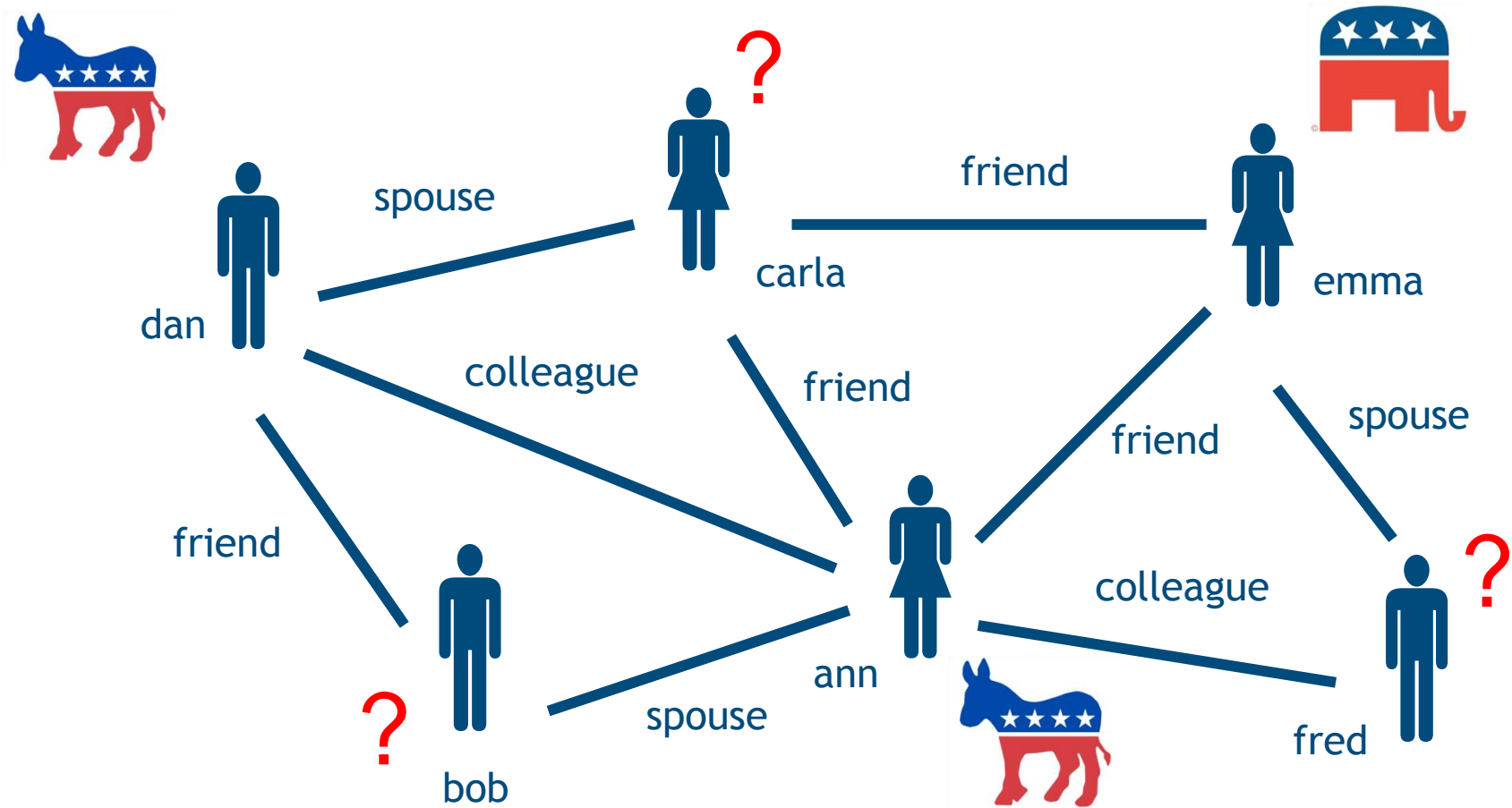
Automatically extracted co-author network:
which nodes refer to the same person?

Viral Marketing

Which advertising strategy maximizes expected profit?

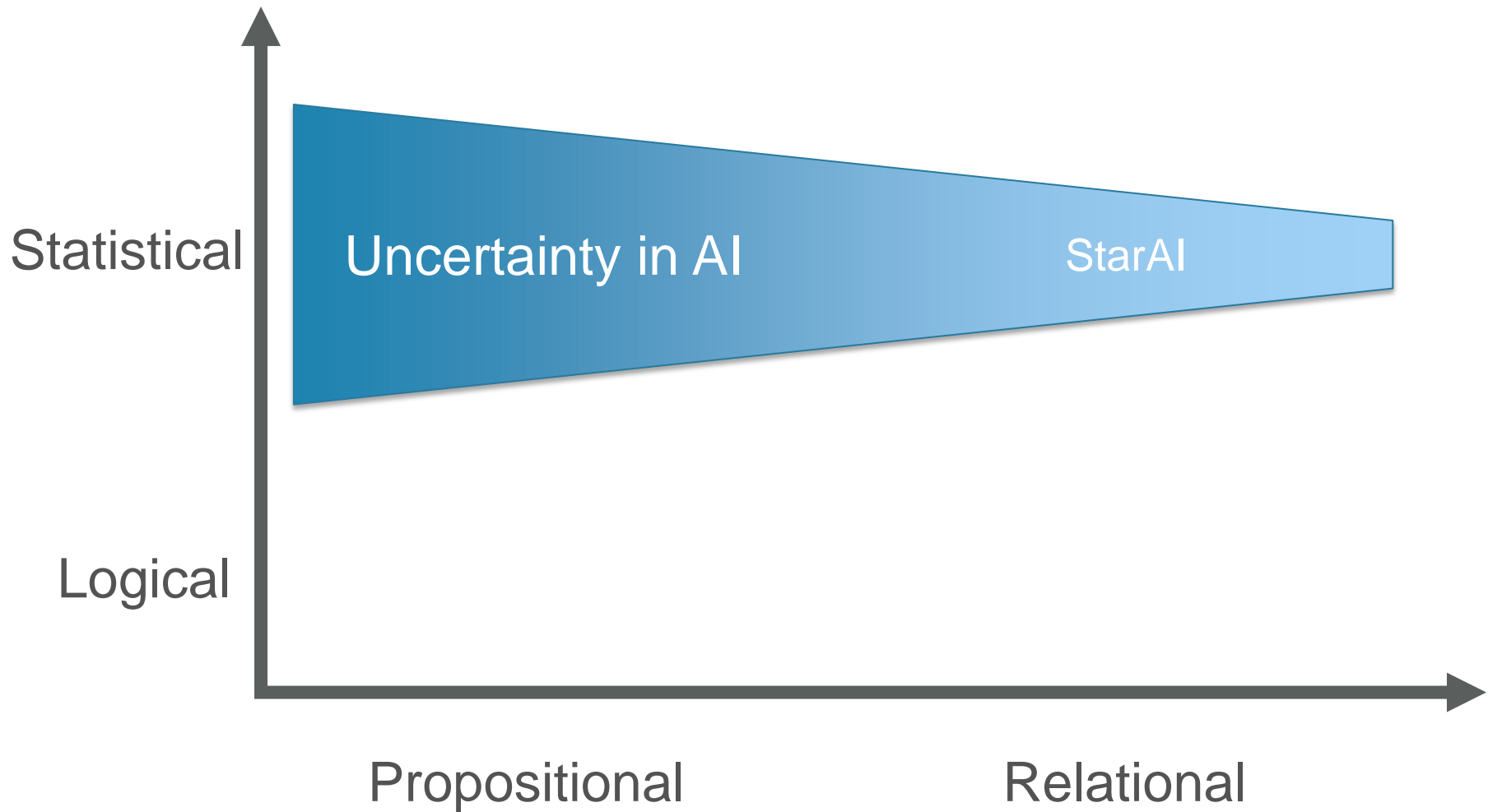


Voter Opinion Modeling

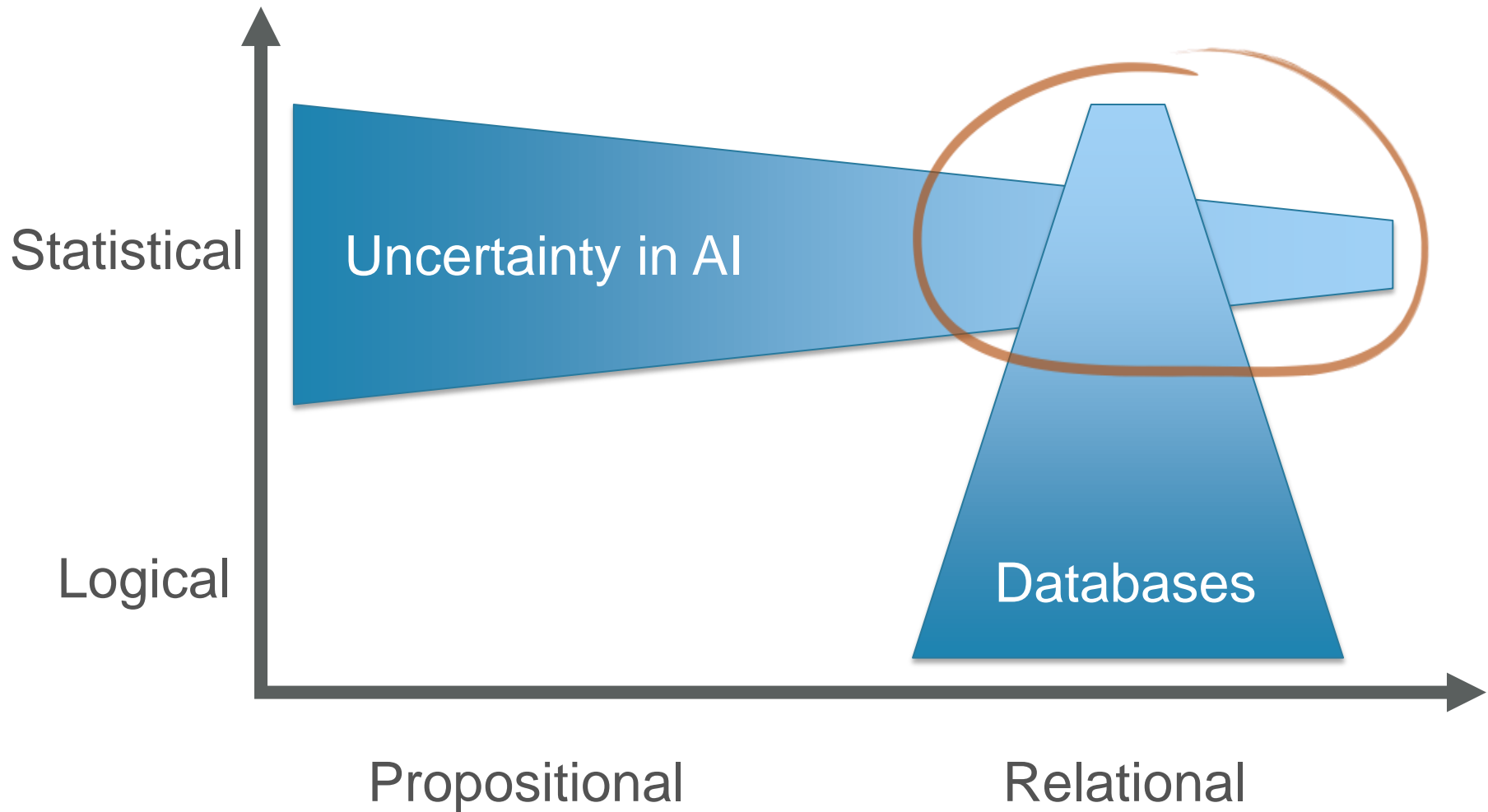


Can we predict preferences?

Summary



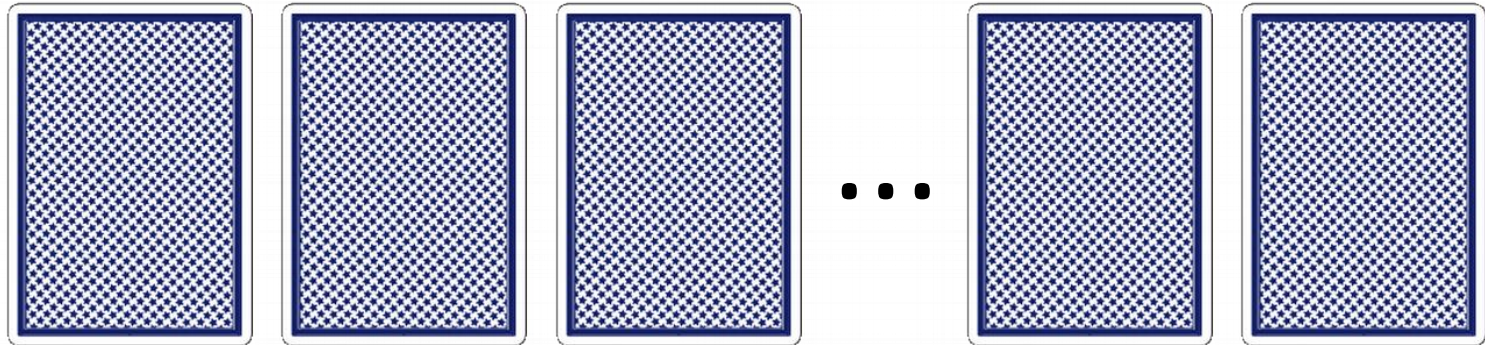
Summary



Why Lifted Inference?

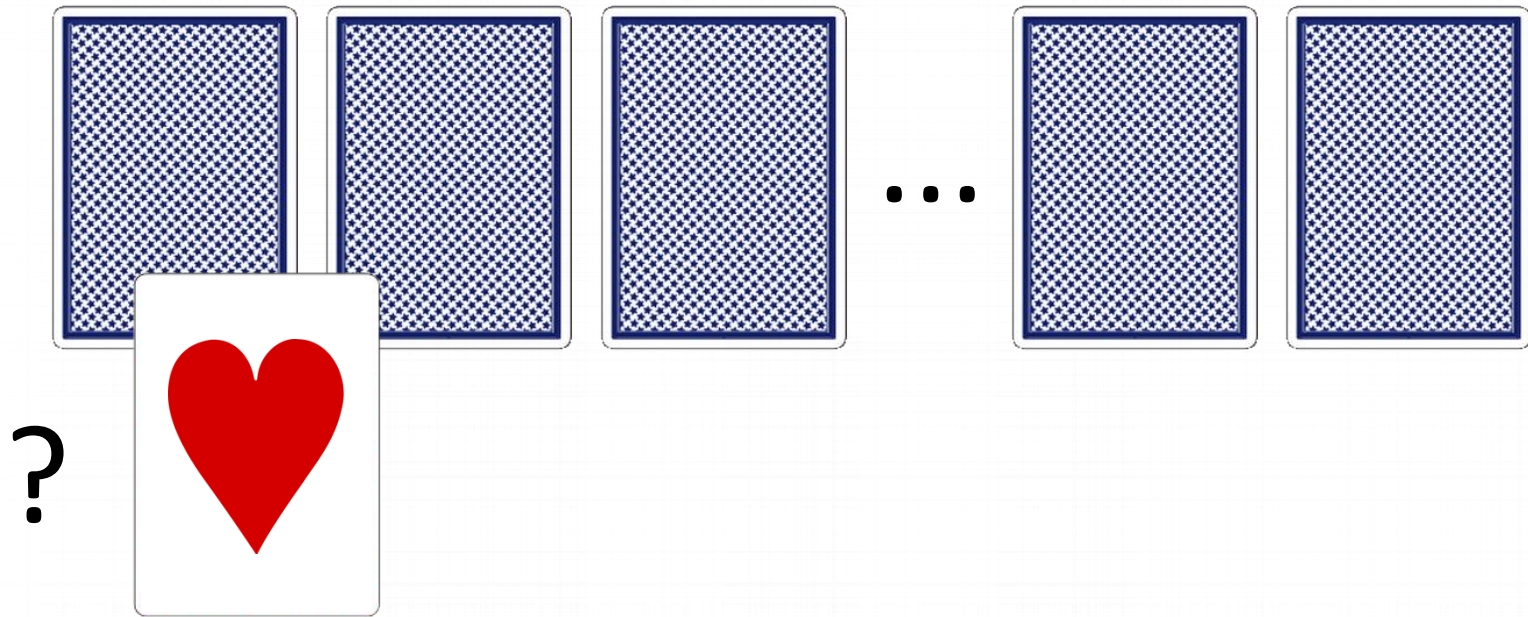
- Main idea: exploit high level relational representation to speed up reasoning
- Let's see an example...

A Simple Reasoning Problem



- 52 playing cards
- Let us ask some simple questions

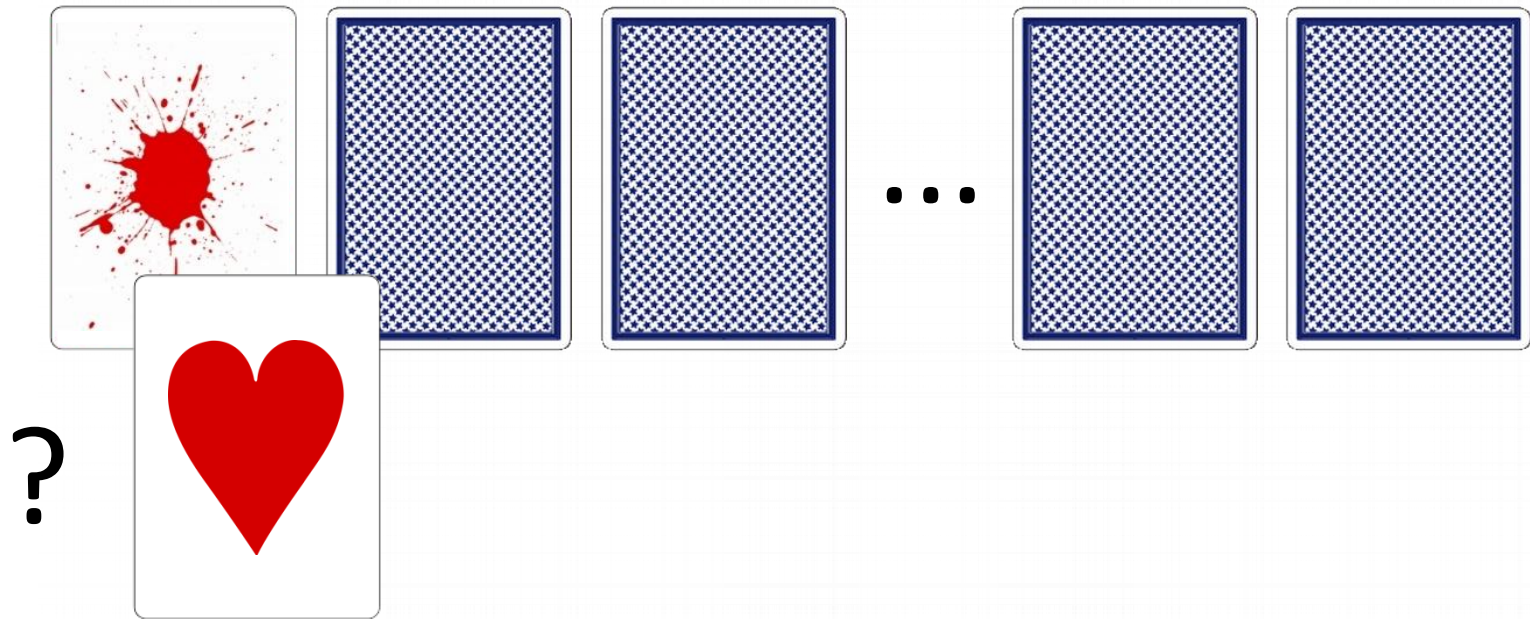
A Simple Reasoning Problem



Probability that Card1 is Hearts?

$1/4$

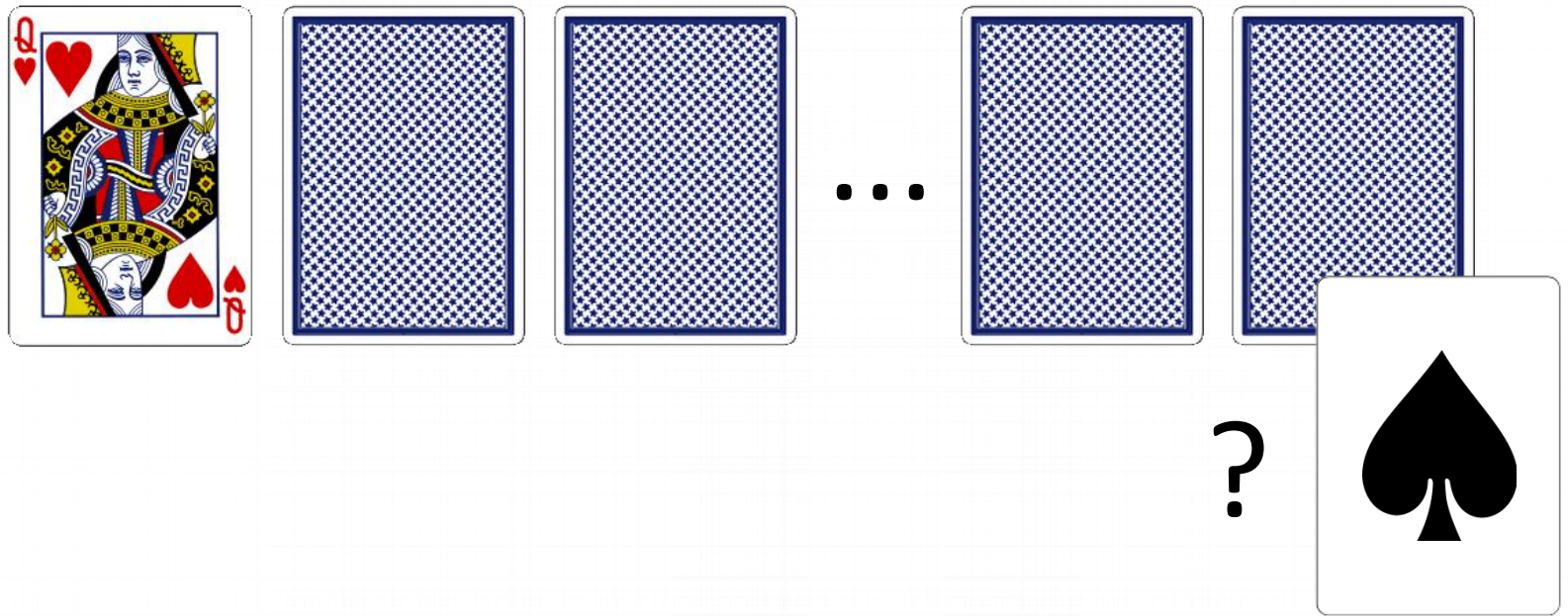
A Simple Reasoning Problem



*Probability that Card1 is Hearts
given that Card1 is red?*

$1/2$

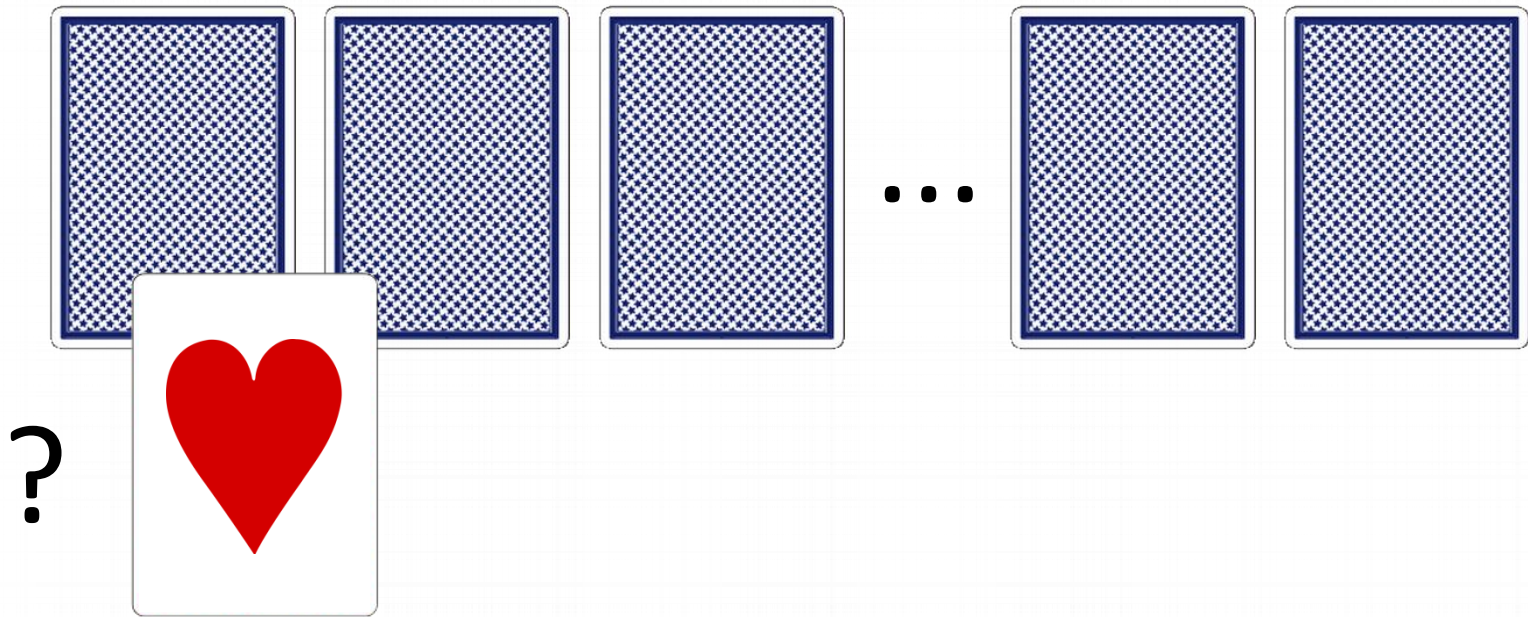
A Simple Reasoning Problem



*Probability that Card52 is Spades
given that Card1 is QH?*

13/51

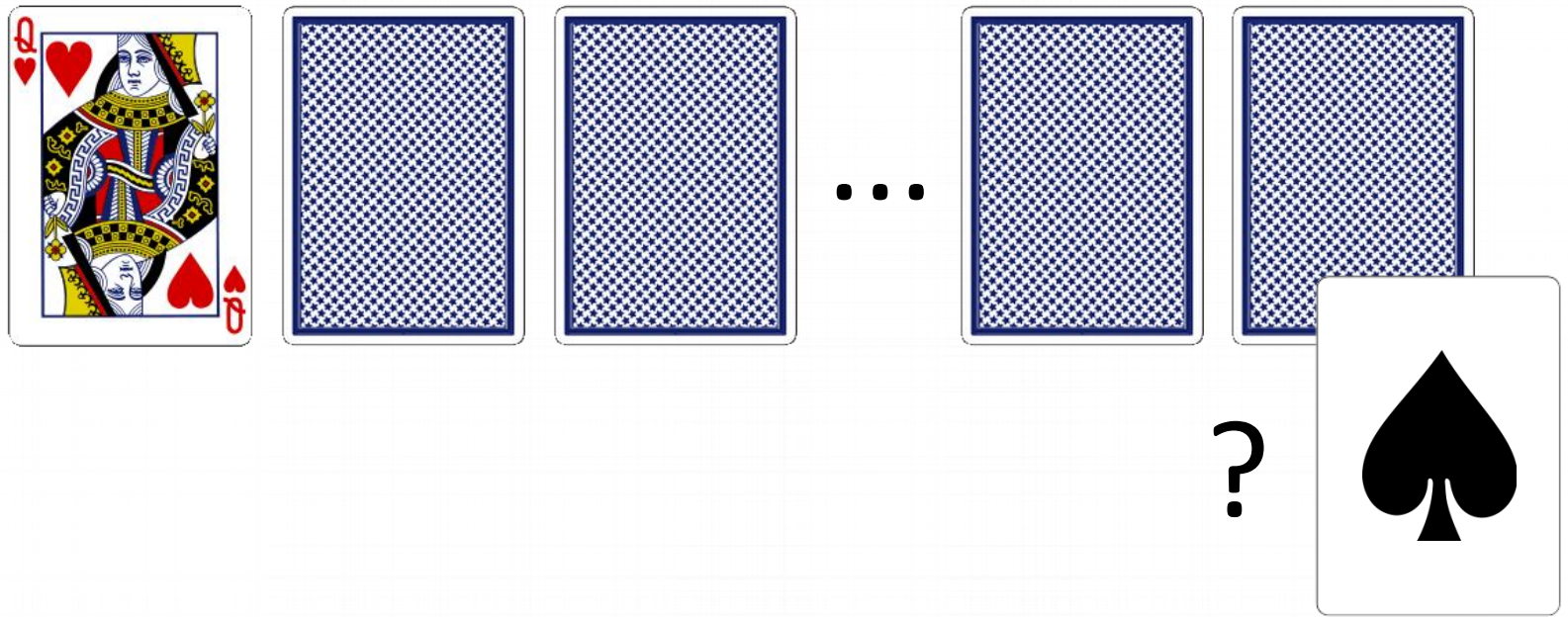
A Simple Reasoning Problem



Probability that Card1 is Hearts?

$1/4$

A Simple Reasoning Problem



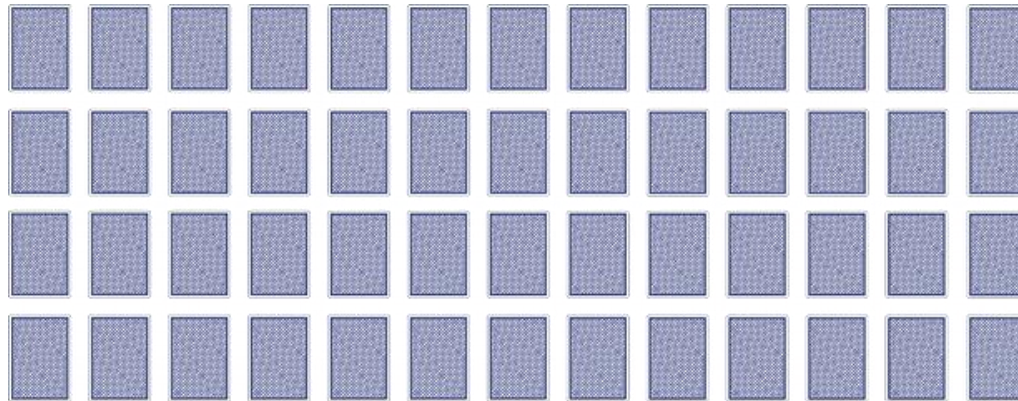
*Probability that Card52 is Spades
given that Card1 is QH?*

13/51

Automated Reasoning

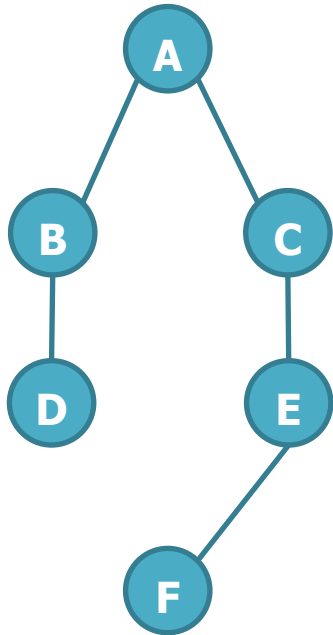
Let us automate this:

1. Probabilistic graphical model (e.g., factor graph)

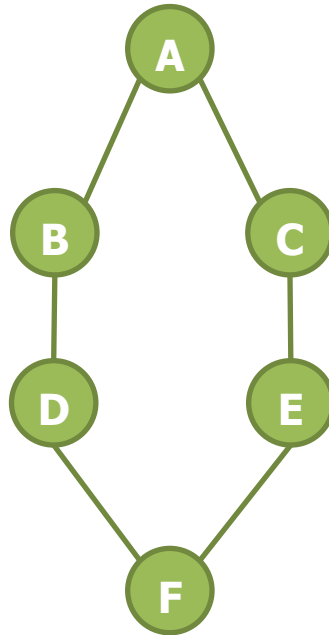


2. Probabilistic inference algorithm
(e.g., variable elimination or junction tree)

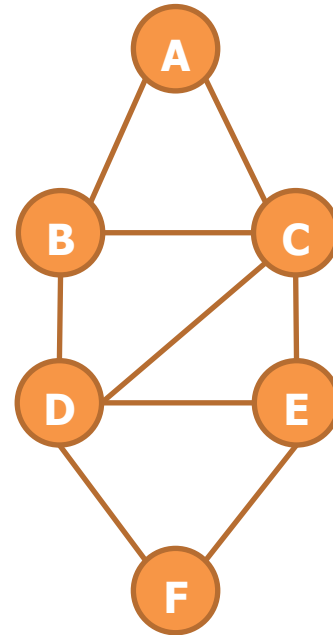
Classical Reasoning



Tree



Sparse Graph

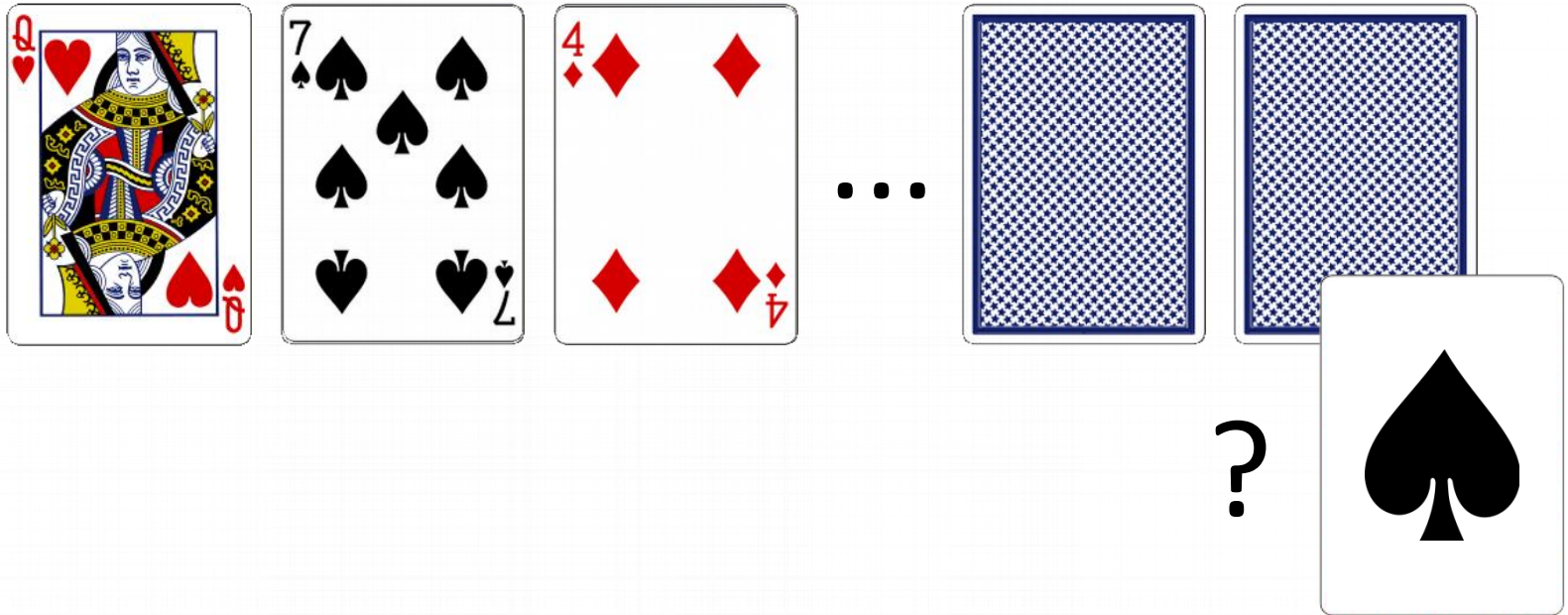


Dense Graph



- Higher treewidth
- Fewer conditional independencies
- Slower inference

Is There Conditional Independence?



$$P(\text{Card52} \mid \text{Card1}) \neq P(\text{Card52} \mid \text{Card1}, \text{Card2})$$

$$13/51 \neq 12/50$$

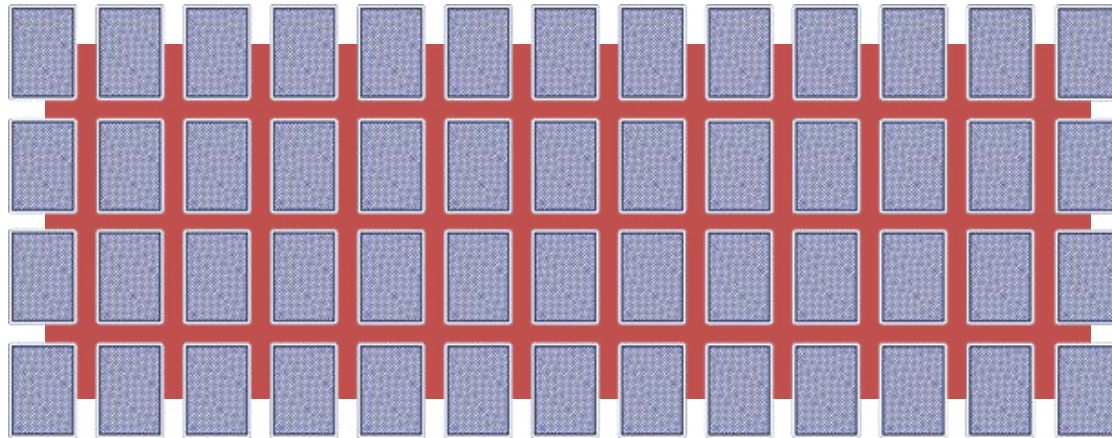
$$P(\text{Card52} \mid \text{Card1}, \text{Card2}) \neq P(\text{Card52} \mid \text{Card1}, \text{Card2}, \text{Card3})$$

$$12/50 \neq 12/49$$

Automated Reasoning

Let us automate this:

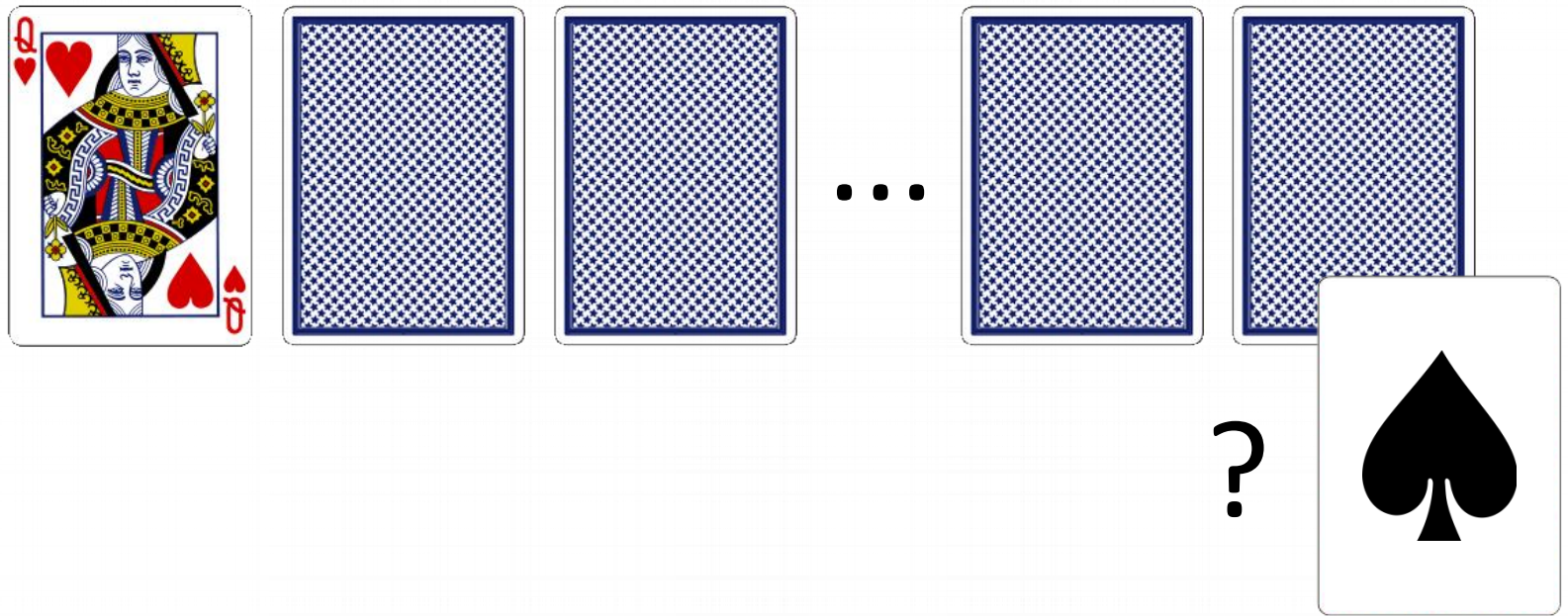
1. Probabilistic graphical model (e.g., factor graph)
is fully connected!



(artist's impression)

2. Probabilistic inference algorithm
(e.g., variable elimination or junction tree)
builds a table with 52^{52} rows

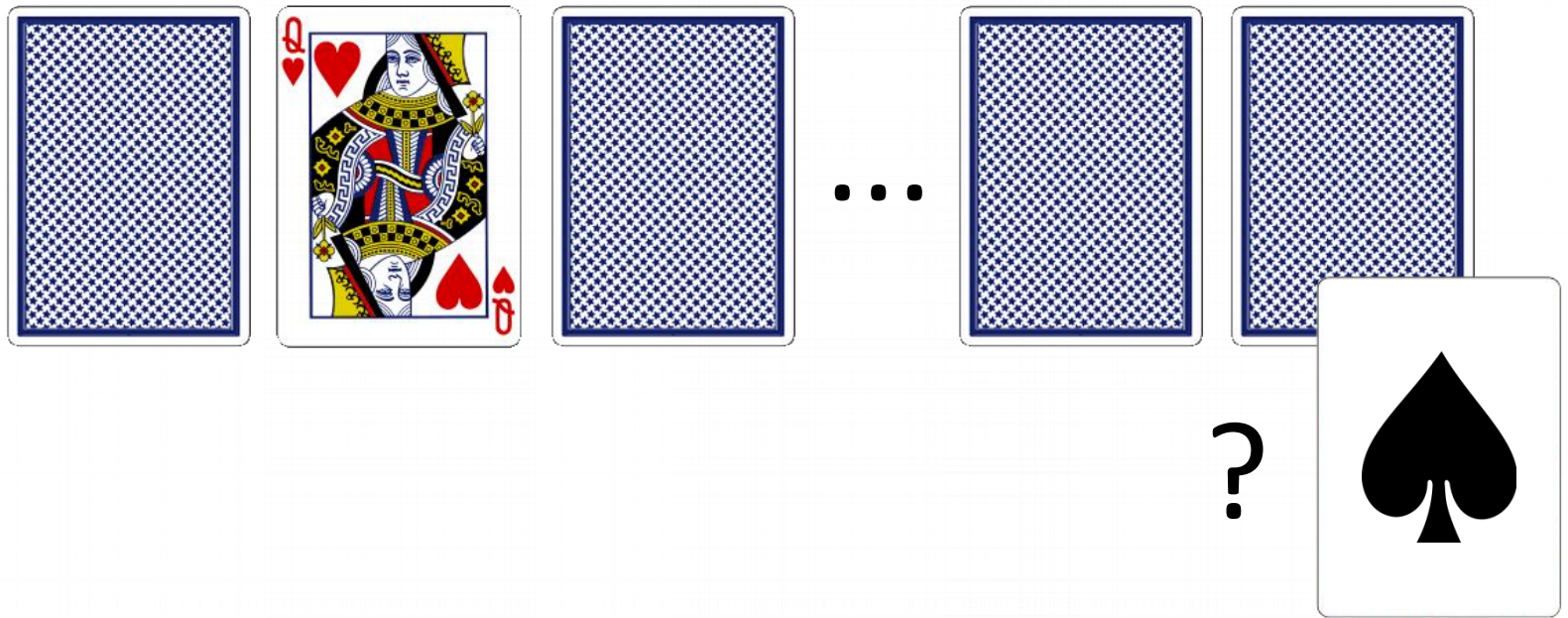
What's Going On Here?



*Probability that Card52 is Spades
given that Card1 is QH?*

13/51

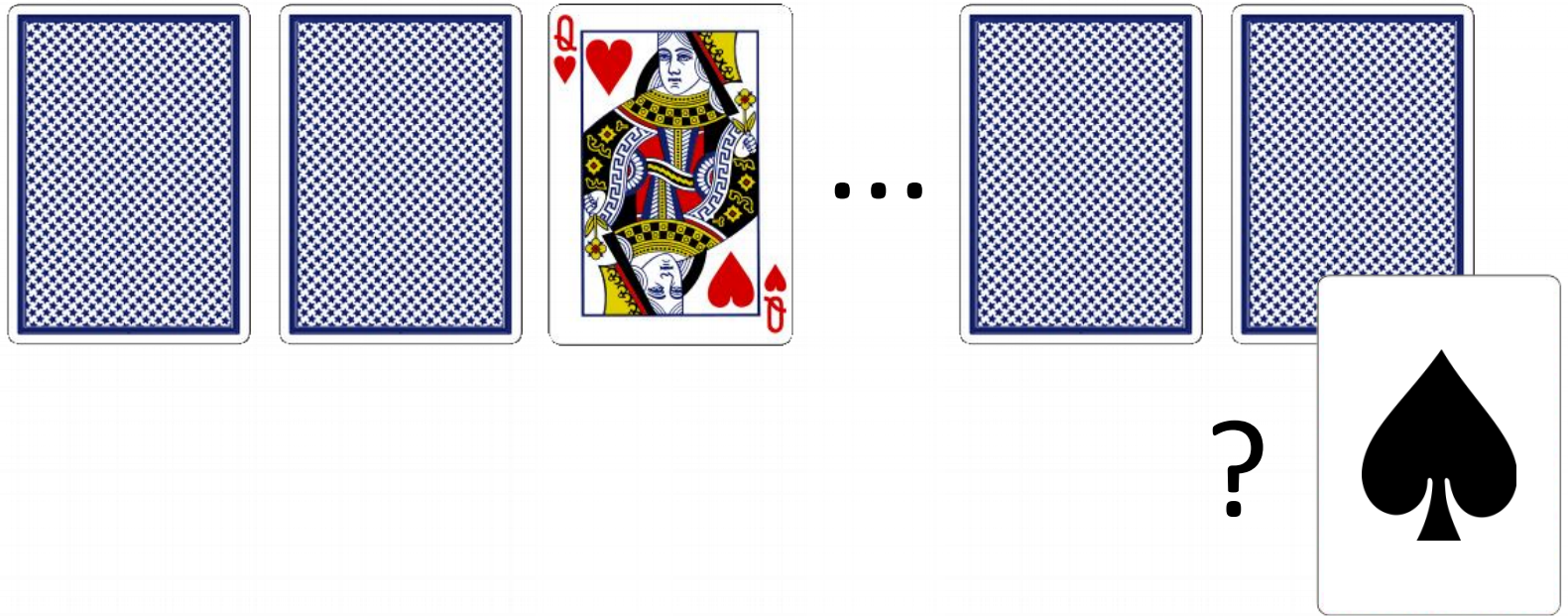
What's Going On Here?



*Probability that Card52 is Spades
given that Card2 is QH?*

13/51

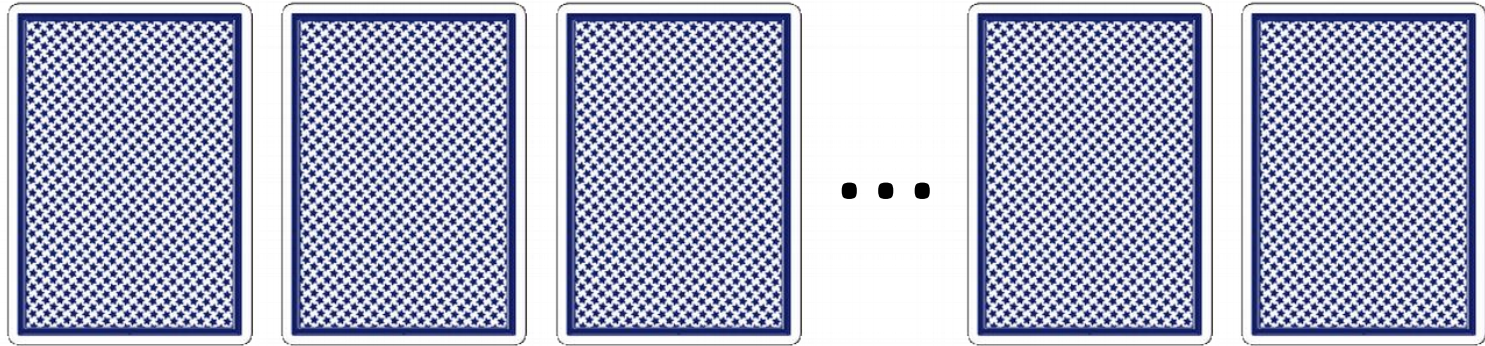
What's Going On Here?



*Probability that Card52 is Spades
given that Card3 is QH?*

13/51

Tractable Reasoning



What's going on here?

Which property makes reasoning tractable?

