

# Tractable Learning in Structured Probability Spaces

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**UCLA**

Southern California Machine Learning Symposium

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*Structured probability spaces?*

# Running Example

## Courses:

- Logic (L)
- Knowledge Representation (K)
- Probability (P)
- Artificial Intelligence (A)

## Constraints

- Must take at least one of Probability or Logic.
- Probability is a prerequisite for AI.
- The prerequisites for KR is either AI or Logic.

## Data

L	K	P	A	Students
0	0	1	0	6
0	0	1	1	54
0	1	1	1	10
1	0	0	0	5
1	0	1	0	1
1	0	1	1	0
1	1	0	0	17
1	1	1	0	4
1	1	1	1	3

# Probability Space

unstructured

L	K	P	A
0	0	0	0
0	0	0	1
0	0	1	0
0	0	1	1
0	1	0	0
0	1	0	1
0	1	1	0
0	1	1	1
1	0	0	0
1	0	0	1
1	0	1	0
1	0	1	1
1	1	0	0
1	1	0	1
1	1	1	0
1	1	1	1

# Structured Probability Space

unstructured

L	K	P	A
0	0	0	0
0	0	0	1
0	0	1	0
0	0	1	1
0	1	0	0
0	1	0	1
0	1	1	0
0	1	1	1
1	0	0	0
1	0	0	1
1	0	1	0
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1	1	0	0
1	1	0	1
1	1	1	0
1	1	1	1



structured

L	K	P	A
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0	1	0	1
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**7 out of 16 instantiations  
are impossible**

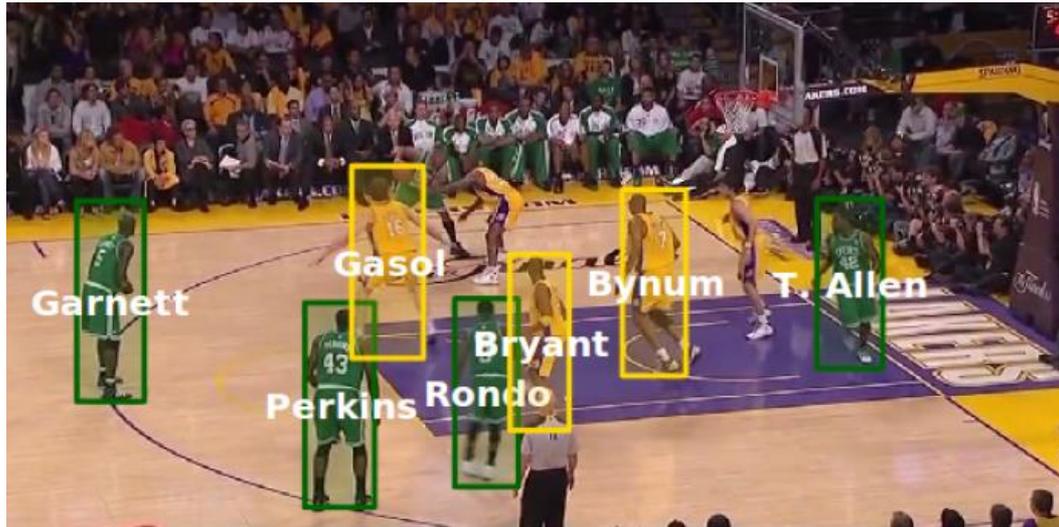
# Learning with Constraints

Learn a statistical model that assigns

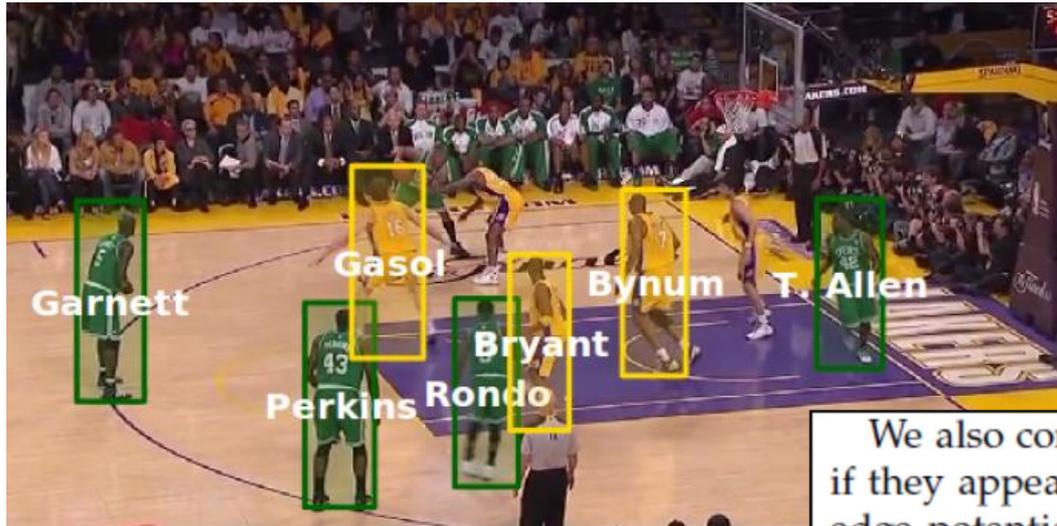
**zero probability**

to instantiations that violate the constraints.

# Example: Video



# Example: Video



We also connect all pairs of identity nodes  $y_{t,i}$  and  $y_{t,j}$  if they appear in the same time  $t$ . We then introduce an edge potential that enforces mutual exclusion:

$$\psi_{\text{mutex}}(y_{t,i}, y_{t,j}) = \begin{cases} 1 & \text{if } y_{t,i} \neq y_{t,j} \\ 0 & \text{otherwise} \end{cases} \quad (5)$$

This potential specifies the constraint that a player can be **appear only once in a frame**. For example, if the  $i$ -th detection  $y_{t,i}$  has been assigned to Bryant,  $y_{t,j}$  cannot have the same identity because Bryant is impossible to appear twice in a frame.

# Example: Language

- Non-local dependencies:  
*At least one verb in each sentence*

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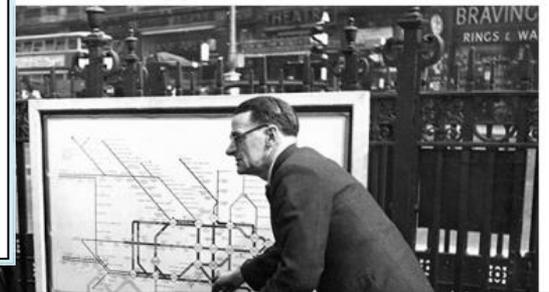
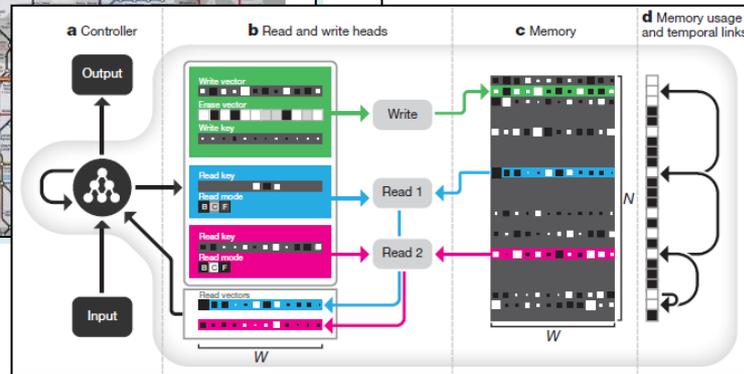
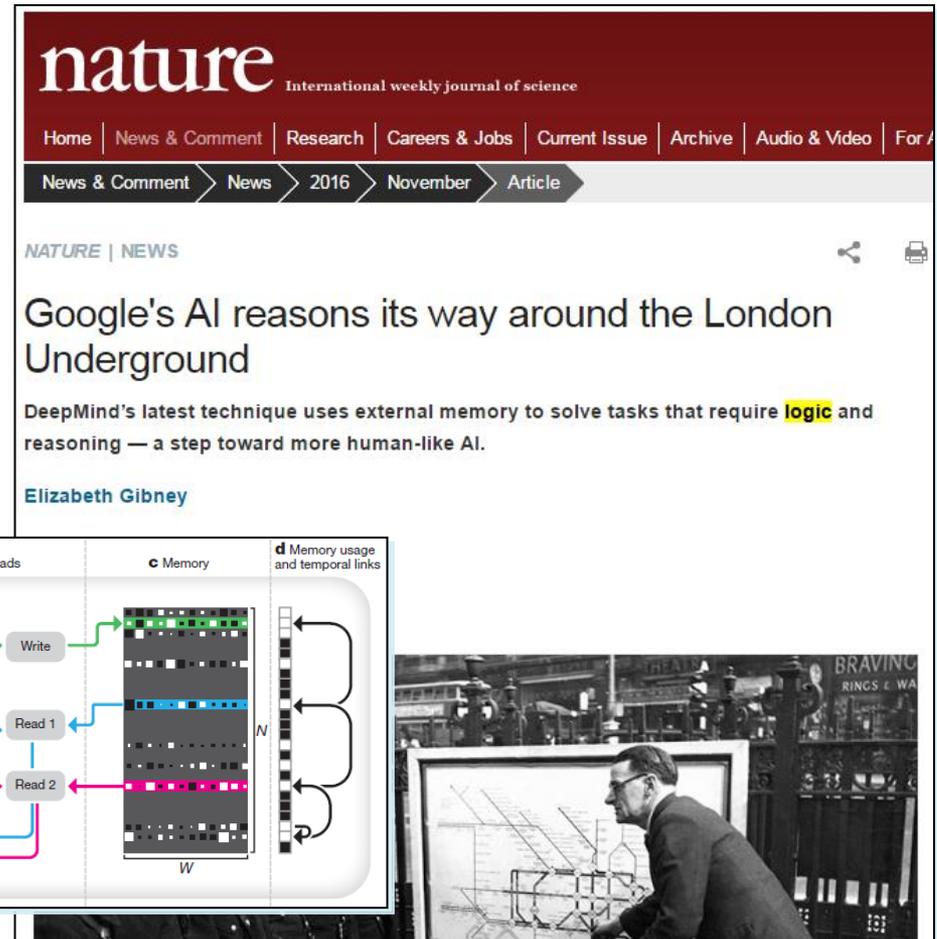
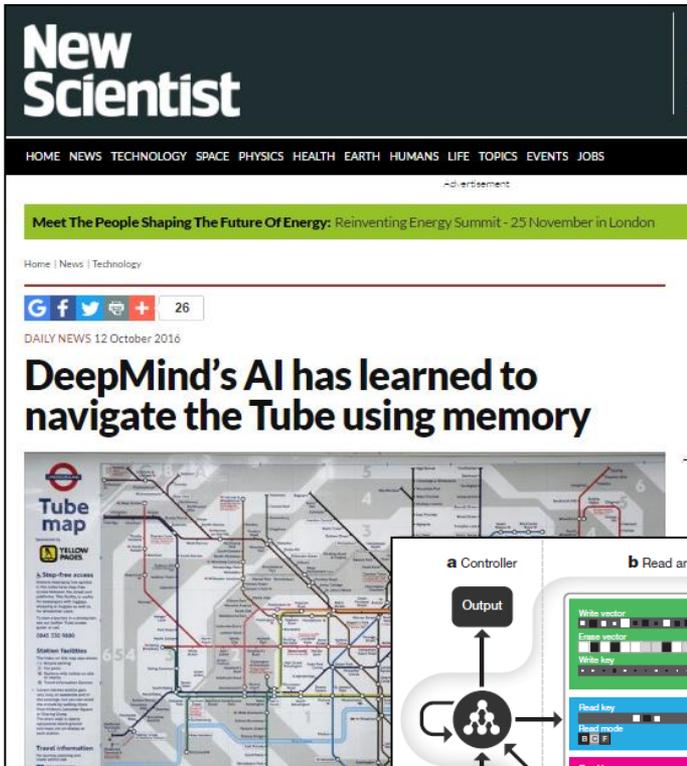
Citations	
Start	The citation must start with author or editor.
AppearsOnce	Each field must be a consecutive list of words, and can appear at most once in a citation.
Punctuation	State transitions must occur on punctuation marks.
BookJournal	The words <i>proc</i> , <i>journal</i> , <i>proceedings</i> , <i>ACM</i> are <i>JOURNAL</i> or <i>BOOKTITLE</i> .
...	...
TechReport	The words <i>tech</i> , <i>technical</i> are <i>TECH_REPORT</i> .
Title	Quotations can appear only in titles.
Location	The words <i>CA</i> , <i>Australia</i> , <i>NY</i> are <i>LOCATION</i> .