- High-level (first-order) reasoning
- Symmetry
- Exchangeability

⇒ Lifted Inference

Automated Reasoning

Let us automate this:

- **Relational** model

$$\begin{aligned} &\forall p, \exists c, \text{Card}(p,c) \\ &\forall c, \exists p, \text{Card}(p,c) \\ &\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$

- **Lifted** probabilistic inference algorithm

Other Examples of Lifted Inference

- First-order resolution

$$\begin{array}{l} \forall x, \text{Human}(x) \Rightarrow \text{Mortal}(x) \\ \forall x, \text{Greek}(x) \Rightarrow \text{Human}(x) \end{array}$$

implies

$$\forall x, \text{Greek}(x) \Rightarrow \text{Mortal}(x)$$

Other Examples of Lifted Inference

- First-order resolution
- Reasoning about populations

We are investigating a rare disease. The disease is more rare in women, presenting only in **one in every two billion women** and **one in every billion men**. Then, assuming there are **3.4 billion men** and **3.6 billion women** in the world, the probability that **more than five people** have the disease is

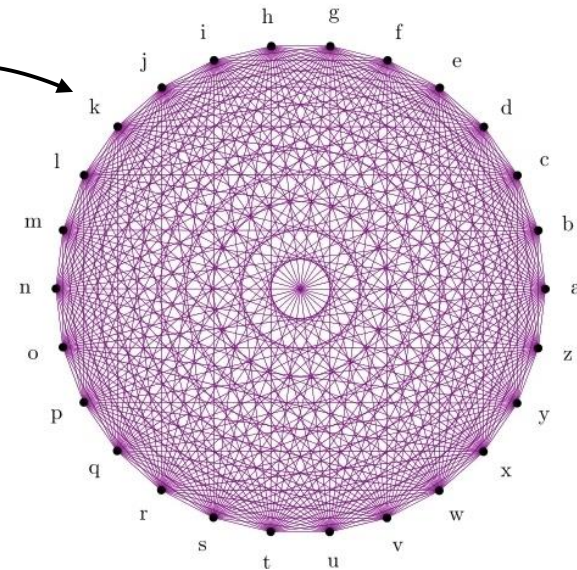
$$1 - \sum_{n=0}^5 \sum_{f=0}^n \binom{3.6 \cdot 10^9}{f} \left(1 - 0.5 \cdot 10^{-9}\right)^{3.6 \cdot 10^9 - f} \left(0.5 \cdot 10^{-9}\right)^f \\ \times \binom{3.4 \cdot 10^9}{(n-f)} \left(1 - 10^{-9}\right)^{3.4 \cdot 10^9 - (n-f)} \left(10^{-9}\right)^{(n-f)}$$

Lifted Inference in SRL

- Statistical relational model (e.g., MLN)

3.14 $\text{FacultyPage}(x) \wedge \text{Linked}(x,y) \Rightarrow \text{CoursePage}(y)$

- As a probabilistic graphical model:
 - 26 pages; 728 variables; 676 factors
 - 1000 pages; 1,002,000 variables;
1,000,000 factors
- Highly intractable?
 - **Lifted inference** in milliseconds!



Statistical Properties

1. Independence

$$P\left(\begin{array}{|c|c|c|c|} \hline \text{Name} & \text{Cough} & \text{Asthma} & \text{Smokes} \\ \hline \text{Alice} & 1 & 1 & 0 \\ \hline \text{Bob} & 0 & 0 & 0 \\ \hline \text{Charlie} & 0 & 1 & 0 \\ \hline \end{array} \right) = P\left(\begin{array}{|c|c|c|c|} \hline \text{Alice} & 1 & 1 & 0 \\ \hline \end{array} \right) \times P\left(\begin{array}{|c|c|c|c|} \hline \text{Bob} & 0 & 0 & 0 \\ \hline \end{array} \right) \times P\left(\begin{array}{|c|c|c|c|} \hline \text{Charlie} & 0 & 1 & 0 \\ \hline \end{array} \right)$$

2. Partial Exchangeability

$$P\left(\begin{array}{|c|c|c|c|} \hline \text{Name} & \text{Cough} & \text{Asthma} & \text{Smokes} \\ \hline \text{Alice} & 1 & 1 & 0 \\ \hline \text{Bob} & 0 & 0 & 0 \\ \hline \text{Charlie} & 0 & 1 & 0 \\ \hline \end{array} \right) = P\left(\begin{array}{|c|c|c|c|} \hline \text{Name} & \text{Cough} & \text{Asthma} & \text{Smokes} \\ \hline \text{Charlie} & 1 & 1 & 0 \\ \hline \text{Alice} & 0 & 0 & 0 \\ \hline \text{Bob} & 0 & 1 & 0 \\ \hline \end{array} \right)$$

3. Independent and identically distributed (i.i.d.) = Independence + Partial Exchangeability

Statistical Properties for Tractability

- Tractable classes independent of representation
- Traditionally:
 - Tractable learning from **i.i.d. data**
 - Tractable inference when **cond. independence**
- New understanding:
 - Tractable learning from **exchangeable data**
 - Tractable inference when
 - **Conditional independence**
 - **Conditional exchangeability**
 - **A combination**

Summary of Motivation

- Relational data is everywhere:
 - Databases in industry and sciences
 - Knowledge bases
 - Probabilistically extracted/learned/queried
- Lifted inference:
 - Use relational structure during reasoning
 - Very efficient where traditional methods break

This tutorial: Lifted Inference in Relational Models

Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC



- Part 5: Completeness of Lifted Inference
- Part 6: Query Compilation
- Part 7: Symmetric Lifted Inference Complexity
- Part 8: Open-World Probabilistic Databases
- Part 9: Discussion & Conclusions

What Everyone Should Know about Databases

- Database = several relations (a.k.a. tables)
- SQL Query = FO Formula
- Boolean Query = FO Sentence

What Everyone Should Know about Databases

Database: relations (= tables)

D =

Smoker

| X | Y |
|-------|------|
| Alice | 2009 |
| Alice | 2010 |
| Bob | 2009 |
| Carol | 2010 |

Friend

| X | Z |
|-------|-------|
| Alice | Bob |
| Alice | Carol |
| Bob | Carol |
| Carol | Bob |

What Everyone Should Know about Databases

Database: relations (= tables)

D =

Smoker

| x | y |
|-------|------|
| Alice | 2009 |
| Alice | 2010 |
| Bob | 2009 |
| Carol | 2010 |

Friend

| x | z |
|-------|-------|
| Alice | Bob |
| Alice | Carol |
| Bob | Carol |
| Carol | Bob |

Query: First Order Formula

$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$

Find friends of smokers in 2009

Query answer: $Q(D) =$

| z |
|-------|
| Bob |
| Carol |

Conjunctive Queries **CQ** = FO(\exists , \wedge)

Union of CQs **UCQ** = FO(\exists , \wedge , \vee)

What Everyone Should Know about Databases

Database: relations (= tables)

D =

Smoker

| x | y |
|-------|------|
| Alice | 2009 |
| Alice | 2010 |
| Bob | 2009 |
| Carol | 2010 |

Friend

| x | z |
|-------|-------|
| Alice | Bob |
| Alice | Carol |
| Bob | Carol |
| Carol | Bob |

Query: First Order Formula

$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$

Find friends of smokers in 2009

Query answer: $Q(D) =$

| z |
|-------|
| Bob |
| Carol |

Conjunctive Queries $CQ = FO(\exists, \wedge)$

Union of CQs $UCQ = FO(\exists, \wedge, \vee)$

Boolean Query: FO Sentence

$Q = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, 'Bob'))$

Query answer: $Q(D) = \text{TRUE}$

What Everyone Should Know about Databases

Declarative Query
“what”

→
→

Query Plan
“how”

What Everyone Should Know about Databases

Declarative Query
“what”

→
→

Query Plan
“how”

$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$

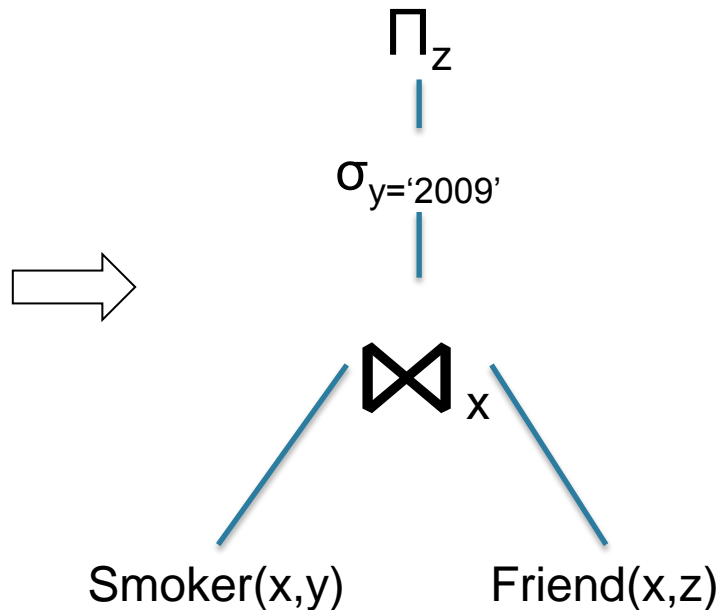
What Everyone Should Know about Databases

Declarative Query
“what”



Query Plan
“how”

$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$



Logical Query Plan

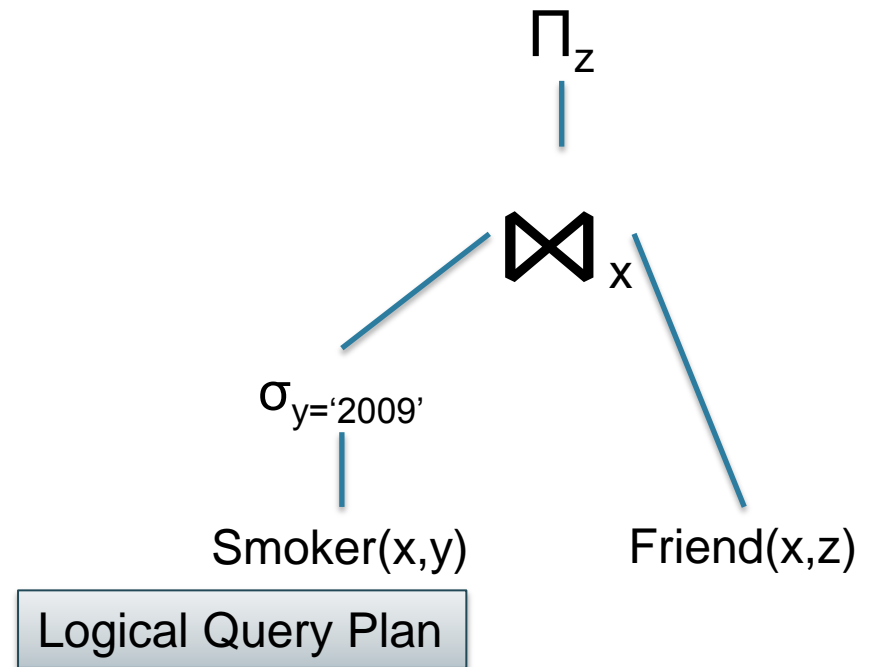
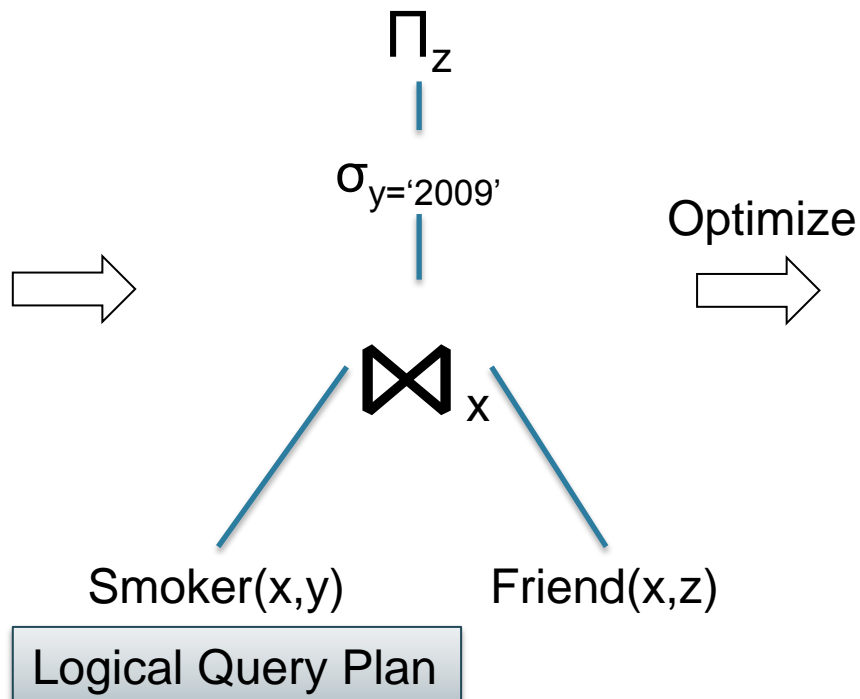
What Everyone Should Know about Databases

Declarative Query
“what”

→
→

Query Plan
“how”

$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$



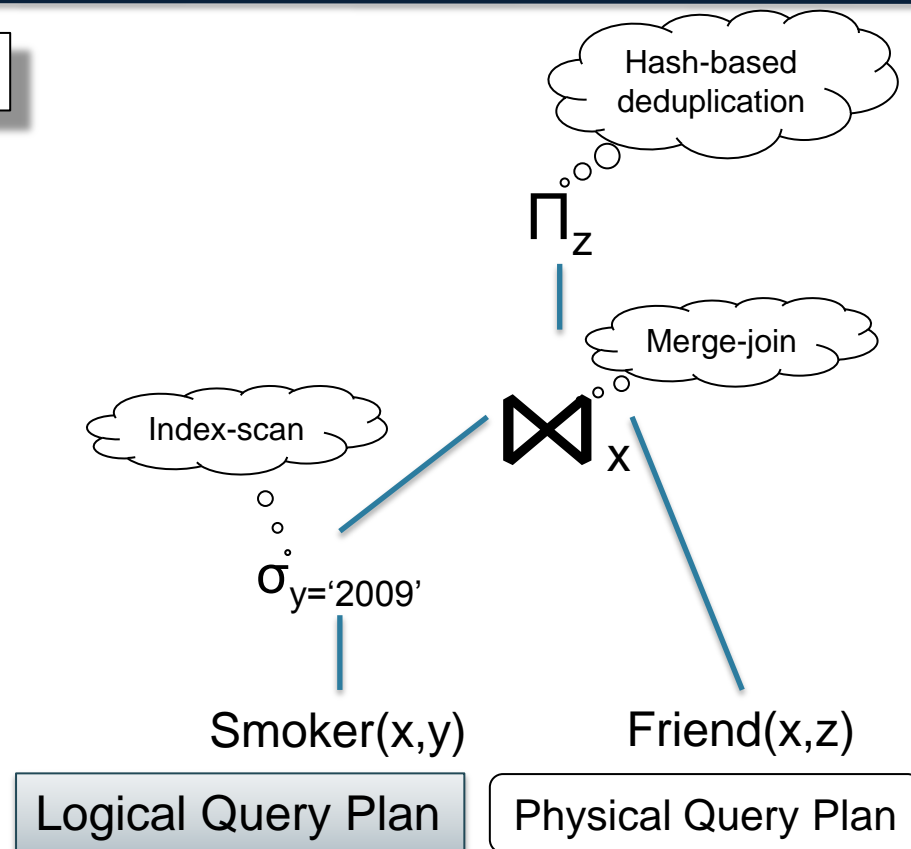
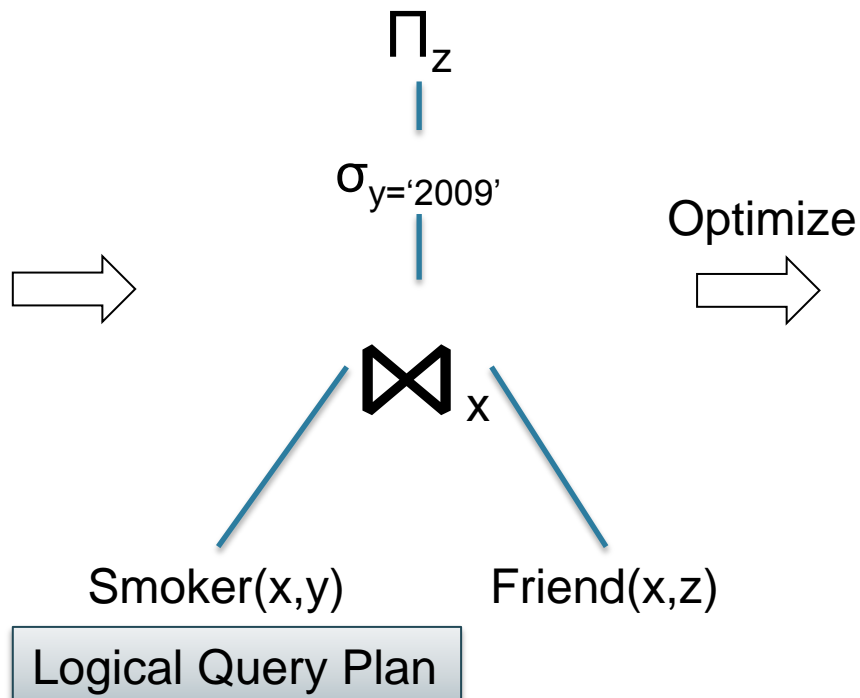
What Everyone Should Know about Databases

Declarative Query
“what”



Query Plan
“how”

$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$



What Every **Researcher** Should Know about Databases

Problem: compute **Q**(**D**)

Moshe Vardi [Vardi'82]
2008 ACM SIGMOD Contribution Award



This talk: query = **blue**, data = **red**

What Every **Researcher** Should Know about Databases

Problem: compute $Q(D)$

Moshe Vardi [Vardi'82]
2008 ACM SIGMOD Contribution Award

- Data complexity:
fix Q , complexity = $f(D)$



This talk: query = **blue**, data = **red**

What Every **Researcher** Should Know about Databases

Problem: compute $Q(D)$

Moshe Vardi [Vardi'82]
2008 ACM SIGMOD Contribution Award

- Data complexity:
fix Q , complexity = $f(D)$
- Query complexity: (expression complexity)
fix D , complexity = $f(Q)$
- Combined complexity:
complexity = $f(D, Q)$



This talk: query = **blue**, data = **red**

Probabilistic Databases

- A probabilistic database = relational database where each tuple is a random variable
- Semantics = probability distribution over possible worlds (deterministic databases)
- In this talk: tuples are independent events

Example

Probabilistic database **D**:

Friend

| x | y | P |
|---|---|-------|
| A | B | p_1 |
| A | C | p_2 |
| B | C | p_3 |

Example

Probabilistic database **D**:

Friend

| x | y | P |
|---|---|-------|
| A | B | p_1 |
| A | C | p_2 |
| B | C | p_3 |

Possible worlds semantics:

| x | y |
|---|---|
| A | B |
| A | C |
| B | C |

$p_1 p_2 p_3$

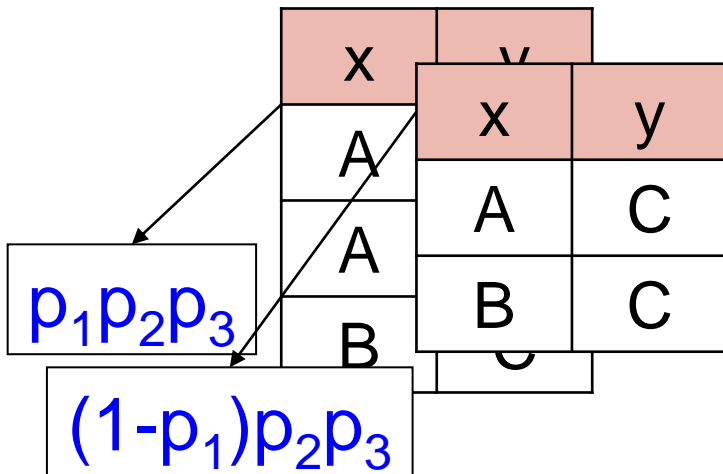
Example

Probabilistic database **D**:

Friend

| x | y | P |
|---|---|-------|
| A | B | p_1 |
| A | C | p_2 |
| B | C | p_3 |

Possible worlds semantics:



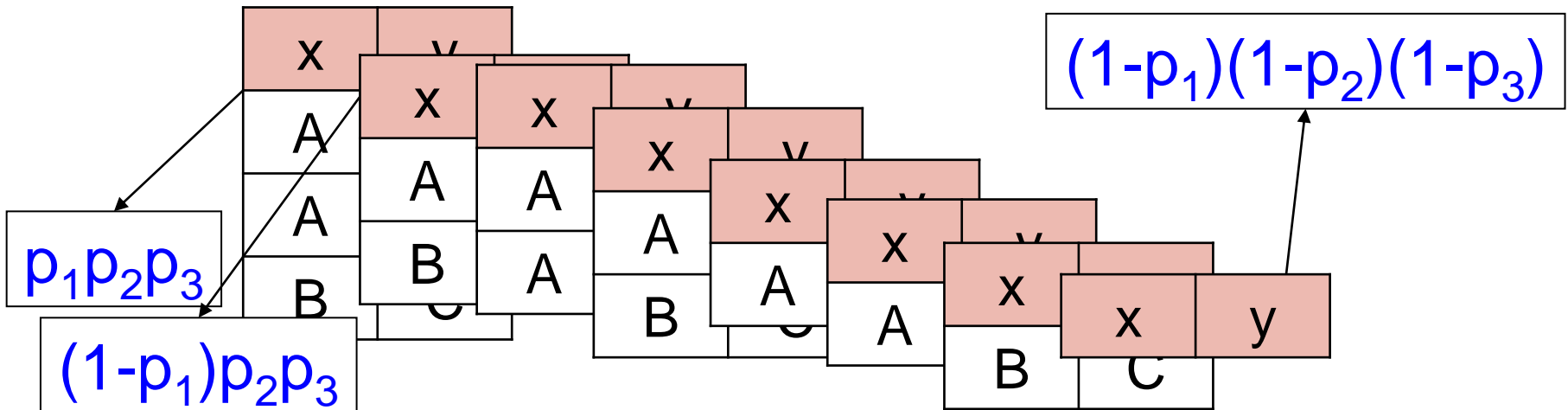
Example

Probabilistic database **D**:

Friend

| x | y | P |
|---|---|-------|
| A | B | p_1 |
| A | C | p_2 |
| B | C | p_3 |

Possible worlds semantics:



Query Semantics

Fix a Boolean query Q , probabilistic database D :

$P(Q \mid D) = P_D(Q)$ = marginal probability of Q
on possible words of D

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x, y)$$

An Example

$$P(Q \mid D) =$$

Smoker

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

Friend

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x, y)$$

An Example

$$P(Q \mid D) = 1 - (1 - q_1) * (1 - q_2)$$

Smoker

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

Friend

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x, y)$$

An Example

$$P(Q \mid D) = p_1 * [1 - (1 - q_1) * (1 - q_2)]$$

Smoker

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

Friend

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x, y)$$

An Example

$$P(Q \mid D) = p_1 * [1 - (1 - q_1) * (1 - q_2)] \\ 1 - (1 - q_3) * (1 - q_4) * (1 - q_5)$$

Smoker

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

Friend

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x, y)$$

An Example

$$P(Q \mid D) =$$

$$p_1 * [1 - (1 - q_1) * (1 - q_2)]$$

$$p_2 * [1 - (1 - q_3) * (1 - q_4) * (1 - q_5)]$$

Smoker

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

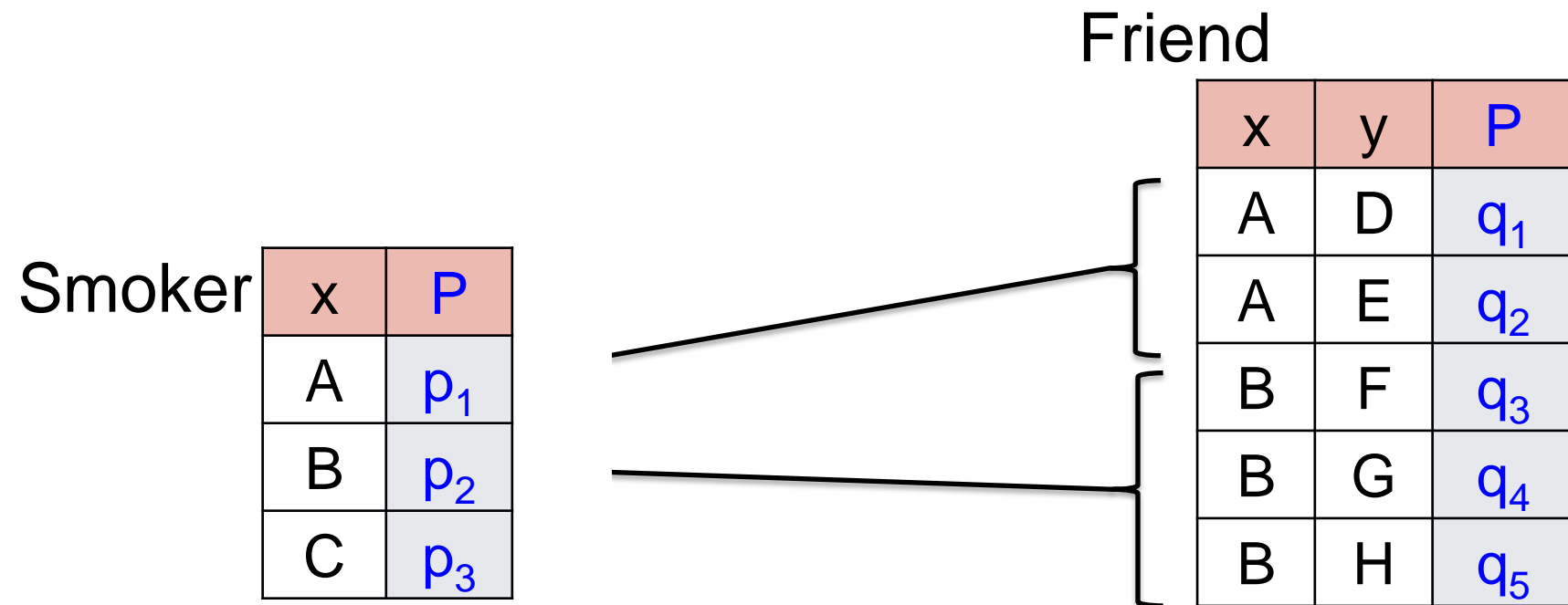
Friend

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x, y)$$

An Example

$$P(Q \mid D) = 1 - \{1 - p_1 * [1 - (1 - q_1) * (1 - q_2)]\} * \\ \{1 - p_2 * [1 - (1 - q_3) * (1 - q_4) * (1 - q_5)]\}$$



$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x, y)$$

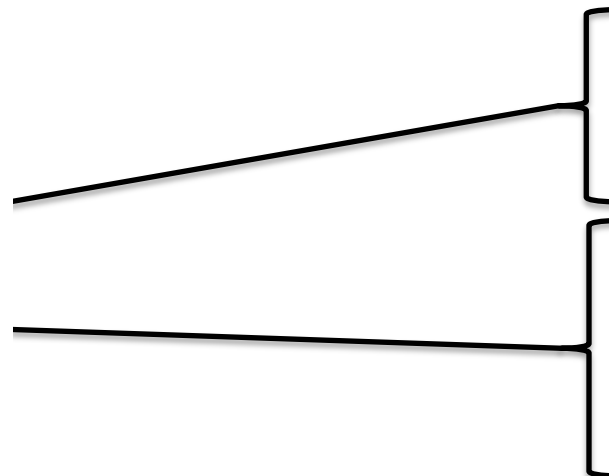
An Example

$$P(Q \mid D) = 1 - \{1 - p_1 * [1 - (1 - q_1) * (1 - q_2)]\} * \{1 - p_2 * [1 - (1 - q_3) * (1 - q_4) * (1 - q_5)]\}$$

One can compute $P(Q \mid D)$ in PTIME
in the size of the database D

Friend

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |

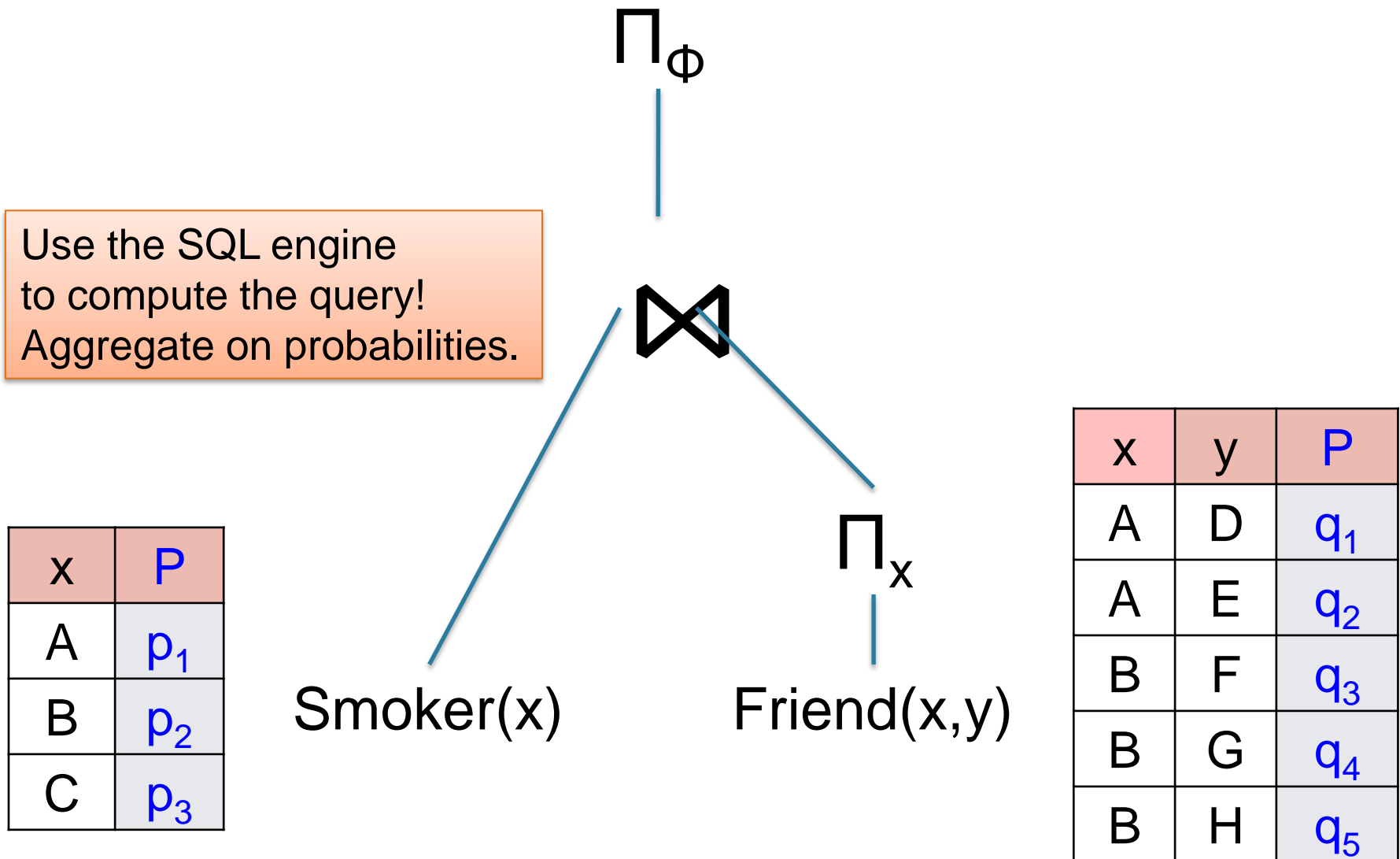


Smoker

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

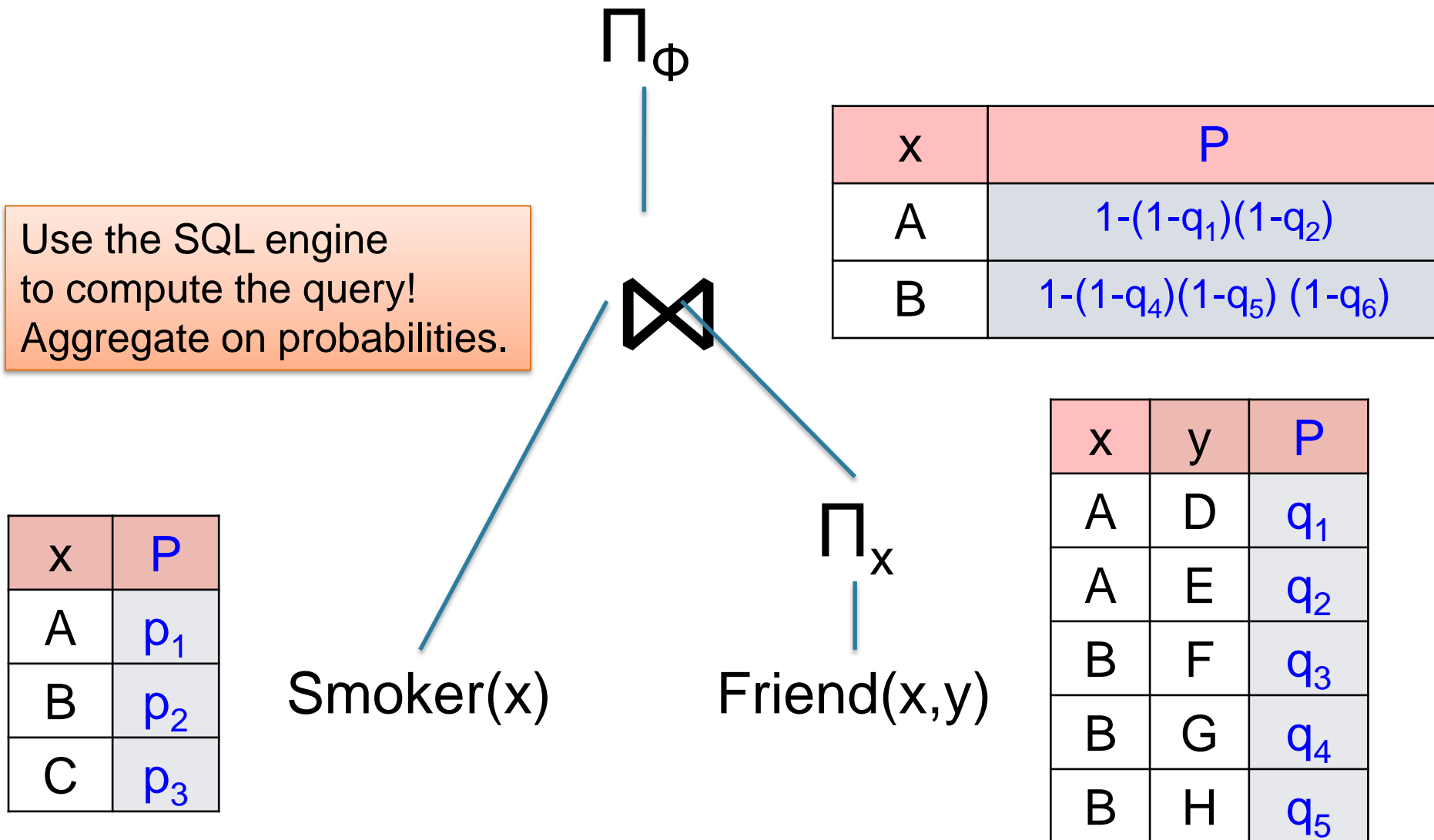
$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

An Example



$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

An Example



$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

An Example

$$1 - \{1 - p_1[1 - (1 - q_1)(1 - q_2)]\}^* \\ \{1 - p_2[1 - (1 - q_4)(1 - q_5)(1 - q_6)]\}$$

 Π_ϕ

Use the SQL engine
to compute the query!
Aggregate on probabilities.

| x | P |
|---|-----------------------------------|
| A | $1 - (1 - q_1)(1 - q_2)$ |
| B | $1 - (1 - q_4)(1 - q_5)(1 - q_6)$ |

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

Smoker(x)

 Π_x

Friend(x,y)

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |

Problem Statement

Given: probabilistic database D , query Q

Compute: $P(Q \mid D)$

Data complexity: fix Q , complexity = $f(|D|)$

Approaches to Compute $P(Q \mid D)$

- Propositional inference:
 - Ground the query $Q \rightarrow F_{Q,D}$, compute $P(F_{Q,D})$
 - This is **Weighted Model Counting** (later...)
 - Works for every query Q
 - But: may be exponential in $|D|$ (data complexity)
- Lifted inference:
 - Compute a query plan for Q , execute plan on D
 - Always polynomial time in $|D|$ (data complexity)
 - But: does not work for all queries Q

Lifted Inference Rules

Preprocess Q (omitted from this talk; see [Suciu'11]),
then apply these rules (some have preconditions)

$$P(\neg Q) = 1 - P(Q) \quad \text{negation}$$

$$\begin{aligned} P(Q1 \wedge Q2) &= P(Q1)P(Q2) \\ P(Q1 \vee Q2) &= 1 - (1 - P(Q1))(1 - P(Q2)) \end{aligned}$$

Independent
join / union

$$\begin{aligned} P(\exists z Q) &= 1 - \prod_{A \in \text{Domain}} (1 - P(Q[A/z])) \\ P(\forall z Q) &= \prod_{A \in \text{Domain}} P(Q[A/z]) \end{aligned}$$

Independent project

$$\begin{aligned} P(Q1 \wedge Q2) &= P(Q1) + P(Q2) - P(Q1 \vee Q2) \\ P(Q1 \vee Q2) &= P(Q1) + P(Q2) - P(Q1 \wedge Q2) \end{aligned}$$

Inclusion/
exclusion

Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

$$= \forall x (\text{Smoker}(x) \vee \forall y \text{Friend}(x,y))$$

∇-Rule

$$P(Q) = \prod_{A \in \text{Domain}} P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y))$$

- Check independence:
Smoker(Alice) \vee $\forall y$ Friend(Alice,y)
Smoker(Bob) \vee $\forall y$ Friend(Bob,y)

Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

$$= \forall x (\text{Smoker}(x) \vee \forall y \text{Friend}(x,y))$$

∇-Rule

$$P(Q) = \prod_{A \in \text{Domain}} P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y))$$

• Check independence:

Smoker(Alice) ∨ ∇y Friend(Alice,y)

Smoker(Bob) ∨ ∇y Friend(Bob,y)

$$P(Q) = \prod_{A \in \text{Domain}} [1 - (1 - P(\text{Smoker}(A))) \times (1 - P(\forall y \text{Friend}(A,y)))]$$

V-Rule

Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

$$= \forall x (\text{Smoker}(x) \vee \forall y \text{Friend}(x,y))$$

∀-Rule

$$P(Q) = \prod_{A \in \text{Domain}} P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y))$$

Check independence:

Smoker(Alice) \vee $\forall y \text{Friend}(A,y)$
 Smoker(Bob) \vee $\forall y \text{Friend}(B,y)$

$$P(Q) = \prod_{A \in \text{Domain}} [1 - (1 - P(\text{Smoker}(A))) \times (1 - P(\forall y \text{Friend}(A,y)))]$$

∀-Rule

$$P(Q) = \prod_{A \in \text{Domain}} [1 - (1 - P(\text{Smoker}(A))) \times (1 - \prod_{B \in \text{Domain}} P(\text{Friend}(A,B)))]$$

∀-Rule

Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

$$= \forall x (\text{Smoker}(x) \vee \forall y \text{Friend}(x,y))$$

∀-Rule

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Lookup the probabilities
in the database

∀-Rule

Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

$$= \forall x (\text{Smoker}(x) \vee \forall y \text{Friend}(x,y))$$

∀-Rule

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$$P(Q) = \prod_{A \in \text{Domain}} [1 - (1 - P(\text{Smoker}(A))) \times (1 - P(\forall y \text{Friend}(A,y)))]$$

••• V-Rule

$$P(Q) = \prod_{A \in \text{Domain}} [1 - (1 - P(\text{Smoker}(A))) \times (1 - \prod_{B \in \text{Domain}} P(\text{Friend}(A,B)))]$$

Lookup the probabilities
in the database

••• V-Rule

Runtime = $O(n^2)$.

Discussion: CNF vs. DNF

| Databases | | KR/AI | |
|--|---|--|---|
| Conjunctive Queries CQ | $\text{FO}(\exists, \wedge)$ | Positive Clause | $\text{FO}(\forall, \vee)$ |
| Union of Conjunctive Queries UCQ | $\text{FO}(\exists, \wedge, \vee) = \exists \text{ Positive-DNF}$ | Positive FO | $\text{FO}(\forall, \wedge, \vee) = \forall \text{ Positive-CNF}$ |
| UCQ with “safe negation” UCQ[¬] | $\exists \text{ DNF}$ | First Order CNF | $\forall \text{ CNF}$ |
| Q = $\exists x, \exists y, \text{Smoker}(x) \wedge \text{Friend}(x, y)$ | | Q = $\forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x, y))$ | |

$$\exists x, \exists y, \text{Smoker}(x) \wedge \text{Friend}(x, y) = \neg \forall x, \forall y, (\neg \text{Smoker}(x) \vee \neg \text{Friend}(x, y))$$

Discussion

Lifted Inference Sometimes Fails.


$$H_0 = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y))$$

The \forall -rule does not apply: $H_0[\text{Alice}/x]$ and $H_0[\text{Bob}/x]$ are dependent:

$$H_0[\text{Alice}/x] = \forall y (\text{Smoker}(\text{Alice}) \vee \text{Friend}(\text{Alice}, y) \vee \text{Jogger}(y))$$

$$H_0[\text{Bob}/x] = \forall y (\text{Smoker}(\text{Bob}) \vee \text{Friend}(\text{Bob}, y) \vee \text{Jogger}(y))$$

Computing $P(H_0 \mid D)$ is #P-hard in $|D|$
(Proof: later...)



Dependent

Discussion

Lifted Inference Sometimes Fails.


$$H_0 = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y))$$

The \forall -rule does not apply: $H_0[\text{Alice}/x]$ and $H_0[\text{Bob}/x]$ are dependent:

$$H_0[\text{Alice}/x] = \forall y (\text{Smoker}(\text{Alice}) \vee \text{Friend}(\text{Alice},y) \vee \text{Jogger}(y))$$

$$H_0[\text{Bob}/x] = \forall y (\text{Smoker}(\text{Bob}) \vee \text{Friend}(\text{Bob},y) \vee \text{Jogger}(y))$$

Computing $P(H_0 \mid D)$ is #P-hard in $|D|$
(Proof: later...)



Dependent

Consequence: assuming $\text{PTIME} \neq \text{\#P}$, H_0 is not liftable!

Summary

- Database **D** = relations
- Query **Q** = FO
- Query plans, query optimization
- Data complexity: fix **Q**, complexity $f(\mathbf{D})$
- Probabilistic DB's = independent tuples
- Lifted inference: simple, but fails sometimes

Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC



- Part 5: Completeness of Lifted Inference
- Part 6: Query Compilation
- Part 7: Symmetric Lifted Inference Complexity
- Part 8: Open-World Probabilistic Databases
- Part 9: Discussion & Conclusions

WMC Probabilistic Inference

- Model = solution to a propositional logic formula Δ
- Model counting = #SAT

$\Delta = (\text{Rain} \Rightarrow \text{Cloudy})$

| Rain | Cloudy | Model? |
|------|--------|--------|
| T | T | Yes |
| T | F | No |
| F | T | Yes |
| F | F | Yes |

+ ———

#SAT = 3

WMC Probabilistic Inference

- Model = solution to a propositional logic formula Δ
- Model counting = #SAT
- Weighted model counting (WMC)
 - Weights for assignments to variables
 - Model weight is product of variable weights $w(.)$

$$\Delta = (\text{Rain} \Rightarrow \text{Cloudy})$$

| Rain | | Cloudy | |
|--------|-------------|--------|-------------|
| $w(R)$ | $w(\neg R)$ | $w(C)$ | $w(\neg C)$ |
| 1 | 2 | 3 | 5 |

| Rain | Cloudy | Model? | Weight |
|------|--------|--------|--------------|
| T | T | Yes | $1 * 3 = 3$ |
| T | F | No | 0 |
| F | T | Yes | $2 * 3 = 6$ |
| F | F | Yes | $2 * 5 = 10$ |

+ —————
#SAT = 3

WMC Probabilistic Inference

- Model = solution to a propositional logic formula Δ
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| 1 | 2 | 3 | 5 |

| Rain | Cloudy |
|------|--------|
| T | T |
| T | F |
| F | T |
| F | F |

| Model? |
|--------|
| Yes |
| No |
| Yes |
| Yes |

| Weight |
|--------------|
| $1 * 3 = 3$ |
| 0 |
| $2 * 3 = 6$ |
| $2 * 5 = 10$ |

+ ———
#SAT = 3

+ ———
WMC = 19

Weighted Model Counting

- Assembly language for **non-lifted** inference
- Reductions to WMC for inference in
 - Bayesian networks [Chavira'05, Sang'05 , Chavira'08]
 - Factor graphs [Choi'13]
 - Relational Bayesian networks [Chavira'06]
 - Probabilistic logic programs [Fierens'11, Fierens'15]
 - Probabilistic databases [Olteanu'08, Jha'11]
- State-of-the-art exact solvers
 - Knowledge compilation ($\text{WMC} \rightarrow \text{d-DNNF} \rightarrow \text{AC}$)
Winner of the UAI'08 exact inference competition!
 - DPLL counters

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$
$$\text{Days} = \{\text{Monday}\}$$

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$

Days = {Monday}

| Rain(M) | Cloudy(M) | Model? |
|---------|-----------|--------|
| T | T | Yes |
| T | F | No |
| F | T | Yes |
| F | F | Yes |

+

 #SAT = 3

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday
Tuesday}

| Rain(M) | Cloudy(M) | Rain(T) | Cloudy(T) | Model? |
|---------|-----------|---------|-----------|--------|
| T | T | T | T | Yes |
| T | F | T | T | No |
| F | T | T | T | Yes |
| F | F | T | T | Yes |
| T | T | T | F | No |
| T | F | T | F | No |
| F | T | T | F | No |
| F | F | T | F | No |
| T | T | F | T | Yes |
| T | F | F | T | No |
| F | T | F | T | Yes |
| F | F | F | T | Yes |
| T | T | F | F | Yes |
| T | F | F | F | No |
| F | T | F | F | Yes |
| F | F | F | F | Yes |

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday
Tuesday}

| Rain(M) | Cloudy(M) | Rain(T) | Cloudy(T) | Model? |
|---------|-----------|---------|-----------|--------|
| T | T | T | T | Yes |
| T | F | T | T | No |
| F | T | T | T | Yes |
| F | F | T | T | Yes |
| T | T | T | F | No |
| T | F | T | F | No |
| F | T | T | F | No |
| F | F | T | F | No |
| T | T | F | T | Yes |
| T | F | F | T | No |
| F | T | F | T | Yes |
| F | F | F | T | Yes |
| T | T | F | F | Yes |
| T | F | F | F | No |
| F | T | F | F | Yes |
| F | F | F | F | Yes |

+ **#SAT = 9**

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday
Tuesday}

Rain

| d | $w(R(d))$ | $w(\neg R(d))$ |
|---|-----------|----------------|
| M | 1 | 2 |
| T | 4 | 1 |

Cloudy

| d | $w(C(d))$ | $w(\neg C(d))$ |
|---|-----------|----------------|
| M | 3 | 5 |
| T | 6 | 2 |

| Rain(M) | Cloudy(M) | Rain(T) | Cloudy(T) | Model? |
|---------|-----------|---------|-----------|--------|
| T | T | T | T | Yes |
| T | F | T | T | No |
| F | T | T | T | Yes |
| F | F | T | T | Yes |
| T | T | T | F | No |
| T | F | T | F | No |
| F | T | T | F | No |
| F | F | T | F | No |
| T | T | F | T | Yes |
| T | F | F | T | No |
| F | T | F | T | Yes |
| F | F | F | T | Yes |
| T | T | F | F | Yes |
| T | F | F | F | No |
| F | T | F | F | Yes |
| F | F | F | F | Yes |

+ **#SAT = 9**

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday
Tuesday}

Rain

| d | $w(R(d))$ | $w(\neg R(d))$ |
|---|-----------|----------------|
| M | 1 | 2 |
| T | 4 | 1 |

Cloudy

| d | $w(C(d))$ | $w(\neg C(d))$ |
|---|-----------|----------------|
| M | 3 | 5 |
| T | 6 | 2 |

| Rain(M) | Cloudy(M) | Rain(T) | Cloudy(T) | Model? | Weight |
|---------|-----------|---------|-----------|--------|-----------------------|
| T | T | T | T | Yes | $1 * 3 * 4 * 6 = 72$ |
| T | F | T | T | No | 0 |
| F | T | T | T | Yes | $2 * 3 * 4 * 6 = 144$ |
| F | F | T | T | Yes | $2 * 5 * 4 * 6 = 240$ |
| T | T | T | F | No | 0 |
| T | F | T | F | No | 0 |
| F | T | T | F | No | 0 |
| F | F | T | F | No | 0 |
| T | T | F | T | Yes | $1 * 3 * 1 * 6 = 18$ |
| T | F | F | T | No | 0 |
| F | T | F | T | Yes | $2 * 3 * 1 * 6 = 36$ |
| F | F | F | T | Yes | $2 * 5 * 1 * 6 = 60$ |
| T | T | F | F | Yes | $1 * 3 * 1 * 2 = 6$ |
| T | F | F | F | No | 0 |
| F | T | F | F | Yes | $2 * 3 * 1 * 2 = 12$ |
| F | F | F | F | Yes | $2 * 5 * 1 * 2 = 20$ |

+ **#SAT = 9**

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday
Tuesday}

Rain

| d | $w(R(d))$ | $w(\neg R(d))$ |
|---|-----------|----------------|
| M | 1 | 2 |
| T | 4 | 1 |

Cloudy

| d | $w(C(d))$ | $w(\neg C(d))$ |
|---|-----------|----------------|
| M | 3 | 5 |
| T | 6 | 2 |

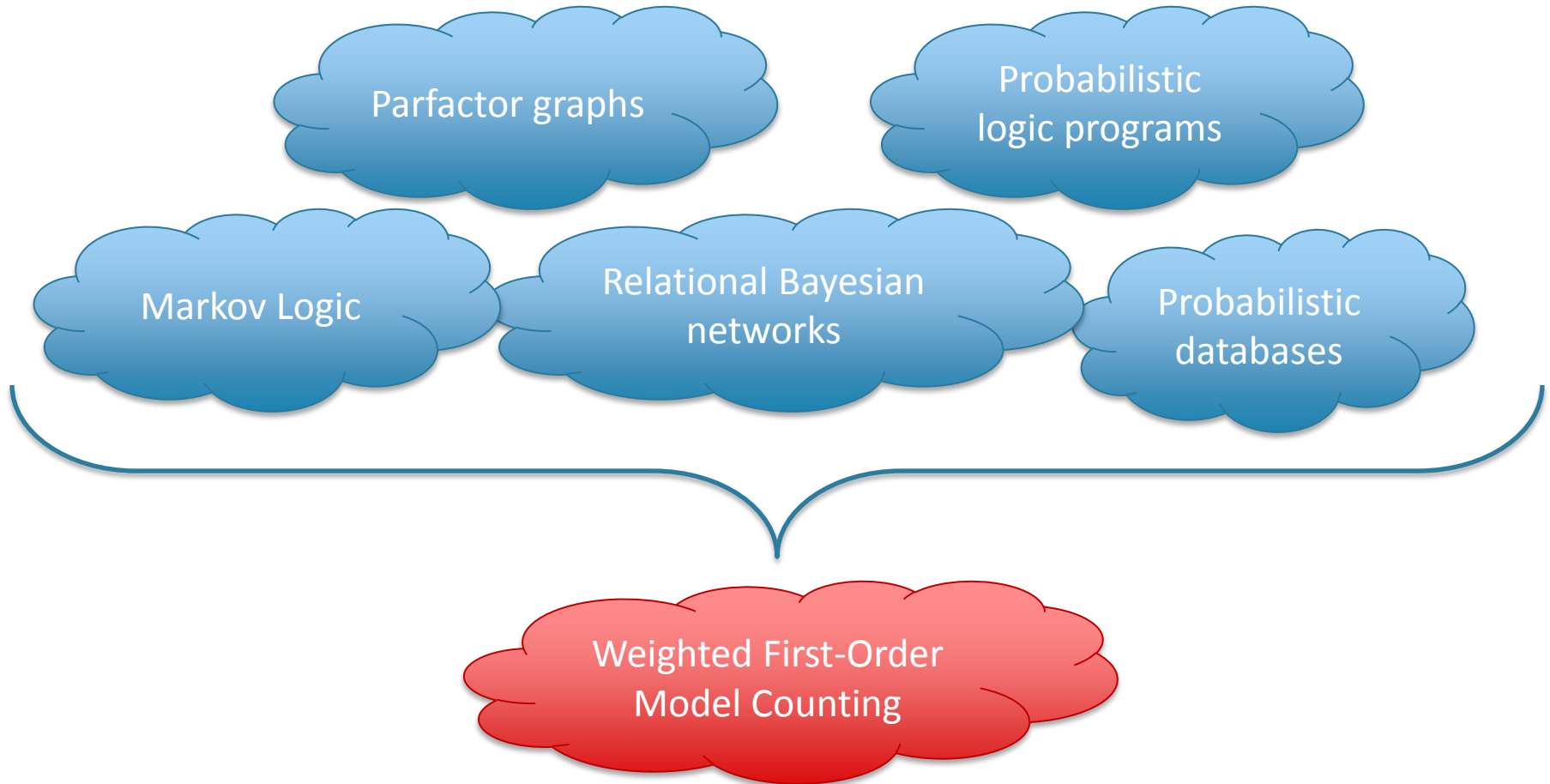
| Rain(M) | Cloudy(M) | Rain(T) | Cloudy(T) | Model? | Weight |
|---------|-----------|---------|-----------|--------|-----------------------|
| T | T | T | T | Yes | $1 * 3 * 4 * 6 = 72$ |
| T | F | T | T | No | 0 |
| F | T | T | T | Yes | $2 * 3 * 4 * 6 = 144$ |
| F | F | T | T | Yes | $2 * 5 * 4 * 6 = 240$ |
| T | T | T | F | No | 0 |
| T | F | T | F | No | 0 |
| F | T | T | F | No | 0 |
| F | F | T | F | No | 0 |
| T | T | F | T | Yes | $1 * 3 * 1 * 6 = 18$ |
| T | F | F | T | No | 0 |
| F | T | F | T | Yes | $2 * 3 * 1 * 6 = 36$ |
| F | F | F | T | Yes | $2 * 5 * 1 * 6 = 60$ |
| T | T | F | F | Yes | $1 * 3 * 1 * 2 = 6$ |
| T | F | F | F | No | 0 |
| F | T | F | F | Yes | $2 * 3 * 1 * 2 = 12$ |
| F | F | F | F | Yes | $2 * 5 * 1 * 2 = 20$ |

$\begin{matrix} + & \text{---} & + \\ \text{\#SAT} = 9 & & \text{WFOMC} = 608 \end{matrix}$

WFOMC Probabilistic Inference

- Assembly language for **lifted** inference
- Reduction to WFOMC for lifted inference in
 - Markov logic networks [VdB'11,Gogate'11]
 - Parfactor graphs [VdB'13]
 - Probabilistic logic programs [VdB'14]
 - Probabilistic databases [Gribkoff'14]

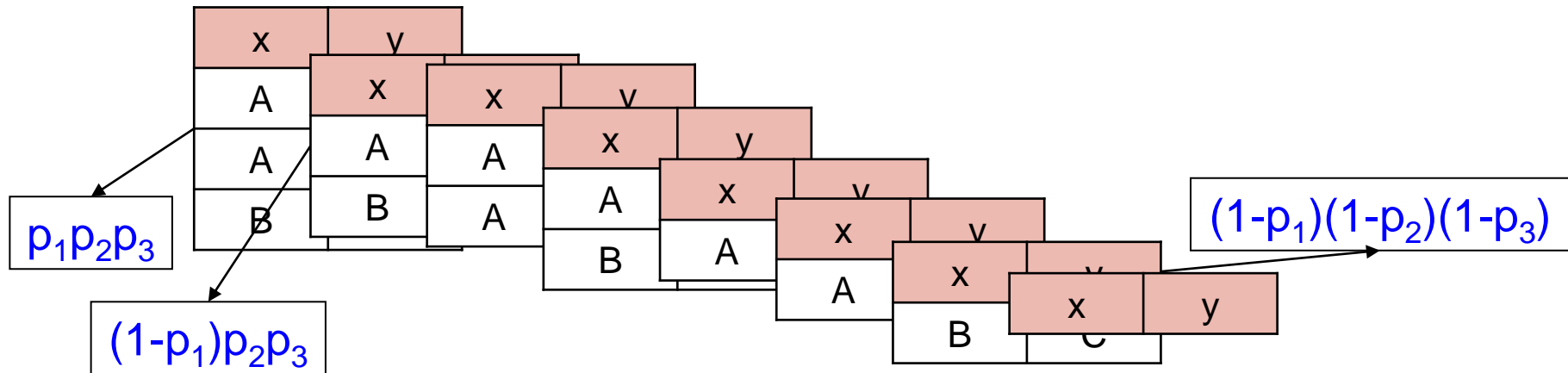
Assembly language for **high-level** probabilistic reasoning



From Probabilities to Weights

Friend

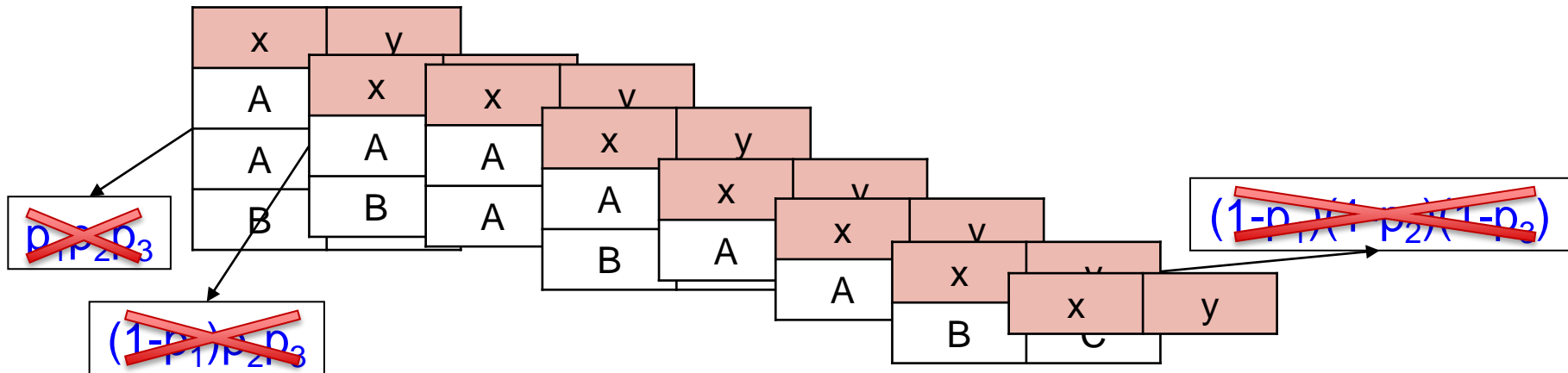
| x | y | P |
|---|---|-------|
| A | B | p_1 |
| A | C | p_2 |
| B | C | p_3 |



From Probabilities to Weights

Friend

| x | y | P |
|---|---|-----------------------------|
| A | B | p_1 |
| A | C | p_2 |
| B | C | p_3 |



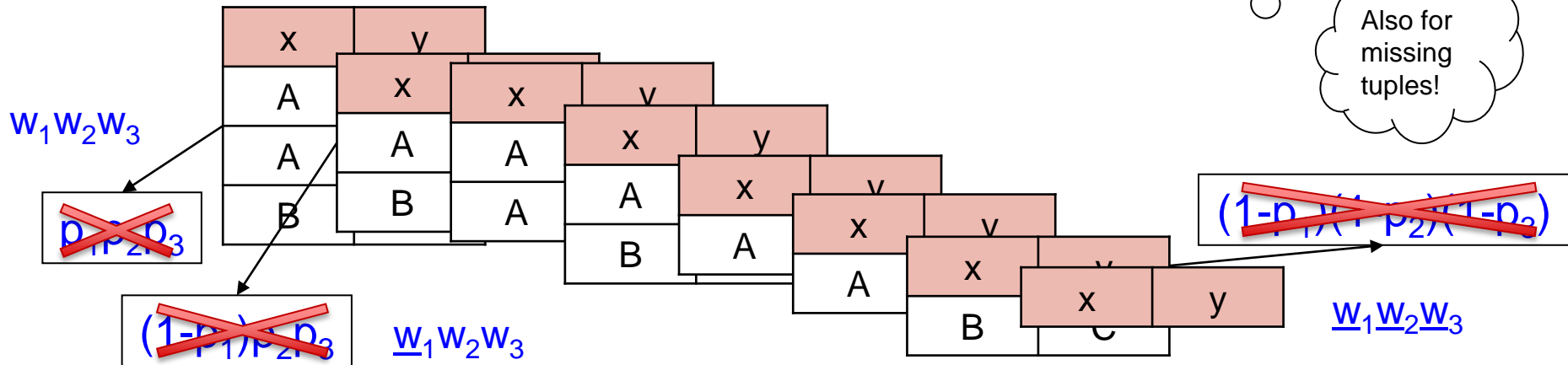
From Probabilities to Weights

Friend

| x | y | P |
|---|---|-------|
| A | B | p_1 |
| A | C | p_2 |
| B | C | p_3 |



| x | y | $w(\text{Friend}(x,y))$ | $w(\neg\text{Friend}(x,y))$ |
|---|-----|-------------------------|-----------------------------|
| A | B | $w_1 = p_1$ | $\underline{w}_1 = 1-p_1$ |
| A | C | $w_2 = p_2$ | $\underline{w}_2 = 1-p_2$ |
| B | C | $w_3 = p_3$ | $\underline{w}_3 = 1-p_3$ |
| A | A | $w_4 = 0$ | $\underline{w}_4 = 1$ |
| A | C | $w_5 = 0$ | $\underline{w}_5 = 1$ |
| | ... | ... | |



Discussion

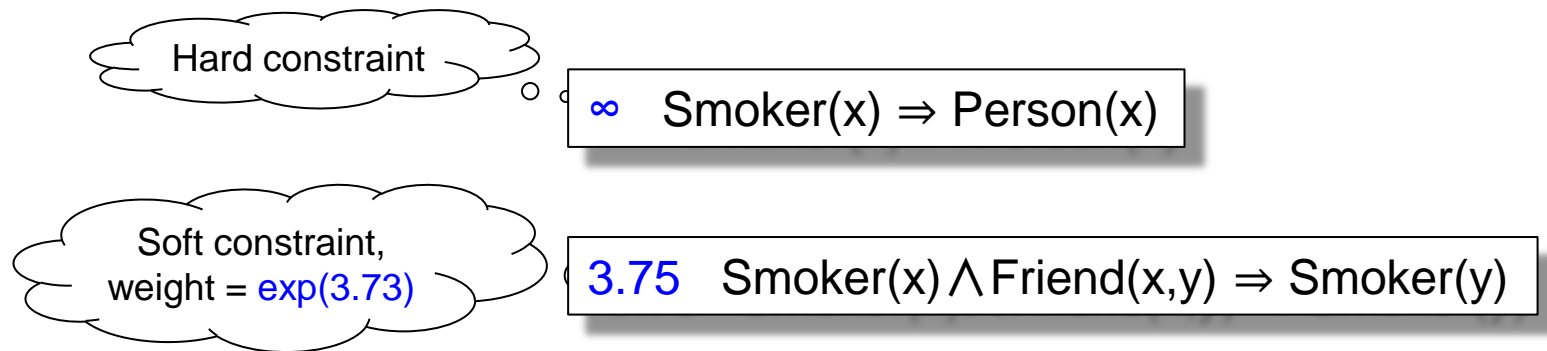
- Simple idea: replace p , $1-p$ by w , \underline{w}
- Query computation becomes WFOMC
- To obtain a probability space, divide the weight of each world by Z = sum of weights of all worlds:

$$Z = (w_1 + \underline{w}_1) (w_2 + \underline{w}_2) (w_3 + \underline{w}_3) \dots$$

- Why weights instead of probabilities?
They can describe complex correlations (next)

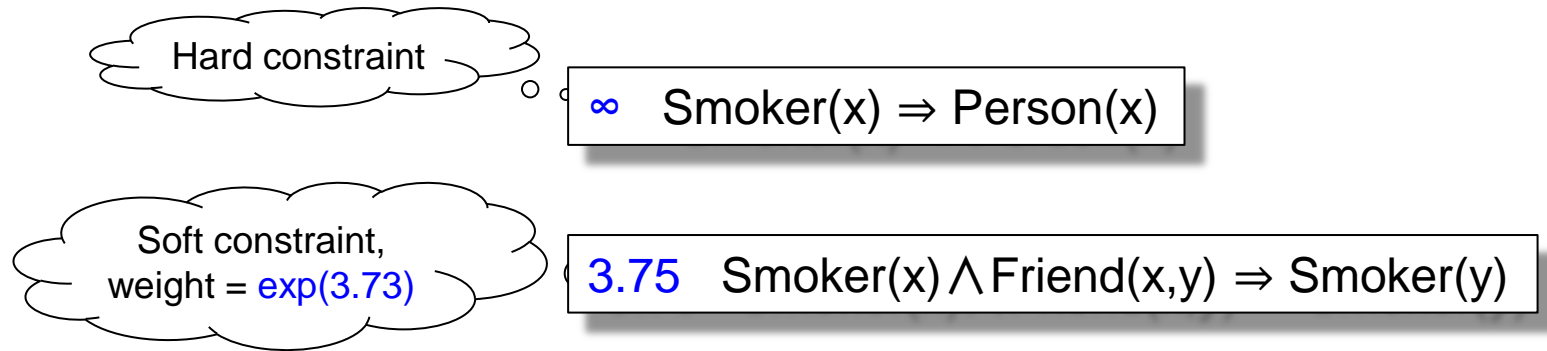
Markov Logic

Capture knowledge through soft constraints (a.k.a. “features”):



Markov Logic

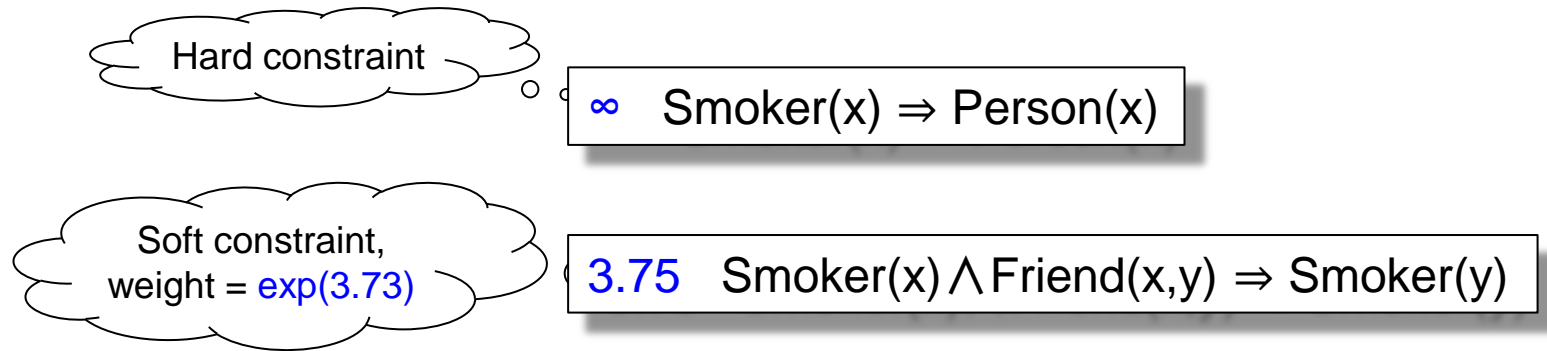
Capture knowledge through soft constraints (a.k.a. “features”):



An **MLN** is a set of constraints ($w, \Gamma(\mathbf{x})$), where w =weight, $\Gamma(\mathbf{x})$ =FO formula

Markov Logic

Capture knowledge through soft constraints (a.k.a. “features”):

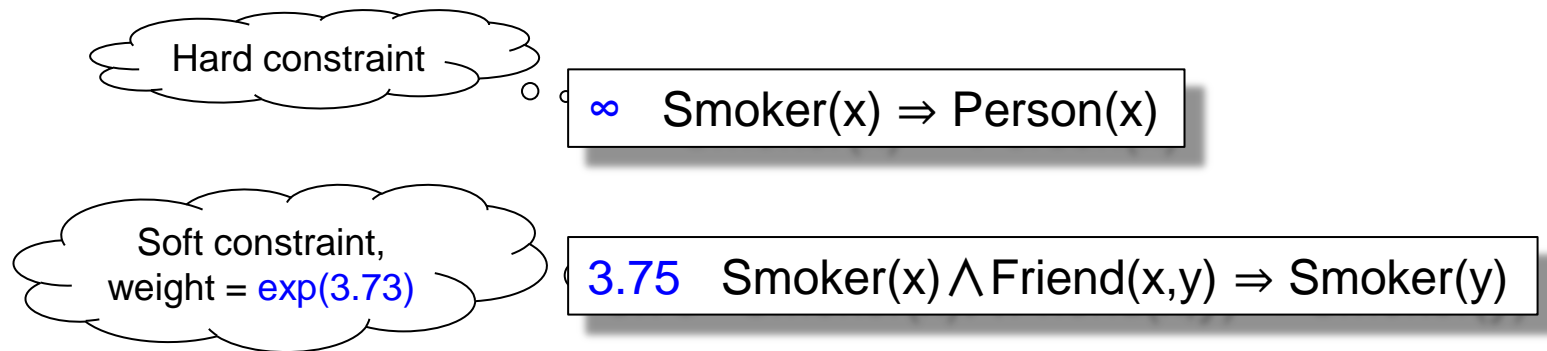


An **MLN** is a set of constraints $(w, \Gamma(\mathbf{x}))$, where w =weight, $\Gamma(\mathbf{x})$ =FO formula

Weight of a world = product of $\exp(w)$, for all **MLN** rules $(w, \Gamma(\mathbf{x}))$ and grounding $\Gamma(\mathbf{a})$ that hold in that world

Markov Logic

Capture knowledge through soft constraints (a.k.a. “features”):



An **MLN** is a set of constraints $(w, \Gamma(\mathbf{x}))$, where w =weight, $\Gamma(\mathbf{x})$ =FO formula

Weight of a world = product of $\exp(w)$, for all **MLN** rules $(w, \Gamma(\mathbf{x}))$ and grounding $\Gamma(\mathbf{a})$ that hold in that world

Probability of a world = **Weight** / Z
 Z = sum of weights of all worlds (no longer a simple expression!)

Discussion

- Probabilistic databases = independence
MLN = complex correlations
- To translate weights to probabilities we need to divide by Z , which often is difficult to compute
- However, we can reduce the Z -computation problem to WFOMC (next)

$$Z \rightarrow \text{WFOMC}(\Delta)$$

1. Formula Δ

2. Weight function $w(.)$

$$Z \rightarrow \text{WFOMC}(\Delta)$$

1. Formula Δ

If all MLN constraints are hard:

$$\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \ \Gamma(\mathbf{x}))$$

2. Weight function $w(.)$

$$Z \rightarrow \text{WFOMC}(\Delta)$$

1. Formula Δ

If all MLN constraints are hard: $\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \ \Gamma(\mathbf{x}))$

If $(w_i, \Gamma_i(\mathbf{x}))$ is a soft MLN constraint, then:

- Remove $(w_i, \Gamma_i(\mathbf{x}))$ from the MLN
- Add new probabilistic relation $F_i(\mathbf{x})$
- Add hard constraint $(\infty, \forall \mathbf{x} (F_i(\mathbf{x}) \Leftrightarrow \Gamma_i(\mathbf{x})))$

2. Weight function $w(.)$

$$Z \rightarrow \text{WFOMC}(\Delta)$$

1. Formula Δ

If all MLN constraints are hard: $\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \ \Gamma(\mathbf{x}))$

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- Add new probabilistic relation $F_i(\mathbf{x})$
- Add hard constraint $(\infty, \forall \mathbf{x} (F_i(\mathbf{x}) \Leftrightarrow \Gamma_i(\mathbf{x})))$

2. Weight function $w(.)$

For all constants \mathbf{A} , relations F_i ,

set $w(F_i(\mathbf{A})) = \exp(w_i)$, $w(\neg F_i(\mathbf{A})) = 1$

Better rewritings in
[Jha'12],[V.d.Broeck'14]

$$Z \rightarrow \text{WFOMC}(\Delta)$$

1. Formula Δ

If all MLN constraints are hard: $\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \ \Gamma(\mathbf{x}))$

If $(w_i, \Gamma_i(\mathbf{x}))$ is a soft MLN constraint, then:

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- Add hard constraint $(\infty, \forall \mathbf{x} (F_i(\mathbf{x}) \Leftrightarrow \Gamma_i(\mathbf{x})))$

2. Weight function $w(.)$

For all constants \mathbf{A} , relations F_i ,
 set $w(F_i(\mathbf{A})) = \exp(w_i)$, $w(\neg F_i(\mathbf{A})) = 1$

Theorem: $Z = \text{WFOMC}(\Delta)$

Better rewritings in
 [Jha'12],[V.d.Broeck'14]

Example

1. Formula Δ

2. Weight function $w(.)$

Example

1. Formula Δ

∞ $\text{Smoker}(x) \Rightarrow \text{Person}(x)$

2. Weight function $w(.)$

Example

1. Formula Δ

$$\infty \quad \text{Smoker}(x) \Rightarrow \text{Person}(x)$$

$$\Delta = \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x))$$

2. Weight function $w(.)$

Example

1. Formula Δ

$$\infty \quad \text{Smoker}(x) \Rightarrow \text{Person}(x)$$

$$3.75 \quad \text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

$$\Delta = \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x))$$

2. Weight function $w(.)$

Example

1. Formula Δ

$$\infty \quad \text{Smoker}(x) \Rightarrow \text{Person}(x)$$

$$3.75 \quad \text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

$$\begin{aligned} \Delta = & \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x)) \\ & \wedge \forall x \forall y (\text{F}(x,y) \Leftrightarrow [\text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)]) \end{aligned}$$

2. Weight function $w(.)$

Example

1. Formula Δ

$$\infty \quad \text{Smoker}(x) \Rightarrow \text{Person}(x)$$

$$3.75 \quad \text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

$$\Delta = \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x)) \\ \wedge \forall x \forall y (\text{F}(x,y) \Leftrightarrow [\text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)])$$

2. Weight function $w(.)$

F

| x | y | $w(\text{F}(x,y))$ | $w(\neg \text{F}(x,y))$ |
|---|-----|--------------------|-------------------------|
| A | A | $\exp(3.75)$ | 1 |
| A | B | $\exp(3.75)$ | 1 |
| A | C | $\exp(3.75)$ | 1 |
| B | A | $\exp(3.75)$ | 1 |
| | ... | ... | |

Note: if no tables given
for Smoker, Person, etc,
(i.e. no evidence)
then set their $w = \underline{w} = 1$

Example

1. Formula Δ

$$\infty \quad \text{Smoker}(x) \Rightarrow \text{Person}(x)$$

$$3.75 \quad \text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

$$\Delta = \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x)) \\ \wedge \forall x \forall y (\text{F}(x,y) \Leftrightarrow [\text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)])$$

2. Weight function $w(.)$

F

| x | y | $w(\text{F}(x,y))$ | $w(\neg \text{F}(x,y))$ |
|---|-----|--------------------|-------------------------|
| A | A | $\exp(3.75)$ | 1 |
| A | B | $\exp(3.75)$ | 1 |
| A | C | $\exp(3.75)$ | 1 |
| B | A | $\exp(3.75)$ | 1 |
| | ... | ... | |

Note: if no tables given
for Smoker, Person, etc,
(i.e. no evidence)
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$$Z = \text{WFOMC}(\Delta)$$

Lessons

- Weighed Model Counting:
 - Unified framework for probabilistic inference tasks
 - Independent variables
- Weighed FO Model Counting:
 - Formula described by a concise FO sentence
 - Still independent variables
- MLNs:
 - Weighted formulas
 - Correlations!
 - Can be converted to WFOMC

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 - Correlations!
 - Can be converted to WFOMC


Tuple-independence is not a severe representational restriction!
It is a convenience for building inference algorithms.

Symmetric vs. Asymmetric

Symmetric WFOMC:

- In every relation R , all tuples have same weight
- Example: converting MLN “without evidence” into WFOMC leads to a symmetric weight function

F



| x | y | $w(F(x,y))$ | $w(\neg F(x,y))$ |
|---|-----|--------------|------------------|
| A | A | $\exp(3.75)$ | 1 |
| A | B | $\exp(3.75)$ | 1 |
| A | C | $\exp(3.75)$ | 1 |
| B | A | $\exp(3.75)$ | 1 |
| | ... | ... | |

Asymmetric WFOMC:

- Each relation R is given explicitly
- Example: Probabilistic Databases
- Example: MLN's plus evidence

Comparison

| | MLNs | Prob. DBs |
|---|------------------|----------------|
| Random variable is a | Ground atom | DB Tuple |
| Weights w associated with | Formulas | DB Tuples |
| Typical query Q is a | Single atom | FO formula/SQL |
| Data is encoded into | Evidence (Query) | Distribution |
| Correlations induced by | Model formulas | Query |
| Model generalizes across domains? | Yes | No |
| Query generalizes across domains? | No | Yes |
| Sum of weights of worlds is 1 (normalized)? | No | Yes |

Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC



- Part 5: Completeness of Lifted Inference
- Part 6: Query Compilation
- Part 7: Symmetric Lifted Inference Complexity
- Part 8: Open-World Probabilistic Databases
- Part 9: Discussion & Conclusions

Defining Lifted Inference

- Informal:

Exploit symmetries, Reason at first-order level, Reason about groups of objects, Scalable inference, High-level probabilistic reasoning, etc.

- A formal definition: **Domain-lifted inference**

Inference runs in time **polynomial**
in the number of objects in the **domain**.

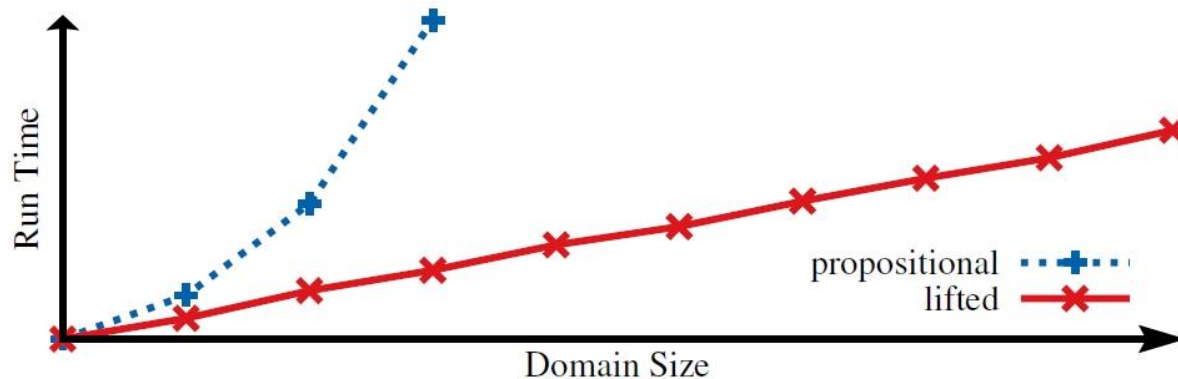
- Polynomial in #people, #webpages, #cards
- Not polynomial in #predicates, #formulas, #logical variables
- Related to data complexity in databases

Defining Lifted Inference

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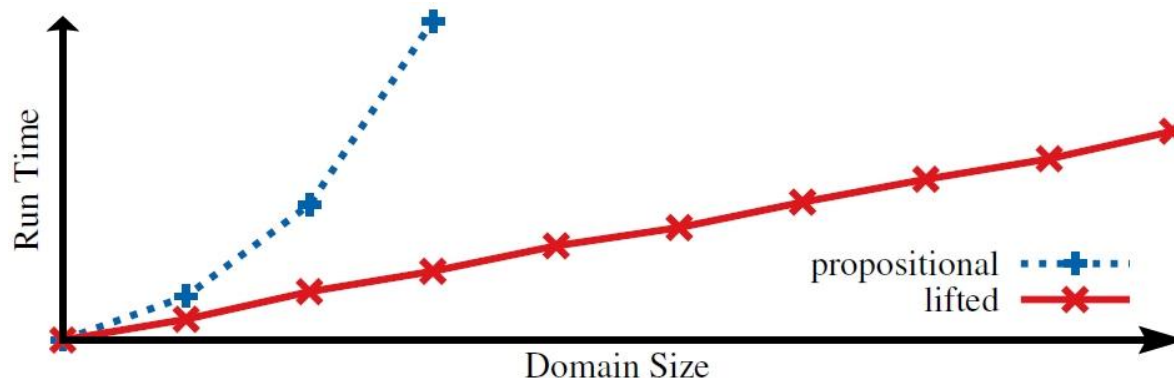


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- Alternative in this tutorial:

Lifted inference = \exists Query Plan = \exists FO Compilation

Asymmetric WFOMC Rules

Preprocess Q (omitted from this talk; see [Suciu'11]),
then apply these rules (some have preconditions)

$$\text{WMC}(\neg \Delta) = Z - \text{WMC}(\Delta)$$

Negation

Normalization constant Z
(easy to compute)

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$$\text{WMC}(\Delta_1 \wedge \Delta_2) = \text{WMC}(\Delta_1) * \text{WMC}(\Delta_2)$$

$$\text{WMC}(\Delta_1 \vee \Delta_2) = Z - (Z_1 - \text{WMC}(\Delta_1)) * (Z_2 - \text{WMC}(\Delta_2))$$

Independent
join / union

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Independent
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$$\text{WMC}(\exists z \Delta) = Z - \prod_{C \in \text{Domain}} (Z_C - \text{WMC}(\Delta[C/z]))$$

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Independent
project

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Independent
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$$\text{WMC}(\Delta_1 \wedge \Delta_2) = \text{WMC}(\Delta_1) + \text{WMC}(\Delta_2) - \text{WMC}(\Delta_1 \vee \Delta_2)$$

$$\text{WMC}(\Delta_1 \vee \Delta_2) = \text{WMC}(\Delta_1) + \text{WMC}(\Delta_2) - \text{WMC}(\Delta_1 \wedge \Delta_2)$$

Inclusion/
exclusion

Symmetric WFOMC Rules

- Simplification to *independent project*:

If $\Delta[C_1/x]$, $\Delta[C_2/x]$, ... are independent

$$\text{WMC}(\exists z \Delta) = Z - (Z_{C_1} - \text{WMC}(\Delta[C_1/z]))^{|\text{Domain}|}$$

$$\text{WMC}(\forall z \Delta) = \text{WMC}(\Delta[C_1/z])^{|\text{Domain}|}$$

Symmetric WFOMC Rules

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If $\Delta[C_1/x]$, $\Delta[C_2/x]$, ... are independent

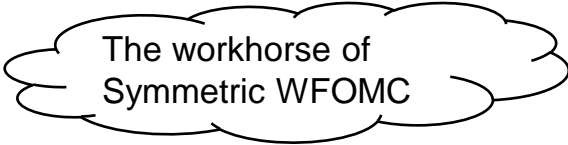
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- A powerful new inference rule: *atom counting*

Only possible with symmetric weights \circ

Intuition: **Remove unary relations** \circ



The workhorse of
Symmetric WFOMC

WFOMC Inference: Example

- FO-Model Counting: $w(R) = w(\neg R) = 1$
- Apply inference rules backwards (step 4-3-2-1)

WFOMC Inference: Example

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Domain = {Alice}

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Domain = {Alice}

→ 3 models

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Domain = {Alice}

$$\begin{aligned} \text{WMC}(\neg \text{Stress}(\text{Alice}) \vee \text{Smokes}(\text{Alice})) &= \\ &= Z - \text{WMC}(\text{Stress}(\text{Alice})) \times \text{WMC}(\neg \text{Smokes}(\text{Alice})) \\ &= 4 - 1 \times 1 = 3 \text{ models} \end{aligned}$$

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3. $\Delta = \forall x, (\text{Stress}(x) \Rightarrow \text{Smokes}(x))$

Domain = {n people}

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3. $\Delta = \forall x, (\text{Stress}(x) \Rightarrow \text{Smokes}(x))$

Domain = {n people}

$\rightarrow 3^n$ models

WFOMC Inference: Example

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Domain = {n people}

$\rightarrow 3^n$ models

2.

$$\Delta = \forall y, (\text{ParentOf}(y) \wedge \text{Female} \Rightarrow \text{MotherOf}(y))$$

D = {n people}

WFOMC Inference: Example

3. $\Delta = \forall x, (\text{Stress}(x) \Rightarrow \text{Smokes}(x))$

Domain = {n people}

$\rightarrow 3^n$ models

2. $\Delta = \forall y, (\text{ParentOf}(y) \wedge \text{Female} \Rightarrow \text{MotherOf}(y))$

D = {n people}

If Female = true?

$$\Delta = \forall y, (\text{ParentOf}(y) \Rightarrow \text{MotherOf}(y))$$

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If Female = true?

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$\rightarrow 3^n$ models

If Female = false?

$$\Delta = \text{true}$$

$\rightarrow 4^n$ models

WFOMC Inference: Example

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$\rightarrow 3^n$ models

If Female = false?

$$\Delta = \text{true}$$

$\rightarrow 4^n$ models

$\rightarrow 3^n + 4^n$ models

WFOMC Inference: Example

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Domain = {n people}

$\rightarrow 3^n$ models

2. $\Delta = \forall y, (\text{ParentOf}(y) \wedge \text{Female} \Rightarrow \text{MotherOf}(y))$

D = {n people}

$$\begin{aligned} \text{WMC}(\Delta) &= \text{WMC}(\neg \text{Female} \vee \forall y, (\text{ParentOf}(y) \Rightarrow \text{MotherOf}(y))) \\ &= 2 * 2^n * 2^n - (2 - 1) * (2^n * 2^n - \text{WMC}(\forall y, (\text{ParentOf}(y) \Rightarrow \text{MotherOf}(y)))) \\ &= 2 * 4^n - (4^n - 3^n) \end{aligned}$$

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$\rightarrow 3^n + 4^n$ models

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WFOMC Inference: Example

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$\rightarrow (3^n + 4^n)^n$ models

Atom Counting: Example

$$\Delta = \forall x, y, (\text{Smokes}(x) \wedge \text{Friends}(x, y) \Rightarrow \text{Smokes}(y))$$

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Atom Counting: Example

$$\Delta = \forall x, y, (\text{Smokes}(x) \wedge \text{Friends}(x, y) \Rightarrow \text{Smokes}(y))$$

Domain = {n people}

- If we know precisely who smokes, and there are k smokers?

Database:

Smokes(Alice) = 1
Smokes(Bob) = 0
Smokes(Charlie) = 0
Smokes(Dave) = 1
Smokes(Eve) = 0
...

Smokes



Friends

Smokes



Atom Counting: Example

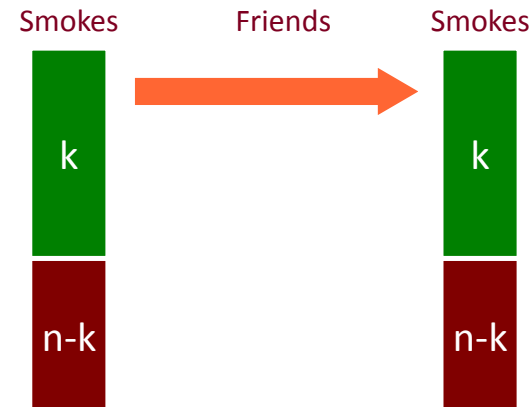
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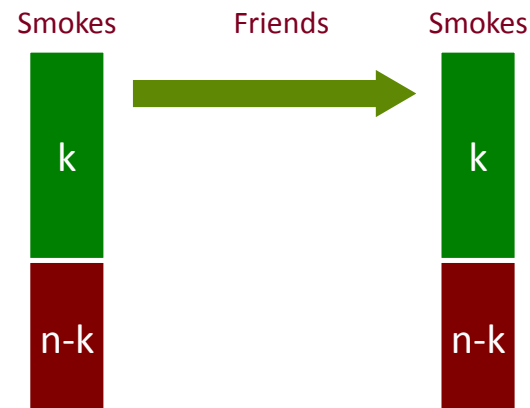
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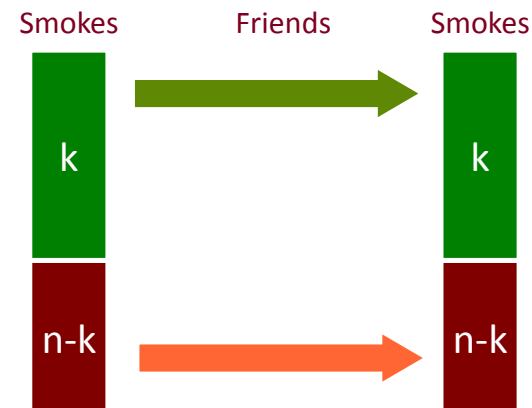
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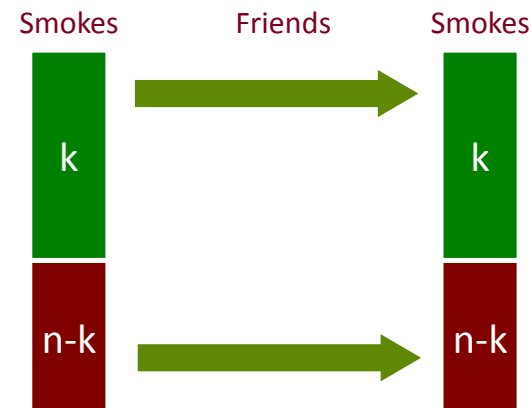
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Atom Counting: Example

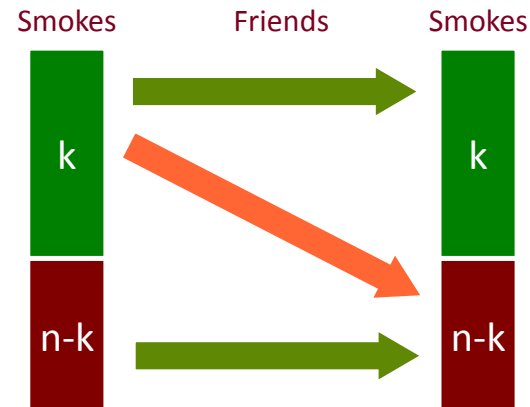
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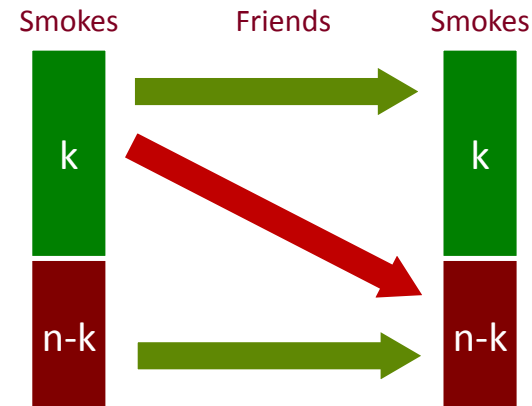
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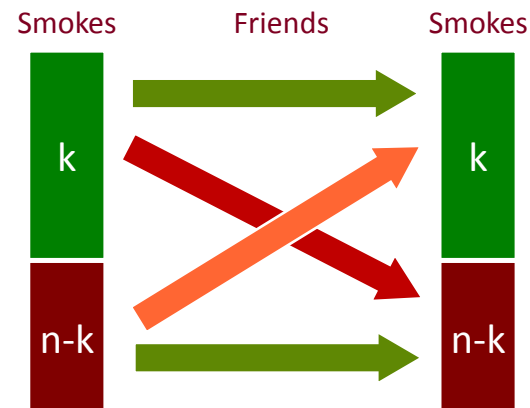
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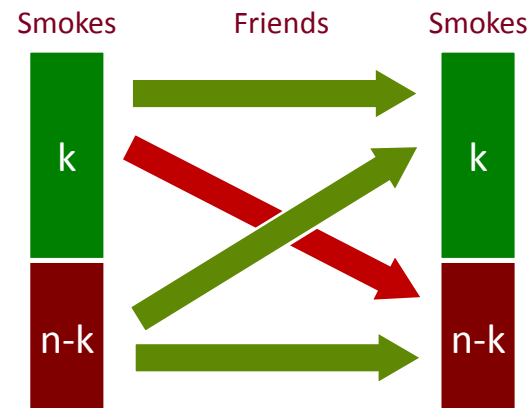
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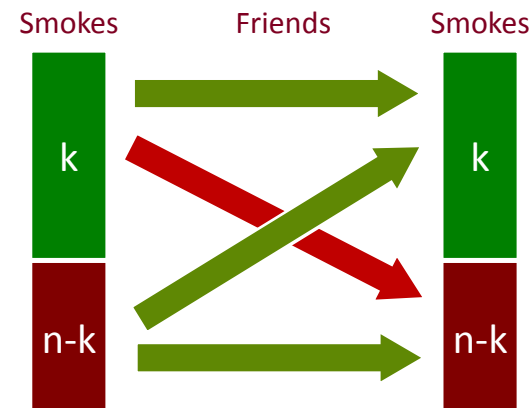
Smokes(Charlie) = 0

Smokes(Dave) = 1

Smokes(Eve) = 0

...

$\rightarrow 2^{n^2 - k(n-k)}$ models



Atom Counting: Example

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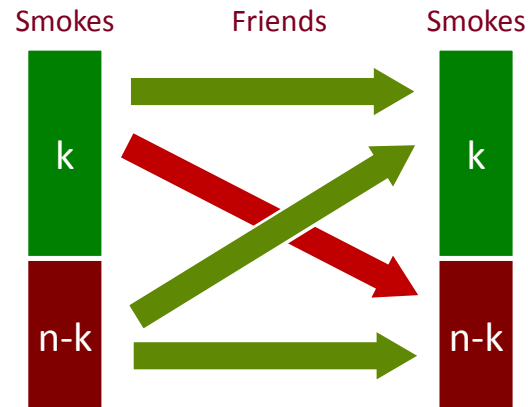
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- If we know that there are k smokers?

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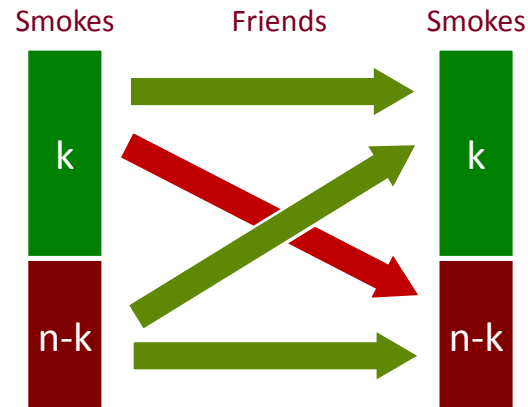
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- If we know that there are k smokers?

$\rightarrow \binom{n}{k} 2^{n^2 - k(n-k)}$ models

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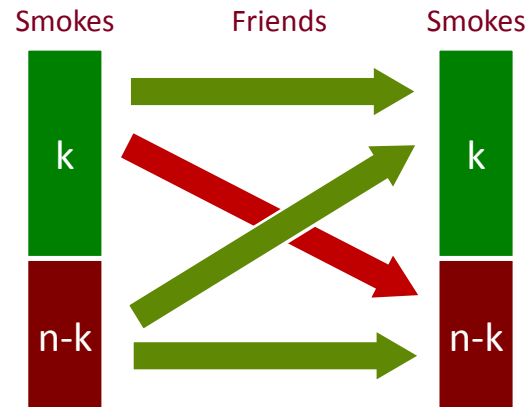
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- If we know that there are k smokers?

$\rightarrow \binom{n}{k} 2^{n^2 - k(n-k)}$ models

- In total...

Atom Counting: Example

$$\Delta = \forall x, y, (\text{Smokes}(x) \wedge \text{Friends}(x, y) \Rightarrow \text{Smokes}(y))$$

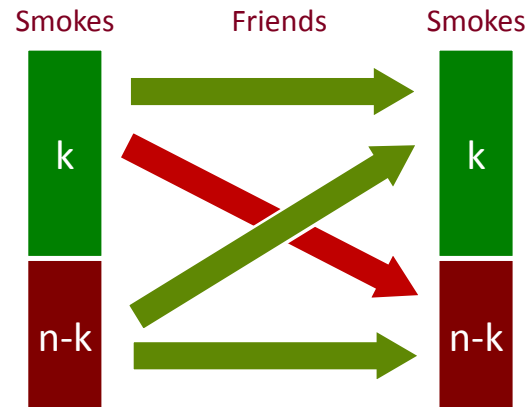
$$\text{Domain} = \{n \text{ people}\}$$

- If we know precisely who smokes, and there are k smokers?

Database:

$\text{Smokes}(\text{Alice}) = 1$
 $\text{Smokes}(\text{Bob}) = 0$
 $\text{Smokes}(\text{Charlie}) = 0$
 $\text{Smokes}(\text{Dave}) = 1$
 $\text{Smokes}(\text{Eve}) = 0$
 ...

$$\rightarrow 2^{n^2 - k(n-k)} \text{ models}$$



- If we know that there are k smokers?

$$\rightarrow \binom{n}{k} 2^{n^2 - k(n-k)} \text{ models}$$

- In total...

$$\rightarrow \sum_{k=0}^n \binom{n}{k} 2^{n^2 - k(n-k)} \text{ models}$$

Augment Rules with Logical Rewritings

Augment Rules with Logical Rewritings

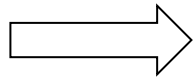
1. Remove constants (shattering)

$$\Delta = \forall x (\text{Friend}(\text{Alice}, x) \vee \text{Friend}(x, \text{Bob}))$$

Augment Rules with Logical Rewritings

1. Remove constants (shattering)

$$\Delta = \forall x (\text{Friend}(\text{Alice}, x) \vee \text{Friend}(x, \text{Bob}))$$



$$\Delta = \forall x (F_1(x) \vee F_2(x)) \wedge (F_3 \vee F_4) \wedge (F_4 \vee F_5)$$

$$F_1(x) = \text{Friend}(\text{Alice}, x)$$

$$F_2(x) = \text{Friend}(x, \text{Bob})$$

$$F_3 = \text{Friend}(\text{Alice}, \text{Alice})$$

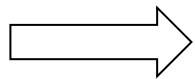
$$F_4 = \text{Friend}(\text{Alice}, \text{Bob})$$

$$F_5 = \text{Friend}(\text{Bob}, \text{Bob})$$

Augment Rules with Logical Rewritings

1. Remove constants (shattering)

$$\Delta = \forall x (\text{Friend}(\text{Alice}, x) \vee \text{Friend}(x, \text{Bob}))$$



$$\Delta = \forall x (F_1(x) \vee F_2(x)) \wedge (F_3 \vee F_4) \wedge (F_4 \vee F_5)$$

$$\begin{aligned} F_1(x) &= \text{Friend}(\text{Alice}, x) \\ F_2(x) &= \text{Friend}(x, \text{Bob}) \\ F_3 &= \text{Friend}(\text{Alice}, \text{Alice}) \\ F_4 &= \text{Friend}(\text{Alice}, \text{Bob}) \\ F_5 &= \text{Friend}(\text{Bob}, \text{Bob}) \end{aligned}$$

2. “Rank” variables (= occur in the same order in each atom)

$$\Delta = (\text{Friend}(x, y) \vee \text{Enemy}(x, y)) \wedge (\text{Friend}(x, y) \vee \text{Enemy}(y, x))$$

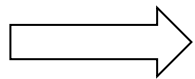
... Wrong order

Augment Rules with Logical Rewritings

1. Remove constants (shattering)

$$\Delta = \forall x (\text{Friend}(\text{Alice}, x) \vee \text{Friend}(x, \text{Bob}))$$

$$\begin{aligned} F_1(x) &= \text{Friend}(\text{Alice}, x) \\ F_2(x) &= \text{Friend}(x, \text{Bob}) \\ F_3 &= \text{Friend}(\text{Alice}, \text{Alice}) \\ F_4 &= \text{Friend}(\text{Alice}, \text{Bob}) \\ F_5 &= \text{Friend}(\text{Bob}, \text{Bob}) \end{aligned}$$

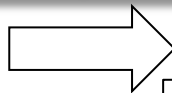


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$$\Delta = (\text{Friend}(x, y) \vee \text{Enemy}(x, y)) \wedge (\text{Friend}(x, y) \vee \text{Enemy}(y, x))$$

Wrong order



$$\begin{aligned} F_1(u, v) &= \text{Friend}(u, v), u < v \\ F_2(u) &= \text{Friend}(u, u) \\ F_3(u, v) &= \text{Friend}(v, u), v < u \end{aligned}$$

$$\begin{aligned} E_1(u, v) &= \text{Friend}(u, v), u < v \\ E_2(u) &= \text{Friend}(u, u) \\ E_3(u, v) &= \text{Friend}(v, u), v < u \end{aligned}$$

$$\begin{aligned} \Delta &= (F_1(x, y) \vee E_1(x, y)) \wedge (F_1(x, y) \vee E_3(x, y)) \\ &\quad \wedge (F_2(x) \vee E_2(x)) \\ &\quad \wedge (F_3(x, y) \vee E_3(x, y)) \wedge (F_3(x, y) \vee E_1(x, y)) \end{aligned}$$

Augment Rules with Logical Rewritings

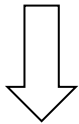
3. Perform Resolution [Gribkoff'14]

$$\Delta = \forall x \forall y (R(x) \vee \neg S(x,y)) \wedge \forall x \forall y (S(x,y) \vee T(y))$$

Rules stuck...