# Example: Language

- Non-local dependencies:  
*At least one verb in each sentence*
- Sentence compression  
*If a modifier is kept, its subject is also kept*
- Information extraction  
Semantic role labeling
- ... and many more!

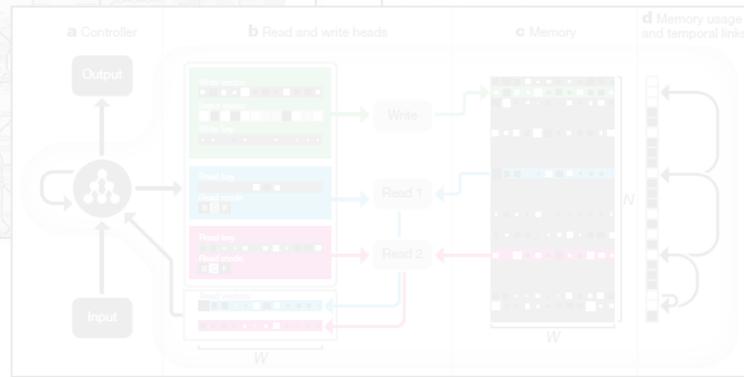
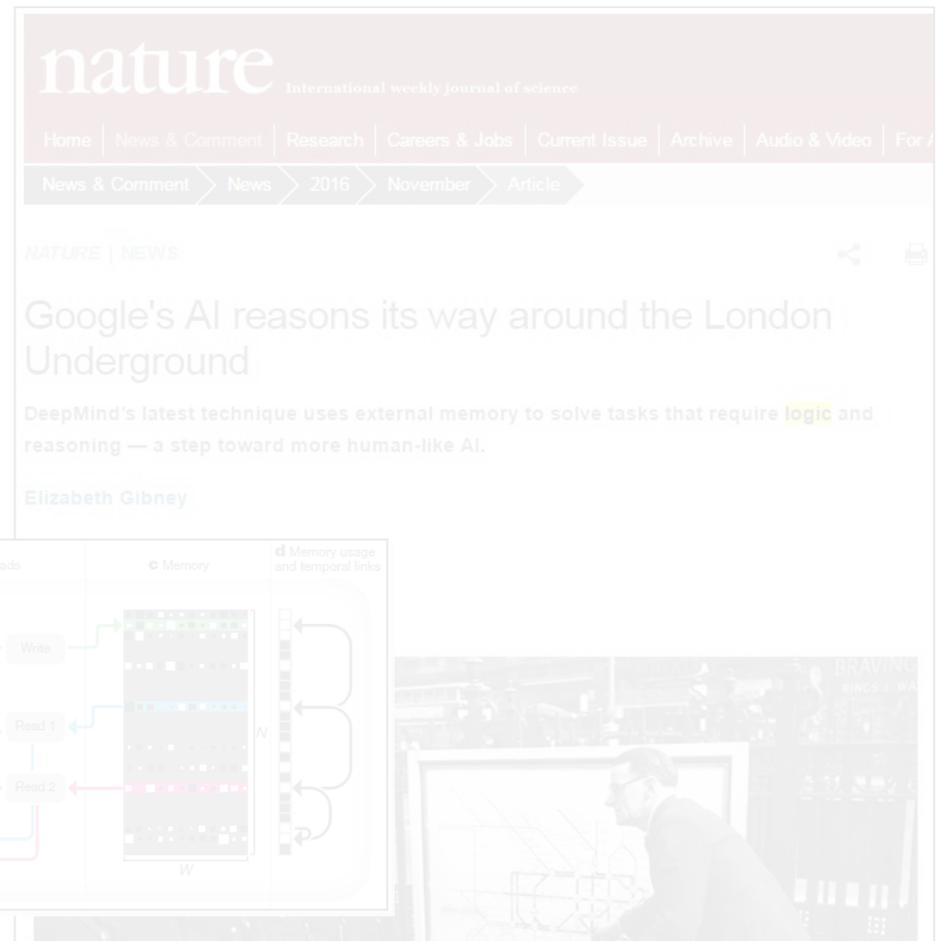
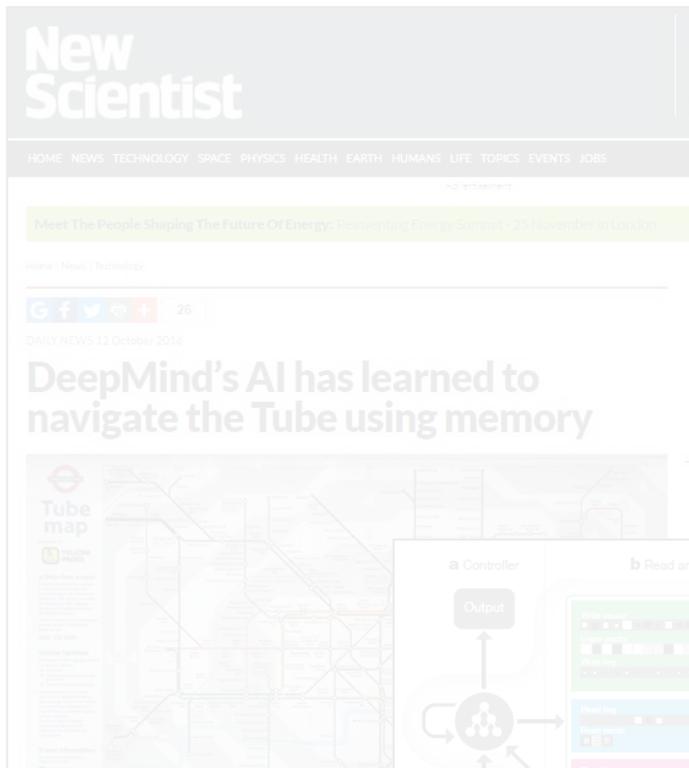
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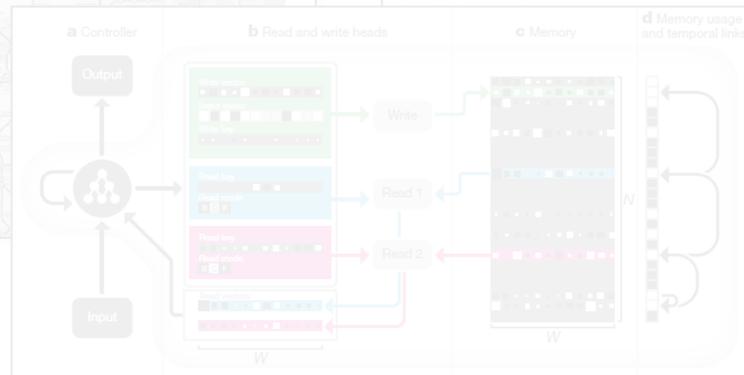
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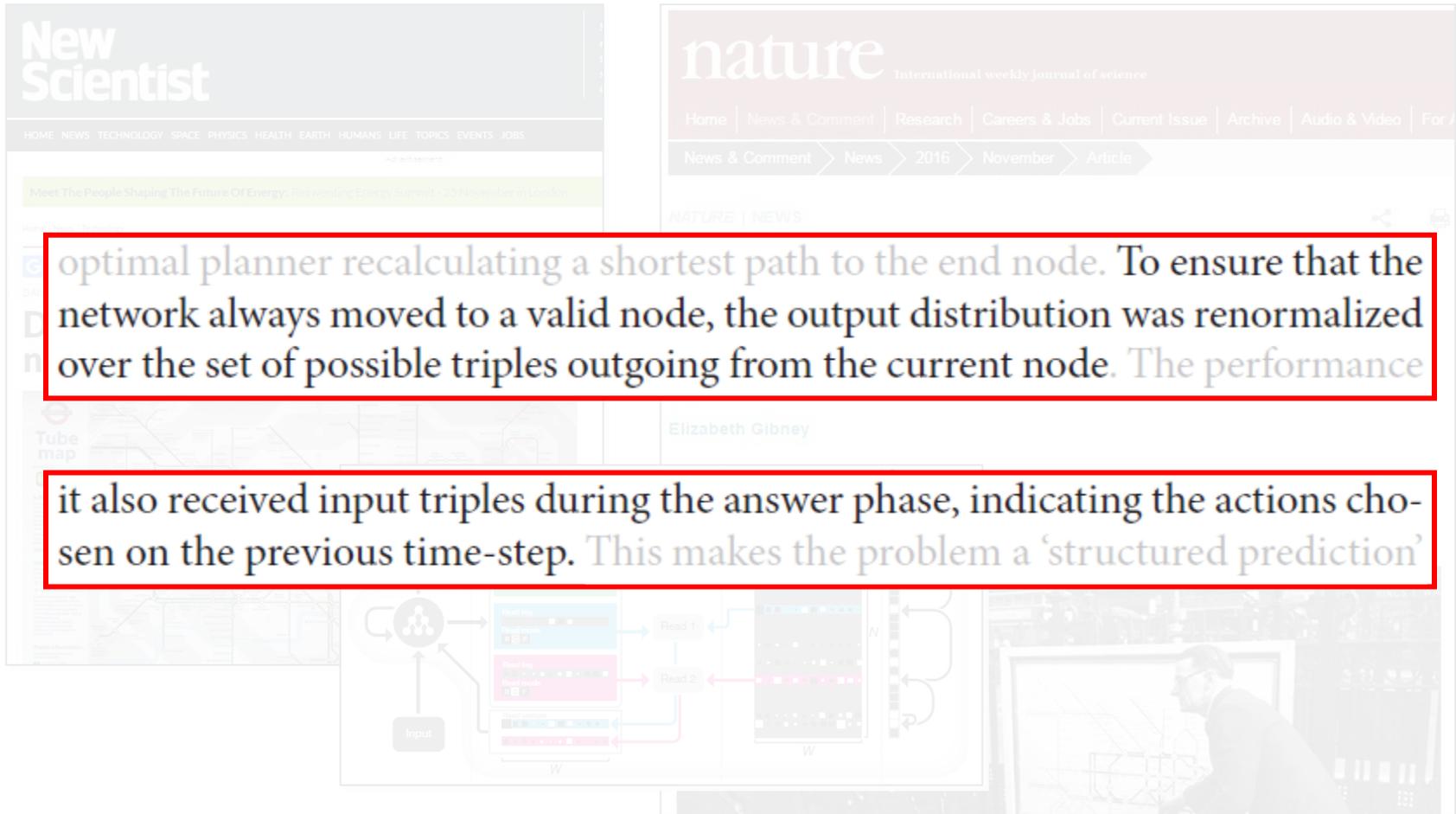
# Example: Deep Learning