Resolution on $S(x,y)$:

$$\forall x \forall y (R(x) \vee T(y))$$



Add resolvent:

$$\Delta = \forall x \forall y (R(x) \vee \neg S(x,y)) \wedge \forall x \forall y (S(x,y) \vee T(y)) \\ \wedge \forall x \forall y (R(x) \vee T(y))$$

Now apply I/E!

Augment Rules with Logical Rewritings

4. Skolemization [VdB'14]

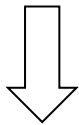
$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Inference rules assume one type of quantifier!

Mix \forall/\exists in encodings of MLNs with quantifiers and probabilistic programs

Datalog $\text{smokes}(X) \text{ :- friends}(X,Y), \text{smokes}(Y).$

FOL $\Delta = \forall x, \text{Smokes}(x) \Leftrightarrow \exists y, \text{Friends}(x,y), \text{Smokes}(y).$



Skolemization

Input: Mix \forall/\exists

Output: Only \forall

BUT: cannot introduce Skolem constants or functions!

$$\forall p, \text{Card}(p, S(p))$$

Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Skolemization

$$\Delta' = \forall p, \forall c, \text{Card}(p,c) \Rightarrow S(p)$$

Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Skolemization

$$\Delta' = \forall p, \forall c, \text{Card}(p,c) \Rightarrow S(p)$$

$$w(S) = 1 \quad \text{and} \quad w(\neg S) = -1$$

Skolem predicate

Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Skolemization

$$\Delta' = \forall p, \forall c, \text{Card}(p,c) \Rightarrow S(p)$$

$$w(S) = 1 \quad \text{and} \quad w(\neg S) = -1$$

Skolem predicate

Consider one position p :

$$\exists c, \text{Card}(p,c) = \text{true}$$

$$\exists c, \text{Card}(p,c) = \text{false}$$

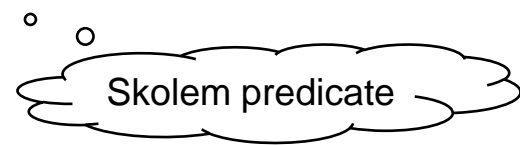
Skolemization: Example

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Skolemization

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Consider one position p :

$$\exists c, \text{Card}(p,c) = \text{true}$$

$$\rightarrow S(p) = \text{true}$$

$$\exists c, \text{Card}(p,c) = \text{false}$$

Also model of Δ , weight * 1

Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p, c)$$

Skolemization

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Skolem predicate

Consider one position p :

$$\exists c, \text{Card}(p, c) = \text{true}$$

$$S(p) = \text{true}$$

Also model of Δ , weight $* 1$

$$\exists c, \text{Card}(p, c) = \text{false}$$

$$S(p) = \text{true}$$

No model of Δ , weight $* 1$

$$S(p) = \text{false}$$

No model of Δ , weight $* -1$

Extra models Cancel out

First-Order Knowledge Compilation

Markov Logic

3.14 $\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y)$

First-Order Knowledge Compilation

Markov Logic

3.14 $\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y)$

Weight Function

$w(\text{Smokes})=1$
 $w(\neg \text{Smokes})=1$
 $w(\text{Friends})=1$
 $w(\neg \text{Friends})=1$
 $w(F)=\exp(3.14)$
 $w(\neg F)=1$

FOL Sentence

$\forall x,y, F(x,y) \Leftrightarrow [\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y)]$

First-Order Knowledge Compilation

Markov Logic

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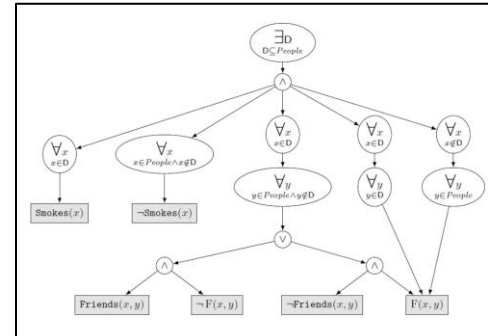
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Compile?

First-Order d-DNNF Circuit



First-Order Knowledge Compilation

Markov Logic

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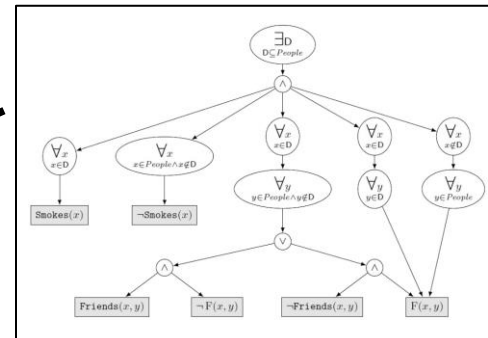
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↓ Compile?

First-Order d-DNNF Circuit



Domain

Alice
Bob
Charlie

$Z = \text{WFOMC} = 1479.85$

First-Order Knowledge Compilation

Markov Logic

3.14 $\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y)$

Weight Function

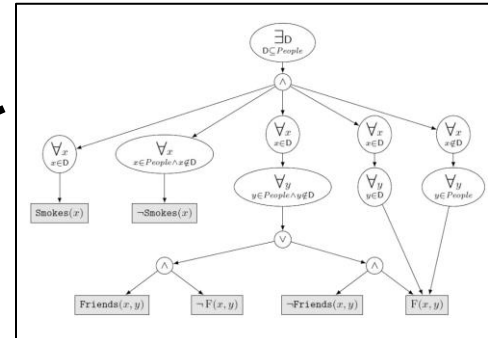
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First-Order d-DNNF Circuit



Domain

Alice
Bob
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$Z = \text{WFOMC} = 1479.85$

Evaluation in time polynomial in domain size

First-Order Knowledge Compilation

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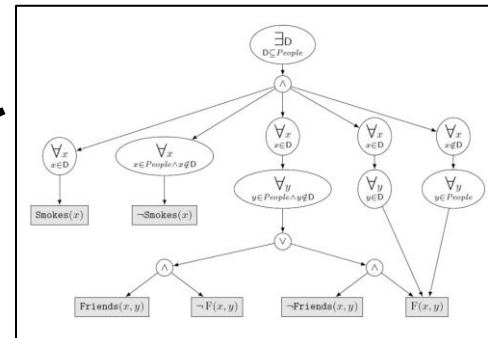
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Compile?

First-Order d-DNNF Circuit



Domain

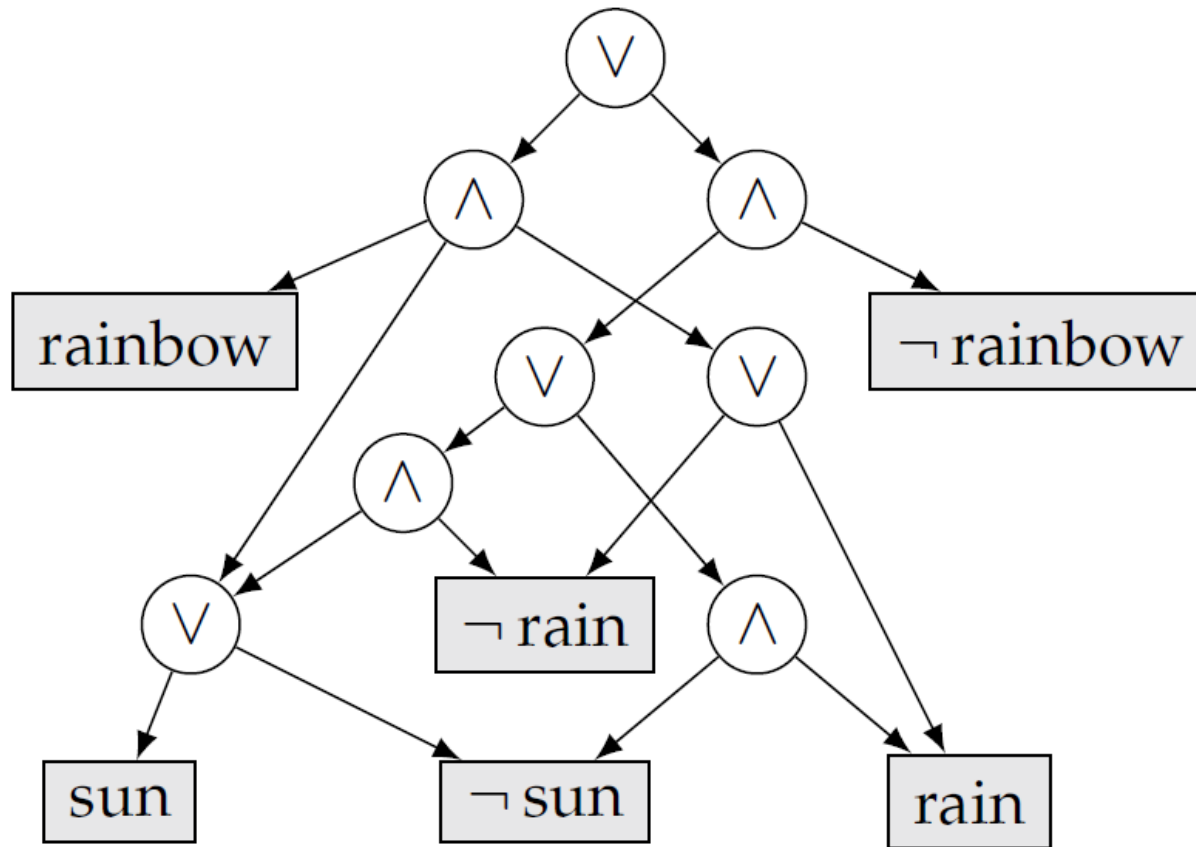
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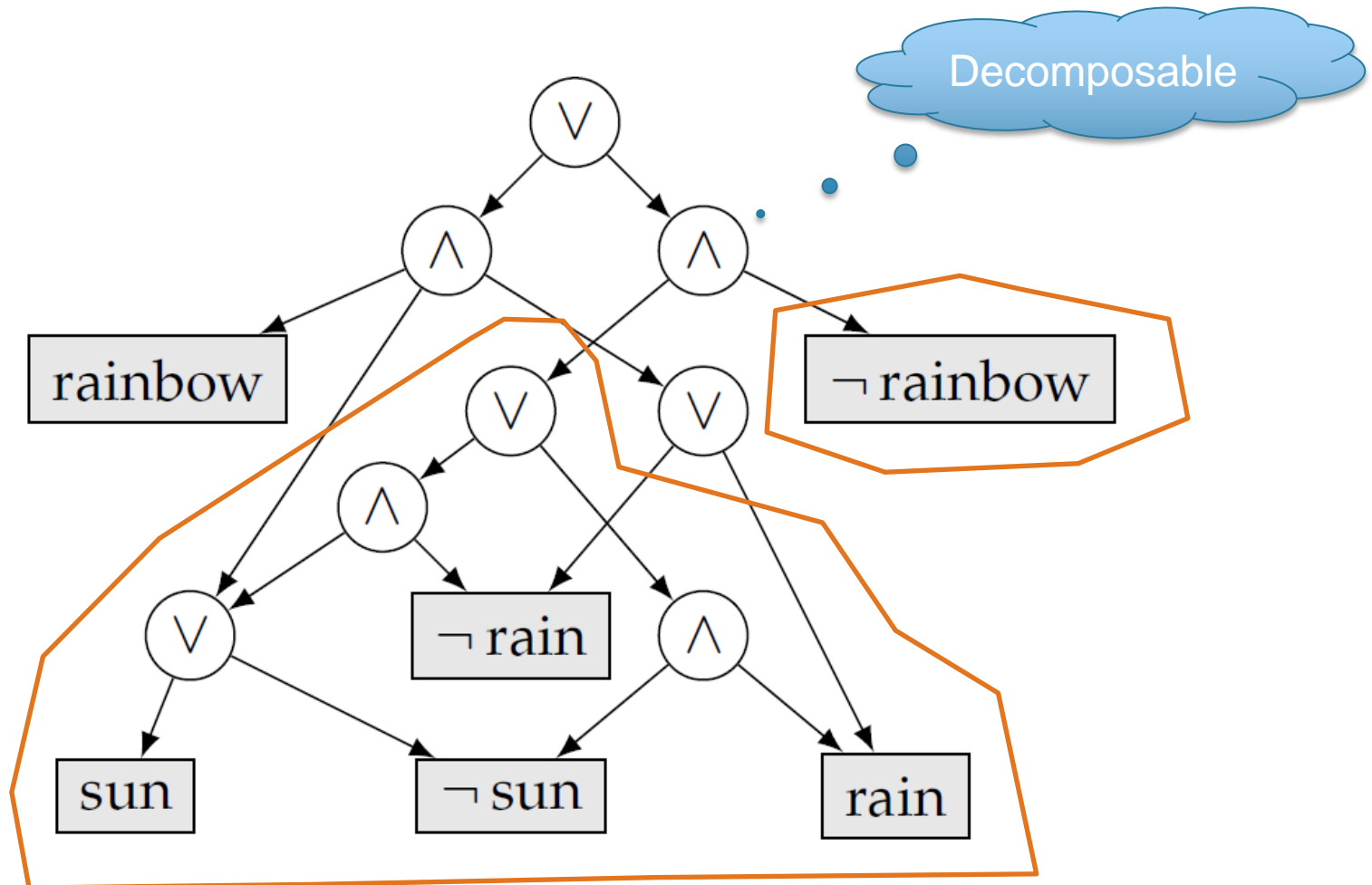
Evaluation in time polynomial in domain size

Domain-lifted!

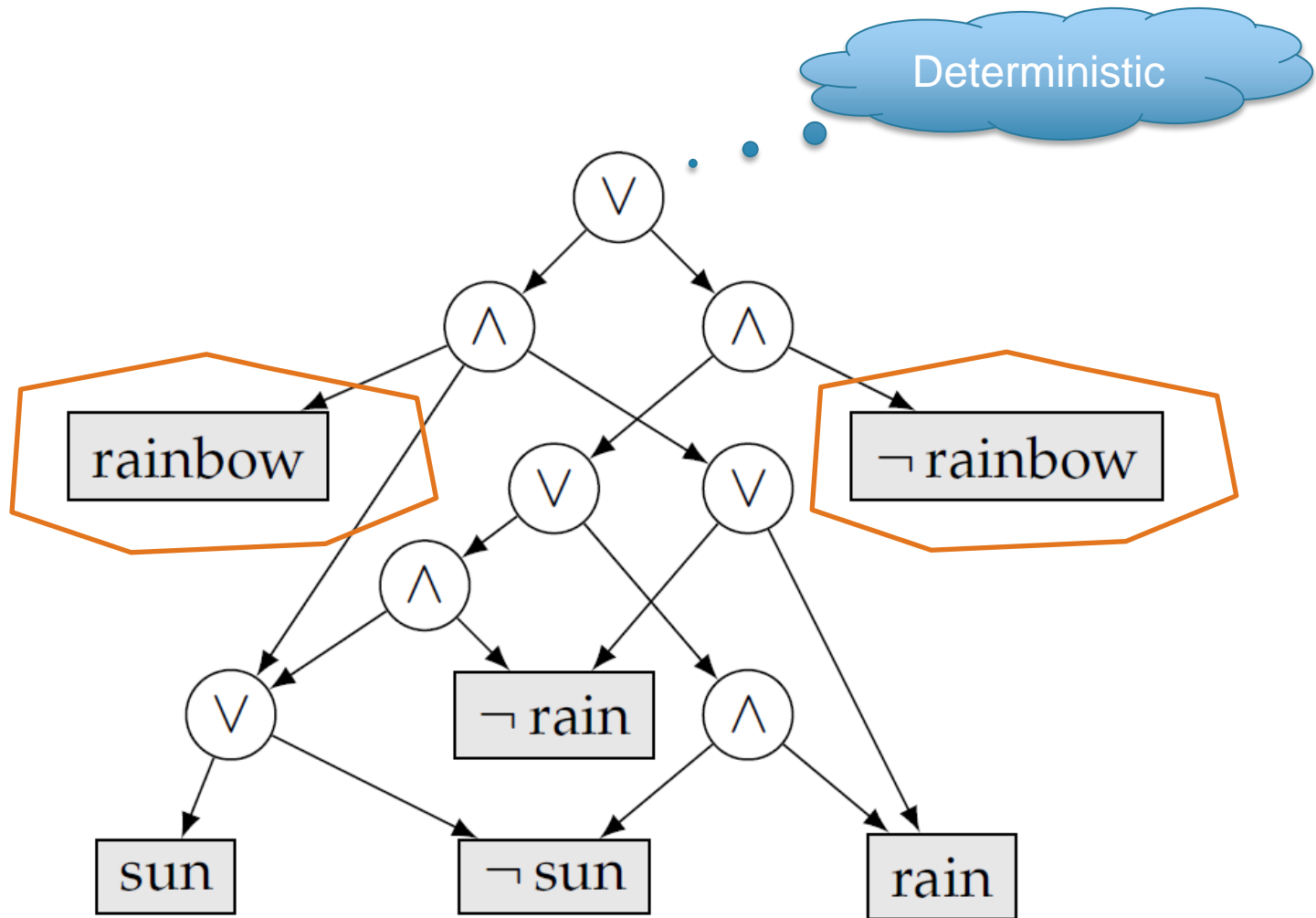
Negation Normal Form



Decomposable NNF

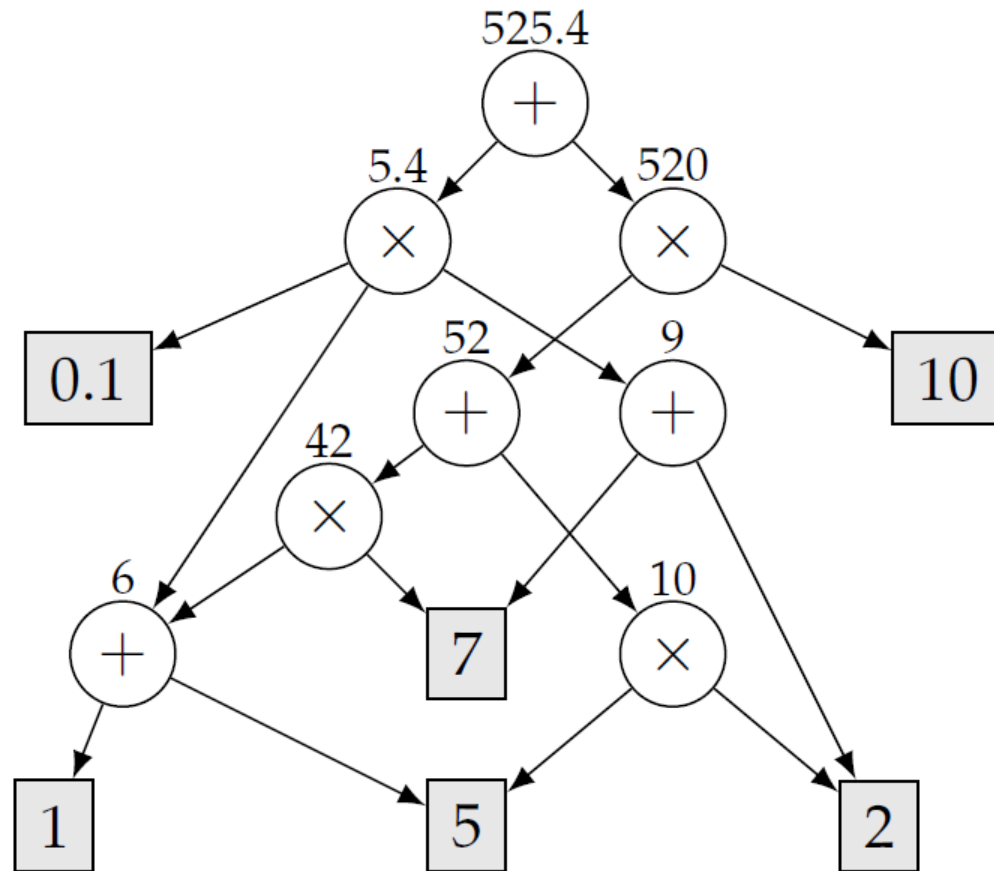


Deterministic Decomposable NNF



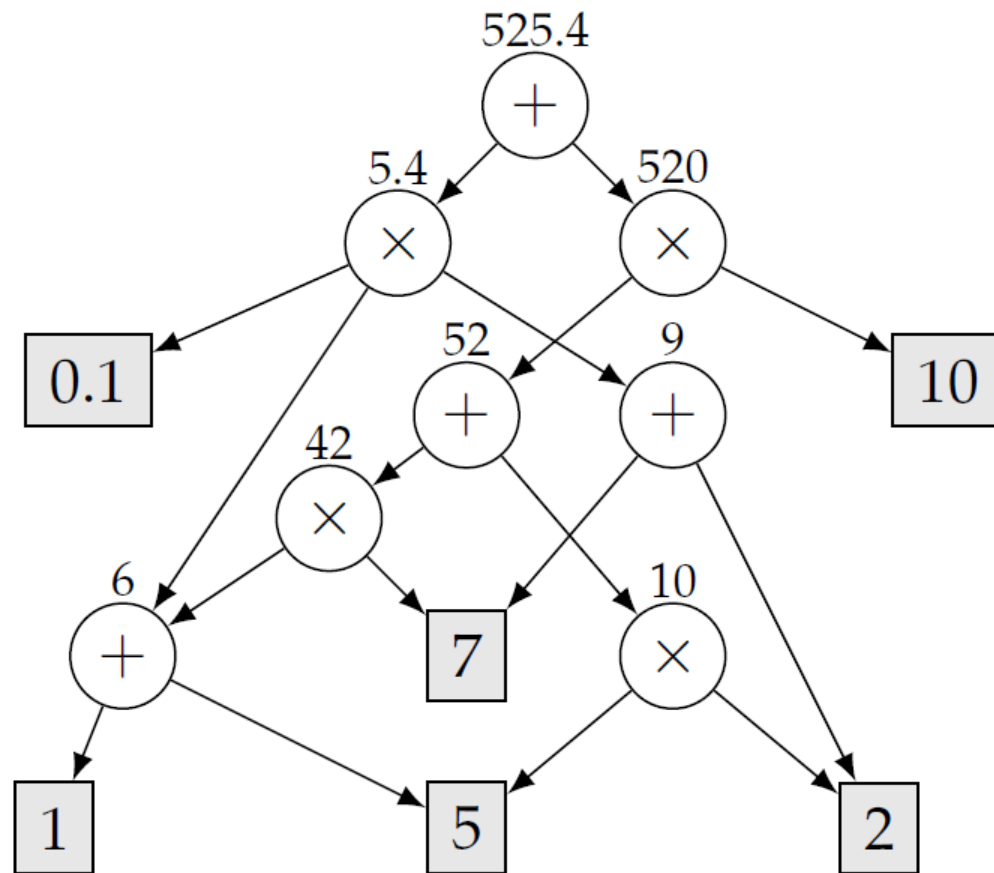
Deterministic Decomposable NNF

Weighted Model Counting



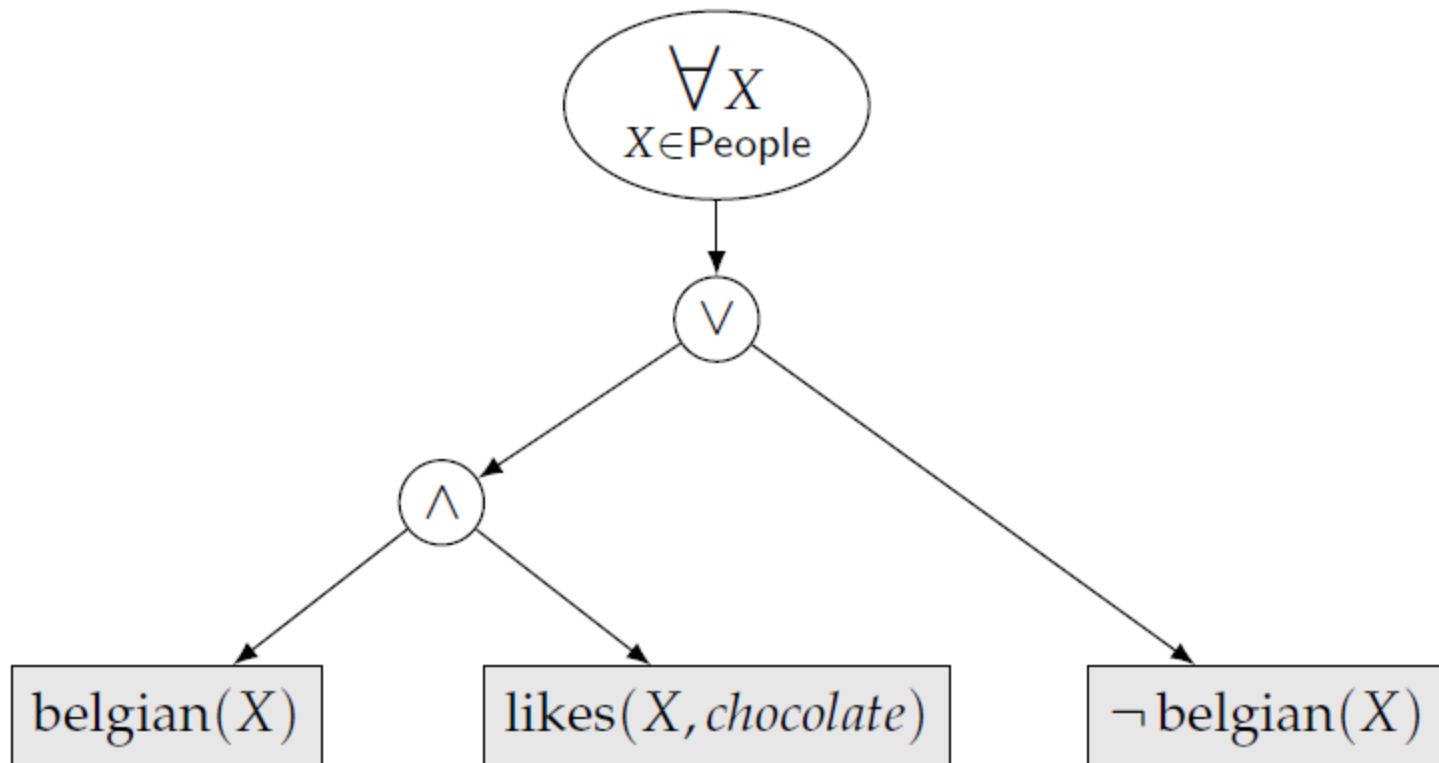
Deterministic Decomposable NNF

Weighted Model Counting **and much more!**



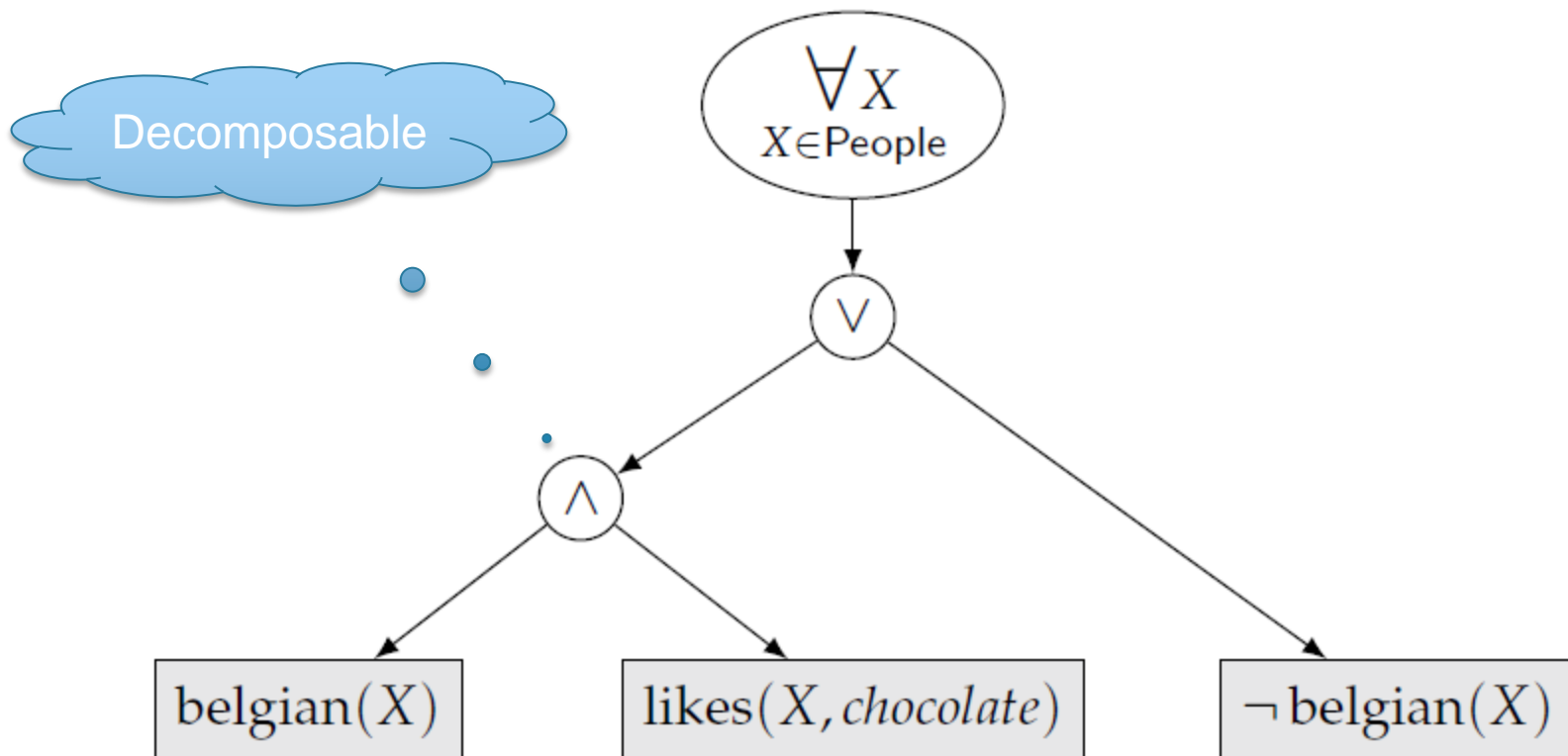
First-Order NNF

$\forall X, X \in \text{People} : \text{belgian}(X) \Rightarrow \text{likes}(X, \text{chocolate})$



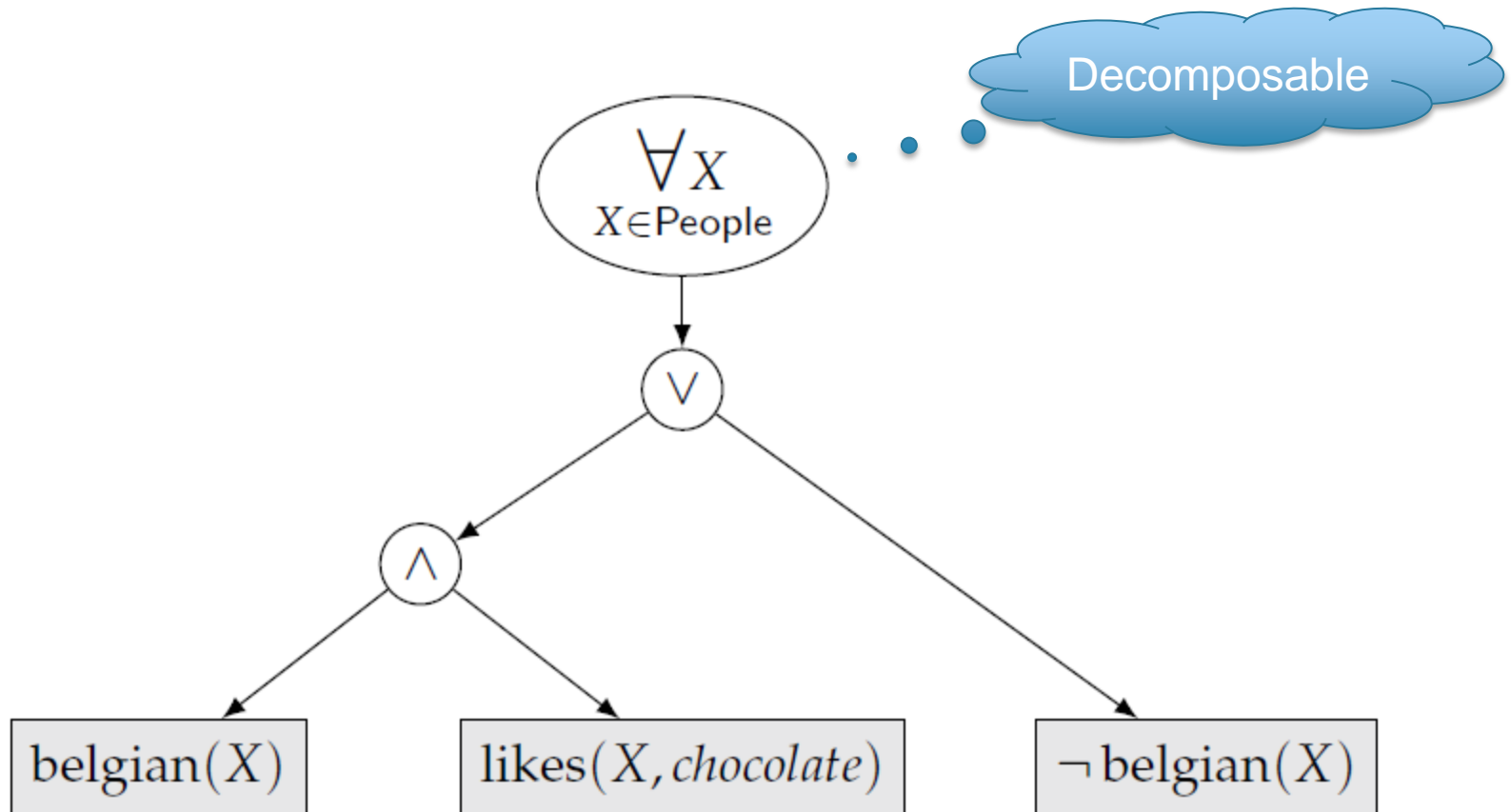
First-Order Decomposability

$$\forall X, X \in \text{People} : \text{belgian}(X) \Rightarrow \text{likes}(X, \text{chocolate})$$



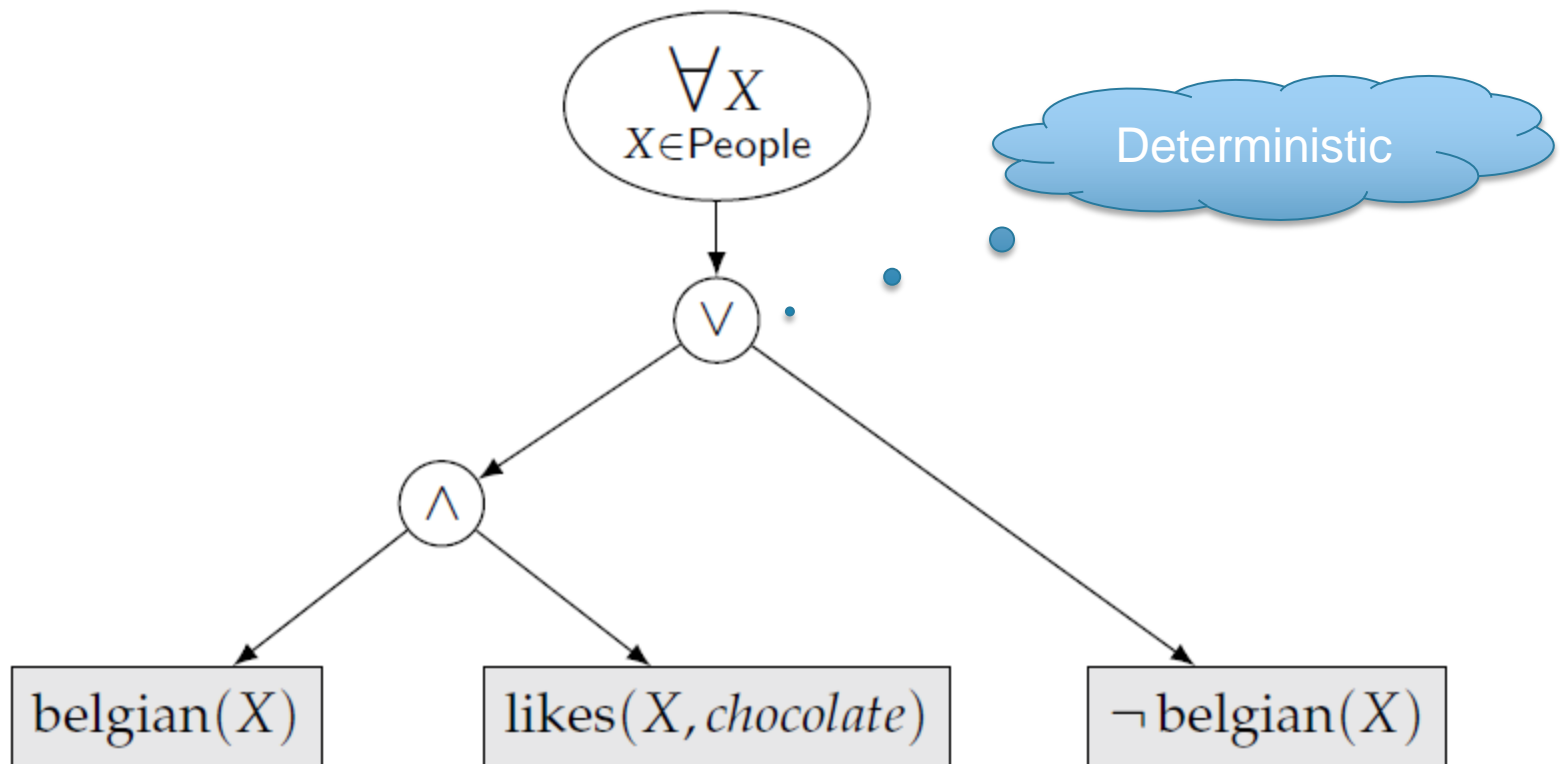
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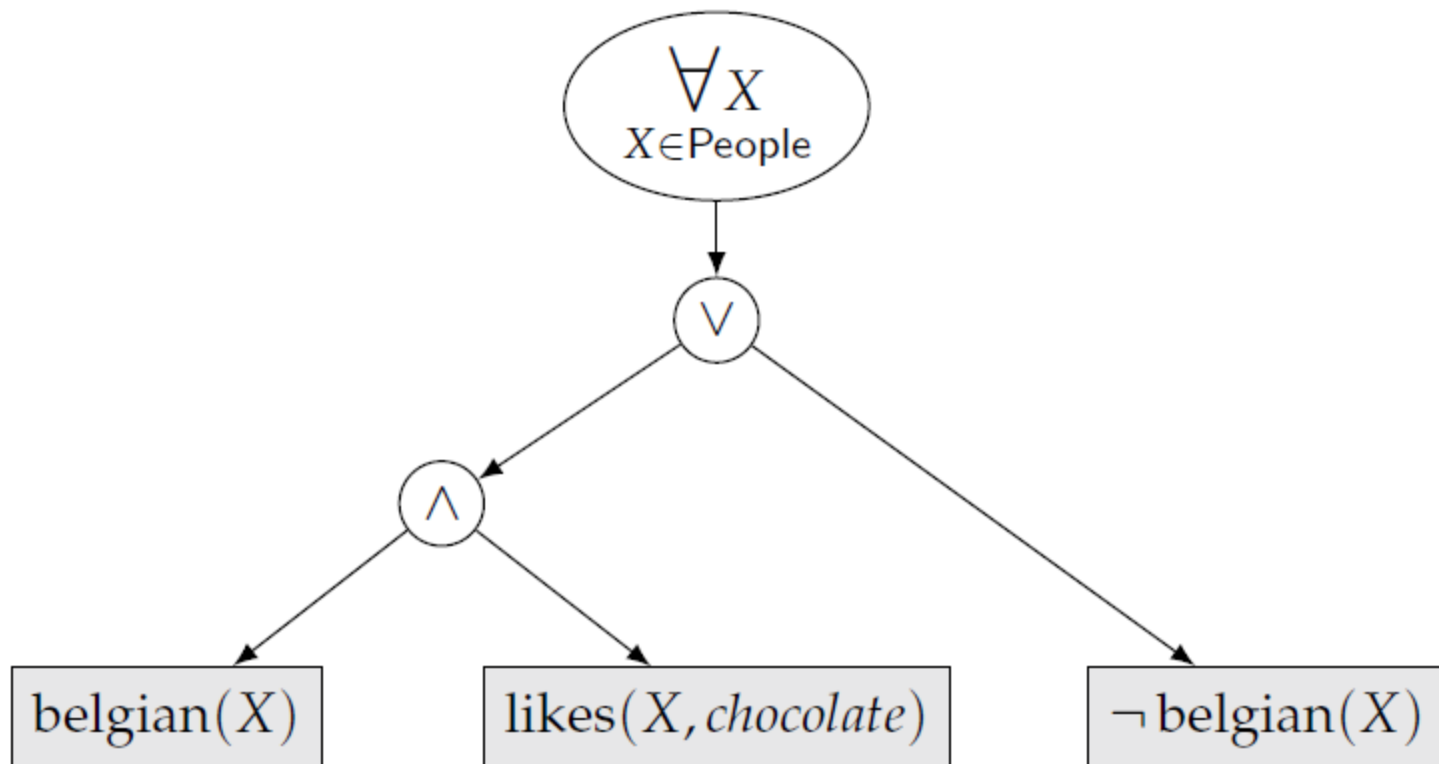
First-Order Determinism

$\forall X, X \in \text{People} : \text{belgian}(X) \Rightarrow \text{likes}(X, \text{chocolate})$



First-Order NNF = Query Plan

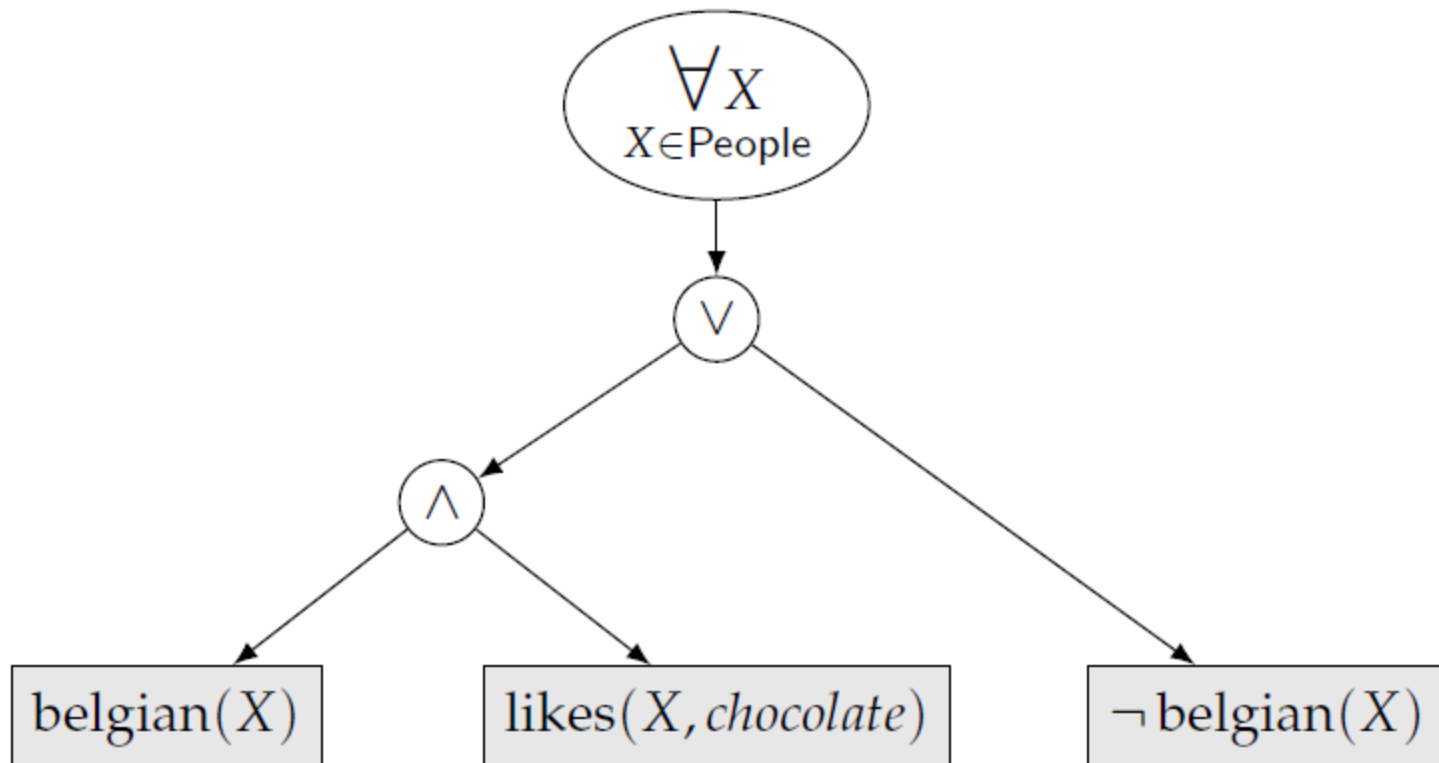
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Deterministic Decomposable FO NNF

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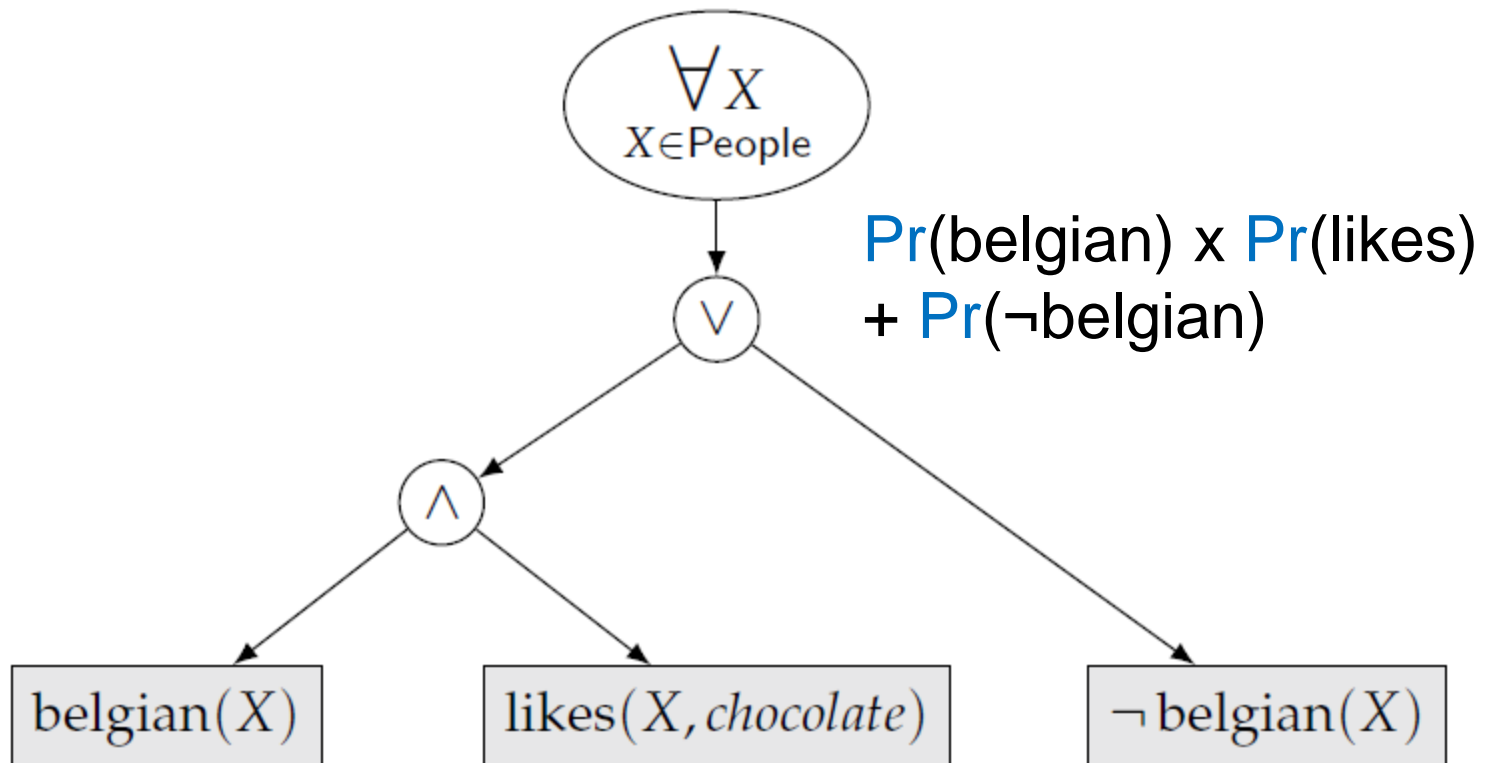
Weighted Model Counting



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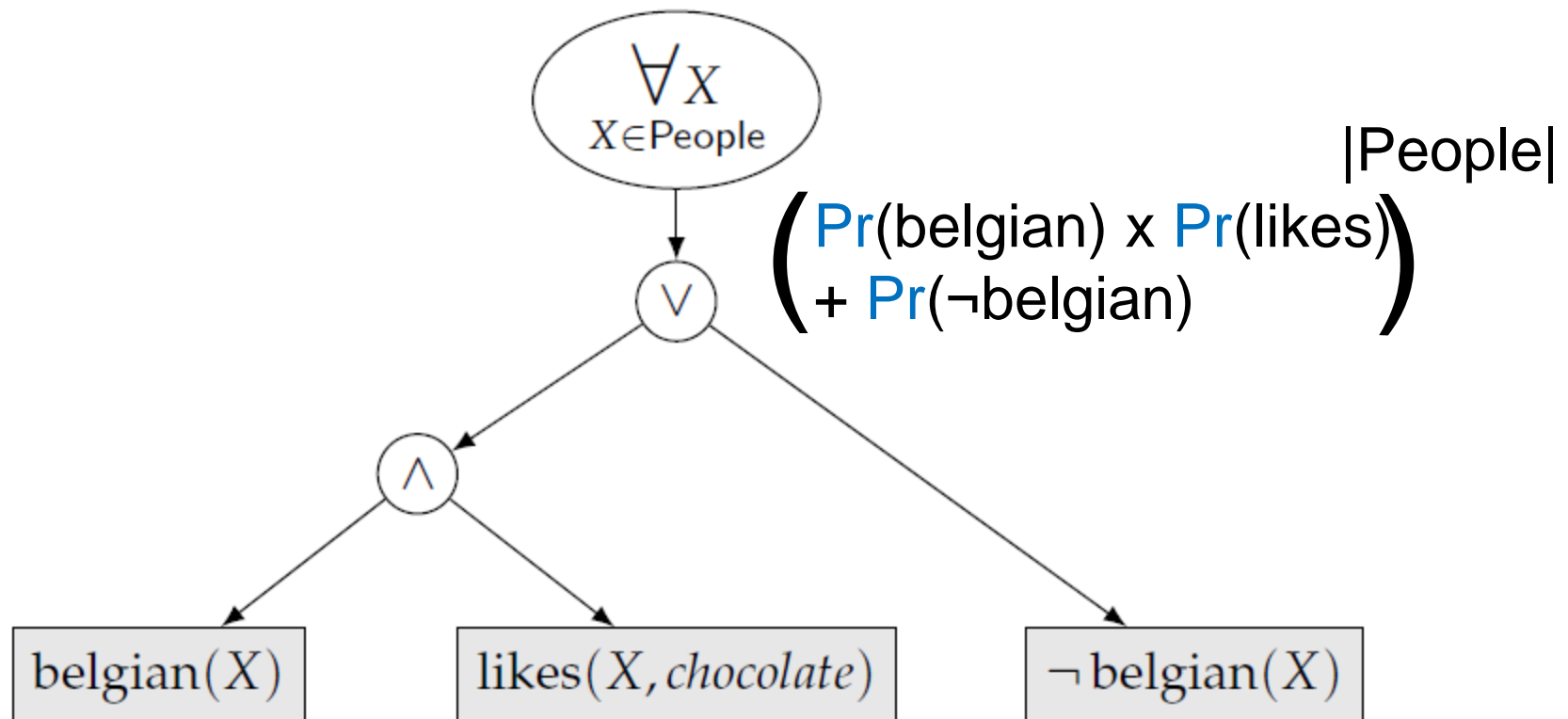
Weighted Model Counting



Deterministic Decomposable FO NNF

$$\forall X, X \in \text{People} : \text{belgian}(X) \Rightarrow \text{likes}(X, \text{chocolate})$$

Weighted Model Counting



Symmetric WFOMC on FO NNF

$$U(\alpha) = \begin{cases} 0 & \text{when } \alpha = \text{false} \\ 1 & \text{when } \alpha = \text{true} \\ 0.5 & \text{when } \alpha \text{ is a literal} \\ U(\ell_1) \times \cdots \times U(\ell_n) & \text{when } \alpha = \ell_1 \wedge \cdots \wedge \ell_n \\ U(\ell_1) + \cdots + U(\ell_n) & \text{when } \alpha = \ell_1 \vee \cdots \vee \ell_n \\ \prod_{i=1}^n U(\beta\{X/x_i\}) & \text{when } \alpha = \forall X \in \tau, \beta \text{ and } x_1, \dots, x_n \text{ are the objects in } \tau. \\ \sum_{i=1}^n U(\beta\{X/x_i\}) & \text{when } \alpha = \exists X \in \tau, \beta \text{ and } x_1, \dots, x_n \text{ are the objects in } \tau. \\ \prod_{i=0}^{|\tau|} U(\beta\{\mathbf{X}/\mathbf{x}_i\})^{\binom{|\tau|}{i}} & \text{when } \alpha = \forall \mathbf{X} \subseteq \tau, \beta, \text{ and } \mathbf{x}_i \text{ is any subset of } \tau \text{ such that } |\mathbf{x}_i| = i. \\ \sum_{i=0}^{|\tau|} \binom{|\tau|}{i} \cdot U(\beta\{\mathbf{X}/\mathbf{x}_i\}) & \text{when } \alpha = \exists \mathbf{X} \subseteq \tau, \beta, \text{ and } \mathbf{x}_i \text{ is any subset of } \tau \text{ such that } |\mathbf{x}_i| = i. \end{cases}$$

Complexity polynomial in domain size!
Polynomial in NNF size for bounded depth.

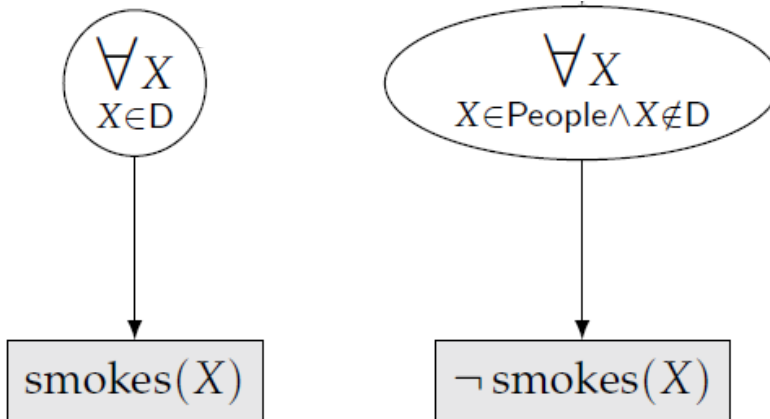
*How to do first-order
knowledge **compilation**?*

Deterministic Decomposable FO NNF

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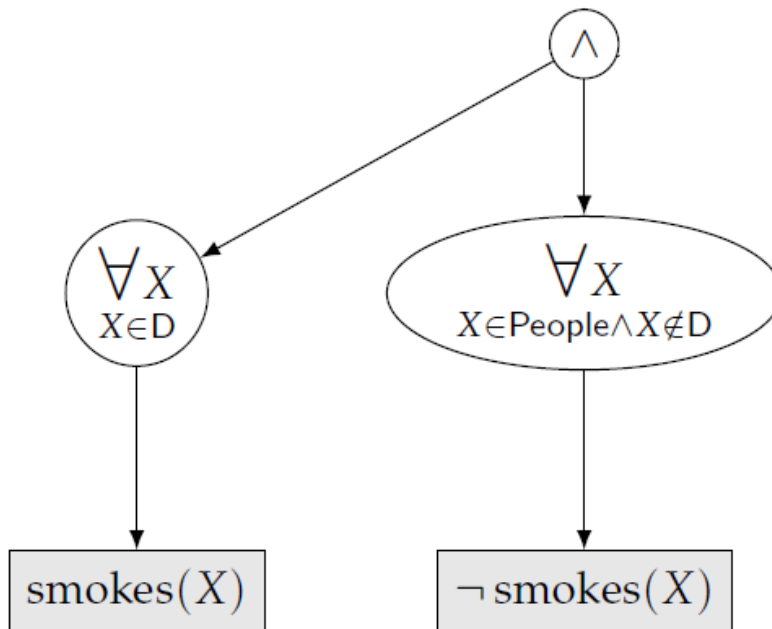
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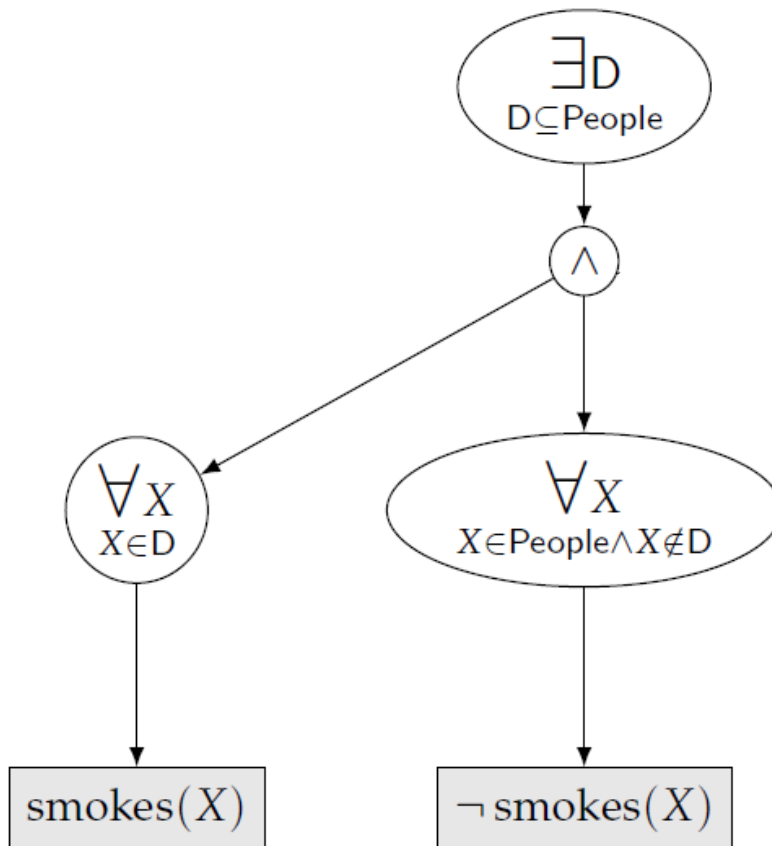
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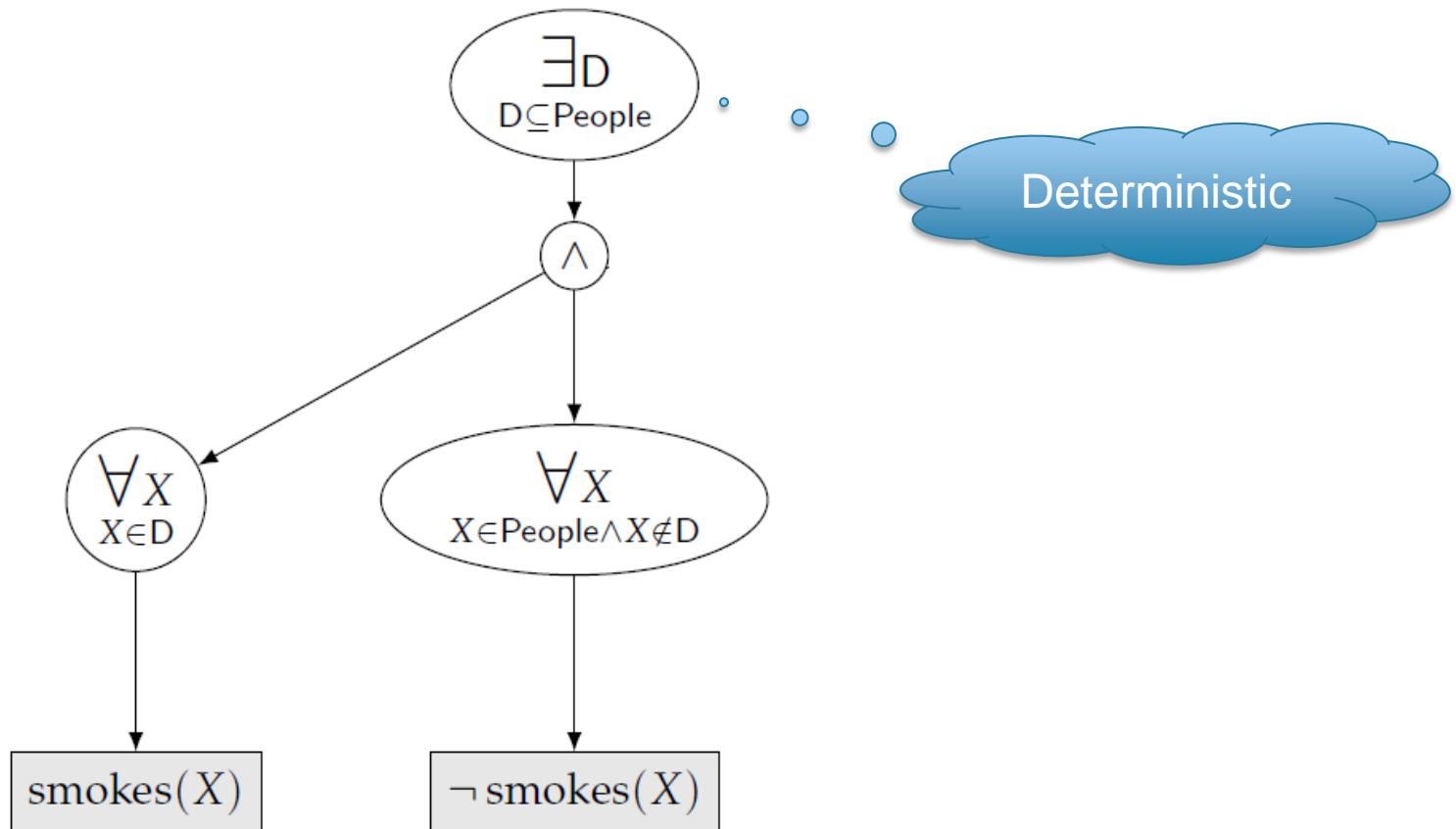
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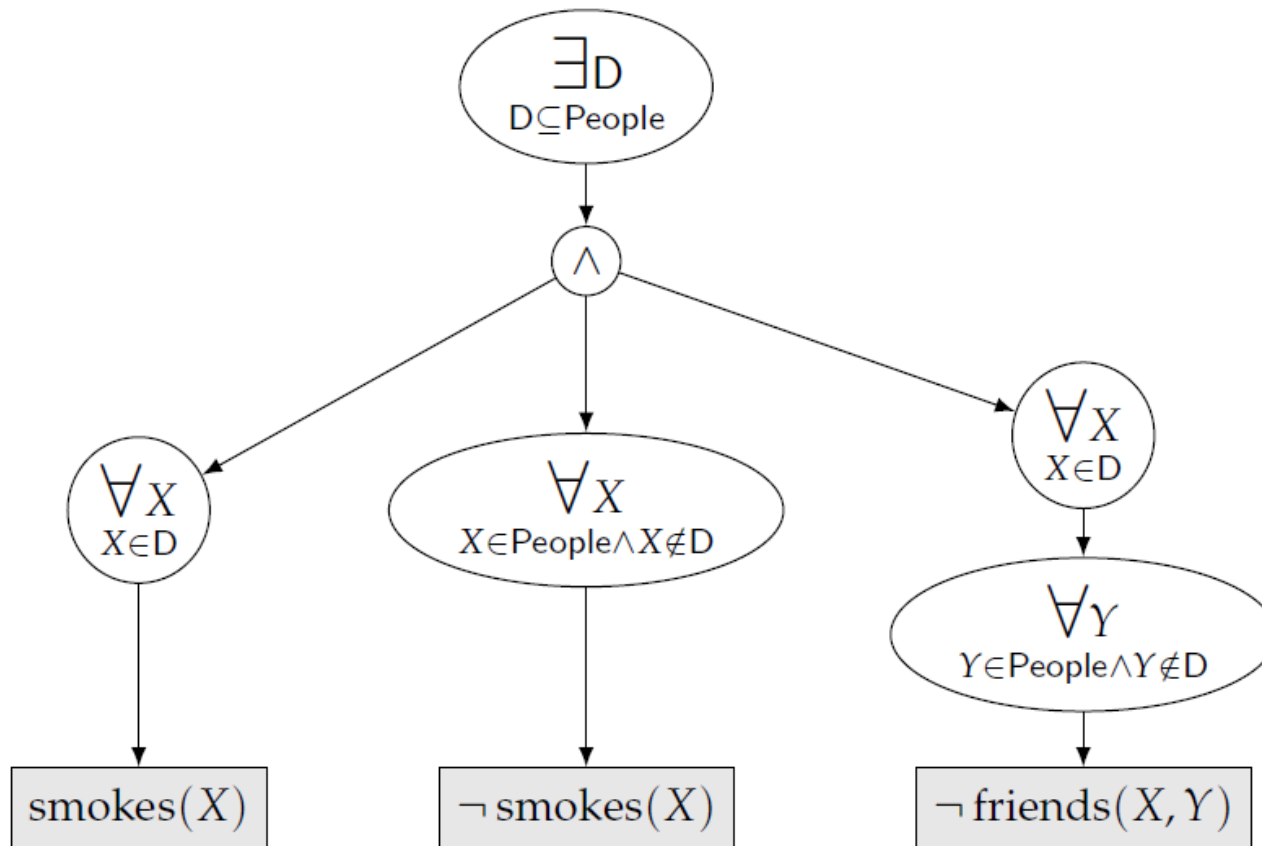
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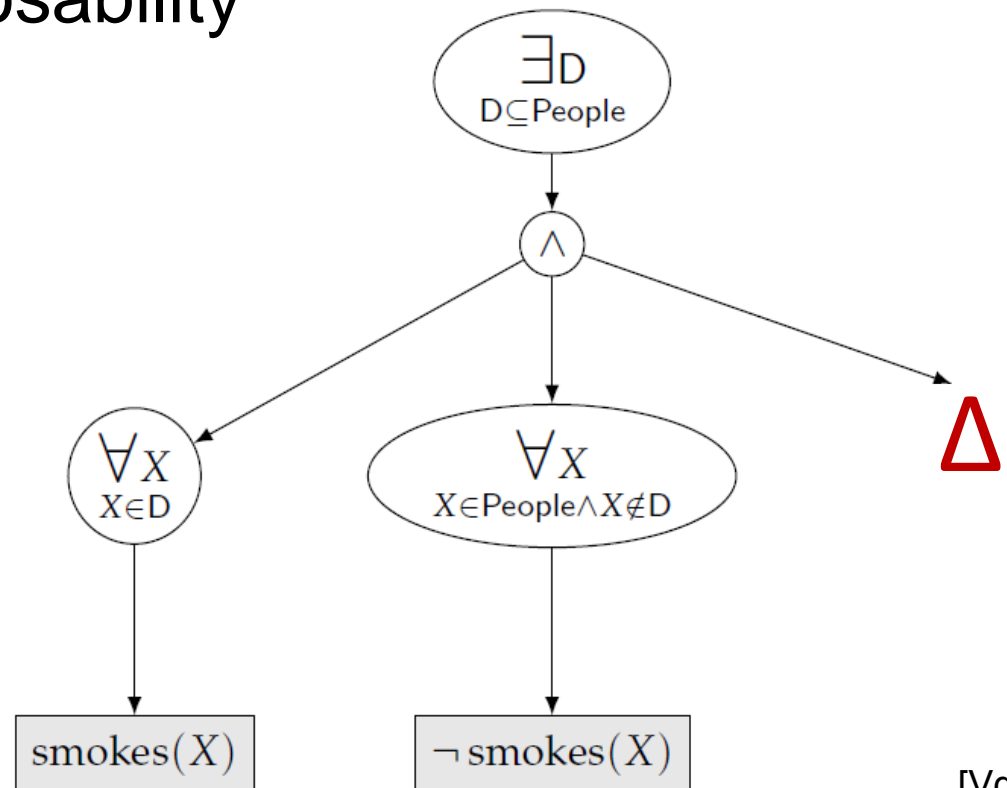
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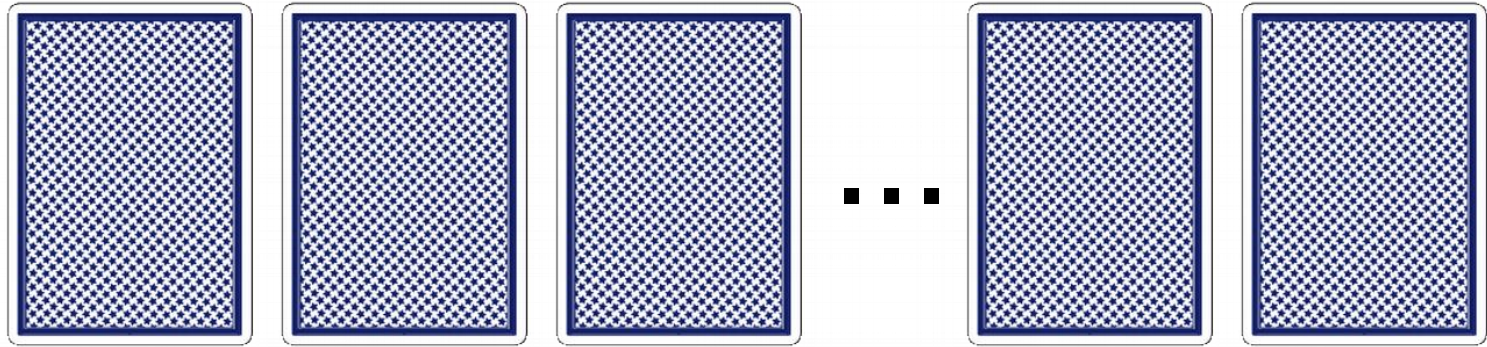


Compilation Rules

- Standard rules
 - Shannon decomposition (DPLL)
 - Detect decomposability
 - Etc.
- FO Shannon decomposition:



Playing Cards Revisited



Let us automate this:

- **Relational** model

$$\begin{aligned} & \forall p, \exists c, \text{Card}(p, c) \\ & \forall c, \exists p, \text{Card}(p, c) \\ & \forall p, \forall c, \forall c', \text{Card}(p, c) \wedge \text{Card}(p, c') \Rightarrow c = c' \end{aligned}$$

- **Lifted** probabilistic inference algorithm

Why not do propositional WMC?

Reduce to propositional model counting:

Why not do propositional WMC?

Reduce to propositional model counting:

$$\begin{aligned} \Delta = & \text{Card}(A\heartsuit, p_1) \vee \dots \vee \text{Card}(2\clubsuit, p_1) \\ & \text{Card}(A\heartsuit, p_2) \vee \dots \vee \text{Card}(2\clubsuit, p_2) \\ & \dots \\ & \text{Card}(A\heartsuit, p_1) \vee \dots \vee \text{Card}(A\heartsuit, p_{52}) \\ & \text{Card}(K\heartsuit, p_1) \vee \dots \vee \text{Card}(K\heartsuit, p_{52}) \\ & \dots \\ & \neg \text{Card}(A\heartsuit, p_1) \vee \neg \text{Card}(A\heartsuit, p_2) \\ & \neg \text{Card}(A\heartsuit, p_1) \vee \neg \text{Card}(A\heartsuit, p_3) \\ & \dots \end{aligned}$$

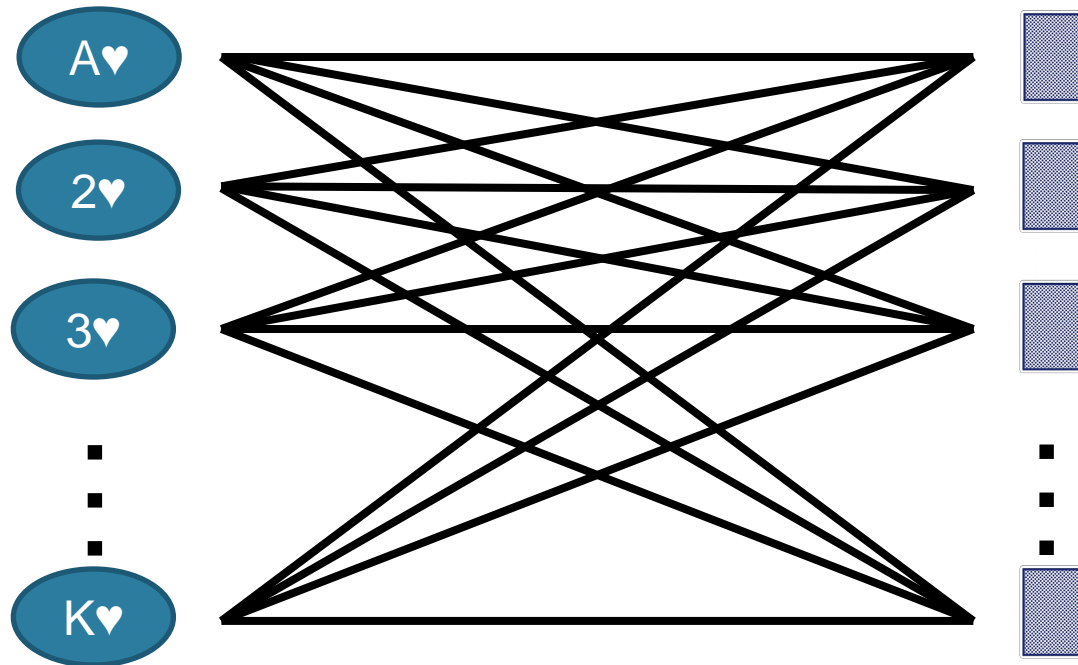
Why not do propositional WMC?

Reduce to propositional model counting:

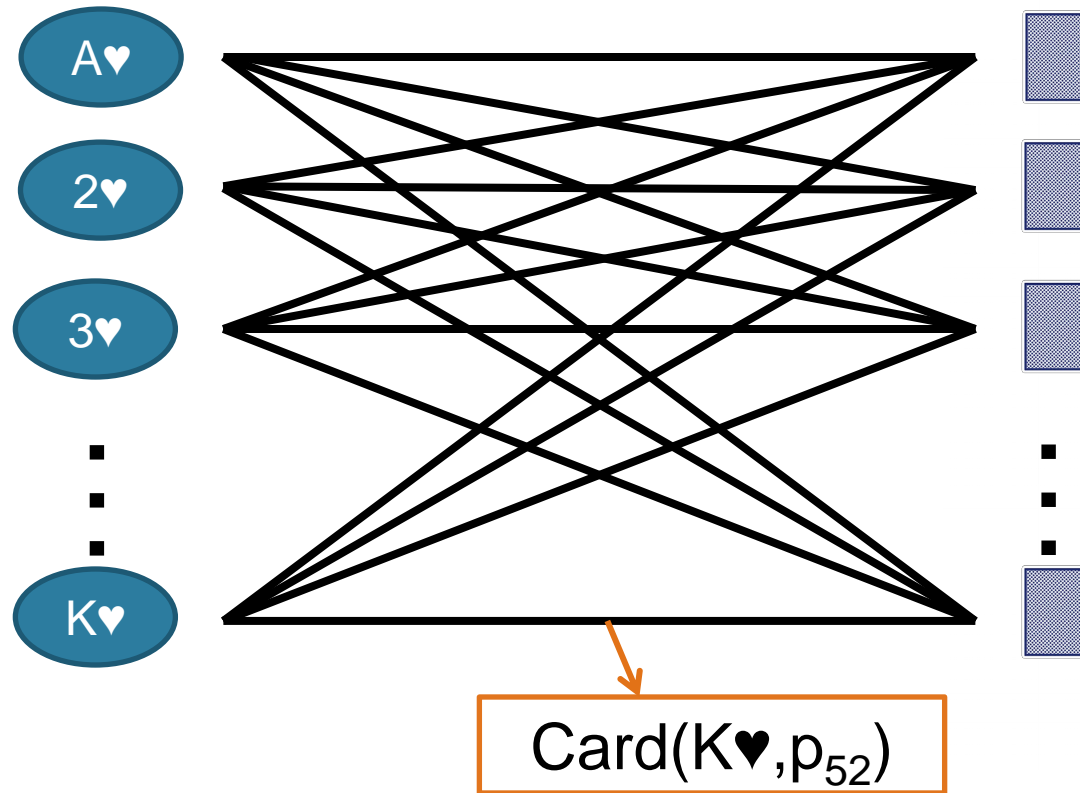
$$\begin{aligned} \Delta = & \text{Card}(A\heartsuit, p_1) \vee \dots \vee \text{Card}(2\clubsuit, p_1) \\ & \text{Card}(A\heartsuit, p_2) \vee \dots \vee \text{Card}(2\clubsuit, p_2) \\ & \dots \\ & \text{Card}(A\heartsuit, p_1) \vee \dots \vee \text{Card}(A\heartsuit, p_{52}) \\ & \text{Card}(K\heartsuit, p_1) \vee \dots \vee \text{Card}(K\heartsuit, p_{52}) \\ & \dots \\ & \neg \text{Card}(A\heartsuit, p_1) \vee \neg \text{Card}(A\heartsuit, p_2) \\ & \neg \text{Card}(A\heartsuit, p_1) \vee \neg \text{Card}(A\heartsuit, p_3) \\ & \dots \end{aligned}$$

*What will
happen?*

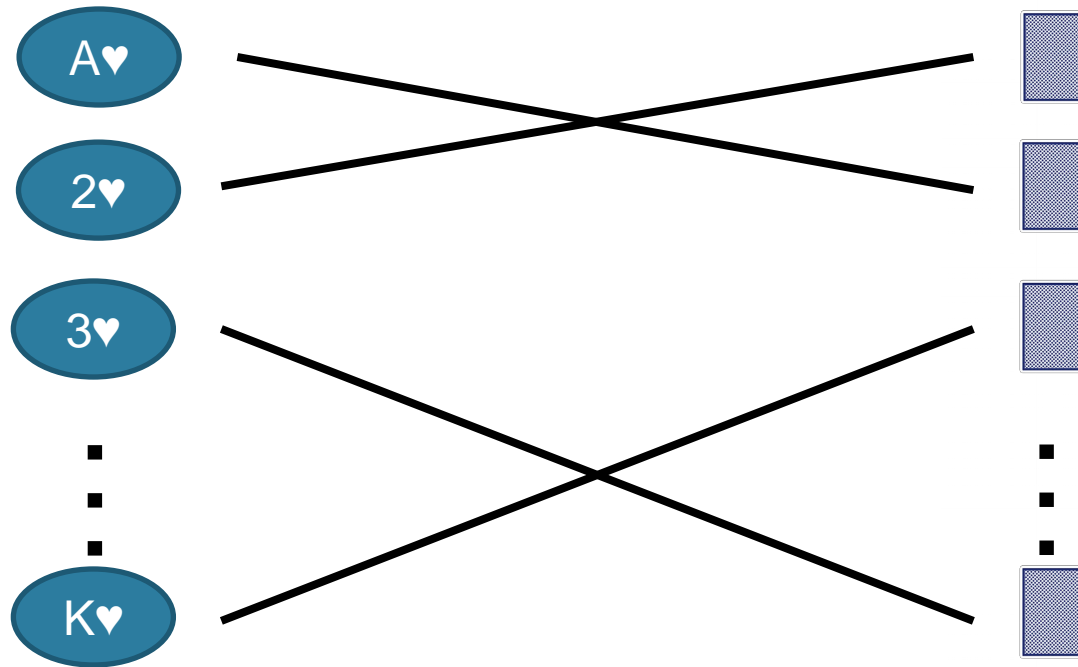
Deck of Cards Graphically



Deck of Cards Graphically

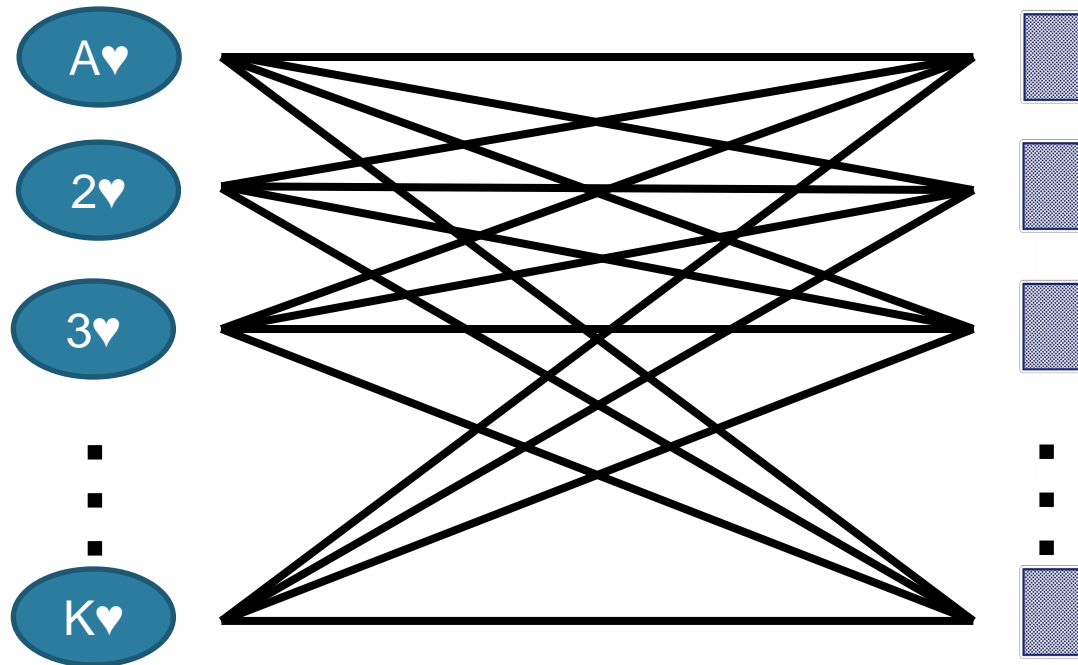


Deck of Cards Graphically

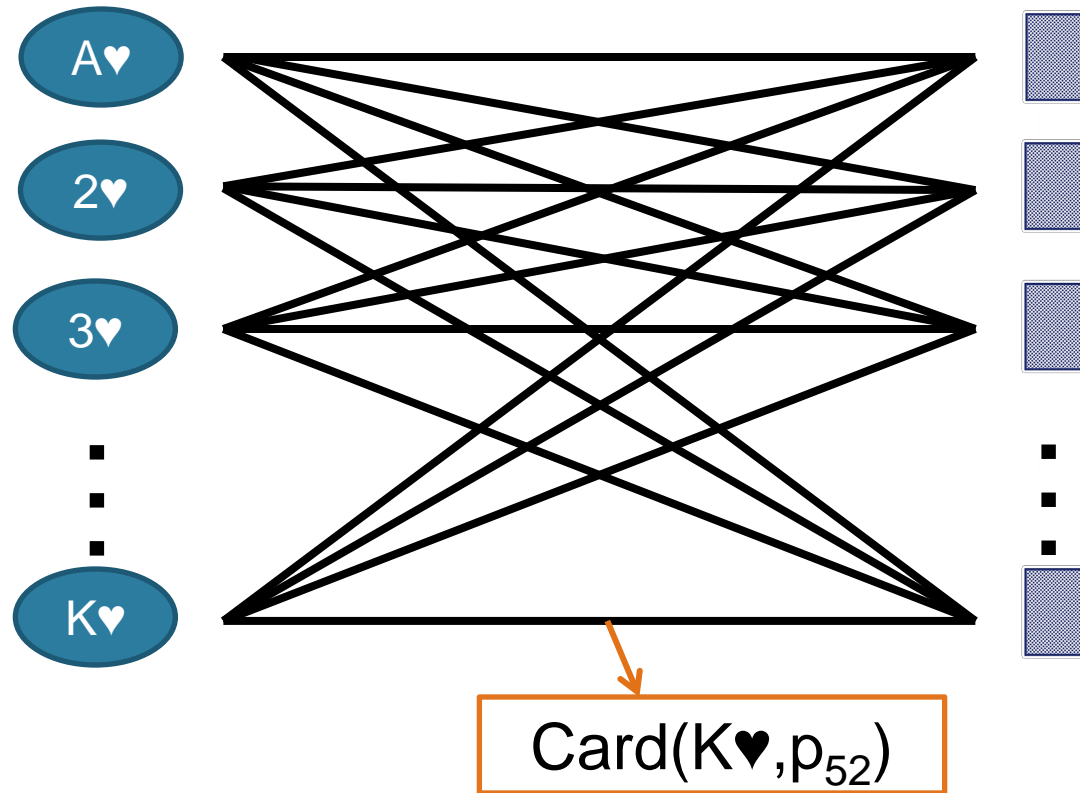


One model/*perfect matching*

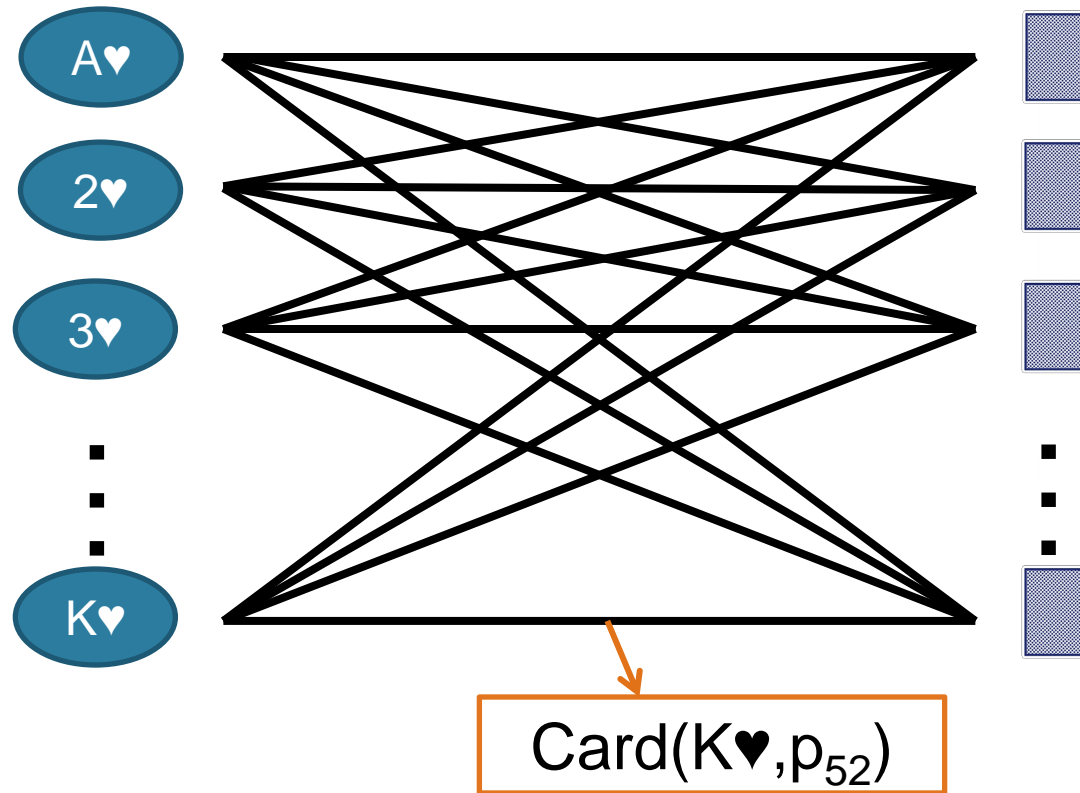
Deck of Cards Graphically



Deck of Cards Graphically

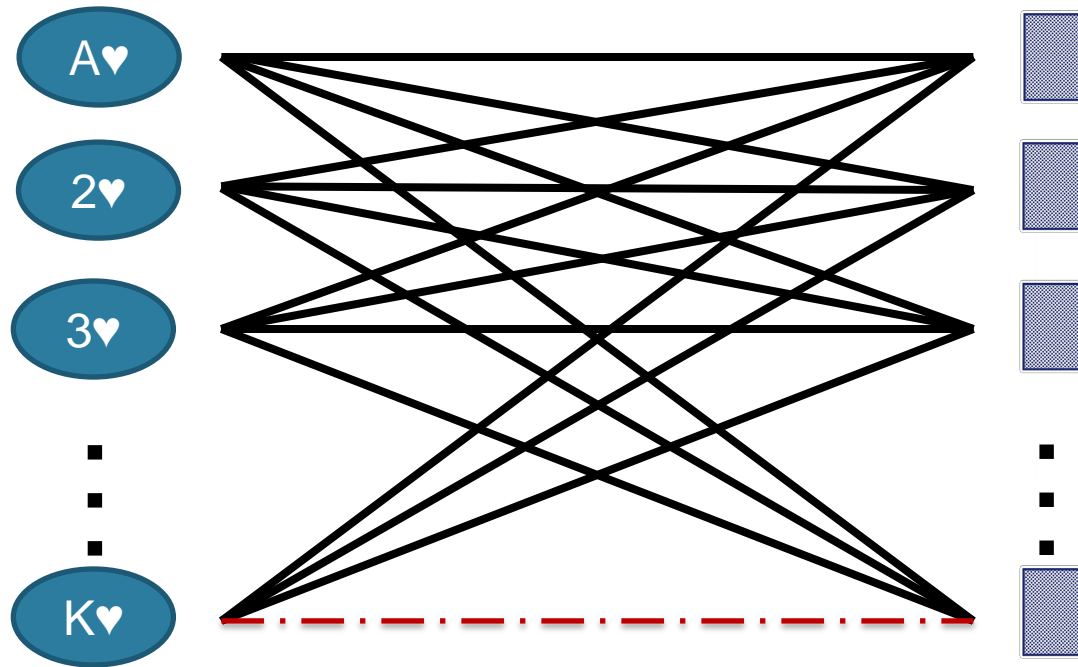


Deck of Cards Graphically



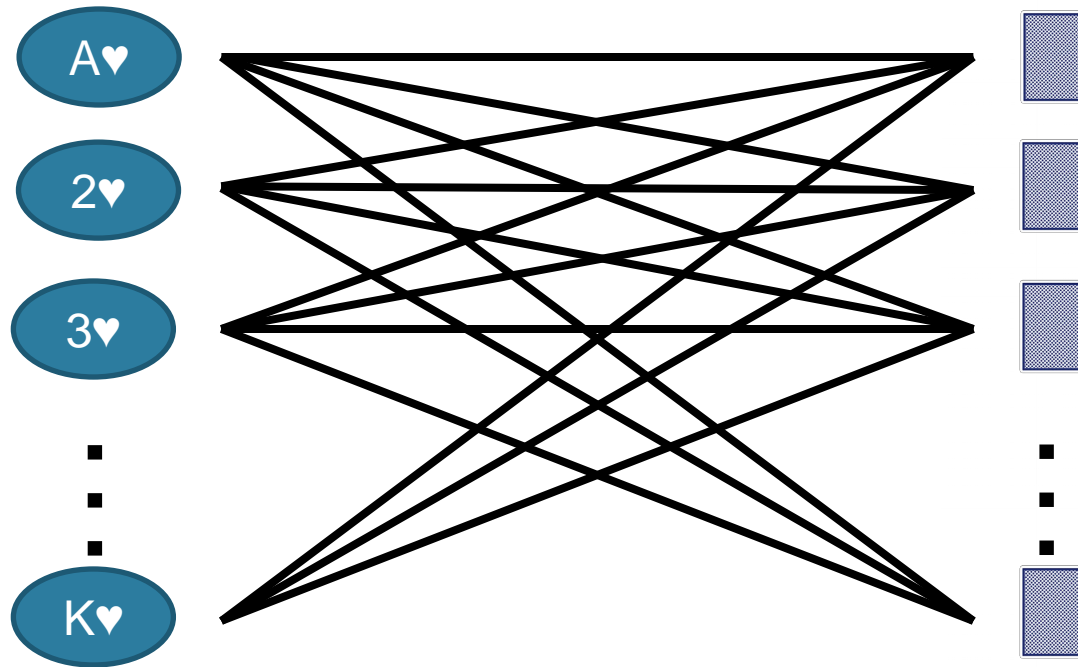
Model counting: How many *perfect matchings*?

Deck of Cards Graphically



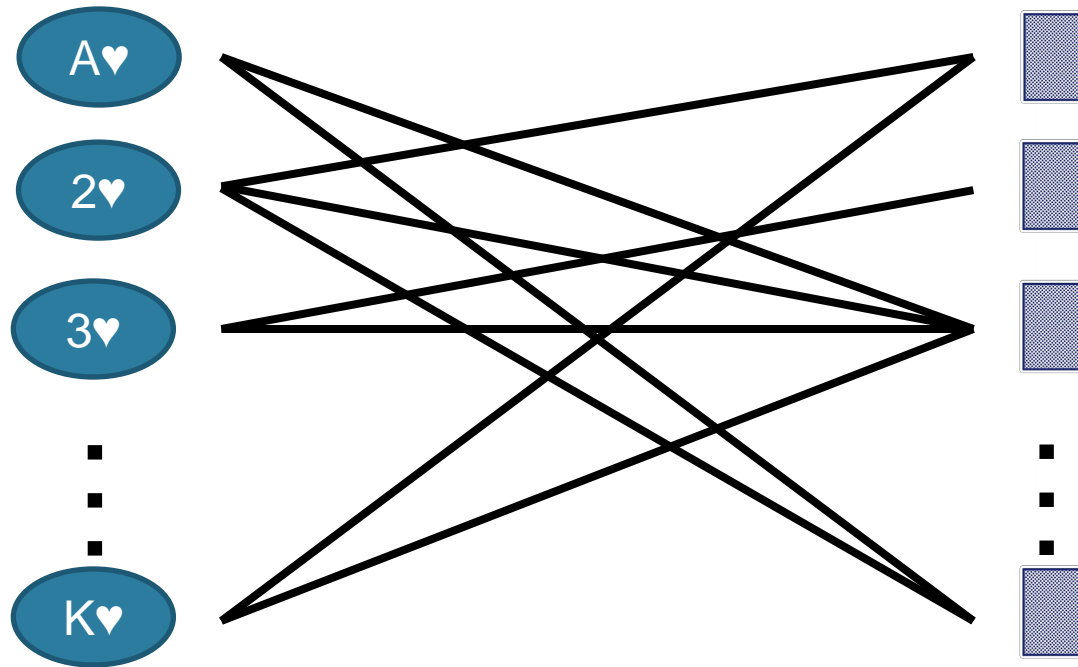
What if I set
 $w(\text{Card}(K♥, p_{52})) = 0$?

Deck of Cards Graphically



What if I set
 $w(\text{Card}(K♥, p_{52})) = 0$?

Deck of Cards Graphically



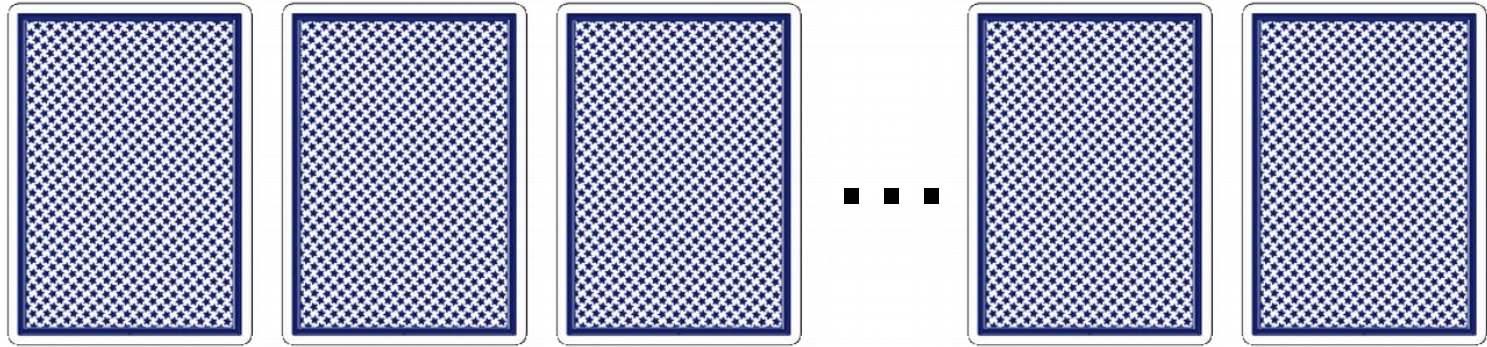
What if I set can set any
asymmetric weight function?

Observations

- Asymmetric weight function can remove edge
Encode any bigraph
- Counting models = perfect matchings
- Problem is **#P-complete!** ☹
- All non-lifted WMC solvers efficiently handle asymmetric weights
- No solver does cards problem efficiently!

Later: Power of lifted vs. ground inference and complexities

Playing Cards Revisited



Let us automate this:

- **Relational** model

$$\begin{aligned} & \forall p, \exists c, \text{Card}(p, c) \\ & \forall c, \exists p, \text{Card}(p, c) \\ & \forall p, \forall c, \forall c', \text{Card}(p, c) \wedge \text{Card}(p, c') \Rightarrow c = c' \end{aligned}$$

- **Lifted** probabilistic inference algorithm

Playing Cards Revisited

$$\forall p, \exists c, \text{Card}(p,c)$$
$$\forall c, \exists p, \text{Card}(p,c)$$
$$\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c'$$

Playing Cards Revisited

$\forall p, \exists c, \text{Card}(p,c)$
 $\forall c, \exists p, \text{Card}(p,c)$
 $\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c'$



• • •

Skolemization

Playing Cards Revisited

$$\begin{aligned} &\forall p, \exists c, \text{Card}(p,c) \\ &\forall c, \exists p, \text{Card}(p,c) \\ &\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$


... ..

Skolemization

$$\begin{aligned} &\forall p, \forall c, \text{Card}(p,c) \Rightarrow S_1(p) \\ &\forall c, \forall p, \text{Card}(p,c) \Rightarrow S_2(c) \\ &\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$

Playing Cards Revisited

$$\begin{aligned} &\forall p, \exists c, \text{Card}(p,c) \\ &\forall c, \exists p, \text{Card}(p,c) \\ &\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$


... ..