optimal planner recalculating a shortest path to the end node. To ensure that the network always moved to a valid node, the output distribution was renormalized over the set of possible triples outgoing from the current node. The performance



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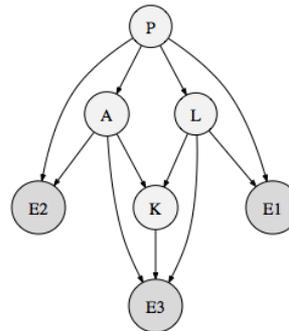
it also received input triples during the answer phase, indicating the actions chosen on the previous time-step. This makes the problem a 'structured prediction'

The background features a collage of images: the New Scientist website on the left, the Nature website on the right, a Tube map in the bottom left, and a neural network diagram with an 'Input' node and 'Read 1', 'Read 2' nodes in the bottom center. A person is also visible in the bottom right corner, looking at a screen.

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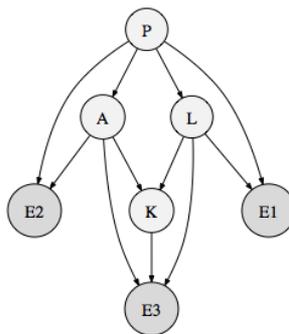
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- Ignore
- Hack your way around
- Handcraft into models →
- Use specialized distributions
- Find non-structured encoding
- Try to learn constraints



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Accuracy ?  
Specialized skill ?  
Impossible ?

Intractable inference ?  
Intractable learning ?  
Waste parameters ?

Risk predicting out of space ?

+

---

**you are on your own ☹**

# Structured Probability Spaces

- Everywhere in ML!
  - Configuration problems, video, text, deep learning
  - Planning and diagnosis (physics)
  - Cooking scenarios (interpreting videos)
  - Combinatorial objects: parse trees, rankings, directed acyclic graphs, trees, simple paths, game traces, etc.

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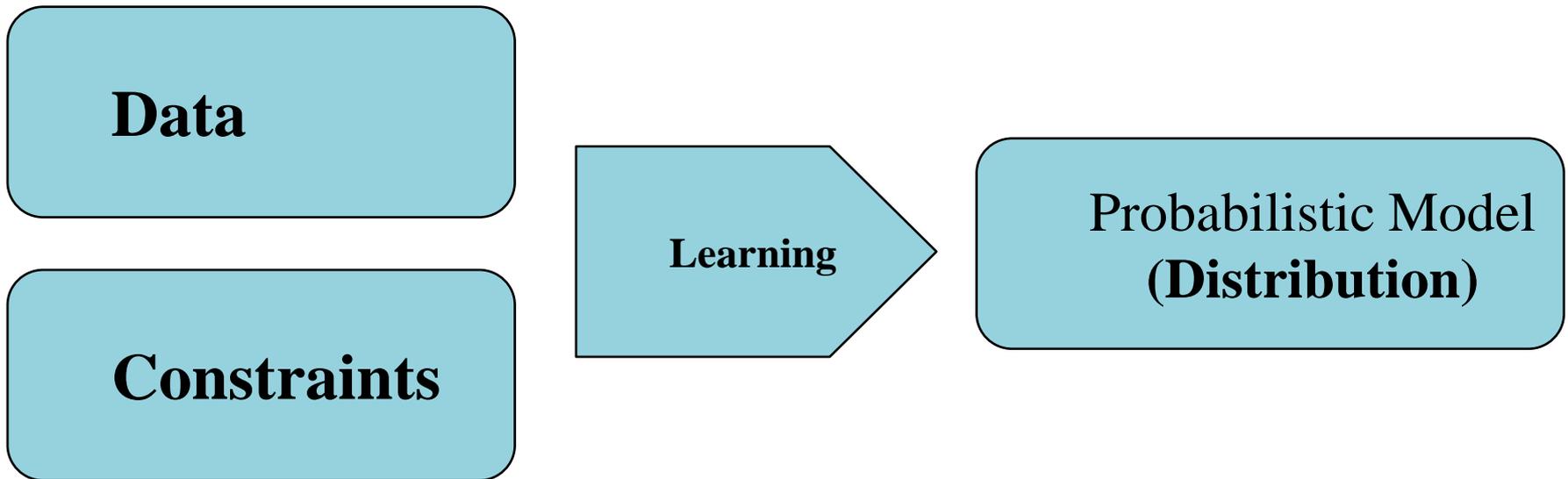
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**No ML boxes out there that take constraints as input! ☹️**

# The Problem / The ML Box

Goal: Constraints as important as data! General purpose!



# *Specification Language: Logic*

# Structured Probability Space

unstructured

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structured

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# Boolean Constraints

unstructured

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$$\begin{aligned} P \vee L \\ A \Rightarrow P \\ K \Rightarrow (P \vee L) \end{aligned}$$

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# Combinatorial Objects: Rankings

rank	sushi
1	fatty tuna
2	sea urchin
3	salmon roe
4	shrimp
5	tuna
6	squid
7	tuna roll
8	see eel
9	egg
10	cucumber roll

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9	egg
10	cucumber roll

**10 items:**  
3,628,800  
rankings

**20 items:**  
2,432,902,008,176,640,000  
rankings

# Combinatorial Objects: Rankings

rank	sushi
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$A_{ij}$  item  $i$  at position  $j$   
( $n$  items require  $n^2$   
Boolean variables)

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$A_{ij}$  item  $i$  at position  $j$   
( $n$  items require  $n^2$   
**Boolean variables**)

An item may be assigned  
to more than one position

A position may contain  
more than one item

# Encoding Rankings in Logic

$A_{ij}$  : item  $i$  at position  $j$

	pos 1	pos 2	pos 3	pos 4
item 1	$A_{11}$	$A_{12}$	$A_{13}$	$A_{14}$
item 2	$A_{21}$	$A_{22}$	$A_{23}$	$A_{24}$
item 3	$A_{31}$	$A_{32}$	$A_{33}$	$A_{34}$
item 4	$A_{41}$	$A_{42}$	$A_{43}$	$A_{44}$

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**constraint:** each item  $i$  assigned to a unique position ( $n$  constraints)

$$\bigvee_j A_{ij} \wedge \left( \bigwedge_{k \neq j} \neg A_{ik} \right)$$

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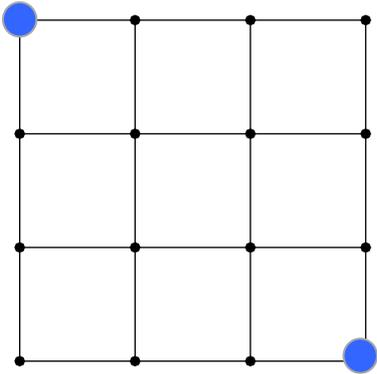
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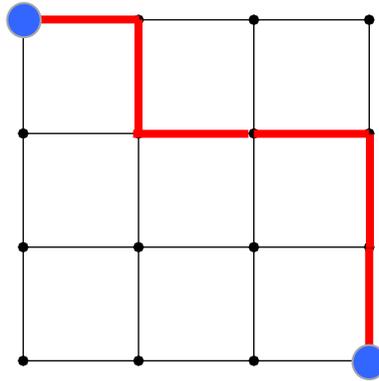
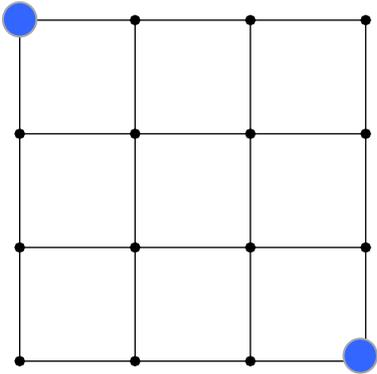
$$\bigvee_i A_{ij} \wedge \left( \bigwedge_{k \neq i} \neg A_{kj} \right)$$

total constraints  $2n$   
unstructured space  $2^{n^2}$   
structured space  $n!$

# Structured Space for Paths

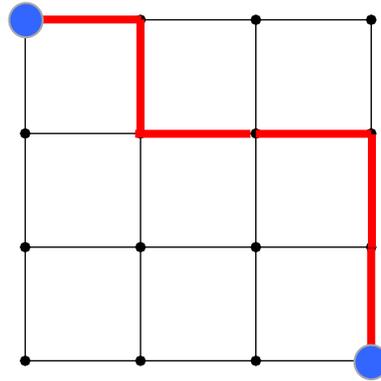
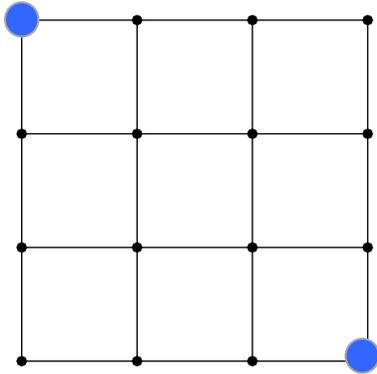


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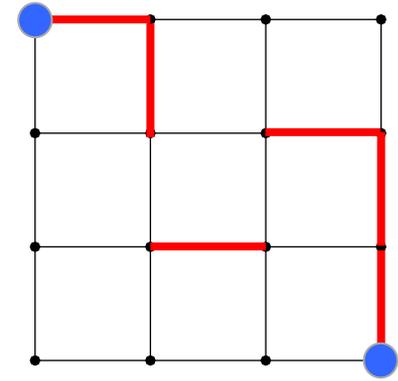
**Good variable assignment  
(represents route)**

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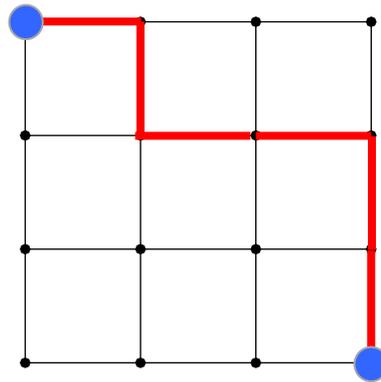
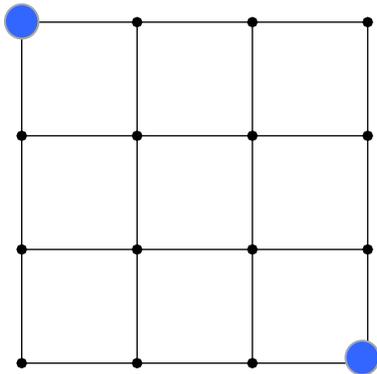
184



**Bad variable assignment  
(does not represent route)**

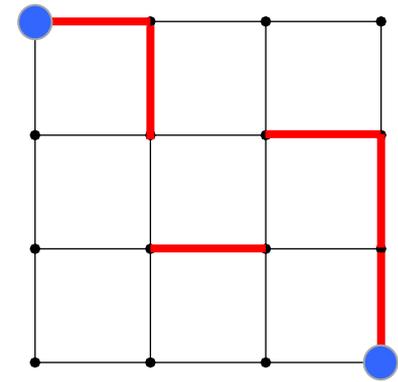
16,777,032

# Structured Space for Paths



**Good variable assignment  
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184

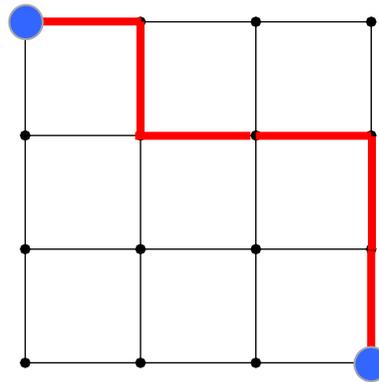
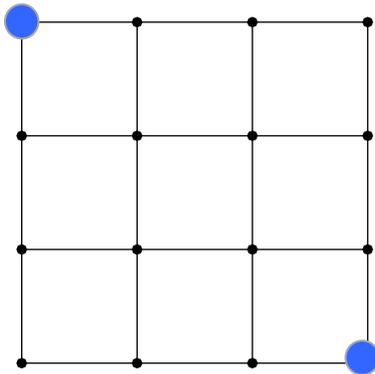


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16,777,032

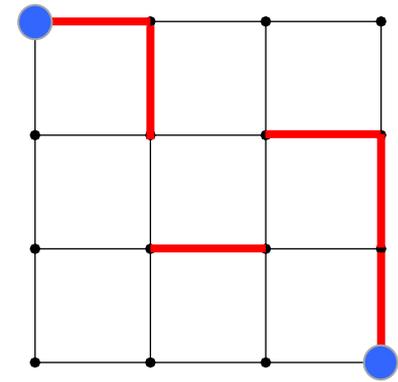
Space easily encoded in logical constraints 😊

# Structured Space for Paths



Good variable assignment  
(represents route)

184



Bad variable assignment  
(does not represent route)

16,777,032

Space easily encoded in logical constraints 😊

Unstructured probability space:  $184 + 16,777,032 = 2^{24}$

# Undirected Graphs (Unstructured)

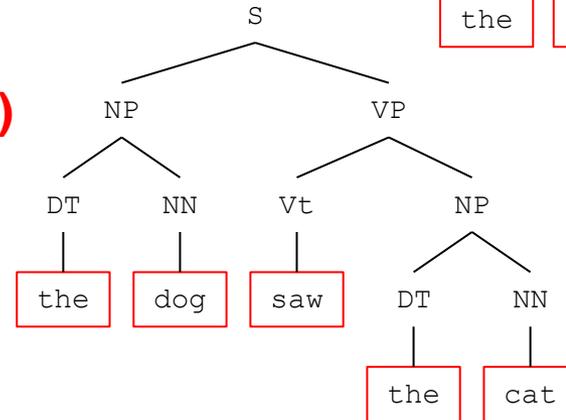
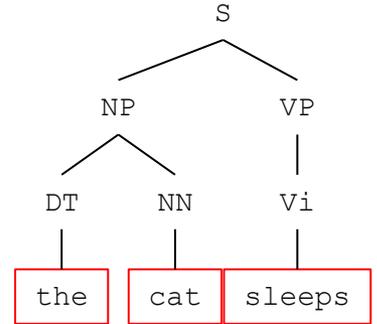
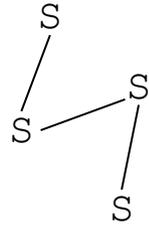
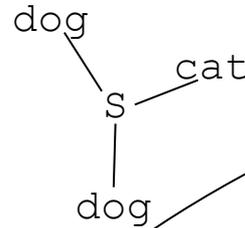
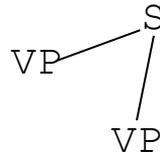
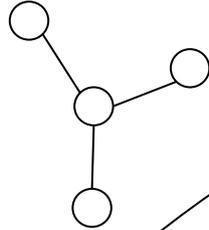
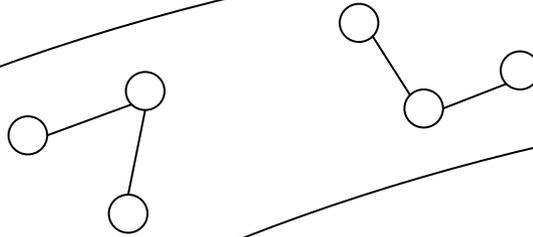
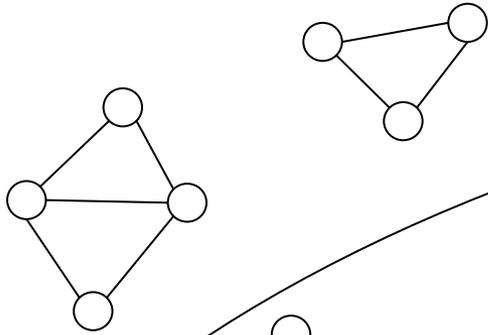
## Trees