Skolemization

$$\begin{aligned} &\forall p, \forall c, \text{Card}(p,c) \Rightarrow S_1(p) \\ &\forall c, \forall p, \text{Card}(p,c) \Rightarrow S_2(c) \\ &\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$

$w(S_1) = 1$ and $w(\neg S_1) = -1$

$w(S_2) = 1$ and $w(\neg S_2) = -1$

Playing Cards Revisited

$\forall p, \exists c, \text{Card}(p,c)$
 $\forall c, \exists p, \text{Card}(p,c)$
 $\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c'$



... ..

Skolemization

$\forall p, \forall c, \text{Card}(p,c) \Rightarrow \textcolor{red}{S_1}(p)$
 $\forall c, \forall p, \text{Card}(p,c) \Rightarrow \textcolor{red}{S_2}(c)$
 $\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c'$



... ..

Atom counting

$w(\textcolor{red}{S_1}) = \textcolor{blue}{1}$ and $w(\neg \textcolor{red}{S_1}) = -\textcolor{blue}{1}$

$w(\textcolor{red}{S_2}) = \textcolor{blue}{1}$ and $w(\neg \textcolor{red}{S_2}) = -\textcolor{blue}{1}$

Playing Cards Revisited

$$\begin{aligned} &\forall p, \exists c, \text{Card}(p,c) \\ &\forall c, \exists p, \text{Card}(p,c) \\ &\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$


...

Skolemization

$$\begin{aligned} &\forall p, \forall c, \text{Card}(p,c) \Rightarrow \textcolor{red}{S}_1(p) \\ &\forall c, \forall p, \text{Card}(p,c) \Rightarrow \textcolor{red}{S}_2(c) \\ &\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$


...

Atom counting

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$w(\textcolor{red}{S}_1) = \textcolor{blue}{1}$ and $w(\neg \textcolor{red}{S}_1) = -1$

$w(\textcolor{red}{S}_2) = \textcolor{blue}{1}$ and $w(\neg \textcolor{red}{S}_2) = -1$

Playing Cards Revisited

$$\begin{aligned} &\forall p, \exists c, \text{Card}(p, c) \\ &\forall c, \exists p, \text{Card}(p, c) \\ &\forall p, \forall c, \forall c', \text{Card}(p, c) \wedge \text{Card}(p, c') \Rightarrow c = c' \end{aligned}$$


... Skolemization

$$\begin{aligned} &\forall p, \forall c, \text{Card}(p, c) \Rightarrow \textcolor{red}{S}_1(p) \\ &\forall c, \forall p, \text{Card}(p, c) \Rightarrow \textcolor{red}{S}_2(c) \\ &\forall p, \forall c, \forall c', \text{Card}(p, c) \wedge \text{Card}(p, c') \Rightarrow c = c' \end{aligned}$$


... Atom counting

$$\forall p, \forall c, \forall c', \text{Card}(p, c) \wedge \text{Card}(p, c') \Rightarrow c = c'$$


... \forall -Rule

$w(\textcolor{red}{S}_1) = \textcolor{blue}{1}$ and $w(\neg \textcolor{red}{S}_1) = -1$

$w(\textcolor{red}{S}_2) = \textcolor{blue}{1}$ and $w(\neg \textcolor{red}{S}_2) = -1$

Playing Cards Revisited

$$\begin{aligned} &\forall p, \exists c, \text{Card}(p, c) \\ &\forall c, \exists p, \text{Card}(p, c) \\ &\forall p, \forall c, \forall c', \text{Card}(p, c) \wedge \text{Card}(p, c') \Rightarrow c = c' \end{aligned}$$


... Skolemization

$$\begin{aligned} &\forall p, \forall c, \text{Card}(p, c) \Rightarrow \textcolor{red}{S}_1(p) \\ &\forall c, \forall p, \text{Card}(p, c) \Rightarrow \textcolor{red}{S}_2(c) \\ &\forall p, \forall c, \forall c', \text{Card}(p, c) \wedge \text{Card}(p, c') \Rightarrow c = c' \end{aligned}$$


... Atom counting

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$$\forall c, \forall c', \text{Card}(c) \wedge \text{Card}(c') \Rightarrow c = c'$$

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Playing Cards Revisited

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... Atom counting

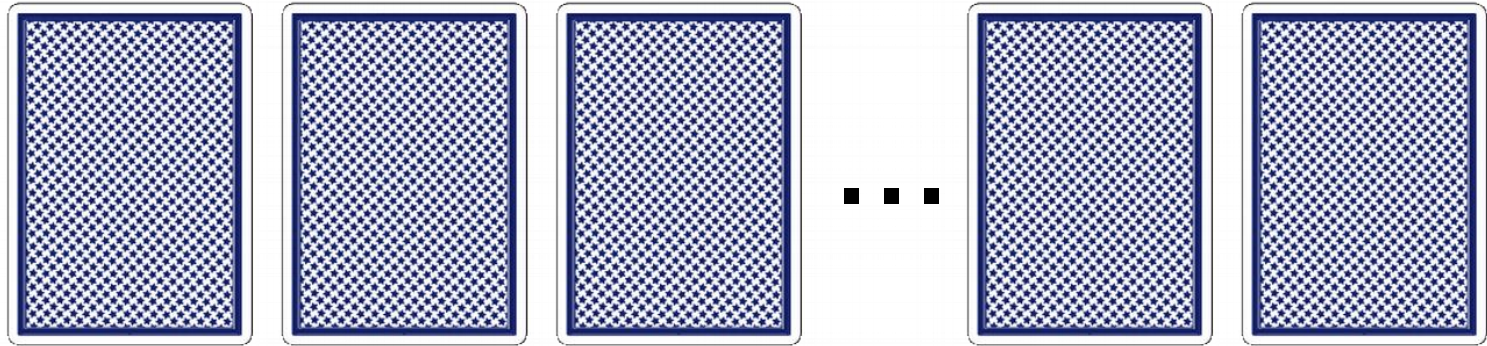
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... \forall -Rule

$$\forall c, \forall c', \text{Card}(c) \wedge \text{Card}(c') \Rightarrow c = c'$$


...

Playing Cards Revisited



Let us automate this:

- **Lifted** probabilistic inference algorithm

$$\#SAT = \sum_{k=0}^n \binom{n}{k} \sum_{l=0}^n \binom{n}{l} (l+1)^k (-1)^{2n-k-l} = n!$$

Computed in time polynomial in n

Summary Lifted Inference

- By definition: PTIME data complexity
Also: \exists FO compilation = \exists Query Plan
- However: only works for “liftable” queries
- Preprocessing based on logical rewriting
- The rules: Deceptively simple: the only surprising rules are I/E and atom counting
- Rules are captured by a query plan or first-order NNF circuit

Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC



- Part 5: Completeness of Lifted Inference
- Part 6: Query Compilation
- Part 7: Symmetric Lifted Inference Complexity
- Part 8: Open-World Probabilistic Databases
- Part 9: Discussion & Conclusions

Lifted Inference on Asymmetric DB

Preprocess Q (omitted from this talk; see [Suciu'11]),
then apply these rules (some have preconditions)

$$P(\neg Q) = 1 - P(Q) \quad \text{negation}$$

$$\begin{aligned} P(Q1 \wedge Q2) &= P(Q1)P(Q2) \\ P(Q1 \vee Q2) &= 1 - (1 - P(Q1))(1 - P(Q2)) \end{aligned}$$

Independent
join / union

$$\begin{aligned} P(\exists z Q) &= 1 - \prod_{A \in \text{Domain}} (1 - P(Q[A/z])) \\ P(\forall z Q) &= \prod_{A \in \text{Domain}} P(Q[A/z]) \end{aligned}$$

Independent project

$$\begin{aligned} P(Q1 \wedge Q2) &= P(Q1) + P(Q2) - P(Q1 \vee Q2) \\ P(Q1 \vee Q2) &= P(Q1) + P(Q2) - P(Q1 \wedge Q2) \end{aligned}$$

Inclusion/
exclusion

Example: Liftable Clause

$$Q = \forall x \forall y S(x,y) \Rightarrow R(y) \quad = \forall y (\exists x S(x,y) \Rightarrow R(y))$$

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$$Q = \forall x \forall y S(x,y) \Rightarrow R(y) \quad = \forall y (\exists x S(x,y) \Rightarrow R(y))$$

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Indep. \forall

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Indep. \forall

$$P(Q) = \prod_{B \in \text{Domain}} [1 - P(\exists x S(x, B)) \times (1 - P(R(b)))]$$

Indep. or:
 $P(X \Rightarrow Y) =$
 $= P(\neg X \vee Y)$
 $= P(X) (1 - P(Y))$

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Indep. \exists

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$$Q = \forall x \forall y S(x,y) \Rightarrow R(y) \quad = \forall y (\exists x S(x,y) \Rightarrow R(y))$$

$$P(Q) = \prod_{B \in \text{Domain}} P(\exists x S(x, B) \Rightarrow R(B)) \quad \text{Indep. } \forall$$

$$P(Q) = \prod_{B \in \text{Domain}} [1 - P(\exists x S(x, B)) \times (1 - P(R(b)))]$$

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 $P(X \Rightarrow Y) =$
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$$P(Q) = \prod_{B \in \text{Domain}} [1 - (1 - \prod_{A \in \text{Domain}} (1 - P(S(A, B)))) \times (1 - P(R(B)))]$$

Indep. \exists

Lookup the probabilities in **D**

Example: Liftable Clause

$$Q = \forall x \forall y S(x,y) \Rightarrow R(y) \quad = \forall y (\exists x S(x,y) \Rightarrow R(y))$$

$$P(Q) = \prod_{B \in \text{Domain}} P(\exists x S(x, B) \Rightarrow R(B)) \quad \text{Indep. } \forall$$

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Lookup the probabilities in **D**

Indep. \exists

Runtime = $O(n^2)$.

Two Questions

- Question 1: Are the lifted rules complete?
 - We know that they get stuck on some queries
 - Should we add more rules?
- Question 2: Are lifted rules stronger than grounded?
 - Lifted rules can also be grounded
 - Any advantage over grounded inference?

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Complete for “unate \forall FO” and for “unate \exists FO”

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Complete for “unate \forall FO” and for “unate \exists FO”

- Question 2: Are lifted rules stronger than grounded?
 - Lifted rules can also be grounded
 - Any advantage over grounded inference?

Strictly stronger than DPLL-based algorithms

$$\text{FO}^{\text{un}} = \text{Unate FO}$$

An FO sentence is unate if:

- Negations occur only on atoms
- Every relational symbol R either occurs only positively, or only negatively

$\forall \text{FO}^{\text{un}}$ ($\exists \text{FO}^{\text{un}}$) = restrict quantifiers too

$Q = \forall x \forall y (\text{Smoker}(x) \vee \neg \text{Friend}(x,y))$
 $\wedge \forall x \forall y (\neg \text{Friend}(x,y) \vee \text{Drinker}(y))$

Not unate

Unate

$Q = \forall x \forall y (\text{Smoker}(x) \vee \neg \text{Friend}(x,y))$
 $\wedge \forall x \forall y (\text{Friend}(x,y) \vee \neg \text{Drinker}(y))$

1. Are the Lifted Rules Complete?

We use complexity classes

- Inference rules: **PTIME** data complexity
- Some queries: **#P**-hard data complexity

Dichotomy Theorem for $\forall\text{FO}^{\text{un}}$ (or $\exists\text{FO}^{\text{un}}$)

- If lifted rules succeed, then query in **PTIME**
- If lifted rules fail, then query is **#P**-hard

Implies lifted rules are complete for $\forall\text{FO}^{\text{un}}$, $\exists\text{FO}^{\text{un}}$

Will show in two steps: **Small** and **Big Dichotomy Theorem**

NP v.s. #P

Decision Problems:

- SAT = Satisfiability Problem
- SAT is NP-complete [Cook'71]

Counting Problems:

- #SAT = model counting
- #SAT is #P-complete [Valiant'79]

Note: it would be wrong to say “#SAT is NP-complete”

Positive Partitioned 2CNF

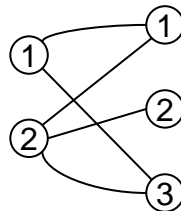
A PP2CNF is:

$$F = \bigwedge_{(i,j) \in E} (x_i \vee y_j)$$

where E = the edge set of a bipartite graph

$$F = (x_1 \vee y_1) \wedge (x_2 \vee y_1) \wedge (x_2 \vee y_3) \wedge (x_1 \vee y_3) \wedge (x_2 \vee y_2)$$

E :



Theorem [Provan'83] #PP2CNF is **#P**-hard

Unliftable Clause

$$H_0 = \forall x \forall y (R(x) \vee S(x, y) \vee T(y))$$

Independent Project

not possible:

For $A_1 \neq A_2$,

$H_0[A_1/x]$ and $H_0[A_2/x]$
are dependent!

Unliftable Clause

$$H_0 = \forall x \forall y (R(x) \vee S(x, y) \vee T(y))$$

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Theorem. Computing $P_D(H_0)$ is #P-hard in the size of D

[Dalvi&S.2004]

Unliftable Clause

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[Dalvi&S.2004]

Proof: PP2CNF: $F = (X_{i1} \vee Y_{j1}) \wedge (X_{i2} \vee Y_{j2}) \wedge \dots$ reduce $\#F$ to computing $P_D(H_0)$

By example:

Unliftable Clause

$$H_0 = \forall x \forall y (R(x) \vee S(x, y) \vee T(y))$$

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By example:

$$F = (X_1 \vee Y_1) \wedge (X_1 \vee Y_2) \wedge (X_2 \vee Y_2)$$

D (tuples not shown have $P=1$)

| R | |
|----------------|-----|
| X | P |
| x ₁ | 0.5 |
| x ₂ | 0.5 |

| S | | |
|----------------|----------------|---|
| X | Y | P |
| x ₁ | y ₁ | 0 |
| x ₁ | y ₂ | 0 |
| x ₂ | y ₂ | 0 |

| T | |
|----------------|-----|
| Y | P |
| y ₁ | 0.5 |
| y ₂ | 0.5 |

Unliftable Clause

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For $A_1 \neq A_2$,

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[Dalvi&S.2004]

Proof: PP2CNF: $F = (X_{i1} \vee Y_{j1}) \wedge (X_{i2} \vee Y_{j2}) \wedge \dots$ reduce $\#F$ to computing $P_D(H_0)$

By example:

$$F = (X_1 \vee Y_1) \wedge (X_1 \vee Y_2) \wedge (X_2 \vee Y_2)$$

$P_D(H_0) = P(F)$; hence $P_D(H_0)$ is #P-hard

D (tuples not shown have $P=1$)

| R | |
|----------------|-----|
| X | P |
| x ₁ | 0.5 |
| x ₂ | 0.5 |

| S | | |
|----------------|----------------|---|
| X | Y | P |
| x ₁ | y ₁ | 0 |
| x ₁ | y ₂ | 0 |
| x ₂ | y ₂ | 0 |

| T | |
|----------------|-----|
| Y | P |
| y ₁ | 0.5 |
| y ₂ | 0.5 |

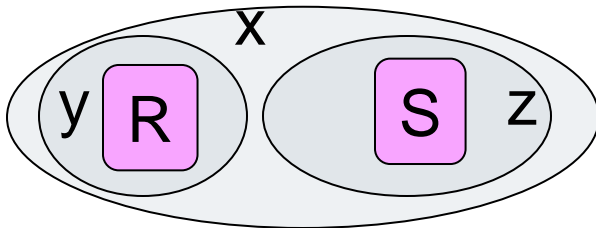
Hierarchical Queries

Fix Q ; $\text{at}(x)$ = set of atoms (=literals) containing the variable x

Definition Q is **hierarchical** if for all variables x, y :
 $\text{at}(x) \subseteq \text{at}(y)$ or $\text{at}(x) \supseteq \text{at}(y)$ or $\text{at}(x) \cap \text{at}(y) = \emptyset$

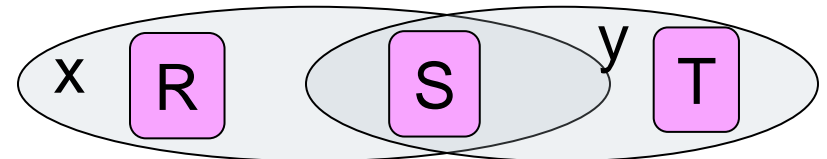
Hierarchical

$$Q = \forall x \forall y \forall z (S(x, y) \vee T(x, z))$$



Non-hierarchical

$$H_0 = \forall x \forall y (R(x) \vee S(x, y) \vee T(y))$$



The Small Dichotomy Theorem

[Dalvi&S.04]

Theorem Let Q be one clause, with no repeated symbols

- If Q is hierarchical, then $P_D(Q)$ is in PTIME.
- If Q is not hierarchical then $P_D(Q)$ is #P-hard.

Checking “ Q is hierarchical” is in AC^0 (expression complexity)

The Small Dichotomy Theorem

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Checking “ Q is hierarchical” is in AC^0 (expression complexity)

[Dalvi,S.'12]

Fact: Any non-hierarchical Q in $\forall FO^{un}$ ($\exists FO^{un}$) is #P-hard

Next: consider only hierarchical queries in $\forall FO^{un}$ ($\exists FO^{un}$)

Clause with Repeated Symbols

$$Q_j = \forall x_1 \forall y_1 \forall x_2 \forall y_2 (S(x_1, y_1) \vee R(y_1) \vee S(x_2, y_2) \vee T(y_2))$$

Clause with Repeated Symbols

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$$= [\underbrace{\forall x_1 \forall y_1 S(x_1, y_1) \vee R(y_1)}_{Q_1}] \vee [\underbrace{\forall x_2 \forall y_2 S(x_2, y_2) \vee T(y_2)}_{Q_2}]$$

Clause with Repeated Symbols

$$Q_J = \forall x_1 \forall y_1 \forall x_2 \forall y_2 (S(x_1, y_1) \vee R(y_1) \vee S(x_2, y_2) \vee T(y_2))$$

$$= [\forall x_1 \forall y_1 S(x_1, y_1) \vee R(y_1)] \vee [\forall x_2 \forall y_2 S(x_2, y_2) \vee T(y_2)]$$

Q_1

Q_2

$$P(Q_J) = P(Q_1) + P(Q_2) - P(Q_1 \wedge Q_2)$$

PTIME (have seen before)

Clause with Repeated Symbols

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$$P(Q_J) = P(Q_1) + P(Q_2) - P(Q_1 \wedge Q_2)$$

PTIME (have seen before)

$$y = y_1 = y_2$$

$$\begin{aligned} Q_1 \wedge Q_2 &= \forall y [(\forall x_1 S(x_1, y) \vee R(y)) \wedge (\forall x_2 S(x_2, y) \vee T(y))] \\ &= \forall y [\forall x S(x, y) \vee (R(y) \wedge T(y))] \end{aligned}$$

Clause with Repeated Symbols

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$$P(Q_1 \wedge Q_2) = \prod_{B \in \text{Domain}} P[\forall x. S(x, B) \vee (R(B) \wedge T(B))] = \dots \text{etc}$$

$$\text{Runtime} = O(n^2).$$

Unliftable Queries H_k

$$H_0 = R(x) \vee S(x, y) \vee T(y)$$

$$H_1 = [R(x_0) \vee S(x_0, y_0)] \wedge [S(x_1, y_1) \vee T(y_1)]$$

Will drop \forall to reduce clutter

Every H_k , $k \geq 1$
is hierarchical

Unliftable Queries H_k

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$$H_0 = R(x) \vee S(x, y) \vee T(y)$$

$$H_1 = [R(x_0) \vee S(x_0, y_0)] \wedge [S(x_1, y_1) \vee T(y_1)]$$

$$H_2 = [R(x_0) \vee S_1(x_0, y_0)] \wedge [S_1(x_1, y_1) \vee S_2(x_1, y_1)] \vee [S_2(x_2, y_2) \vee T(y_2)]$$

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$$H_3 = [R(x_0) \vee S_1(x_0, y_0)] \wedge [S_1(x_1, y_1) \vee S_2(x_1, y_1)] \wedge [S_2(x_2, y_2) \vee S_3(x_2, y_2)] \wedge [S_3(x_3, y_3) \vee T(y_3)]$$

...

Every H_k , $k \geq 1$
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Unliftable Queries H_k

Will drop \forall to reduce clutter

$$H_0 = R(x) \vee S(x, y) \vee T(y)$$

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...

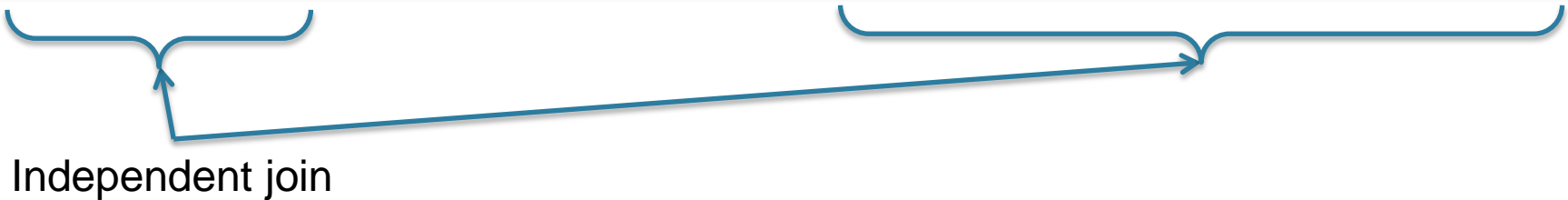
Every H_k , $k \geq 1$
is hierarchical

Theorem. [Dalvi&S'12] Every query H_k is #P-hard

A Closer Look at H_k

If we drop any one clause \rightarrow in PTIME

$$H_3 = [R(x_0) \vee S_1(x_0, y_0)] \wedge [\cancel{S_1(x_1, y_1)} \vee \cancel{S_2(x_1, y_1)}] \wedge [S_2(x_2, y_2) \vee S_3(x_2, y_2)] \wedge [S_3(x_3, y_3) \vee T(y_3)]$$



A Closer Look at H_k

If we drop any one clause \rightarrow in PTIME

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Independent join

The diagram shows a blue bracket under the first conjunct $[R(x_0) \vee S_1(x_0, y_0)]$ and another blue bracket under the third conjunct $[S_2(x_2, y_2) \vee S_3(x_2, y_2)]$. A blue arrow points from the first bracket to the second, indicating an independent join. The second conjunct $[S_1(x_1, y_1) \vee S_2(x_1, y_1)]$ is crossed out with a red line.

If we replace $T(y_3)$ with $T(x_3)$ then in PTIME

$$[R(x_0) \wedge S_1(x_0, y_0)] \wedge [S_1(x_1, y_1) \vee S_2(x_1, y_1)] \wedge [S_2(x_2, y_2) \vee S_3(x_2, y_2)] \wedge [S_3(x_3, y_3) \vee T(x_3)]$$

Independent project on $x_0 = x_1 = x_2 = x_3$

The diagram shows a blue arrow pointing from the text "Independent project on $x_0 = x_1 = x_2 = x_3$ " to the variable x_3 in the expression $T(x_3)$ of the fourth conjunct.

Cancellations

Q_W = a Boolean expression
over the clauses in H_3 Yet, in PTIME

$$Q_W = [(R(x_0) \vee S_1(x_0, y_0)) \wedge (S_2(x_2, y_2) \vee S_3(x_2, y_2))] \vee /* Q_1 */ \\ [(R(x_0) \vee S_1(x_0, y_0)) \wedge (S_3(x_3, y_3) \vee T(y_3))] \vee /* Q_2 */ \\ [(S_1(x_1, y_1) \vee S_2(x_1, y_1)) \wedge (S_3(x_3, y_3) \vee T(y_3))] /* Q_3 */$$

Cancellations

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$$P(Q_W) = P(Q_1) + P(Q_2) + P(Q_3) + \\ - P(Q_1 \wedge Q_2) - P(Q_2 \wedge Q_3) - P(Q_1 \wedge Q_3) \\ + P(Q_1 \wedge Q_2 \wedge Q_3)$$

Also = H_3

= H_3 (hard !)

Cancellations

Q_W = a Boolean expression
over the clauses in H_3 Yet, in **PTIME**

$$Q_W = [(R(x_0) \vee S_1(x_0, y_0)) \wedge (S_2(x_2, y_2) \vee S_3(x_2, y_2))] \vee /* Q_1 */ \\ [(R(x_0) \vee S_1(x_0, y_0)) \wedge (S_3(x_3, y_3) \vee T(y_3))] \vee /* Q_2 */ \\ [(S_1(x_1, y_1) \vee S_2(x_1, y_1)) \wedge (S_3(x_3, y_3) \vee T(y_3))] /* Q_3 */$$

$$P(Q_W) = P(Q_1) + P(Q_2) + P(Q_3) + \\ - P(Q_1 \wedge Q_2) - P(Q_2 \wedge Q_3) - P(Q_1 \wedge Q_3) \\ + P(Q_1 \wedge Q_2 \wedge Q_3)$$

= H_3 (hard !)

Also = H_3

Need to cancel terms to compute the query in **PTIME**

Using Mobius' function in the the lattice of Q 's minterms [Suciu'11]

The Big Dichotomy Theorem

Call Q liftable if the rules don't get stuck.

Dichotomy Theorem [Dalvi'12] Fix a $\forall\text{FO}^{\text{un}}$ query Q .

1. If Q is **liftable**, then $P(Q)$ is in PTIME
2. If Q is **not liftable**, then $P(Q)$ is #P-complete

Note Original formulation for UCQ;

Immediate extension to $\forall\text{FO}^{\text{un}}$ and for $\exists\text{FO}^{\text{un}}$

Discussion

- This answers Question 1: lifted inference rules are complete for $\forall\text{FO}^{\text{un}}$ (and for $\exists\text{FO}^{\text{un}}$)
- Notice: we did not use any symmetries!
- Beyond unate FO? Conjectures:
 - Rules+resolution* complete for CNF-FO
 - No complete set of rules for FO

* $Q = \forall x \forall y (R(x) \vee S(x,y)) \wedge \forall x \forall y (\neg S(x,y) \vee T(y))$
 $= \forall x \forall y (R(x) \vee S(x,y)) \wedge \forall x \forall y (\neg S(x,y) \vee T(y)) \wedge \forall x \forall y (R(x) \vee T(y))$

Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC



- Part 5: Completeness of Lifted Inference
- Part 6: Query Compilation
- Part 7: Symmetric Lifted Inference Complexity
- Part 8: Open-World Probabilistic Databases
- Part 9: Discussion & Conclusions

Question 2. Are lifted rules stronger than grounded?

Alternative to lifting:

1. Ground the FO sentence
 2. Do WMC on the propositional formula
- There is no reason why grounded inference should be weaker than lifted inference
 - However, existing grounded algorithms are strictly weaker than lifted inference

Algorithms for Model Counting

[Gomes'08] Based on full search DPLL:

- Shannon expansion.
$$\#F = \#F[X=0] + \#F[X=1]$$
- Caching.
Store $\#F$, look it up later
- Components. If $\text{Vars}(F1) \cap \text{Vars}(F2) = \emptyset$:
$$\#(F1 \wedge F2) = \#F1 * \#F2$$

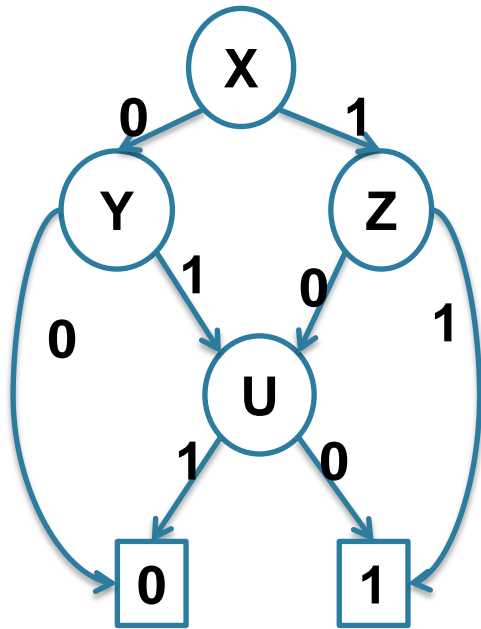
Knowledge Compilation

Definition (informal): represent the Boolean formula F in a circuit where $WMC(F)$ is in PTIME in the size of the representation

Why we care:

- The trace of any inference algorithm is a knowledge compilation
- Lower bounds on $\text{size}(KC)$ give lower bounds on the algorithm's runtime

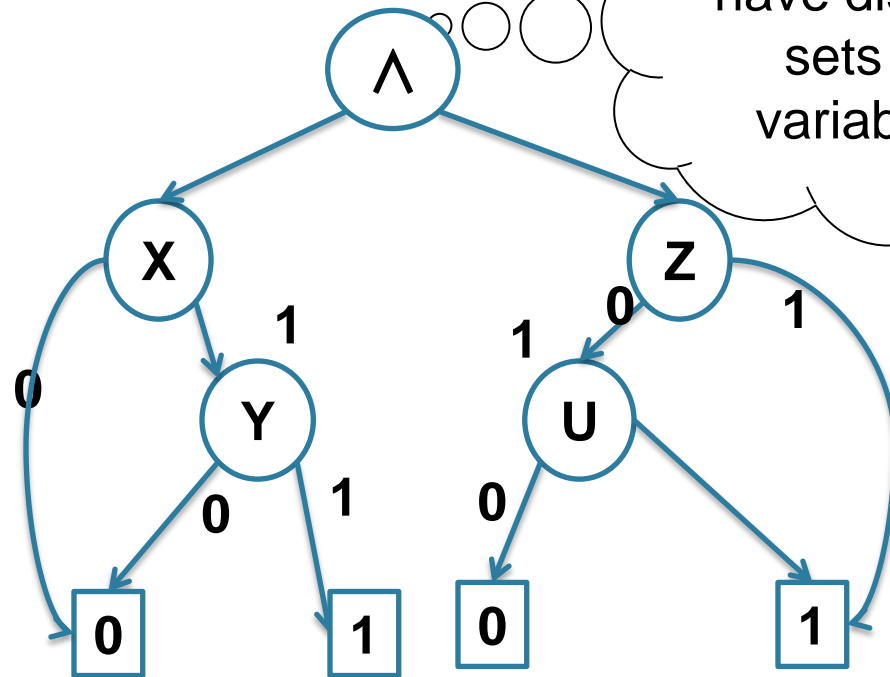
Knowledge Compilation Targets



FBDD:

Decision-, sink-nodes

OBDD: fixed variable order



Decision-DNNF

add: Λ -nodes

DPLL and Knowledge Compilation

Fact: Trace of full-search DPLL \rightarrow KC:

- Basic DPLL
 - \rightarrow decision trees
- DPLL + caching
 - \rightarrow OBDD (fixed variable order)
 - \rightarrow FBDD
- DPLL + caching + components
 - \rightarrow decision-DNNF

Hard Queries

$H_0 = \forall x \forall y (R(x) \vee S(x,y) \vee T(y))$ = non-hierarchical
 H_k = hierarchical, has inversion, for $k \geq 1$

Grounded Boolean formulas:

$$F_n(H_0) = \bigwedge_{i \in [n], j \in [n]} (R_i \vee S_{ij} \vee T_j)$$

Th. [Beame'14] Any FBDD for $F_n(H_k)$ has size $\geq 2^{n-1}/n$.
Same holds for any non-hierarchical query.

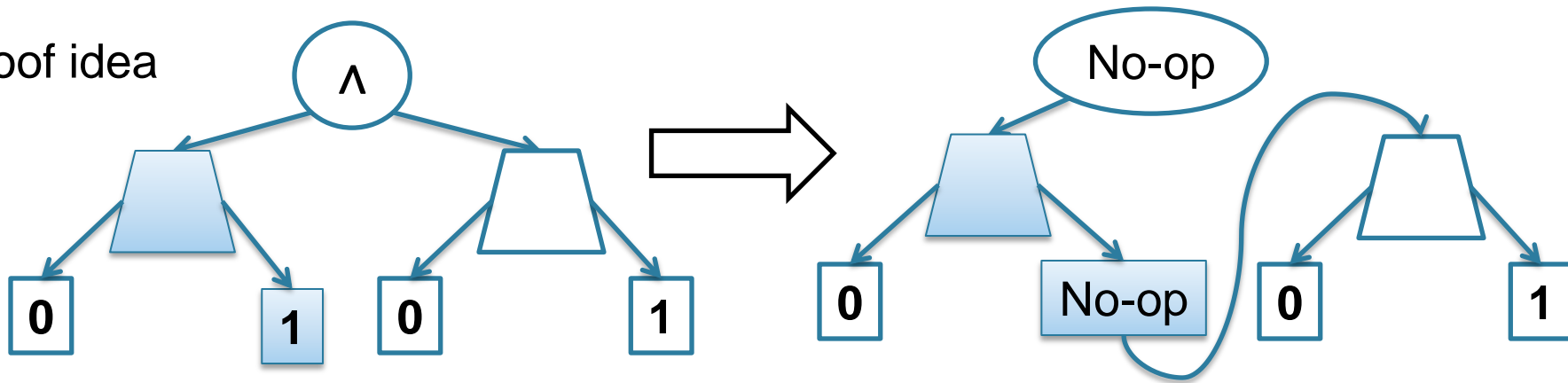
What about Decision-DNNFs?

Decision-DNNF to FBDD

Optimal
[Razgon]

Theorem If F has a Decision-DNNF with N nodes, then F has an FBDD with at most $N^{1+\log(N)}$ nodes.

Proof idea

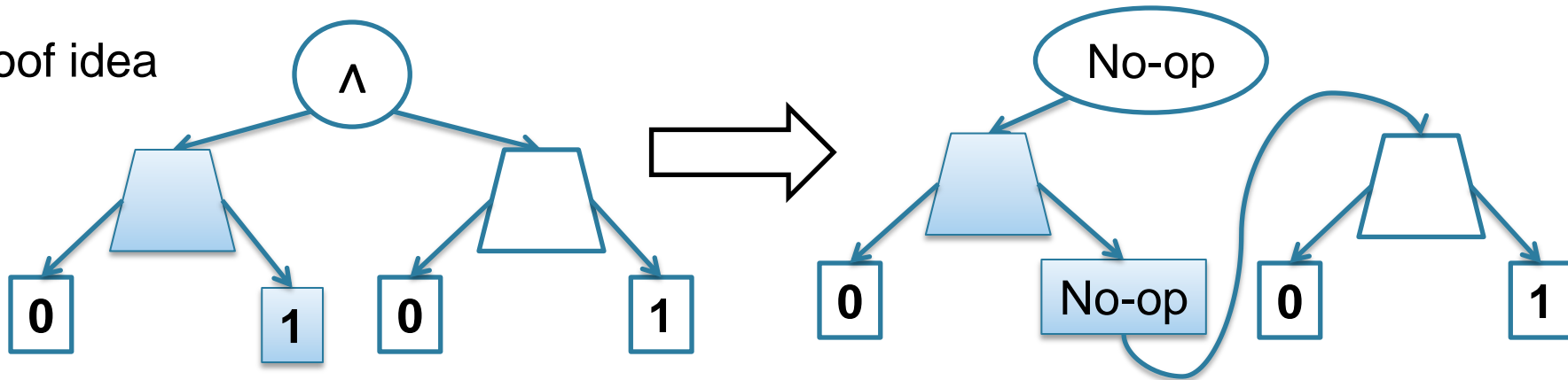


Decision-DNNF to FBDD

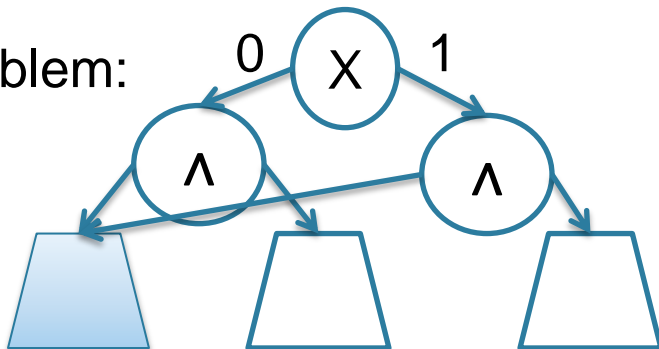
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Problem:

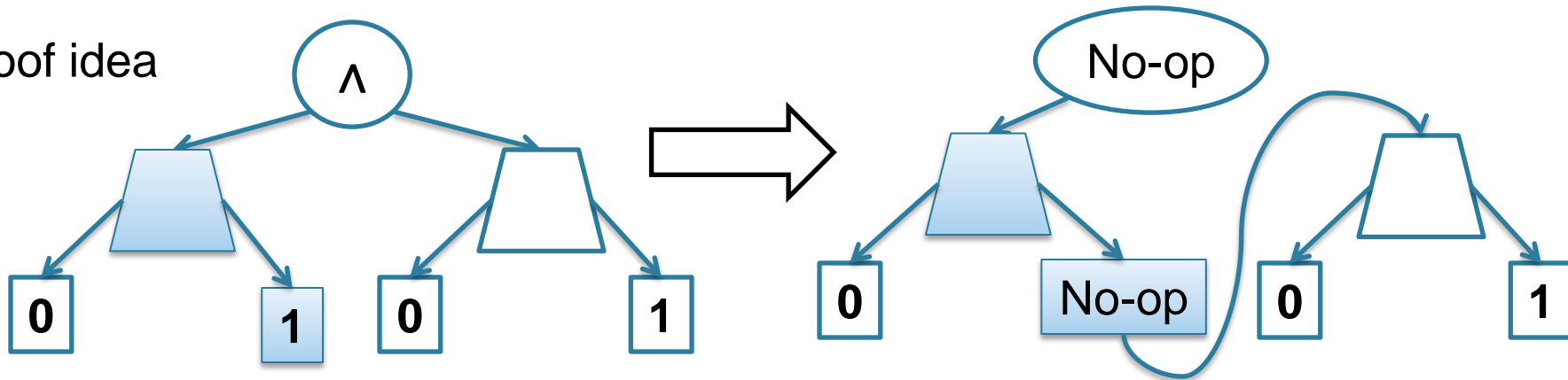


Decision-DNNF to FBDD

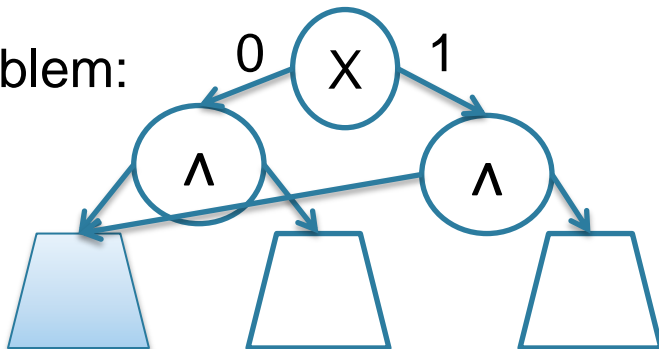
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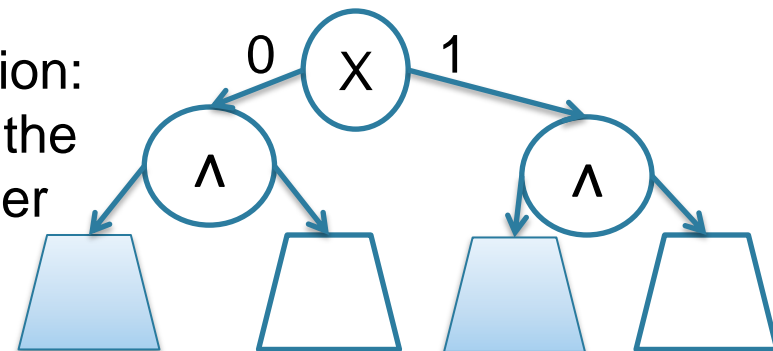
Proof idea



Problem:



Solution:
copy the
smaller
child



Hard Queries

Corollary Any Decision-DNNF for $F_n(H_k)$ has size $2^{\Omega(\sqrt{n})}$
Same holds for any non-hierarchical query.

Proof. N -node Decision-DNNF to $N^{1+\log(N)}$ nodes FBDD.

$$N^{1+\log(N)} > 2^{n-1}/n ,$$

$$\log(N) + \log^2(N) > n - 1 - \log(n)$$

$$\log^2(N) = \Omega(n)$$

$$\log(N) = \Omega(\sqrt{n})$$

Lifted v.s. Grounded Inference

Non-hierarchical Q
(e.g. H_0)

| | |
|----------------------|------------------------|
| Lifted $P(Q)$ | #P-hard |
| Grounded $P(F_n(Q))$ | $2^{\Omega(\sqrt{n})}$ |

What about hierarchical queries ?

Inversion-Free Queries

Definition An **inversion** in Q is a sequence of co-occurring vars:

$(x_0, y_0), (x_1, y_1), \dots, (x_k, y_k),$ such that:

- $\text{at}(x_0) \not\subseteq \text{at}(y_0), \text{at}(x_1) = \text{at}(y_1), \dots, \text{at}(x_{k-1}) = \text{at}(y_{k-1}), \text{at}(x_k) \not\subseteq \text{at}(y_k)$
- For all $i=1, \dots, k-1$ there exists two atoms in Q of the form:
 $S_i(\dots, x_{i-1}, \dots, y_{i-1}, \dots)$ and $S_i(\dots, x_i, \dots, y_i, \dots)$

Inversion-free implies hierarchical, but converse fails

$$Q = [R(x_0) \vee S(x_0, y_0)] \wedge [S(x_1, y_1) \vee T(x_1)]$$

Inversion-free

Inversion

$$H_1 = [R(x_0) \vee S(x_0, y_0)] \wedge [S(x_1, y_1) \vee T(y_1)]$$

Easy Queries

[Jha&S.11], [Beame'15]

Theorem Let Q in $\forall\text{FO}^{\text{un}}$

1. If Q has inversion then OBDD for $F_n(Q)$ has size $\geq 2^{n-1}/n$
2. Else, $F_n(Q)$ has OBDD of width $2^{\#\text{atoms}(Q)}$ (size $O(n)$)

Proof (part 2 only – next slide)

Easy Queries

[Beame&Liew'15] Extended to SDD.
Thus, over $\forall\text{FO}^{\text{un}}$, OBDD \approx SDD

[Jha&S.11], [Beame'15]

Theorem Let Q in $\forall\text{FO}^{\text{un}}$

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Proof (part 2 only – next slide)

Easy Queries

[Bova'16] SDD more succinct than OBDD (HWB)

[Beame&Liew'15] Extended to SDD.
Thus, over $\forall\text{FO}^{\text{un}}$, $\text{OBDD} \approx \text{SDD}$

[Jha&S.11], [Beame'15]

Theorem Let Q in $\forall\text{FO}^{\text{un}}$

1. If Q has inversion then OBDD for $F_n(Q)$ has size $\geq 2^{n-1}/n$
2. Else, $F_n(Q)$ has OBDD of width $2^{\#\text{atoms}(Q)}$ (size $O(n)$)

Proof (part 2 only – next slide)

$$Q = [R(x) \vee S(x,y)] \wedge [T(x') \vee S(x',y')]$$

$$Q = [R(x) \vee S(x,y)] \wedge [T(x') \vee S(x',y')]$$

$$n = 2$$

$$\Pi = \underbrace{R_1 T_1 S_{11} S_{12}}_{x=1} \underbrace{R_2 T_2 S_{21} S_{22}}_{x=2}$$

$$\boxed{C_1 = R(x) \vee S(x,y)} \quad \wedge \quad \boxed{C_2 = T(x') \wedge S(x',y')} \quad = \quad \boxed{Q = [R(x) \vee S(x,y)] \wedge [T(x') \vee S(x',y')]}$$

$$\begin{array}{l} n = 2 \\ \Pi = R_1 T_1 S_{11} S_{12} R_2 T_2 S_{21} S_{22} \\ \underbrace{\hspace{1.5cm}}_{x=1} \quad \underbrace{\hspace{1.5cm}}_{x=2} \end{array}$$

$$\boxed{C_1 = R(x) \vee S(x,y)} \quad \wedge \quad \boxed{C_2 = T(x') \wedge S(x',y')} = \boxed{Q = [R(x) \vee S(x,y)] \wedge [T(x') \vee S(x',y')]}$$

$$F_2(C_1) = (R_1 \vee S_{11}) \wedge (R_1 \vee S_{12}) \wedge (R_2 \vee S_{21}) \wedge (R_2 \vee S_{22})$$

$$n = 2$$

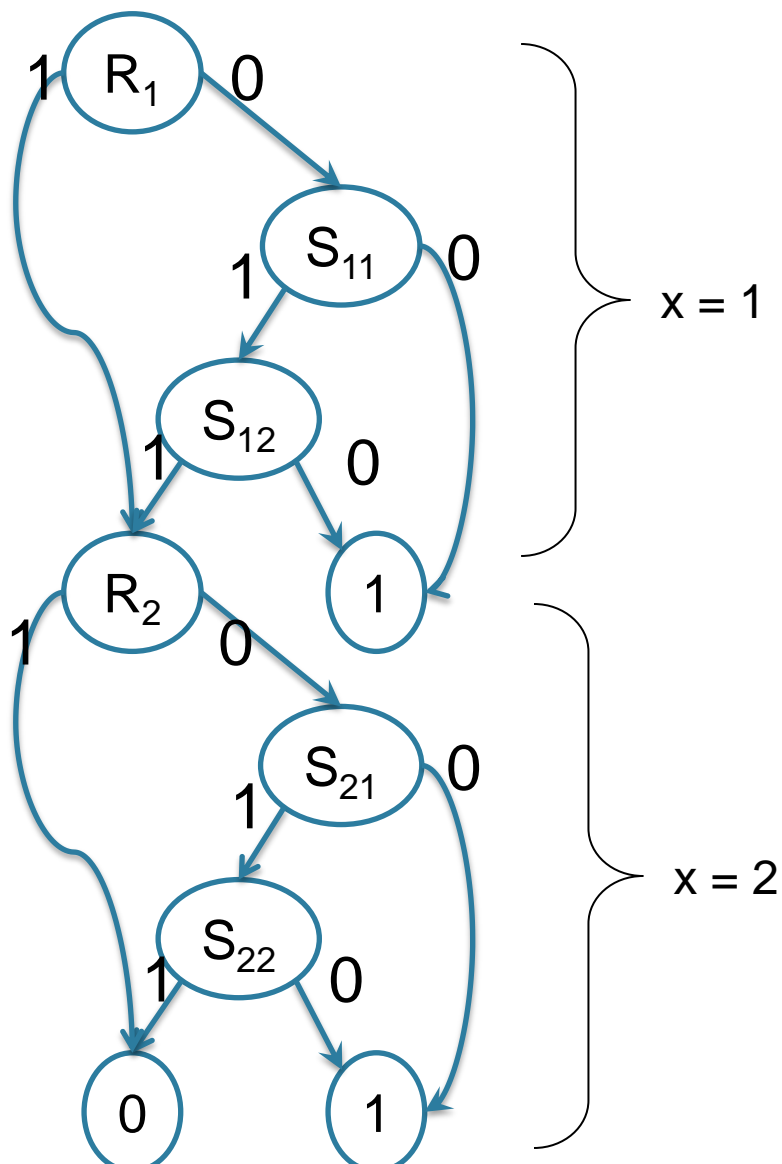
$$\Pi = \underbrace{R_1 T_1 S_{11} S_{12}}_{x=1} \underbrace{R_2 T_2 S_{21} S_{22}}_{x=2}$$

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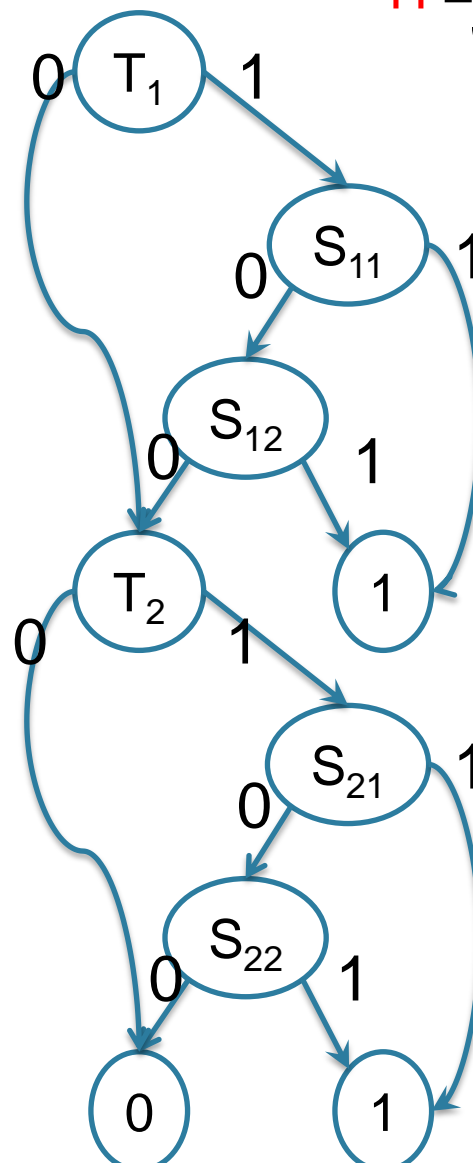
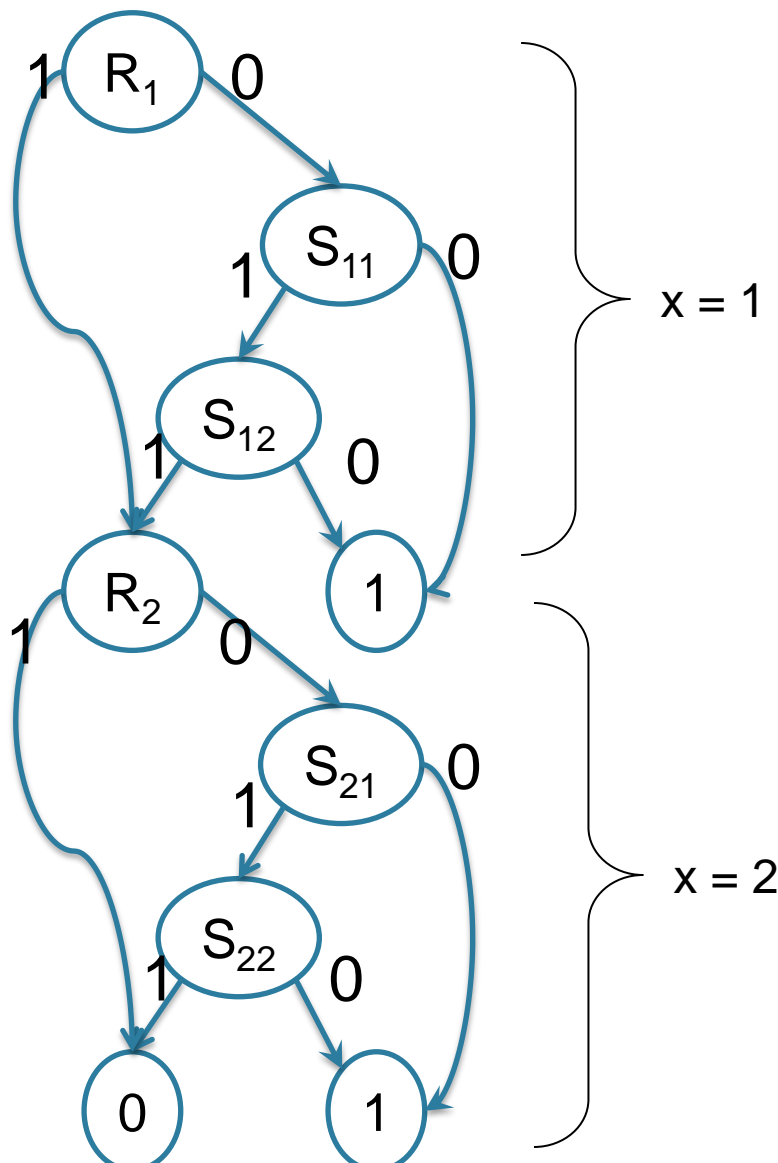


$$\boxed{C_1 = R(x) \vee S(x,y)} \quad \wedge \quad \boxed{C_2 = T(x') \wedge S(x',y')} = \boxed{Q = [R(x) \vee S(x,y)] \wedge [T(x') \vee S(x',y')]}$$

$$F_2(C_1) = (R_1 \vee S_{11}) \wedge (R_1 \vee S_{12}) \wedge (R_2 \vee S_{21}) \wedge (R_2 \vee S_{22})$$

$$n = 2$$

$$\Pi = \underbrace{R_1 T_1 S_{11} S_{12}}_{x=1} \underbrace{R_2 T_2 S_{21} S_{22}}_{x=2}$$



Same variable order Π in both OBDDs!