## Labeled Trees

## Parse Trees

**Acyclicity Constraints**

**Label Constraints  
(CFG Production Rules)**

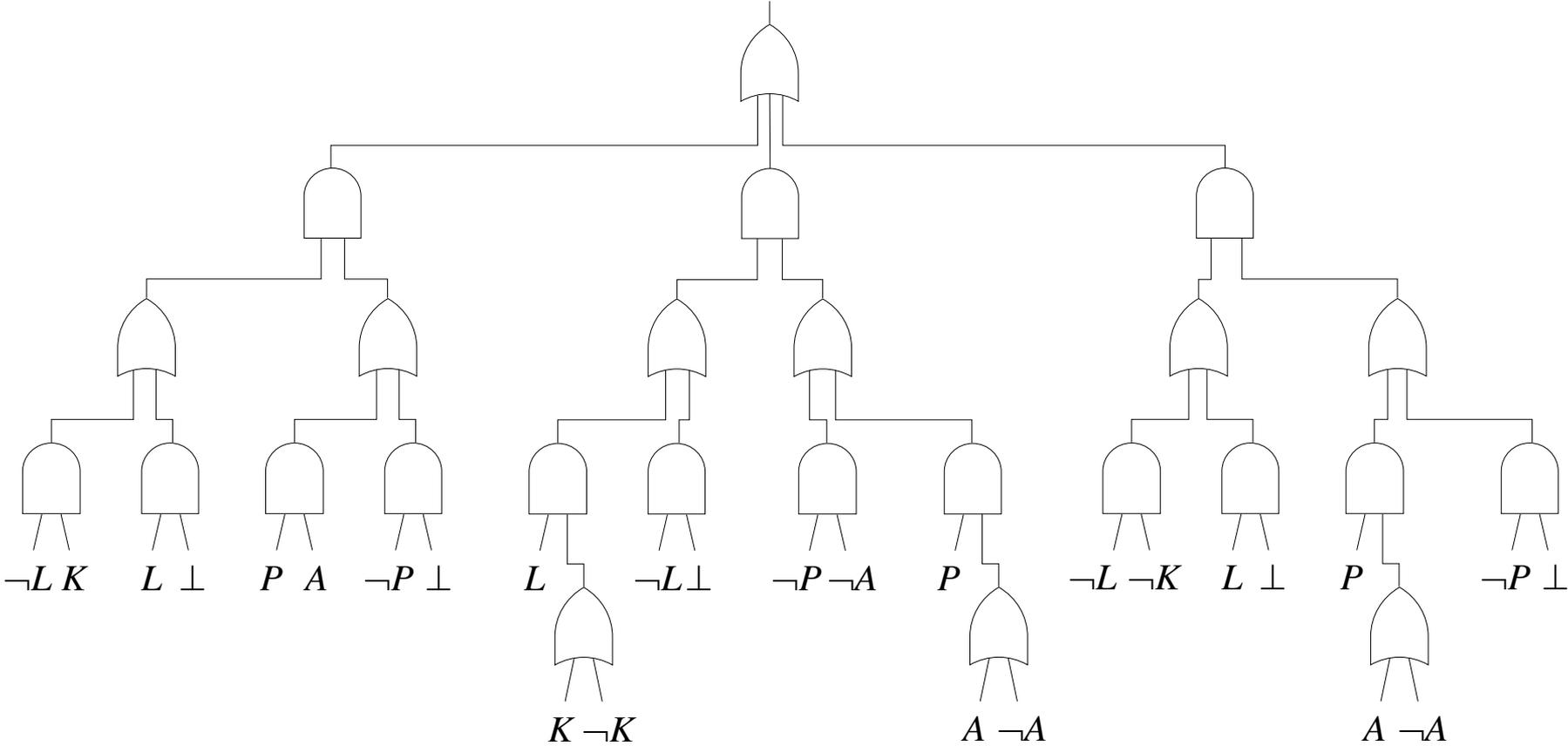


*“Deep Architecture”*

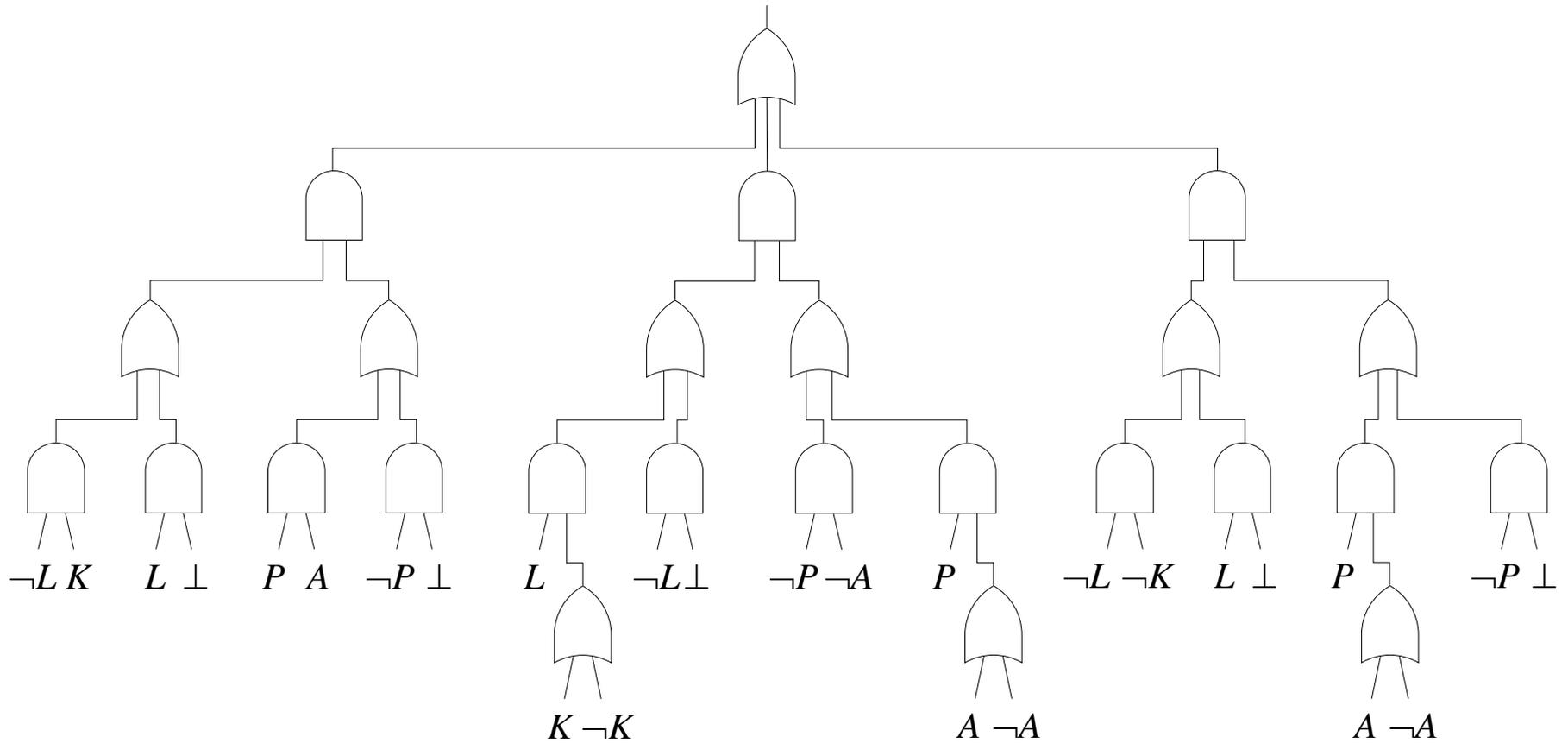
*Logic + Probability*

# Logical Circuits

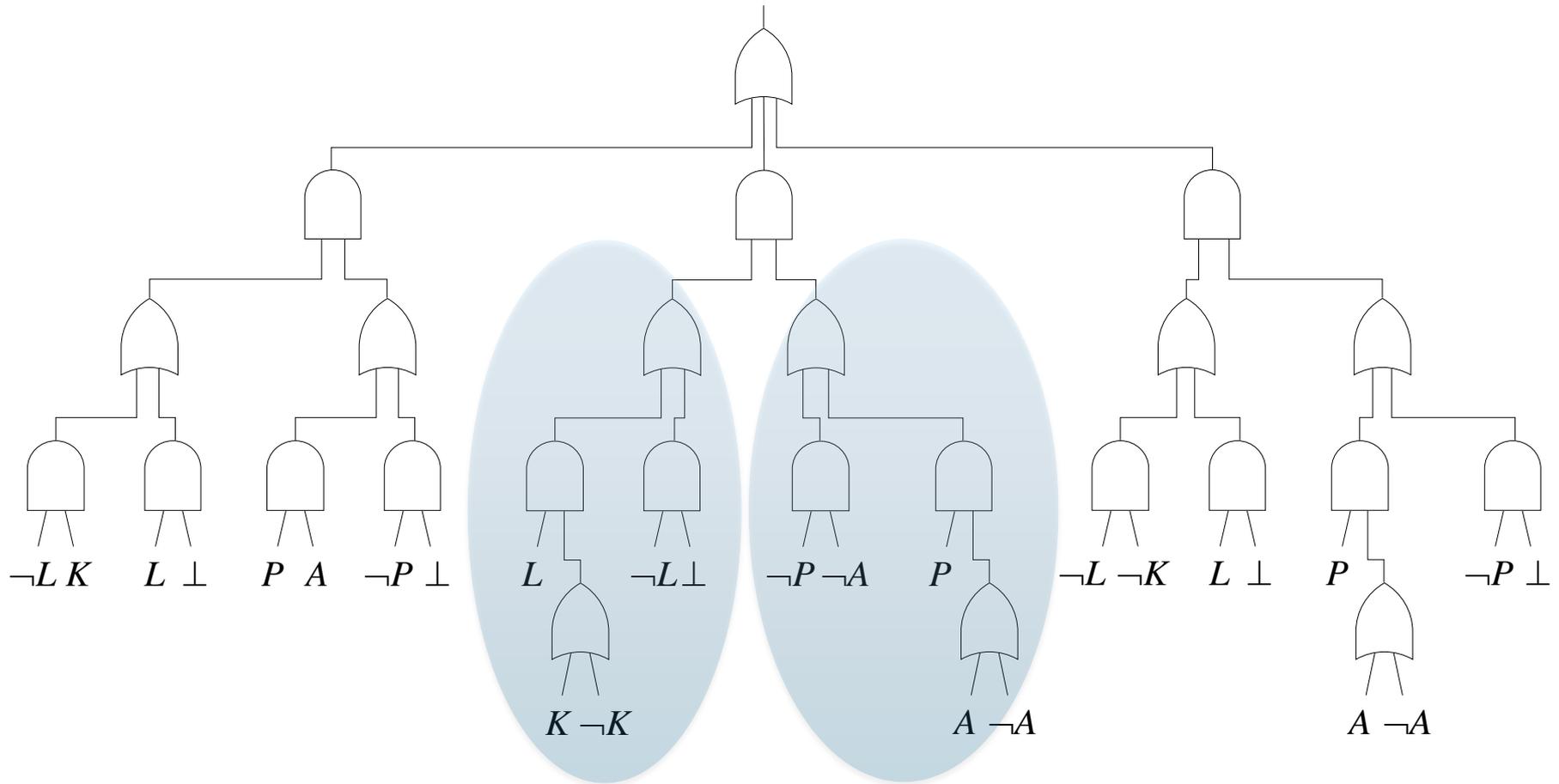
$$\begin{aligned}
 &P \vee L \\
 &A \Rightarrow P \\
 &K \Rightarrow (P \vee L)
 \end{aligned}$$



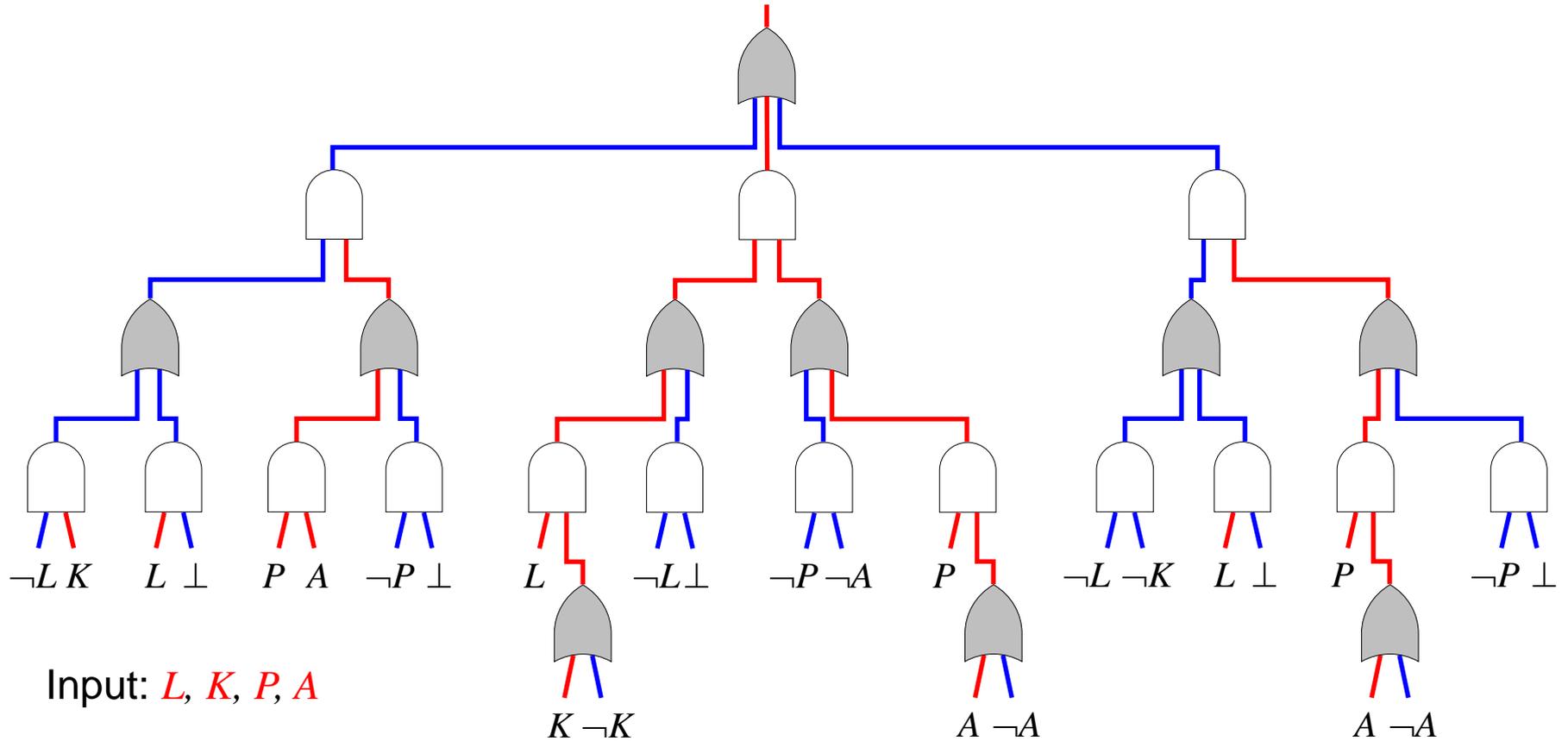
# Property: Decomposability



# Property: Decomposability

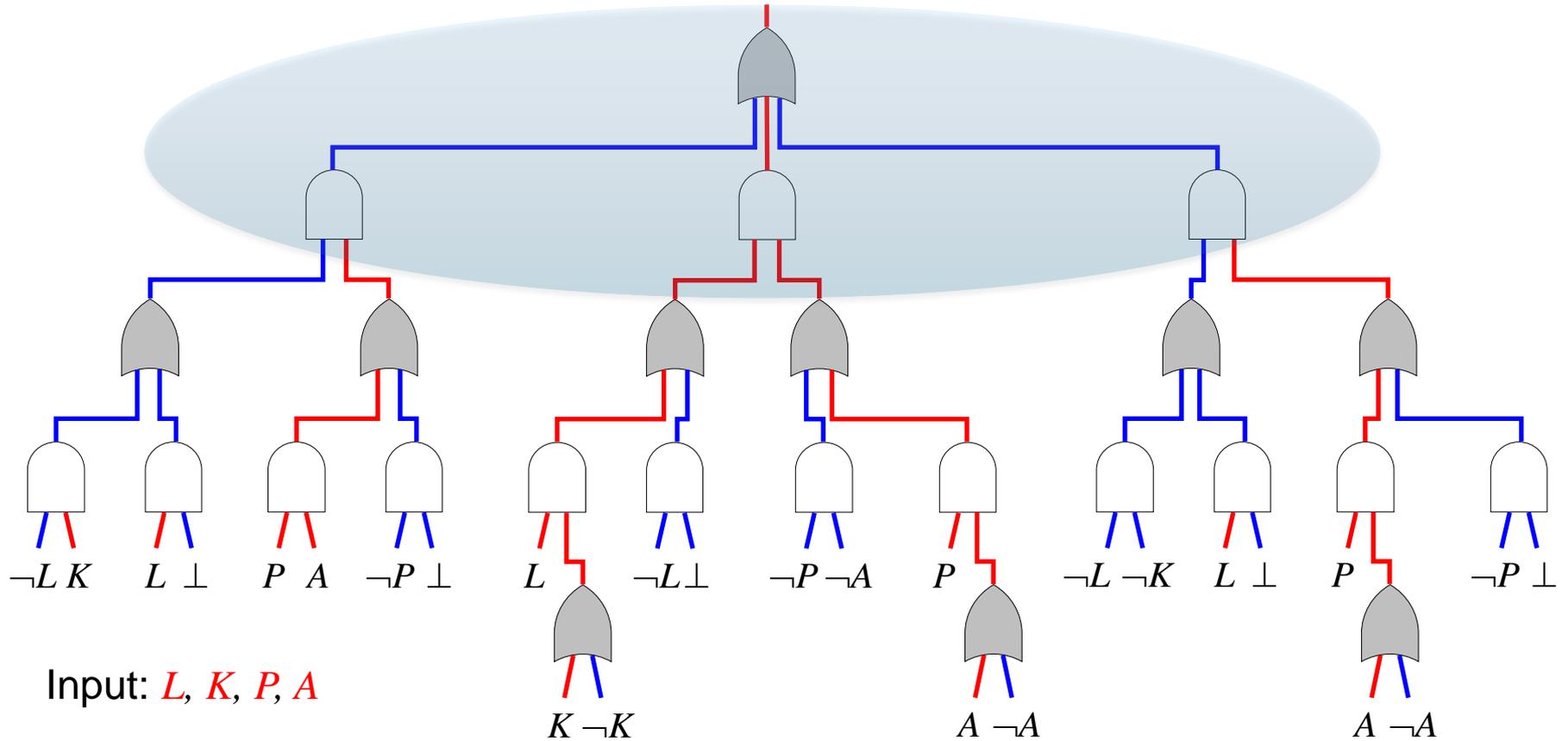


# Property: Determinism





# Sentential Decision Diagram (SDD)





# Tractable for Logical Inference

- Is structured space empty? (SAT)
- Count size of structured space (#SAT)
- Check equivalence of spaces
- Algorithms linear in circuit size 😊  
(pass up, pass down, similar to backprop)

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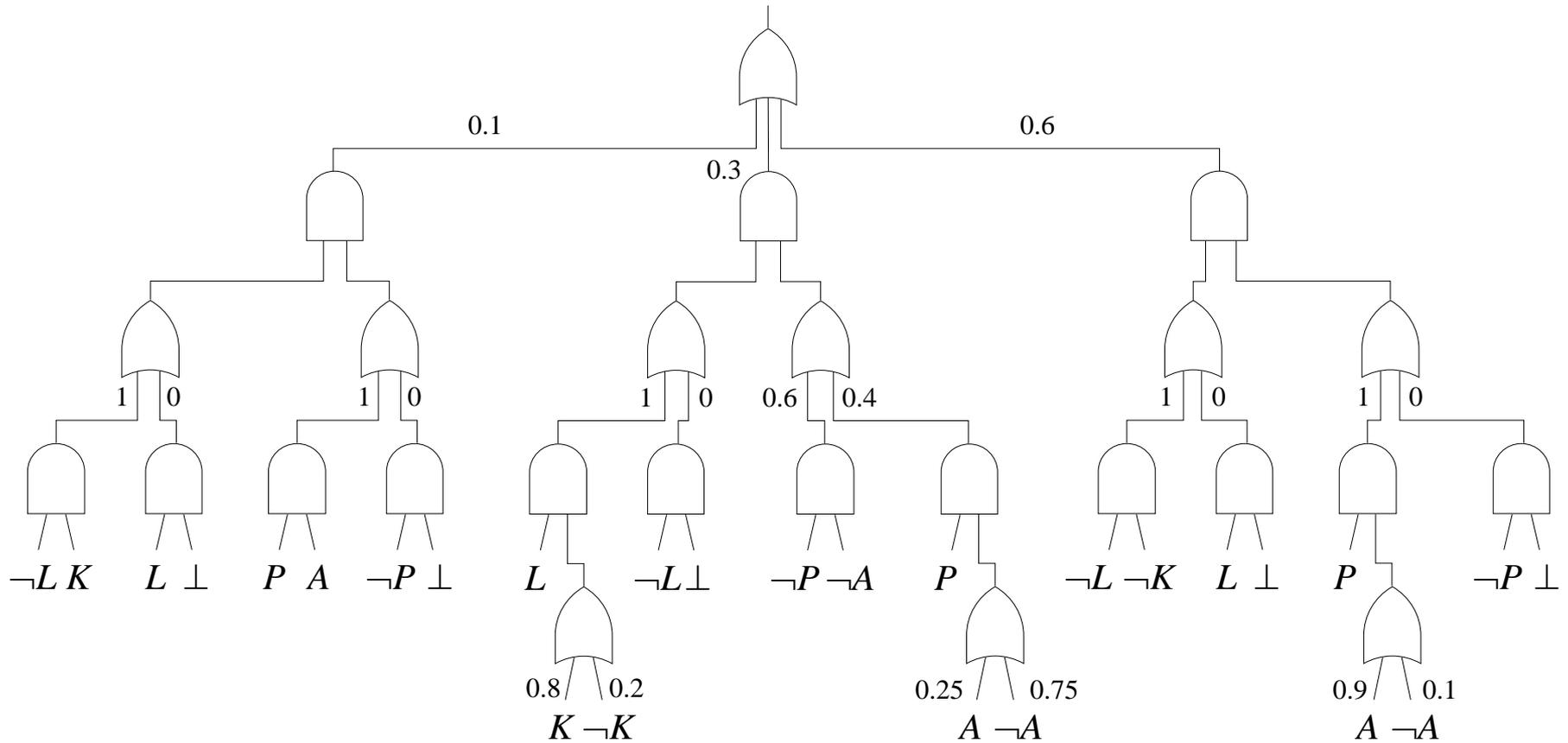
SCIENCE + TECHNOLOGY