OBDD for $Q = C_1 \wedge C_2$ has width = width1 \times width2

Lifted v.s. Grounded Inference

Non-
hierarchical Q Inversion
(e.g. H_0) -free Q

| | | |
|----------------------|------------------------|-------|
| Lifted $P(Q)$ | #P-hard | PTIME |
| Grounded $P(F_n(Q))$ | $2^{\Omega(\sqrt{n})}$ | PTIME |

Easy/Hard Queries

Main result: a class of queries Q such that:

- Lifted inference: $P(Q)$ in PTIME
- Grounded inference: $P(F_n(Q))$ exponential time

Significance: limitation of DPLL-based algorithms for model counting

Clauses of H_k

$$H_{k0} = \forall x \forall y R(x) \vee S_1(x, y)$$

$$H_{k1} = \forall x \forall y S_1(x, y) \vee S_2(x, y)$$

$$H_{k2} = \forall x \forall y S_2(x, y) \vee S_3(x, y)$$

...

...

$$H_{kk} = \forall x \forall y S_k(x, y) \vee T(y)$$

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$$Q = f(H_{k0}, H_{k1}, \dots, H_{kk})$$

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$f(Z_0, Z_1, \dots, Z_k)$ = a Boolean function

$$Q = f(H_{k0}, H_{k1}, \dots, H_{kk})$$

Examples:

$$f = Z_0 \wedge Z_1 \wedge \dots \wedge Z_k \text{ then } f(H_{k0}, H_{k1}, \dots, H_{kk}) = H_k$$

$$f = Z_0 \wedge Z_2 \vee Z_0 \wedge Z_3 \vee Z_1 \wedge Z_3 \text{ then } f(H_{30}, H_{31}, H_{31}, H_{33}) = Q_W$$

Easy/Hard Queries

[Beame'14]

Theorem For any Boolean function $f(Z_0, Z_1, \dots, Z_k)$, denoting $Q = f(H_{k0}, H_{k1}, \dots, H_{kk})$:

- Any FBDD for $F_n(Q)$ has size $2^{\Omega(n)}$
- Any Decision-DNNF has size $2^{\Omega(\sqrt{n})}$.

Consequence:

- Lifted inference computes $P(Q_w)$ in PTIME
- Any DPLL-based algorithm takes time $2^{\Omega(\sqrt{n})}$

Many other queries are like Q_w

Lifted v.s. Grounded Inference

Non-
hierarchical Q
(e.g. H_0)

$Q =$
 $f(H_{k0}, \dots, H_{kk})$

Inversion
-free Q

| | | | |
|-------------------------|------------------------|-------|------------------------|
| Lifted $P(Q)$ | #P-hard | PTIME | PTIME or #P-hard |
| Grounded $P(F_n(Q))$ | $2^{\Omega(\sqrt{n})}$ | PTIME | $2^{\Omega(\sqrt{n})}$ |

Two Questions

- Question 1: Are the lifted rules complete?
 - We know that they get stuck on some queries
 - Should we add more rules?

Complete for “unate \forall FO” and for “unate \exists FO”

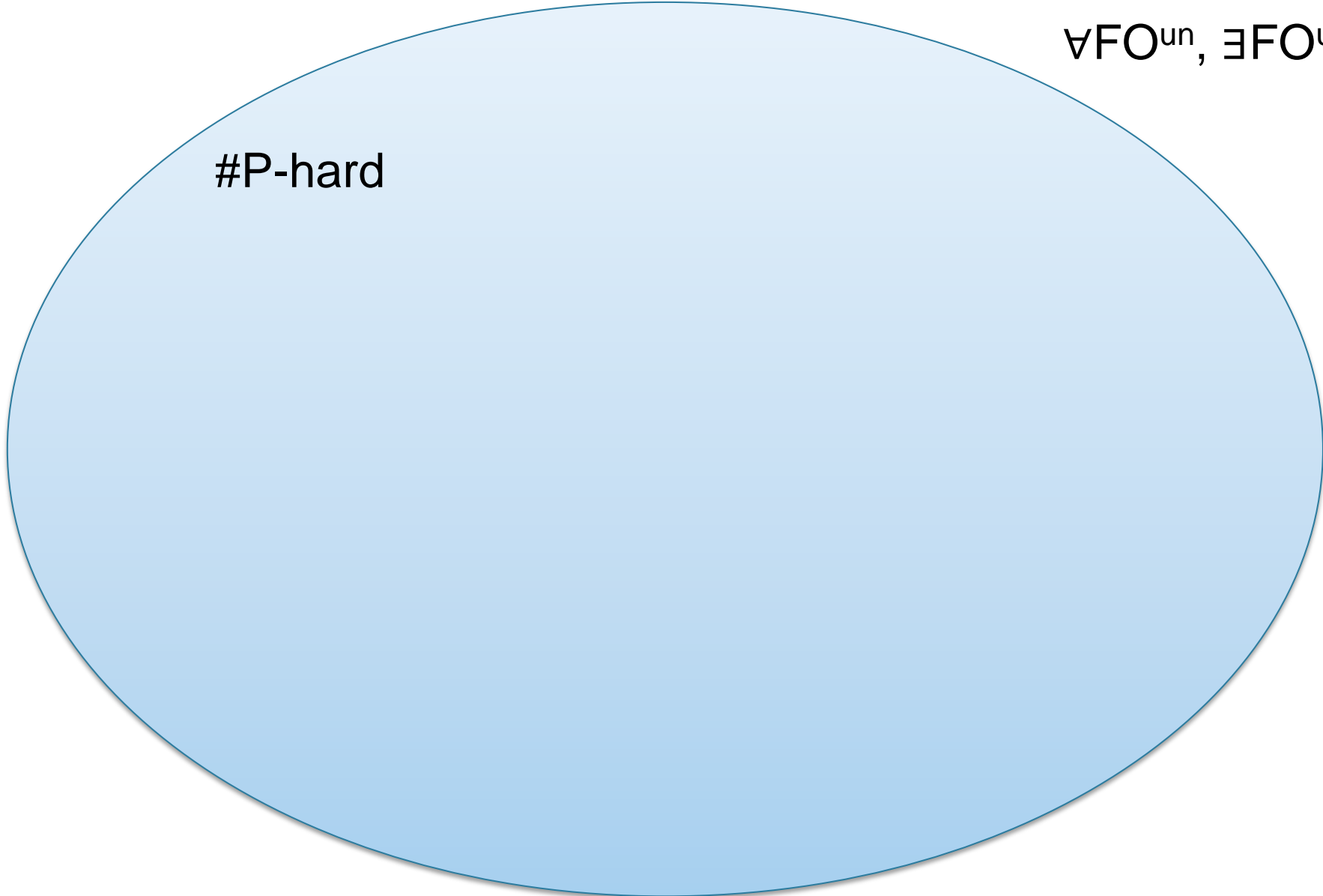
- Question 2: Are lifted rules stronger than grounded?
 - Lifted rules can also be grounded
 - Any advantage over grounded inference?

Strictly stronger than DPLL-based algorithms

Möbius Über Alles

$\forall \text{FO}^{\text{un}}, \exists \text{FO}^{\text{un}}$

#P-hard

A large, light blue oval shape that occupies most of the lower half of the slide. It has a thin dark blue outline and a light blue fill. The text "#P-hard" is located inside the oval on the left side.

Möbius Über Alles

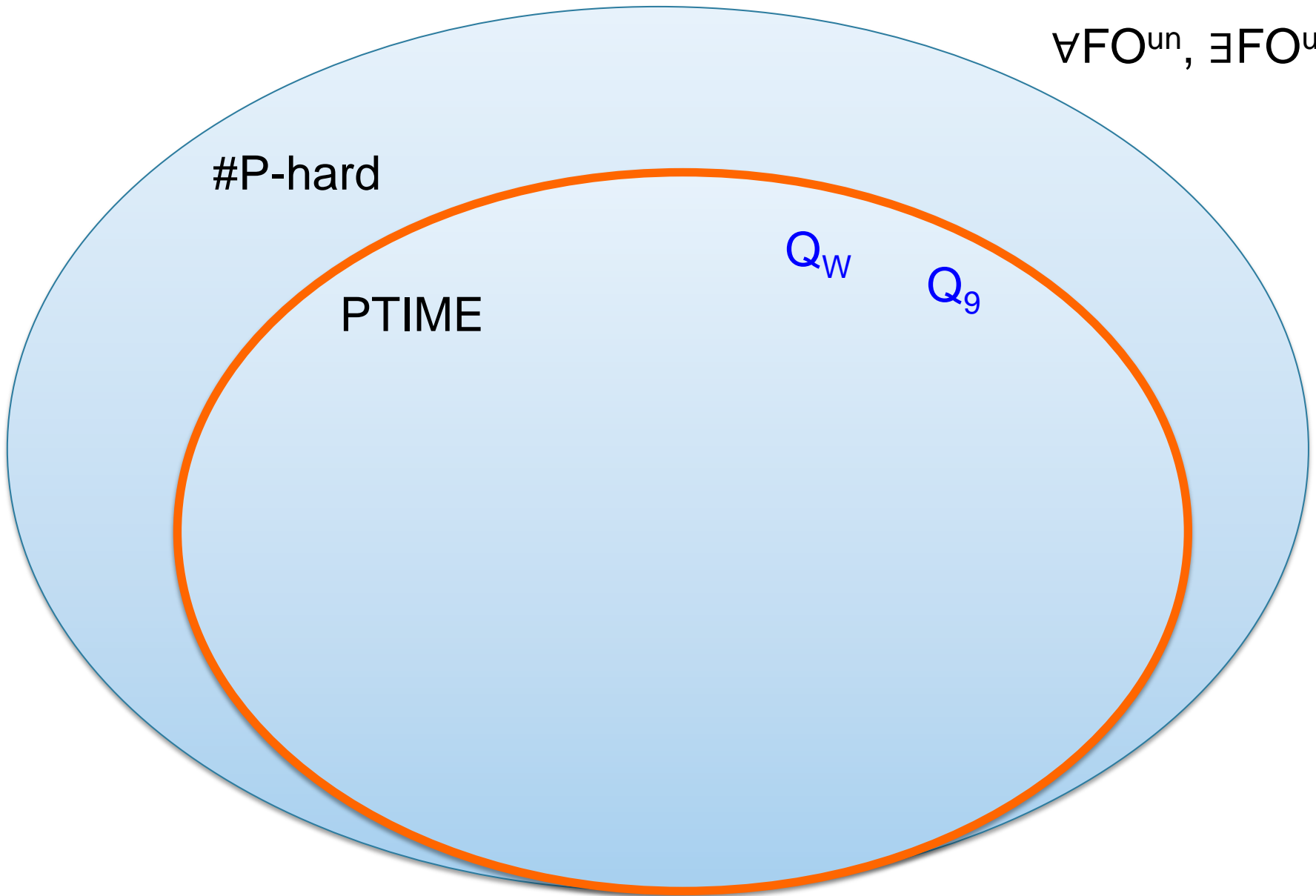
$\forall \text{FO}^{\text{un}}, \exists \text{FO}^{\text{un}}$

#P-hard

PTIME

Q_w

Q_9



Möbius Über Alles

$\forall \text{FO}^{\text{un}}, \exists \text{FO}^{\text{un}}$

#P-hard

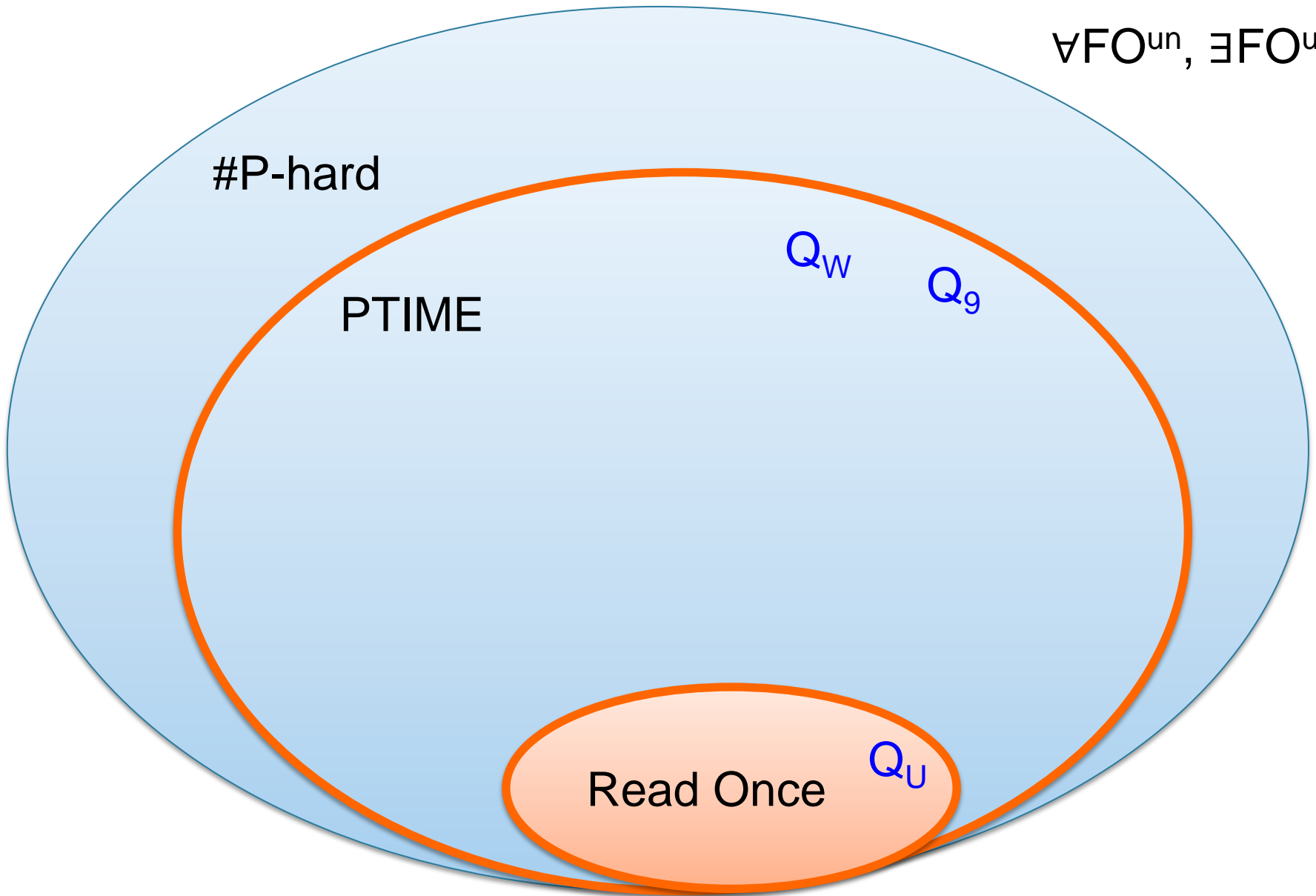
PTIME

Q_W

Q_9

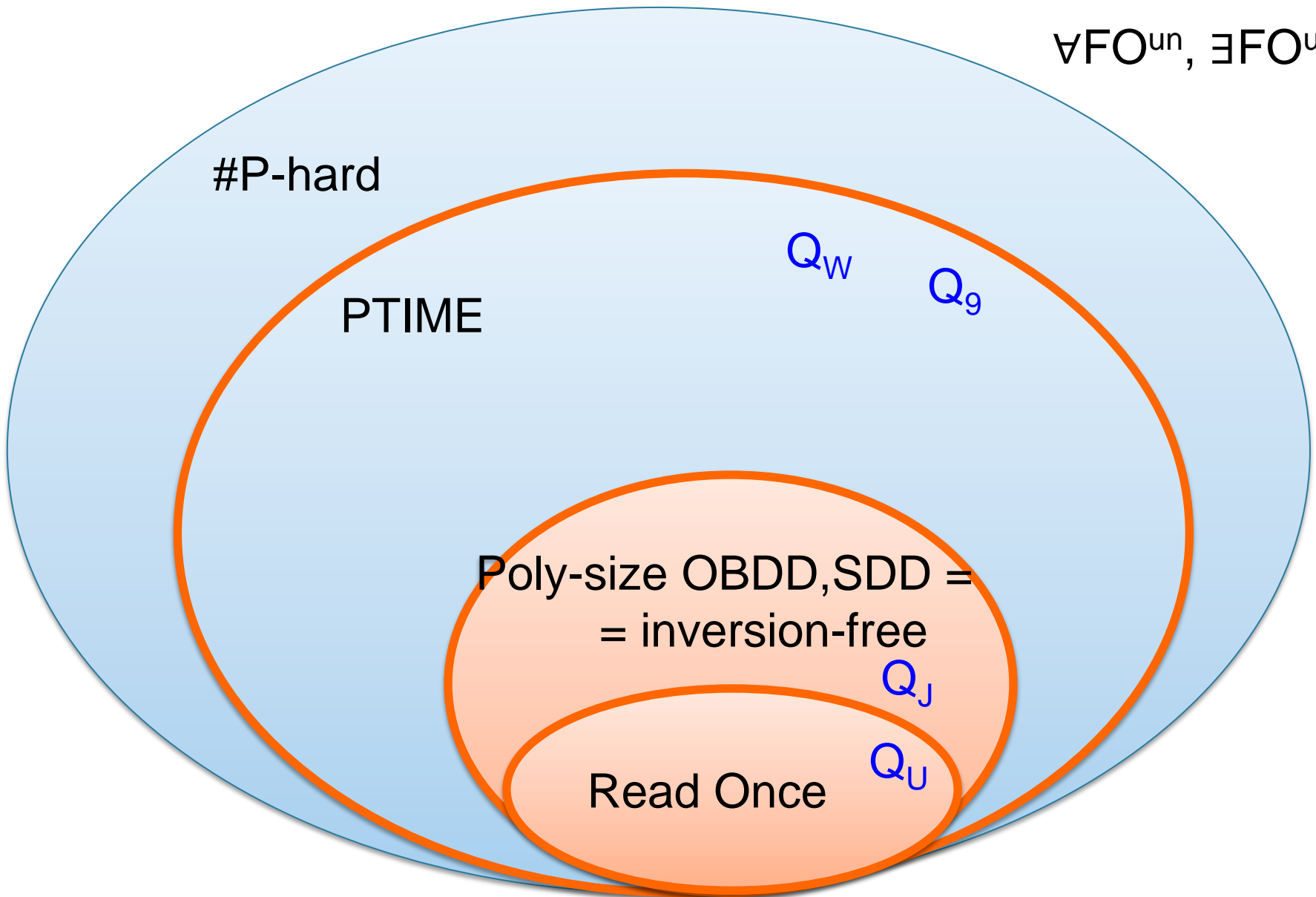
Read Once

Q_U



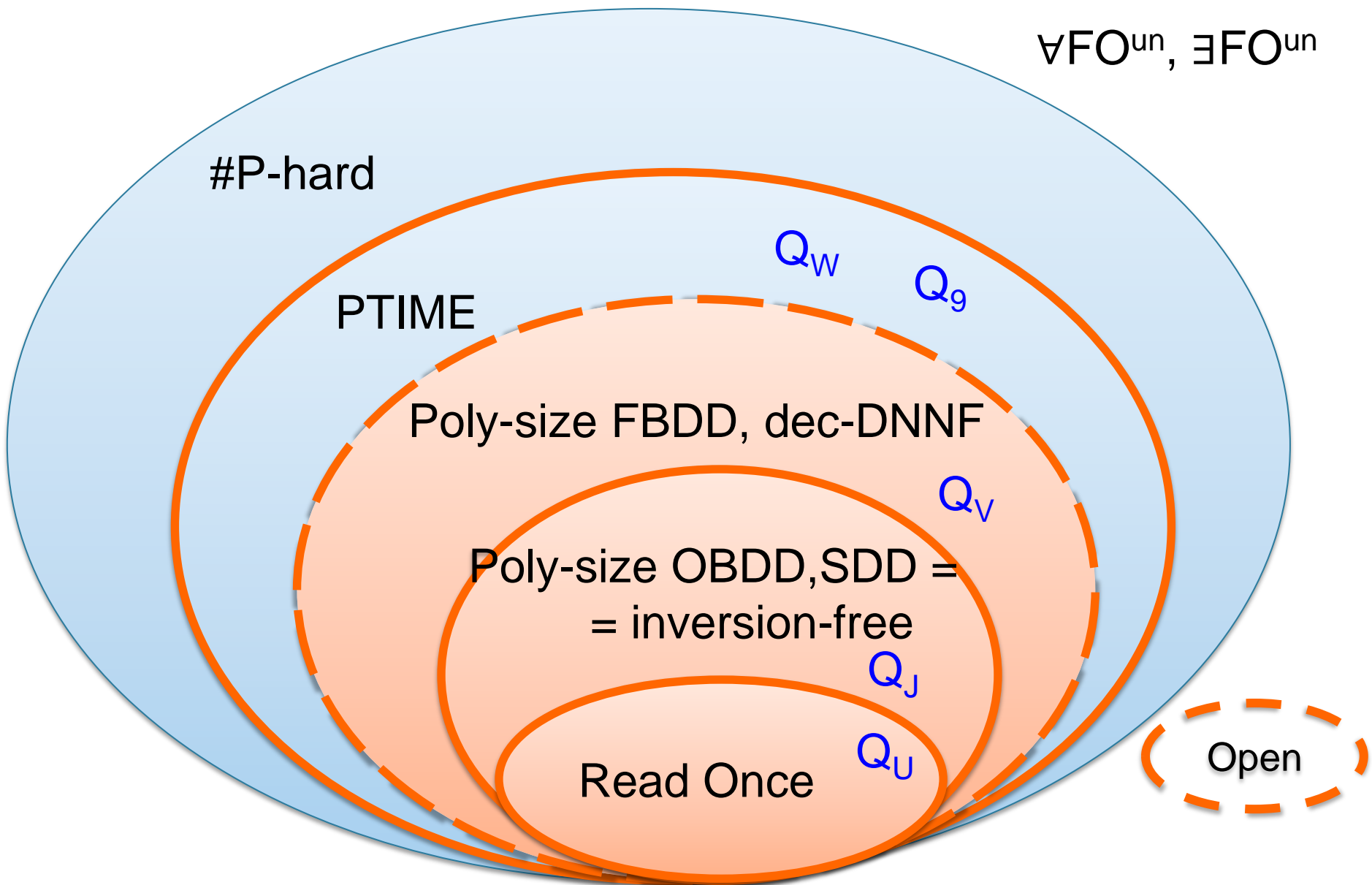
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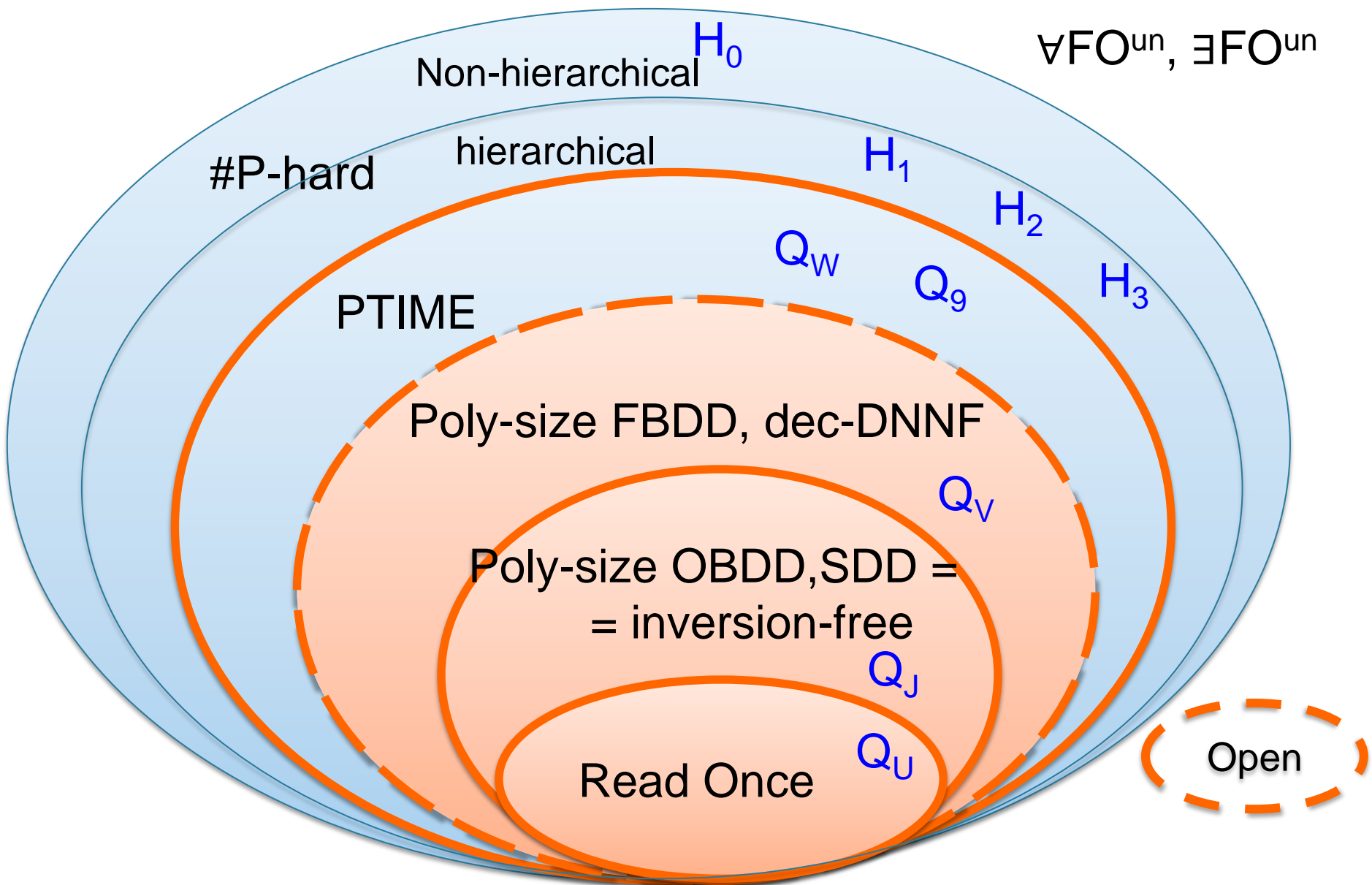


Möbius Über Alles

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Möbius Über Alles



Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC



- Part 5: Completeness of Lifted Inference
- Part 6: Query Compilation
- Part 7: Symmetric Lifted Inference Complexity
- Part 8: Open-World Probabilistic Databases
- Part 9: Discussion & Conclusions

Complexity over Symmetric DBs

Recall: in a symmetric DB all ground facts have the same probability

- We can apply new rules that exploit symmetries
- Dichotomy into PTIME / #P-hard no longer applies
- Lower bounds on query compilation no longer apply

Symmetric WFOMC

No database!

Def. A weighted vocabulary is (\mathbf{R}, \mathbf{w}) , where

- $\mathbf{R} = (R_1, R_2, \dots, R_k)$ = relational vocabulary
- $\mathbf{w} = (w_1, w_2, \dots, w_k)$ = weights

Fix domain of size n ;

- Implicit weights: $w(\mathbf{t}) = w_i, \forall \mathbf{t} \in [n]^{\text{arity}(R_i)}$

Complexity of symmetric WFOMC(Q, n): fixed Q , input n

Examples

$$Q = \forall x \exists y R(x, y)$$

Computable in PTIME in n

Examples

$$Q = \forall x \exists y R(x, y)$$

$$\text{FOMC}(Q, n) = (2^n - 1)^n \quad \text{WOMC}(Q, n) = ((1 + w_R)^n - 1)^n$$

Computable in PTIME in n

Examples

$$Q = \forall x \exists y R(x, y)$$

$$\text{FOMC}(Q, n) = (2^n - 1)^n \quad \text{WOMC}(Q, n) = ((1 + w_R)^{n-1})^n$$

$$Q = \exists x \exists y [R(x) \wedge S(x, y) \wedge T(y)]$$

$$\text{FOMC}(Q, n) = \sum_{i=0, n} \sum_{j=0, n} \binom{n}{i} \binom{n}{j} 2^{n^2 - ij} (2^{ij} - 1)$$

Computable in PTIME in n

Examples

$$Q = \forall x \exists y R(x, y)$$

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$$\text{FOMC}(Q, n) = \sum_{i=0, n} \sum_{j=0, n} \binom{n}{i} \binom{n}{j} 2^{n^2 - ij} (2^{ij} - 1)$$

$$\text{WFOMC}(Q, n) = \sum_{i=0, n} \sum_{j=0, n} \binom{n}{i} \binom{n}{j} w_R^i w_T^j (1 + w_S)^{n - ij} ((1 + w_S)^{ij} - 1)$$

Computable in PTIME in n

Hardness is Hard

Triangle = $\exists x \exists y \exists z [R(x,y) \wedge S(y,z) \wedge T(z,x)]$

Complexity of FOMC(**Triangle**, **n**) = open problem

Hardness is Hard

$$\text{Triangle} = \exists x \exists y \exists z [R(x,y) \wedge S(y,z) \wedge T(z,x)]$$

It is hard to prove that **Triangle** is hard!

- The input = just one number **n**, runtime = $f(\mathbf{n})$
- In unary: **n** = **111...11**, runtime = $f(\text{size of input})$
- FOMC(**Q**, **n**) in $\#P_1$
- Unlikely $\#P$ -hard [Valiant'79]

Complexity of FOMC(**Triangle**, **n**) = open problem

The Class $\#P_1$

- $\#P_1$ = functions in $\#P$ over a unary input alphabet
Also called tally problems
- Valiant [1979]: there exists $\#P_1$ complete problems
- Bertoni, Goldwurm, Sabadini [1991]:
there exists a CFG s.t. counting # strings of a given length is $\#P_1$ complete
- What about a natural problem?
 - Goldsmith: “no natural combinatorial problems known to be $\#P_1$ complete”

The Logic FO^k

$FO^k =$ FO restricted to k variables

- Note: may reuse variables!
- “The graph has a path of length 10”:

$$\exists x \exists y (R(x,y) \wedge \exists x (R(y,x) \wedge \exists y (R(x,y) \wedge \exists x (R(y,x) \dots))))$$

What is known about FO^k

- Satisfiability is decidable for FO^2
- Satisfiability is undecidable for FO^k , $k \geq 3$

Results for Symmetric Inference

Results for Symmetric Inference

Theorem

There exists Q in FO^3 s.t. $FOMC(Q, n)$ is $\#P_1$ hard

There exists CQ Q s.t. $WFOMC(Q, n)$ is $\#P_1$ hard

Results for Symmetric Inference

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There exists Q in FO^3 s.t. $FOMC(Q, n)$ is $\#P_1$ hard

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Theorem $WFOMC(Q, n)$ is in PTIME

- For any Q in FO^2
- For any gamma-acyclic Q

Results for Symmetric Inference

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There exists Q in FO^3 s.t. $FOMC(Q, n)$ is $\#P_1$ hard

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Theorem $WFOMC(Q, n)$ is in PTIME

- For any Q in FO^2
- For any gamma-acyclic Q

Corresponding decision problem = the spectrum problem

Data complexity: $\{ \text{Spec}(Q) \mid Q \text{ in } FO \} = NP_1$ [Fagin'74]

Combined complexity: NP-complete for FO^2 , PSPACE-complete for FO

(Non-)Application: 0/1 Laws

Def. $\mu_n(Q)$ = fraction of structures over a domain of size n that are models of Q

$$\mu_n(Q) = \text{FOMC}(Q, n) / \text{FOMC}(\text{TRUE}, n)$$

Theorem. [Fagin'76]

For all Q in FO (w/o constants) $\lim_{n \rightarrow \infty} \mu_n(Q) = 0$ or 1

Example: $Q = \forall x \exists y R(x, y);$

$$\text{FOMC}(Q, n) = (2^{n-1})^n$$

$$\mu_n(Q) = (2^{n-1})^n / 2^{n^2} \rightarrow 1$$

(Non-)Application: 0/1 Laws

How does one proof the 0/1 law?

- Attempt: find explicit formula $\mu_n(Q)$, compute limit.
- Fails! because $\mu_n(Q)$ is $\#P_1$ -hard in general! Very unlikely to admit a simple closed form formula
- Fagin's proof: beautiful argument involving infinite models, the compactness theorem, and completeness of a theory with a categorical model

Discussion

Fagin 1974

THEOREM 6. *Assume that $A \subseteq \text{Fin}(S)$, and that A is closed under isomorphism,*

- 1. If $S \neq \emptyset$, then A is an S -spectrum iff $E(A) \in \text{NP}$.*
- 2. If $S = \emptyset$, then A is a spectrum iff $E(A) \in \text{NP}_1$.*

Here: S is a vocabulary, S -spectrum of Q = set of structures that satisfy Q

$\#P_1$ corresponds to $\{\text{FOMC}(Q, n) \mid Q \text{ in FO}\}$

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Fagin 1974

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Restated:

- $\text{NP} = \exists\text{SO}$ Fagin's classic result
- $\text{NP}_1 = \exists\text{SO}(\text{empty-vocabulary})$ less well known

$\#P_1$ corresponds to $\{\text{FOMC}(Q, n) \mid Q \text{ in FO}\}$

Summary

Exploiting symmetries gives us more power:

- Some queries that are hard over asymmetric databases become easy over symmetric ones: e.g. FO^2 is in PTIME

Limitations:

- Proving hardness is very hard
- Real data is never completely symmetric

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What we'd like to do...

Has anyone published a paper with both Erdos and Einstein



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He **published** more **papers** during his lifetime (at least 1,525) than any other ...

Anybody else's Erdős number is $k + 1$ where k is the lowest Erdős number of any coauthor. ... Albert **Einstein** and Sheldon Lee Glashow **have** an Erdős number of 2. ... and mathematician Ruth Williams, **both** of whom **have** an Erdős number of 2.

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This article possibly **contains** previously unpublished synthesis of **published** ... Her **paper** gives her an Erdős number of 4, and a Bacon number of 2, **both** of ...

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$\exists x \text{ Coauthor}(\text{Einstein}, x) \wedge \text{Coauthor}(\text{Erdos}, x)$



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Ernst Straus



Kristian Kersting, ...



Justin Bieber, ...

Problem: Queries

- What if fact missing?
- Probability 0 for:

Coauthor

| X | Y | P |
|--------------|---------------|------------|
| Einstein | Straus | 0.7 |
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Intuition

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We know for sure that $P(Q1) \geq P(Q2)$, $P(Q1) \geq P(Q3)$, $P(Q1) \geq P(Q4)$

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| Einstein | Pauli | 0.9 |
| Erdos | Renyi | 0.7 |
| Kersting | Natarajan | 0.8 |
| Luc | Paol | 0.1 |
| ... | ... | ... |

$$Q1 = \exists x \text{ Coauthor}(\text{Einstein}, x) \wedge \text{Coauthor}(\text{Erdos}, x)$$

$$Q2 = \text{Coauthor}(\text{Einstein}, \mathbf{\text{Straus}}) \wedge \text{Coauthor}(\text{Erdos}, \mathbf{\text{Straus}})$$

$$Q3 = \text{Coauthor}(\text{Einstein}, \mathbf{\text{Kersting}}) \wedge \text{Coauthor}(\text{Erdos}, \mathbf{\text{Kersting}})$$

$$Q4 = \text{Coauthor}(\text{Einstein}, \mathbf{\text{Bieber}}) \wedge \text{Coauthor}(\text{Erdos}, \mathbf{\text{Bieber}})$$

$$Q5 = \text{Coauthor}(\text{Einstein}, \mathbf{\text{Bieber}}) \wedge \neg \text{Coauthor}(\mathbf{\text{Einstein}}, \mathbf{\text{Bieber}})$$

We know for sure that $P(Q1) \geq P(Q2)$, $P(Q1) \geq P(Q3)$, $P(Q1) \geq P(Q4)$
and $P(Q2) \geq P(Q5)$, $P(Q3) \geq P(Q5)$, $P(Q4) \geq P(Q5)$ and $P(Q5) = 0$.

We have strong evidence that $P(Q2) \geq P(Q3) \geq P(Q4)$.

Problem: Broken Learning Loop

Bayesian view on learning:

– Prior belief:

$$\Pr(\text{HasStudent}(\text{Luc}, \text{Pao1})) = 0.01$$

– Observe page

$$\Pr(\text{HasStudent}(\text{Luc}, \text{Pao1}) \mid \text{Screenshot 1}) = 0.2$$



– Observe page

$$\Pr(\text{HasStudent}(\text{Luc}, \text{Pao1}) \mid \text{Screenshot 2}, \text{Screenshot 3}) = 0.3$$



Principled and sound reasoning!

Problem: Broken Learning Loop

Current view on Knowledge Base Completion:

- Prior belief:

$$\Pr(\text{HasStudent}(\text{Luc}, \text{Pao1})) = 0$$

- Observe page

$$\Pr(\text{HasStudent}(\text{Luc}, \text{Pao1}) \mid \text{[Screenshot of a page listing students]}) = 0.2$$

- Observe page

$$\Pr(\text{HasStudent}(\text{Luc}, \text{Pao1}) \mid \text{[Screenshot of a page with a red box]}, \text{[Screenshot of a page listing students]}) = 0.3$$

Problem: Broken Learning Loop

Current view on Knowledge Base Completion:

- Prior belief:

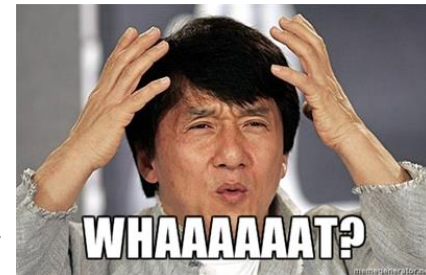
$$\Pr(\text{HasStudent}(\text{Luc}, \text{Pao1})) = 0$$

- Observe page

$$\Pr(\text{HasStudent}(\text{Luc}, \text{Pao1}) \mid \text{[Screenshot of a page listing students]}) = 0.2$$

- Observe page

$$\Pr(\text{HasStudent}(\text{Luc}, \text{Pao1}) \mid \text{[Screenshot of a page with a red banner]}, \text{[Screenshot of a page listing students]}) = 0.3$$



Problem: Broken Learning Loop

Current view on Knowledge Base Completion:

- Prior belief:

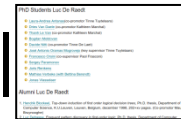
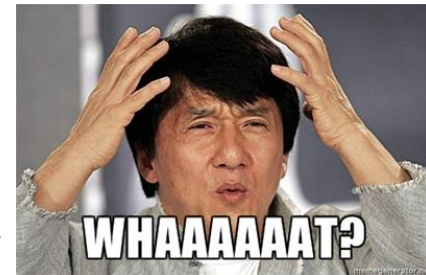
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- Observe page

$$\Pr(\text{HasStudent}(\text{Luc}, \text{Pao1}) \mid \text{[Screenshot of a page listing students]}) = 0.2$$

- Observe page

$$\Pr(\text{HasStudent}(\text{Luc}, \text{Pao1}) \mid \text{[Screenshot of a page listing students]}, \text{[Screenshot of a page listing students]}) = 0.3$$



This is mathematical nonsense!

Knowledge Base Completion

Given:

LivesIn

| X | Y |
|----------|---------|
| Luc | Belgium |
| Guy | USA |
| Kristian | Germany |

LocatedIn

| X | Y |
|------------|---------|
| Siemens | Germany |
| Siemens | Belgium |
| UCLA | USA |
| TUDortmund | Germany |
| KU Leuven | Belgium |

WorksFor

| X | Y |
|----------|------------|
| Luc | KU Leuven |
| Guy | UCLA |
| Kristian | TUDortmund |
| Ingo | Siemens |

Learn:

0.8::LivesIn(x,y) :- WorksFor(x,z) \wedge LocatedIn(z,x).

How to measure success?

WorksFor

| X | Y | P |
|----------|------------|-----|
| Luc | KU Leuven | 0.7 |
| Guy | UCLA | 0.6 |
| Kristian | TUDortmund | 0.3 |
| Ingo | Siemens | 0.3 |

LocatedIn

| X | Y | P |
|------------|---------|-----|
| Siemens | Germany | 0.7 |
| Siemens | Belgium | 0.5 |
| UCLA | USA | 0.8 |
| TUDortmund | Germany | 0.6 |
| KU Leuven | Belgium | 0.7 |

0.8::LivesIn(x,y) :- WorksFor(x,z) \wedge LocatedIn(z,x).

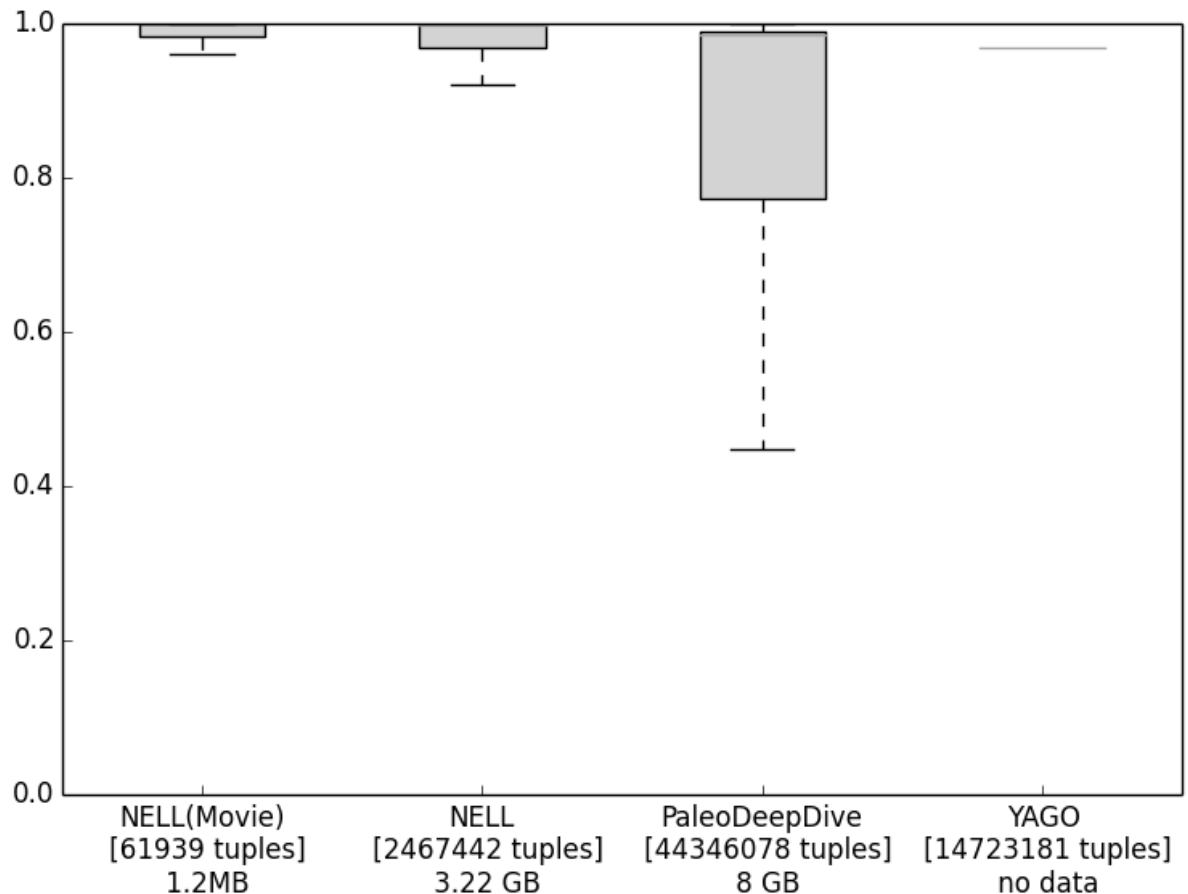
or

0.5::LivesIn(x,y) :- BornIn(x,y).

What is the likelihood, precision, accuracy, ...?

Problem: Curse of Superlinearity

- Reality is worse!
- Tuples are intentionally missing!
- Every tuple has 99% pr.



Problem: Curse of Superlinearity

*“This is all true, Guy,
but it’s just a temporary issue”*



“No it’s not!”

Problem: Curse of Superlinearity

Sibling

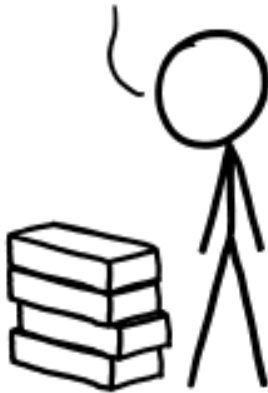
| X | Y | P |
|-----|-----|-----|
| ... | ... | ... |

- A single table
- At the scale of facebook (billions of people)
- Real Bayesian belief about everyone
i.e., all non-zero probabilities

⇒ 200 Exabytes of data

Problem: Curse of Superlinearity

FOUR BOXES OF PUNCH
CARDS OUGHT TO BE
ENOUGH FOR ANYONE.



All Google storage is
a couple exabytes...

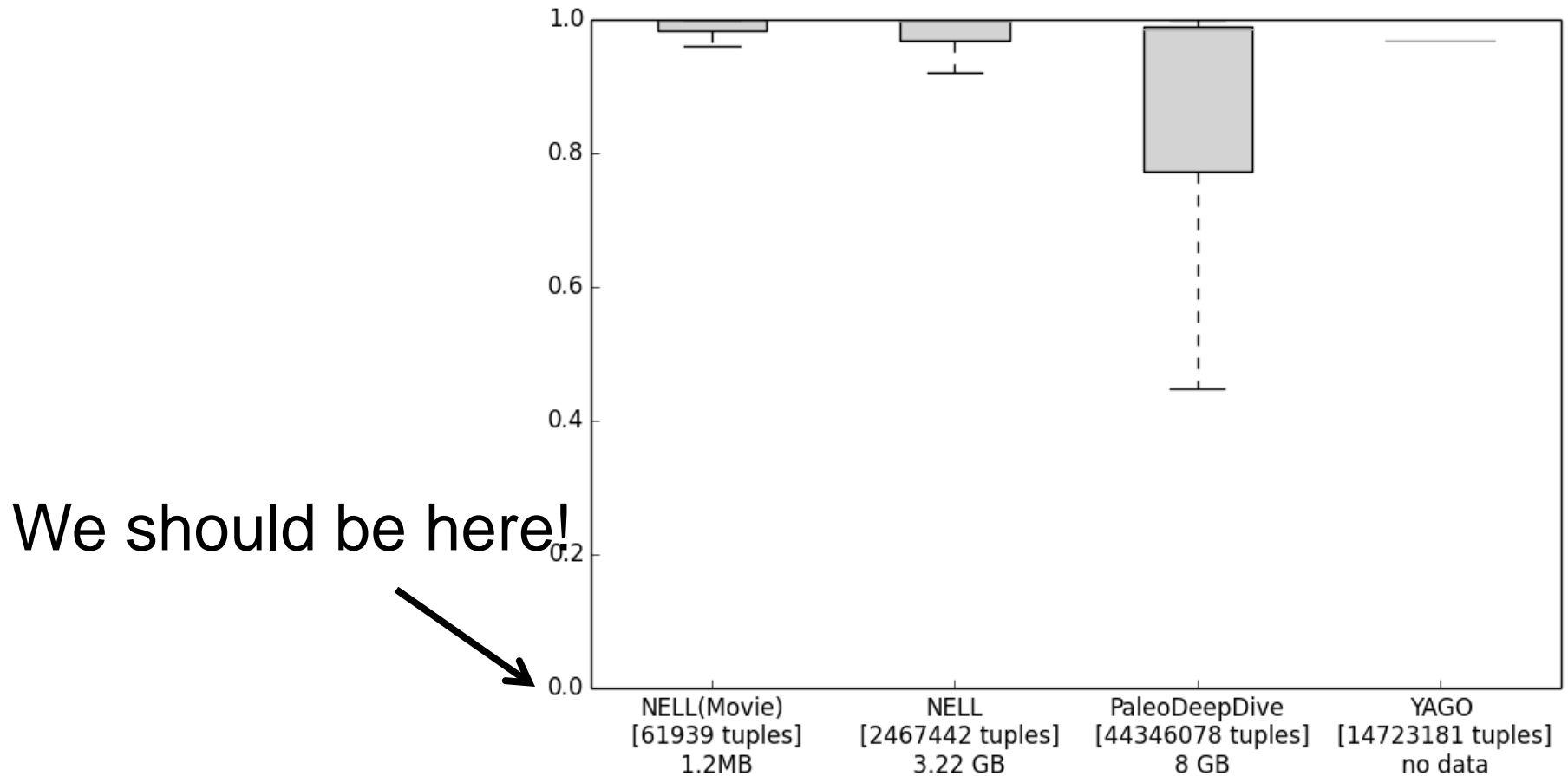


ing. In *Proc. of AAAI'15*. AAAI Press, 2015.