**Artificial intelligence framework developed by UCLA professor now powers Toyota websites**

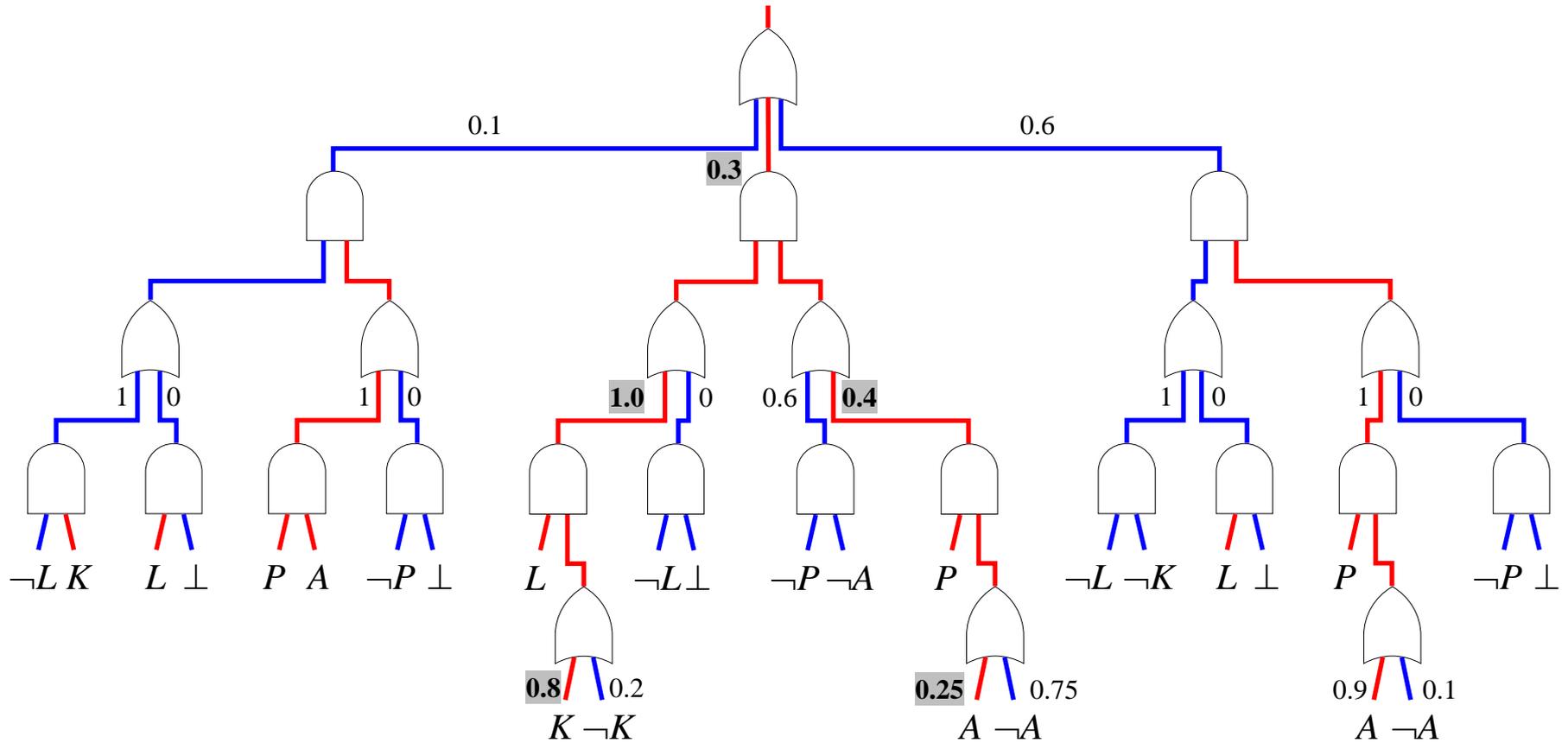
Adnan Darwiche's invention helps consumers customize their vehicles online

Matthew Chin | May 12, 2016

# PSDD: Probabilistic SDD

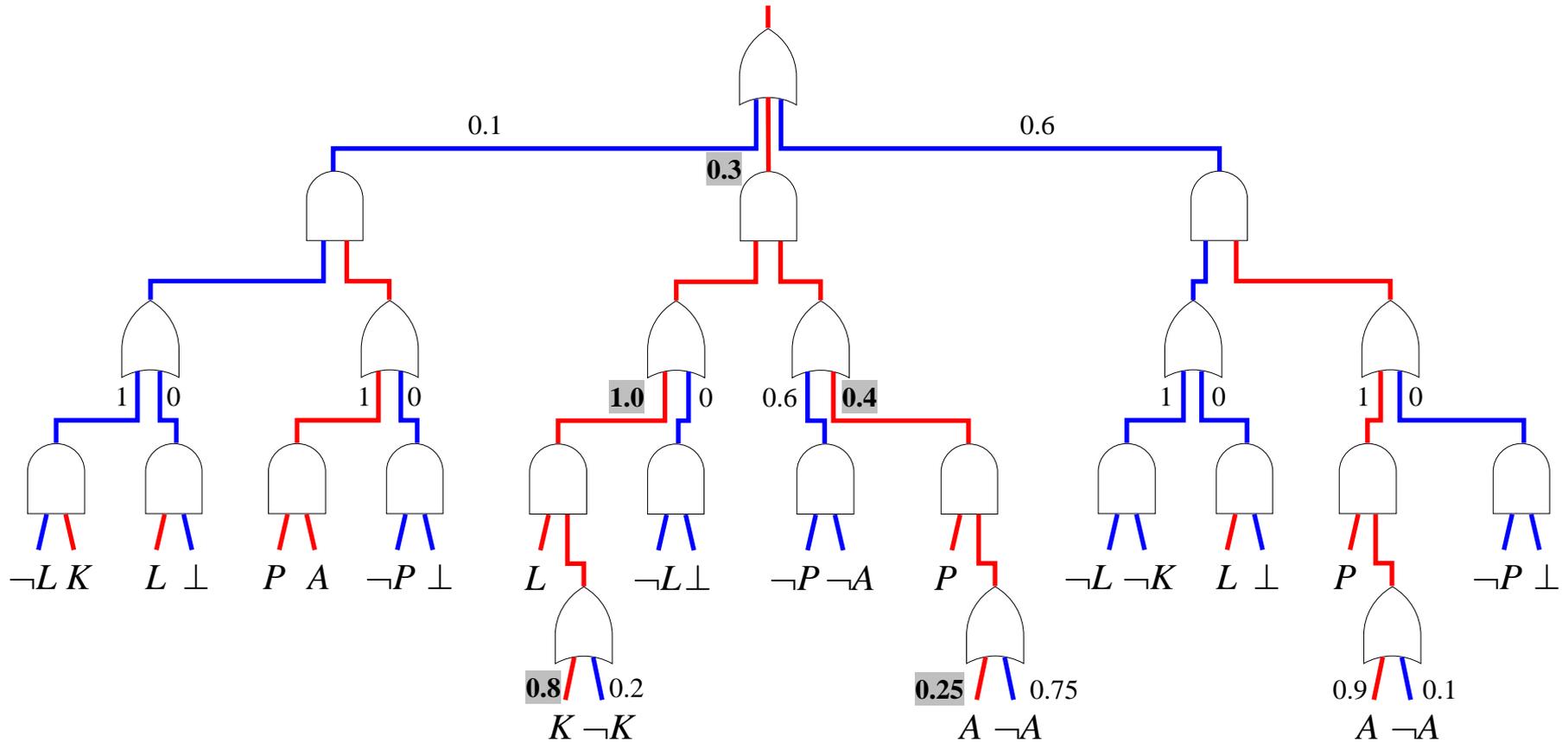


# PSDD: Probabilistic SDD



Input:  $L, K, P, A$

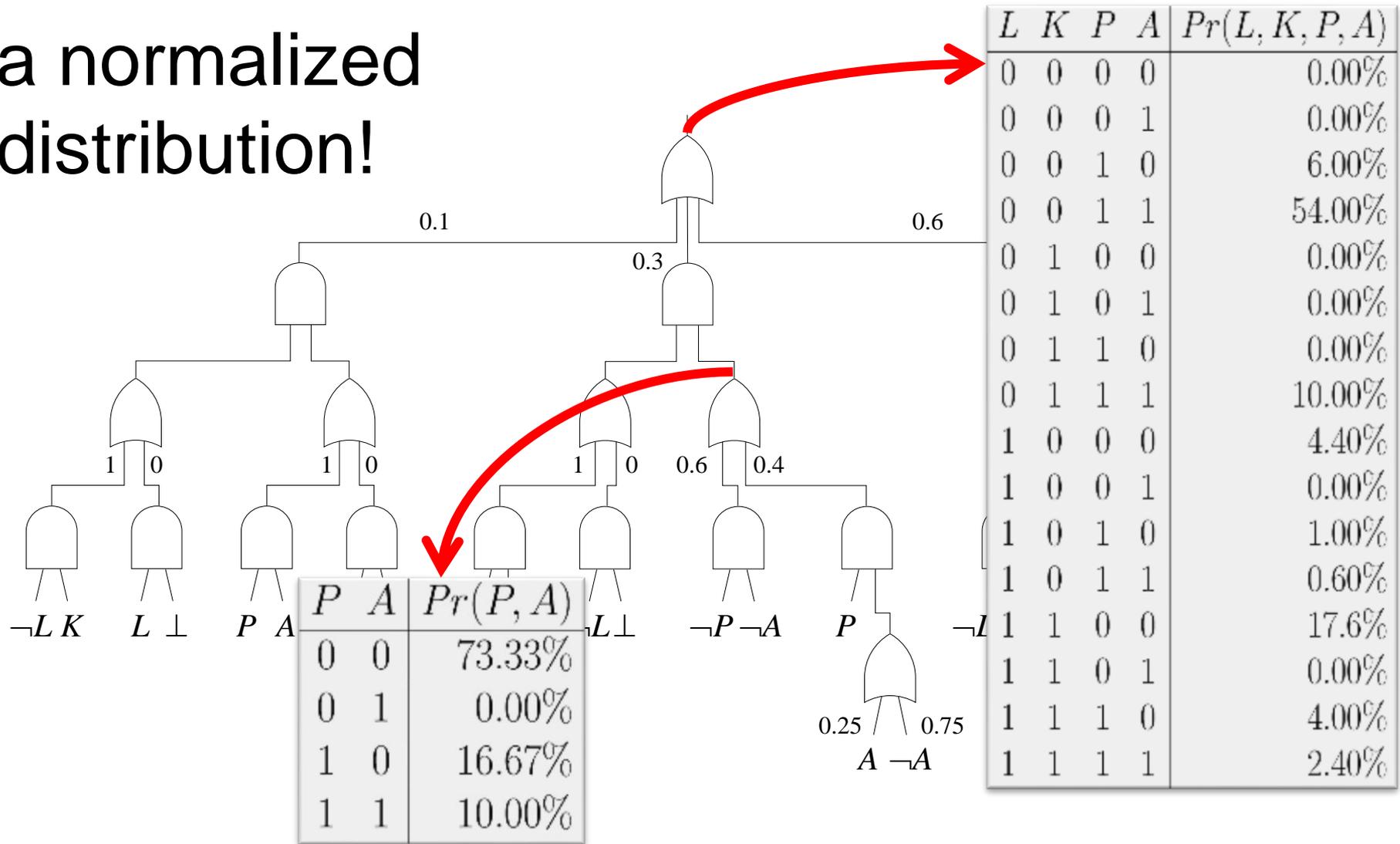
# PSDD: Probabilistic SDD



Input:  $L, K, P, A$

$$\Pr(L, K, P, A) = 0.3 \times 1.0 \times 0.8 \times 0.4 \times 0.25 = 0.024$$

# PSDD nodes induce a normalized distribution!



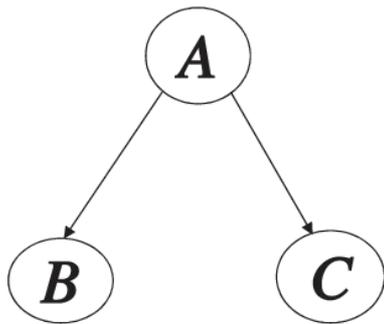
Can read independences off the circuit structure