Randall Munroe. Google's datacenters on punch cards, 2015.

James D Park and Adnan Darwiche. Complexity Results and

Problem: Curse of Superlinearity



Closed-World Prob. Databases

A PDB \mathcal{P} induces a *unique probability distribution* over worlds ω :

$$P_{\mathcal{P}}(\omega) = \prod_{t \in \omega} P_{\mathcal{P}}(t) \prod_{t \notin \omega} (1 - P_{\mathcal{P}}(t)),$$

where for every tuple t , it holds that

$$P_{\mathcal{P}}(t) = \begin{cases} p & \text{if } \langle t : p \rangle \in \mathcal{P} \\ 0 & \text{otherwise.} \end{cases} \text{ [Probabilistic CWA]}$$

Open-World Prob. Databases

An *OpenPDB* is a pair $\mathcal{G} = (\mathcal{P}, \lambda)$, where \mathcal{P} is a PDB

$$P_{\mathcal{G}}(t) = \begin{cases} p & \text{if } \langle t : p \rangle \in \mathcal{P} \\ [0, \lambda] & \text{otherwise.} \end{cases}$$

A *λ -completion* of \mathcal{G} contains a tuple $\langle t : p \rangle$ for some $p \in [0, \lambda]$ for every $t \notin \mathcal{P}$. \mathcal{G} induces *a set of probability distributions* $K_{\mathcal{G}}$:

$$\underline{P}_{\mathcal{G}}(Q) = \min_{P \in K_{\mathcal{G}}} P(Q) \quad \text{and} \quad \overline{P}_{\mathcal{G}}(Q) = \max_{P \in K_{\mathcal{G}}} P(Q).$$

Open-World Prob. Databases

Intuition: tuples can be added with prob $< \lambda$

$Q2 = \text{Coauthor}(\text{Einstein}, \mathbf{Straus}) \wedge \text{Coauthor}(\text{Erdos}, \mathbf{Straus})$

Coauthor

| X | Y | P |
|----------|-----------|-----|
| Einstein | Straus | 0.7 |
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Coauthor

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| Kersting | Natarajan | 0.8 |
| Luc | Paol | 0.1 |
| ... | ... | ... |
| Erdos | Straus | λ |

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| Luc | Paol | 0.1 |
| ... | ... | ... |

$$0.7 * \lambda \geq P(Q2) \geq 0$$

Coauthor

| X | Y | P |
|--------------|---------------|-----------|
| Einstein | Straus | 0.7 |
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| Luc | Paol | 0.1 |
| ... | ... | ... |
| Erdos | Straus | λ |

Monotone Queries

- E.g., Unions of Conjunctive Queries (UCQ)
- Lower bound = closed world probability
- Upper bound = probability after adding all tuples with probability λ
- Quadratic blow-up ☹️
- Lifted inference to the rescue!


Independent Project

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

Independent Project

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$$P(Q) = \prod_{A \in \text{Domain}} P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y))$$

-  \forall -Rule
- Check independence:
 - $\text{Smoker}(\text{Alice}) \vee \forall y \text{Friend}(\text{Alice},y)$
 - $\text{Smoker}(\text{Bob}) \vee \forall y \text{Friend}(\text{Bob},y)$

Independent Project

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

∇-Rule

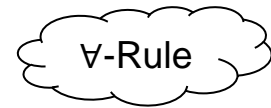
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◦ Check independence:
Smoker(Alice) ∨ ∀y Friend(Alice,y)
Smoker(Bob) ∨ ∀y Friend(Bob,y)

$$\begin{aligned} = & P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y)) \\ & \times P(\text{Smoker}(B) \vee \forall y \text{Friend}(B,y)) \\ & \times P(\text{Smoker}(C) \vee \forall y \text{Friend}(C,y)) \\ & \times P(\text{Smoker}(D) \vee \forall y \text{Friend}(D,y)) \\ & \times P(\text{Smoker}(E) \vee \forall y \text{Friend}(E,y)) \\ & \times P(\text{Smoker}(F) \vee \forall y \text{Friend}(F,y)) \\ & \dots \end{aligned}$$

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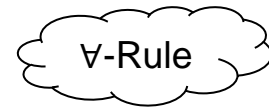
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...

Complexity PTIME?

Closed-World Independent Project

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$



$$P(Q) = \prod_{A \in \text{Domain}} P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y))$$

- Check independence:
Smoker(Alice) \vee $\forall y$ Friend(Alice,y)
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...

Closed-World Independent Project

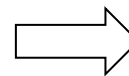
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\forall -Rule

- Check independence:
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No supporting facts
in database!

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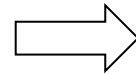
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∀-Rule

- Check independence:
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No supporting facts
in database!



Probability 0 in closed world

Closed-World Independent Project

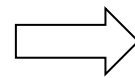
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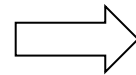
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∀-Rule

- Check independence:
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Smoker(Bob) $\vee \forall y \text{Friend}(\text{Bob}, y)$



No supporting facts
in database!



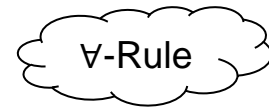
Probability 0 in closed world



Ignore these queries!

Closed-World Independent Project

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

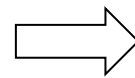


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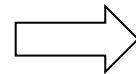
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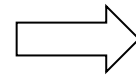
Complexity linear time!



No supporting facts
in database!



Probability 0 in closed world



Ignore these queries!

Open-World Independent Project

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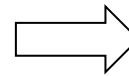
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∇-Rule

◦ Check independence:

Smoker(Alice) \vee $\forall y$ Friend(Alice,y)

Smoker(Bob) \vee $\forall y$ Friend(Bob,y)



No supporting facts
in database!

Open-World Independent Project

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

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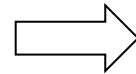
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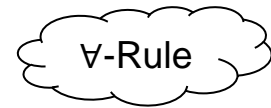
No supporting facts
in database!



Probability p in closed world

Open-World Independent Project

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x, y))$$



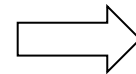
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$$\begin{aligned}
 = & P(\text{Smoker}(A) \vee \forall y \text{Friend}(A, y)) \\
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 & \times P(\text{Smoker}(F) \vee \forall y \text{Friend}(F, y)) \\
 & \dots
 \end{aligned}$$



No supporting facts
in database!



Probability p in closed world

Complexity PTIME!

Open-World Independent Project

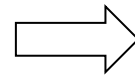
$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

$$P(Q) = \prod_{A \in \text{Domain}} P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y))$$

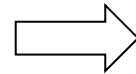
$$\begin{aligned} = & P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y)) \\ & \times P(\text{Smoker}(B) \vee \forall y \text{Friend}(B,y)) \\ & \times P(\text{Smoker}(C) \vee \forall y \text{Friend}(C,y)) \\ & \times P(\text{Smoker}(D) \vee \forall y \text{Friend}(D,y)) \\ & \times P(\text{Smoker}(E) \vee \forall y \text{Friend}(E,y)) \\ & \times P(\text{Smoker}(F) \vee \forall y \text{Friend}(F,y)) \\ & \dots \end{aligned}$$

∀-Rule

- Check independence:
Smoker(Alice) \vee $\forall y$ Friend(Alice,y)
Smoker(Bob) \vee $\forall y$ Friend(Bob,y)



No supporting facts
in database!



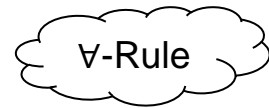
Probability p in closed world

Open-World Independent Project

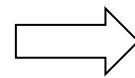
$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x, y))$$

$$P(Q) = \prod_{A \in \text{Domain}} P(\text{Smoker}(A) \vee \forall y \text{Friend}(A, y))$$

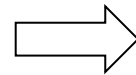
$$\begin{aligned} = & P(\text{Smoker}(A) \vee \forall y \text{Friend}(A, y)) \\ & \times P(\text{Smoker}(B) \vee \forall y \text{Friend}(B, y)) \\ & \times P(\text{Smoker}(C) \vee \forall y \text{Friend}(C, y)) \\ & \times P(\text{Smoker}(D) \vee \forall y \text{Friend}(D, y)) \\ & \times P(\text{Smoker}(E) \vee \forall y \text{Friend}(E, y)) \\ & \times P(\text{Smoker}(F) \vee \forall y \text{Friend}(F, y)) \\ & \dots \end{aligned}$$



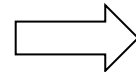
- Check independence:
Smoker(Alice) $\vee \forall y \text{Friend}(\text{Alice}, y)$
Smoker(Bob) $\vee \forall y \text{Friend}(\text{Bob}, y)$



No supporting facts
in database!



Probability p in closed world



All together, probability p^k
Do symmetric lifted inference

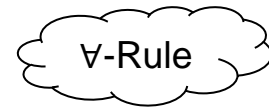
Open-World Independent Project

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

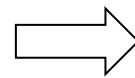
$$P(Q) = \prod_{A \in \text{Domain}} P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y))$$

$$\begin{aligned} &= P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y)) \\ &\quad \times P(\text{Smoker}(B) \vee \forall y \text{Friend}(B,y)) \\ &\quad \times P(\text{Smoker}(C) \vee \forall y \text{Friend}(C,y)) \\ &\quad \times P(\text{Smoker}(D) \vee \forall y \text{Friend}(D,y)) \\ &\quad \times P(\text{Smoker}(E) \vee \forall y \text{Friend}(E,y)) \\ &\quad \times P(\text{Smoker}(F) \vee \forall y \text{Friend}(F,y)) \\ &\quad \dots \end{aligned}$$

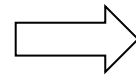
Complexity linear time!



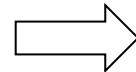
- Check independence:
Smoker(Alice) $\vee \forall y \text{Friend}(Alice,y)$
Smoker(Bob) $\vee \forall y \text{Friend}(Bob,y)$



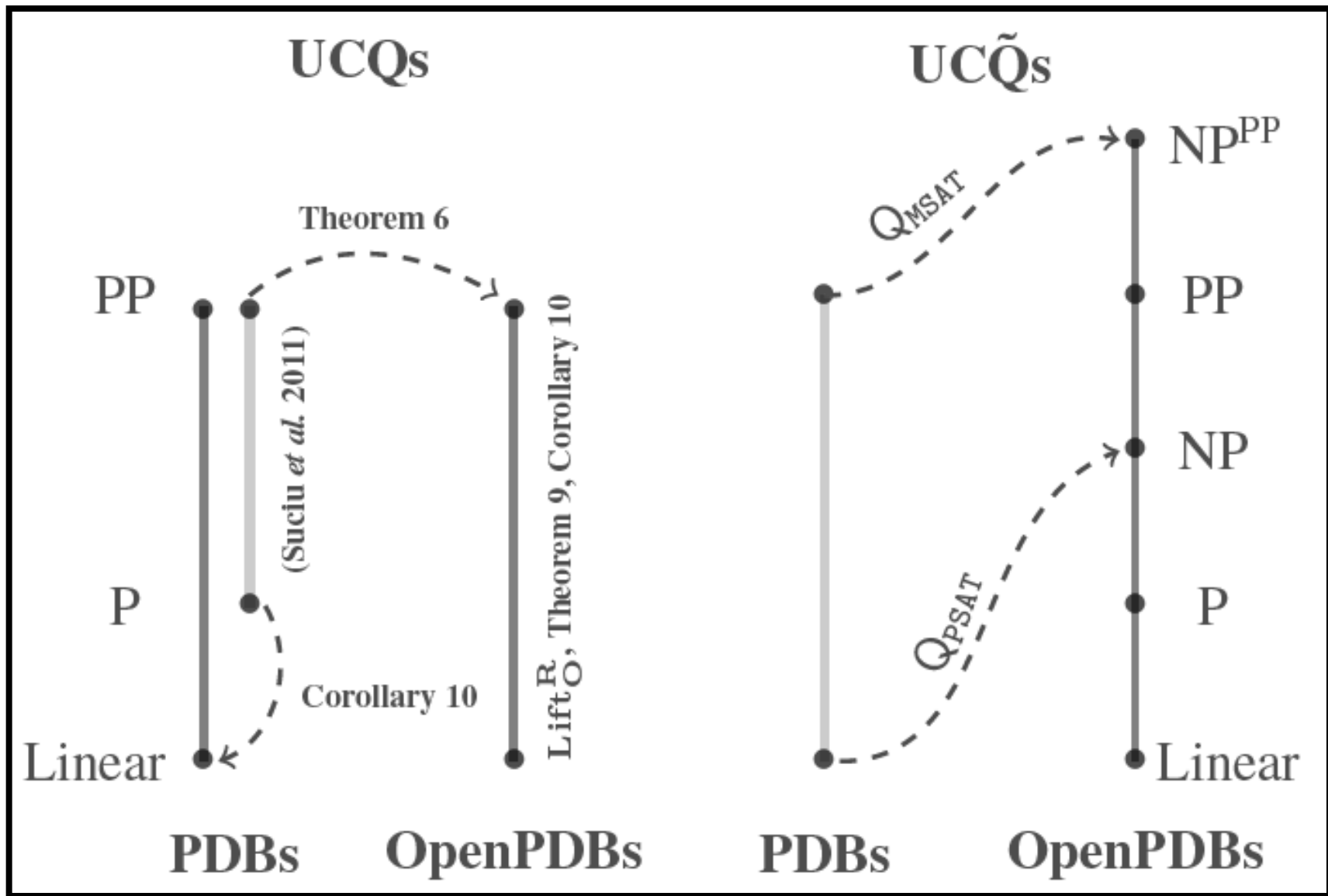
No supporting facts
in database!



Probability p in closed world



All together, probability p^k
Do symmetric lifted inference



Linear \subseteq P \subseteq NP \subseteq PP \subseteq P^{PP} \subseteq NP^{PP} \subseteq PSpace \subseteq ExpTime

[Ceylan'16]

Summary

- Open-world semantics make sense
- Matches how systems are employed
- Open-world reasoning is FREE for UCQs
- Beyond UCQs, can pay a hefty price
- Future work:
More refined models of the open world
E.g., (types, MLNs, additional statistics)

Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC

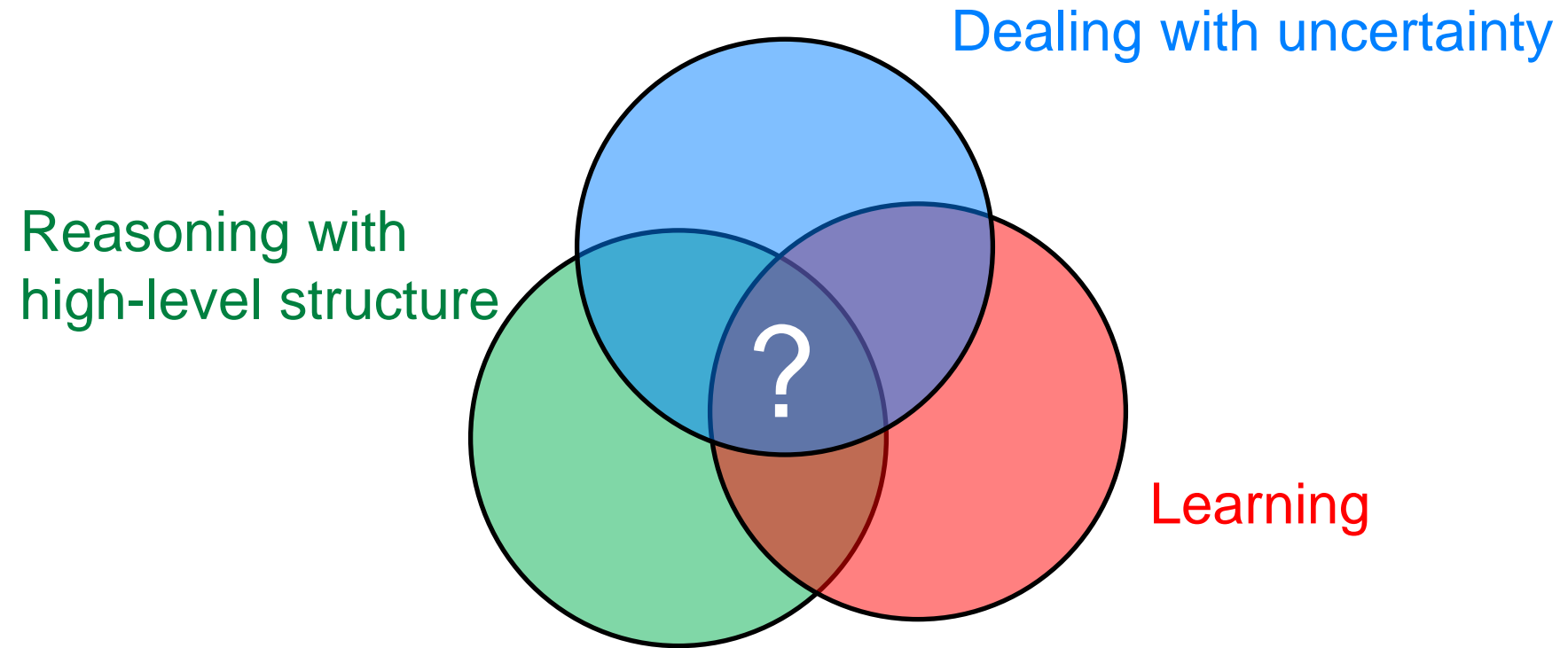


- Part 5: Completeness of Lifted Inference
- Part 6: Query Compilation
- Part 7: Symmetric Lifted Inference Complexity
- Part 8: Open-World Probabilistic Databases
- Part 9: Discussion & Conclusions

Summary

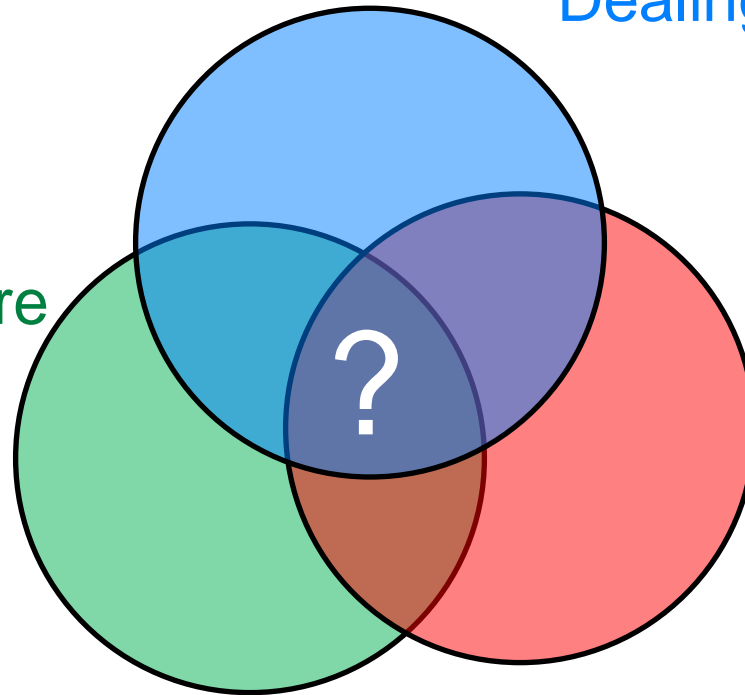
- Relational models = the vast majority of data today, plus probabilistic Databases
- Weighted Model Counting = Uniform approach to Probabilistic Inference
- Lifted Inference = really simple rules
- The Power of Lifted Inference = we can prove that lifted inference is better

Challenges for the Future



Challenges for the Future

Dealing with uncertainty

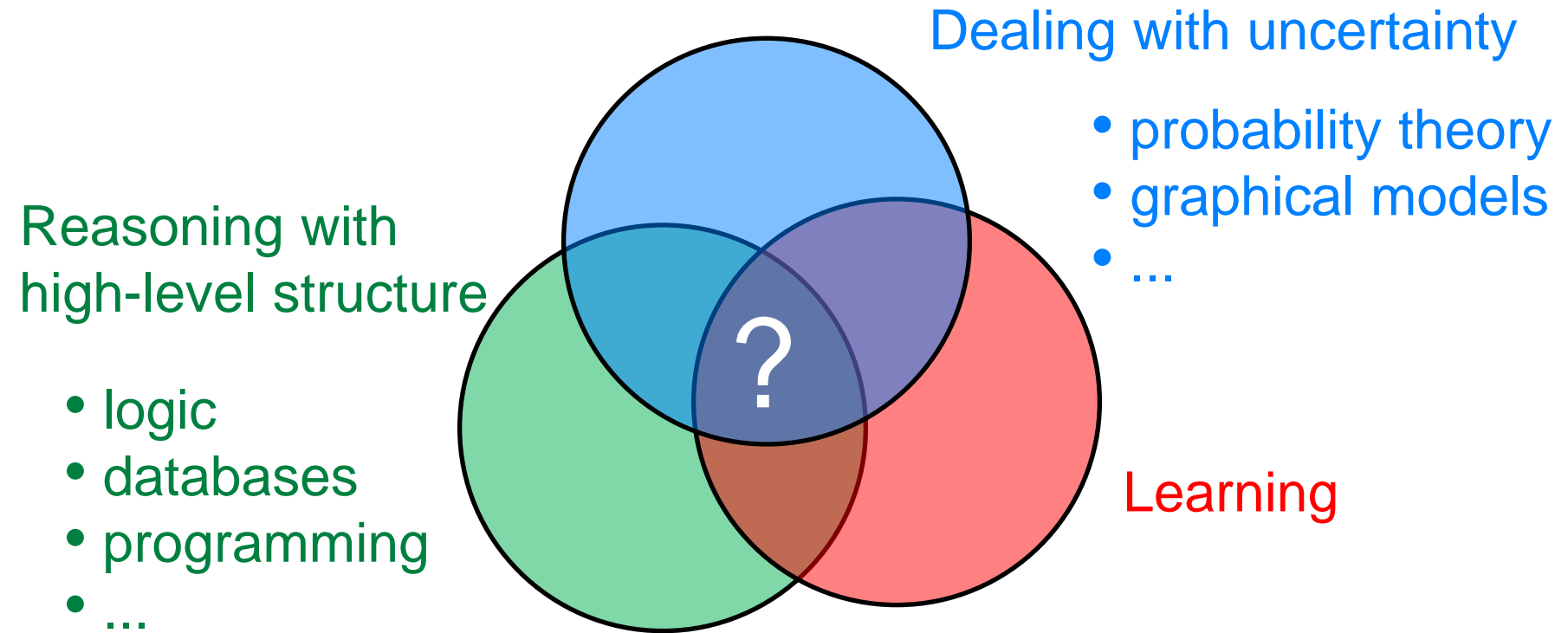


Learning

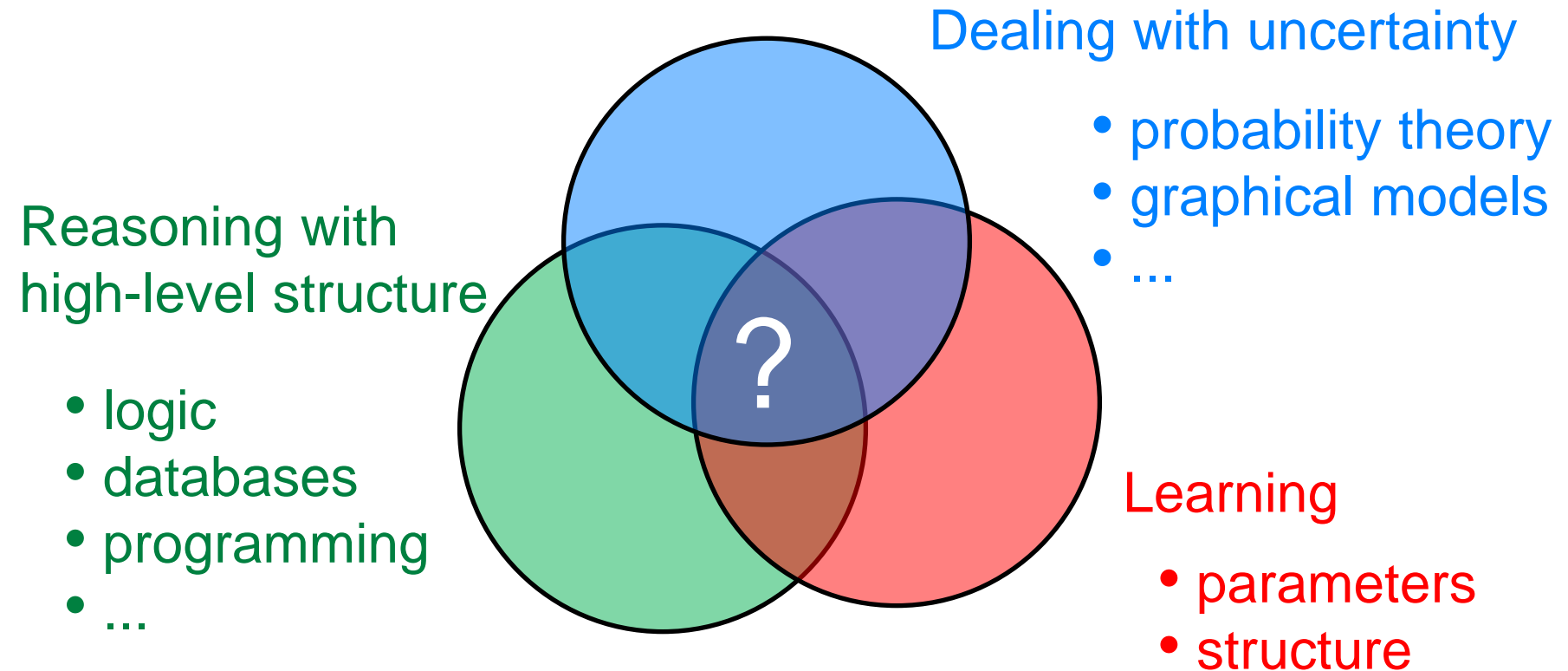
Reasoning with
high-level structure

- logic
- databases
- programming
- ...

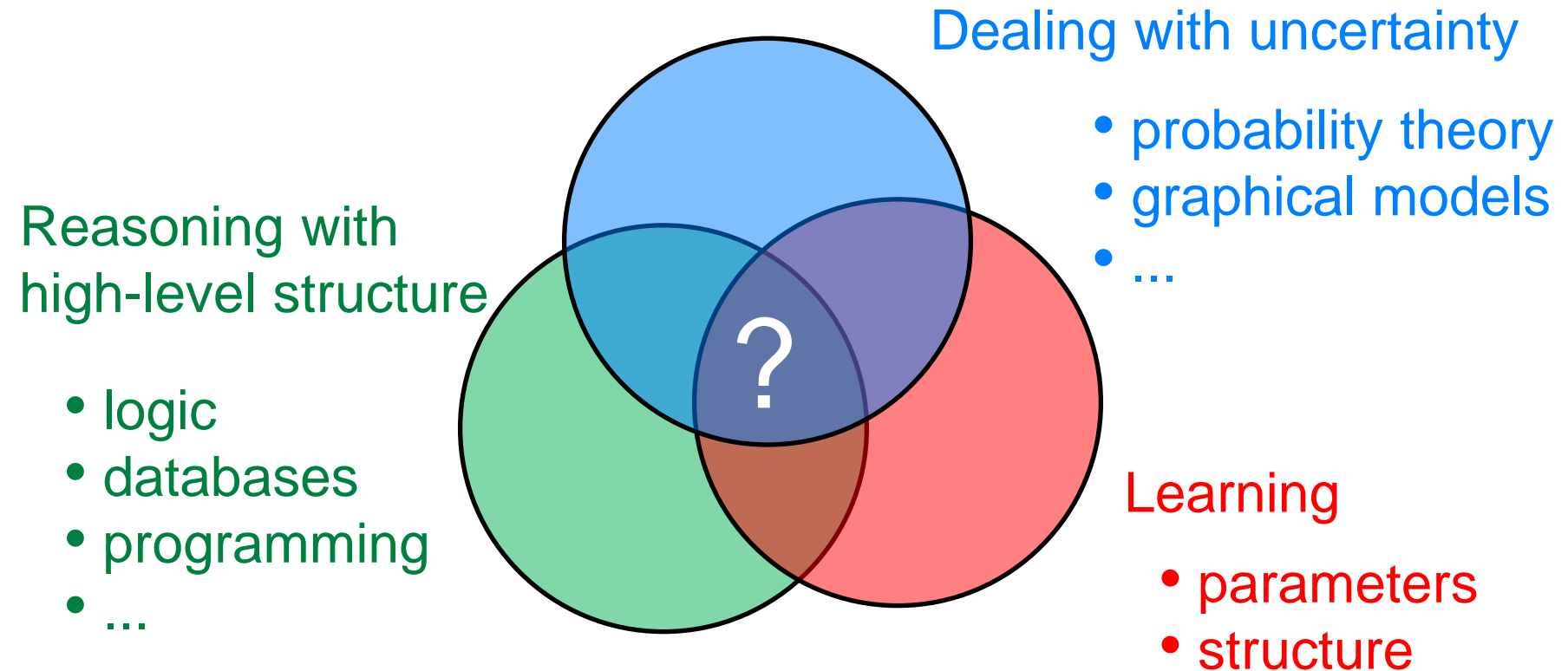
Challenges for the Future



Challenges for the Future



Challenges for the Future

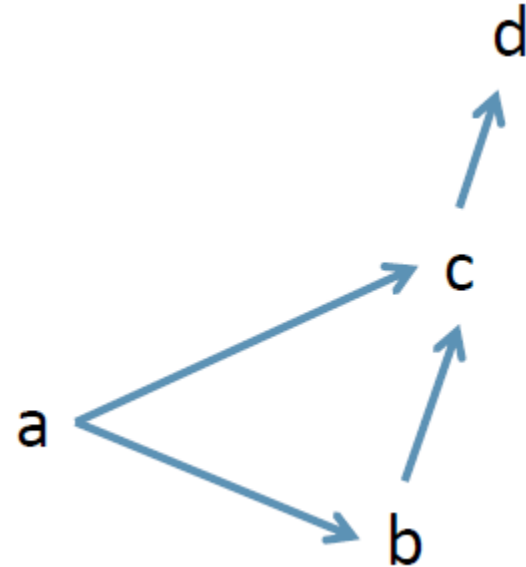


Statistical relational learning, probabilistic logic learning, probabilistic programming, probabilistic databases, ...

Datalog

Edge

| x | y |
|---|---|
| a | c |
| a | b |
| b | c |
| c | d |



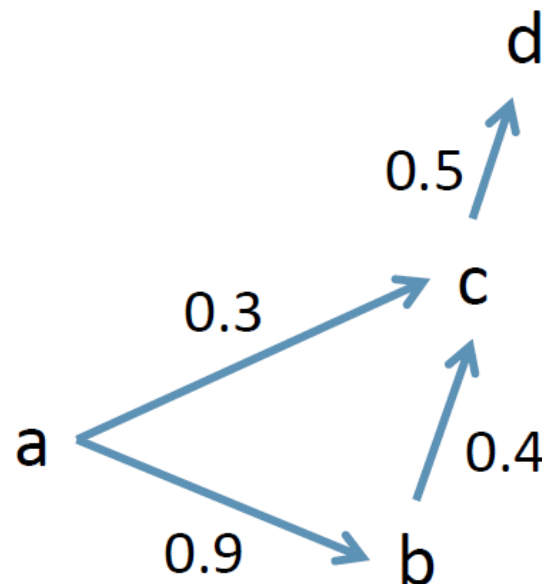
```
path(X,Y) :- edge(X,Y) .  
path(X,Y) :- edge(X,Z) , path(Z,Y) .
```

```
path(a,d) = Yes
```

Probabilistic Datalog

Edge

| x | y | P |
|---|---|-----|
| a | c | 0.3 |
| a | b | 0.9 |
| b | c | 0.4 |
| c | d | 0.5 |



```
path(X,Y) :- edge(X,Y) .  
path(X,Y) :- edge(X,Z) , path(Z,Y) .
```

$P(\text{path}(a,d)) = ??$

Probabilistic Programming

- Programming language + random variables
- Reason about distribution over executions

As going from hardware circuits to programming languages

```
sample(L,N,S) :- permutation(S,T), sample_ordered(L,N,T).

sample_ordered(_, 0, []).
sample_ordered([X|L], N, [X|S]) :-
    N > 0, sample_now([X|L],N), N2 is N-1,
    sample_ordered(L,N2,S).
sample_ordered([H|L], N, S) :-
    N > 0, \+ sample_now([H|L],N), sample_ordered(L,N,S).

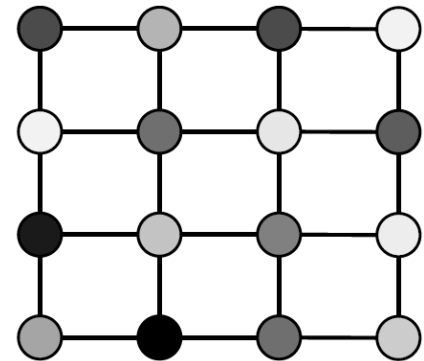
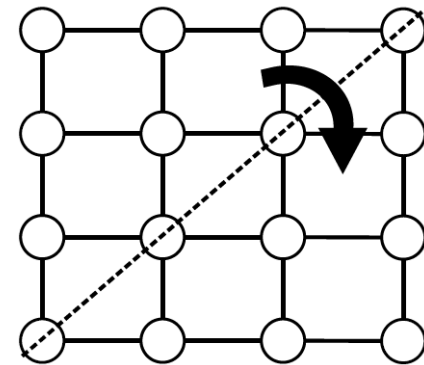
P::sample_now(L,N) :- length(L, M), M >= N, P is N/M.
```

$P(\text{sample}([c,a,c,t,u,s],3,[c,a,t])) = 0.1$

Approximate Symmetries

- What if not liftable? Asymmetric graph?
- Exploit approximate symmetries:
 - Exact symmetry g : $\Pr(\mathbf{x}) = \Pr(\mathbf{x}^g)$
E.g. Ising model
without external field
 - Approximate symmetry g : $\Pr(\mathbf{x}) \approx \Pr(\mathbf{x}^g)$
E.g. Ising model with external field

$$P \left[\begin{array}{c} \text{Image of a woman's face} \end{array} \right] \approx P \left[\begin{array}{c} \text{Image of a woman's face} \end{array} \right]$$



Example: Statistical Relational Model

- WebKB: Classify pages given links and words
- Very large Markov logic network

1.3 $\text{Page}(x, \text{Faculty}) \Rightarrow \text{HasWord}(x, \text{Hours})$

1.5 $\text{Page}(x, \text{Faculty}) \wedge \text{Link}(x, y) \Rightarrow \text{Page}(y, \text{Course})$

and 5000 more ...

- No symmetries with evidence on Link or Word
- Where do approx. symmetries come from?

Over-Symmetric Approximations

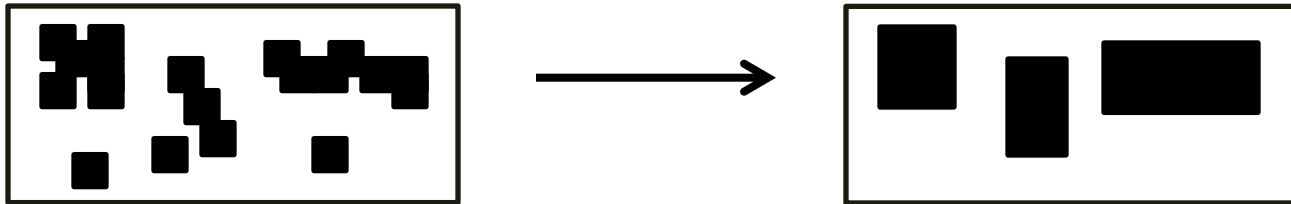
- OSA makes model more symmetric
- E.g., low-rank Boolean matrix factorization

Link ("aai.org", "google.com")
Link ("google.com", "aai.org")
Link ("google.com", "gmail.com")
Link ("ibm.com", "aai.org")

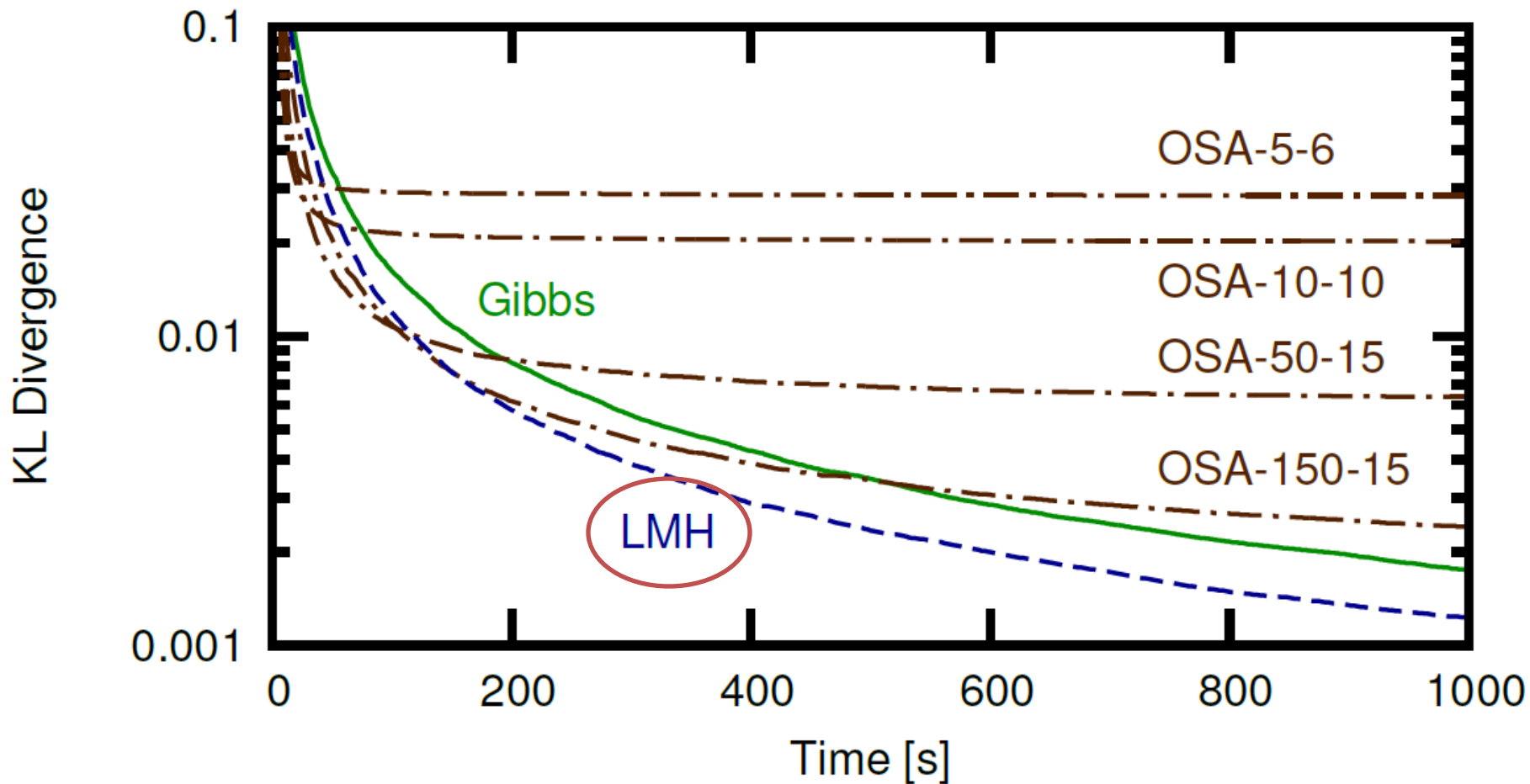
→

Link ("aai.org", "google.com")
Link ("google.com", "aai.org")
~~- Link ("google.com", "gmail.com")~~
+ Link ("aai.org", "ibm.com")
Link ("ibm.com", "aai.org")

google.com and ibm.com become symmetric!



Experiments: WebKB



Lifted Weight Learning

- **Given:** A set of first-order logic **formulas**

$$\mathbf{w} \text{ FacultyPage}(x) \wedge \text{Linked}(x,y) \Rightarrow \text{CoursePage}(y)$$

A set of training **databases**

- **Learn:** The associated maximum-likelihood **weights**

$$\frac{\partial}{\partial w_j} \log \Pr_w(db) = n_j(db) - \mathbb{E}_w[n_j]$$

Count in databases

Efficient

Expected counts

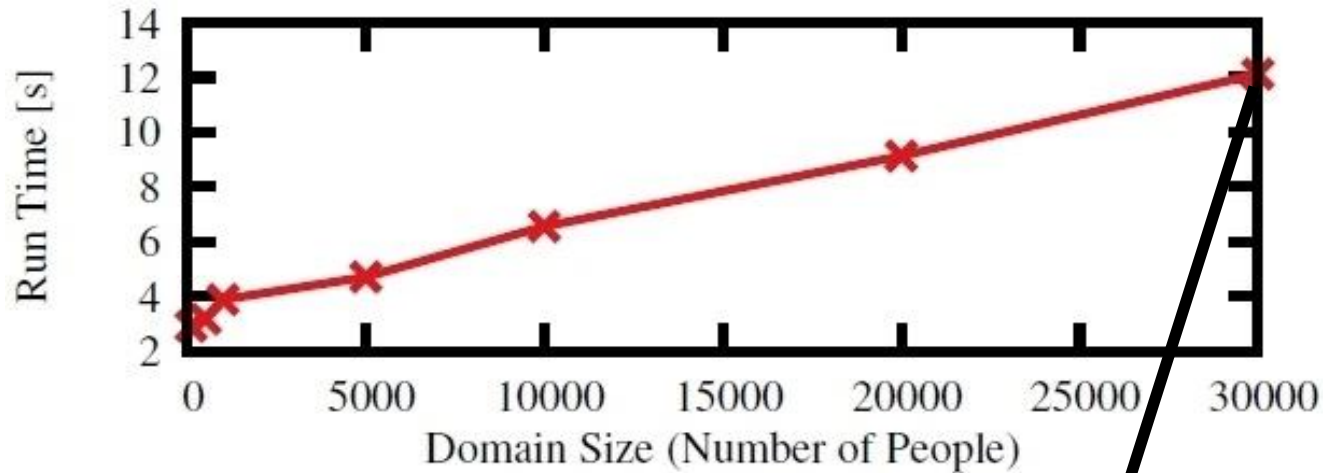
Requires **inference**

$$\mathbb{E}_w[n_F] = \Pr(F\theta_1) + \cdots + \Pr(F\theta_m)$$

- **Idea:** Lift the computation of $\mathbb{E}_w[n_j]$

Learning Time

$w \text{ Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y)$

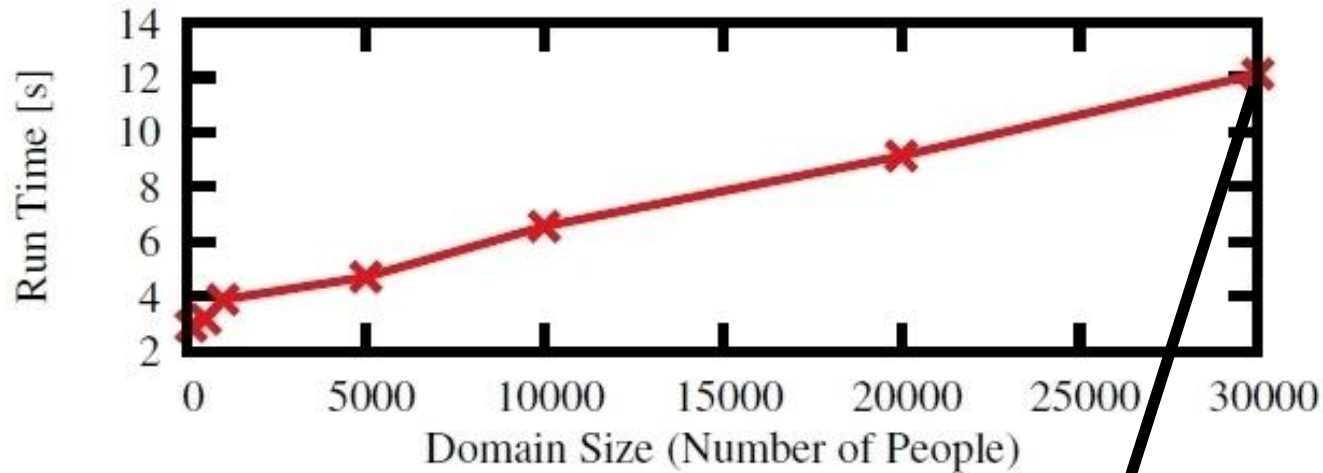


Big data

Learns a model over
900,030,000 random variables

Learning Time

$\mathcal{W} \text{ Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y)$



~~Big data~~

Big models

Learns a model over
900,030,000 random variables

More Lifted Algorithms

- Exact Inference (AI)
 - First-Order Variable Elimination
[Poole'03, deSalvoBraz'05, Milch'08, Taghipour'13]
 - First-Order Knowledge Compilation
[V.d.Broeck'11,'12,'13]
 - Probabilistic Theorem Proving
[Gogate'11]
 - MPE/MAP Inference
[deSalvoBraz'06, Apsel'12, Sarkhel'14, Kopp'15]

More Lifted Algorithms

- Approximate Inference (AI)
 - Lifted Belief Propagation
[Jaimovich'07, Singla'08, Kersting'09]
 - Lifted Bisimulation/Mini-buckets [Sen'08,'09]
 - Lifted Importance Sampling [Gogate'11,'12]
 - Lifted Relax, Compensate & Recover
[V.d.Broeck'12]
 - Lifted MCMC [Niepert'13,Venugopal'12,VdB'15]
 - Lifted Variational Inference [Choi'12, Bui'12]
 - Lifted MAP-LP [Mladenov'14, Apse'14]

More Lifted Algorithms

- Other Tasks (AI)
 - Lifted Kalman Filter [Ahmadi'11, Choi'11]
 - Lifted Linear Programming [Mladenov'12]
- Surveys [Kersting'12, Kimmig'15]
- Approximate Query Evaluation (DB)
 - Dissociation [Gatterbauer'13, '14, '15]
 - Collapsed Sampling [Gribkoff'15]
 - Approximate Compilation [Olteanu'10, Dylla'13]

Conclusions

- A radically new reasoning paradigm
- Lifted inference is **frontier** and **integration** of AI, KR, ML, DBs, theory, etc.
- We need
 - relational databases and logic
 - probabilistic models and statistical learning
 - algorithms that scale
- Many theoretical open problems
- Recently cool practical applications

Symmetric Open Problems

- Rules are complete beyond FO^2 ?
- Lifted approximations
 - Over-symmetric approx. with guarantees
 - Combined with Learning
- Mixed symmetric and asymmetric
- Theoretical computer science connections
 - Understanding #P1
- More SRL applications
- More expressive logics and programs
- Continuous random variables + Logic

Asymmetric Open Problems

- Extensions of the Dichotomy theorem
 - For 0, $\frac{1}{2}$, 1 probabilities
 - FDs, Deterministic tables
 - Negations: \forall FO, \exists FO, or full FO
- Lifted approximation algorithms
- Characterize queries with tractable compilation to: FBDD, SDD, d-DNNF
- Circuit language supporting dichotomy
- Characterize queries with tractable most likely world (MAP = maximum a posterior)

Long-Term Outlook

Probabilistic inference and learning exploit

- ~ 1988: conditional independence

- ~ 2000: contextual independence (local structure)

Long-Term Outlook

Probabilistic inference and learning exploit

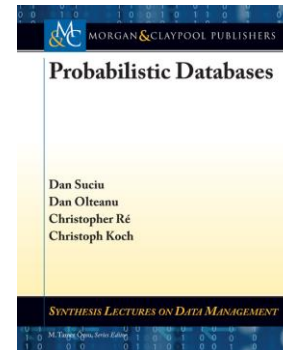
~ 1988: conditional independence

~ 2000: contextual independence (local structure)

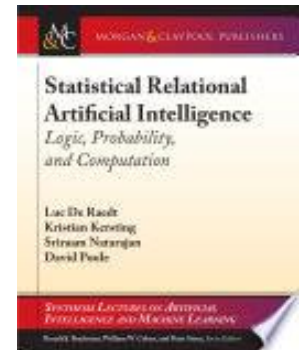
~ 201?: **symmetry & exchangeability & first-order**

If you want more...

- Books
 - Probabilistic Databases
 - Statistical Relational AI
 - (Lifted Inference Book)

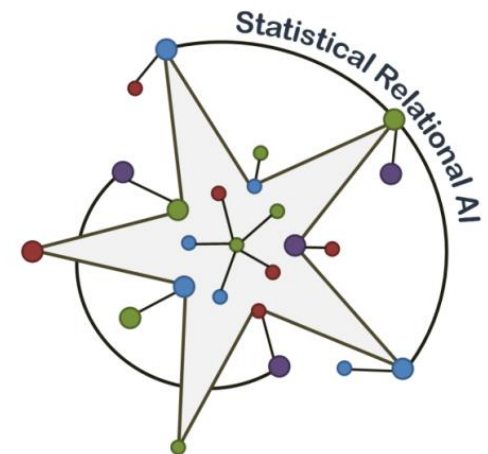


[Suciu'11]



[DeRaedt'16]

- StarAI workshop on Monday
<http://www.starai.org>
- Main conference papers



Thank You!

Questions?



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