# Tractable for Probabilistic Inference

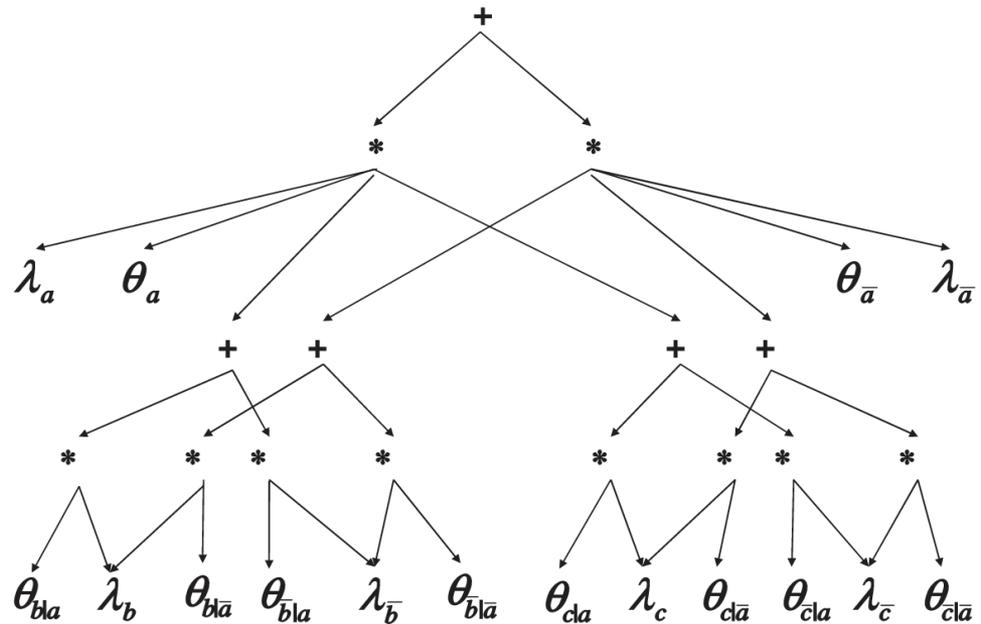
- MAP inference: Find most-likely assignment (otherwise NP-complete)
- Computing conditional probabilities  $\Pr(x|y)$  (otherwise PP-complete)
- Sample from  $\Pr(x|y)$
- Algorithms linear in circuit size 😊  
(pass up, pass down, similar to backprop)

# PSDDs are Arithmetic Circuits (ACs)

[Darwiche, JACM 2003]



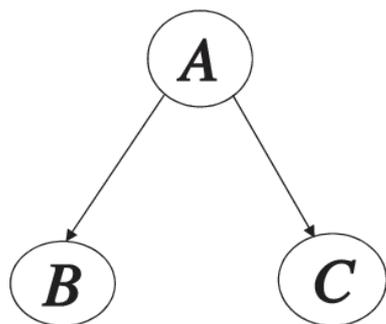
Bayesian Network (BN)



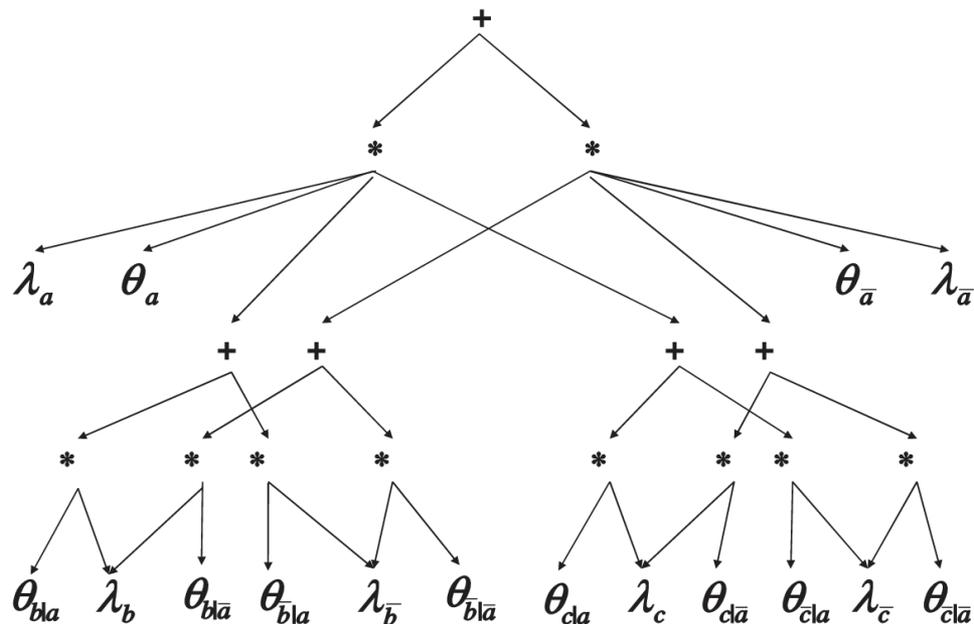
Arithmetic Circuit (AC)

# PSDDs are Arithmetic Circuits (ACs)

[Darwiche, JACM 2003]



Bayesian Network (BN)



Arithmetic Circuit (AC)

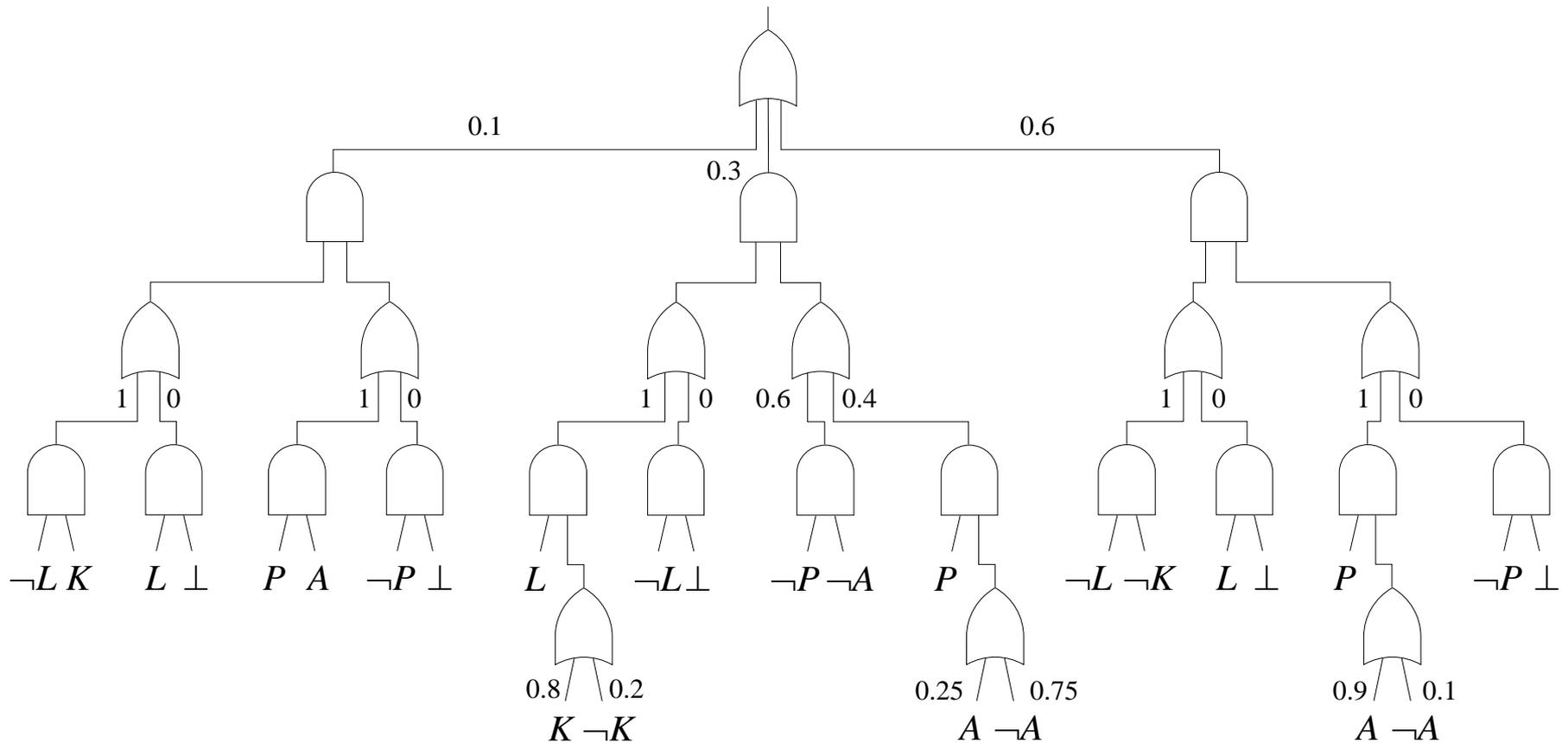
Known in the ML literature as SPNs  
UAI 2011, NIPS 2012 best paper awards

[ICML 2014] (SPNs equivalent to ACs)

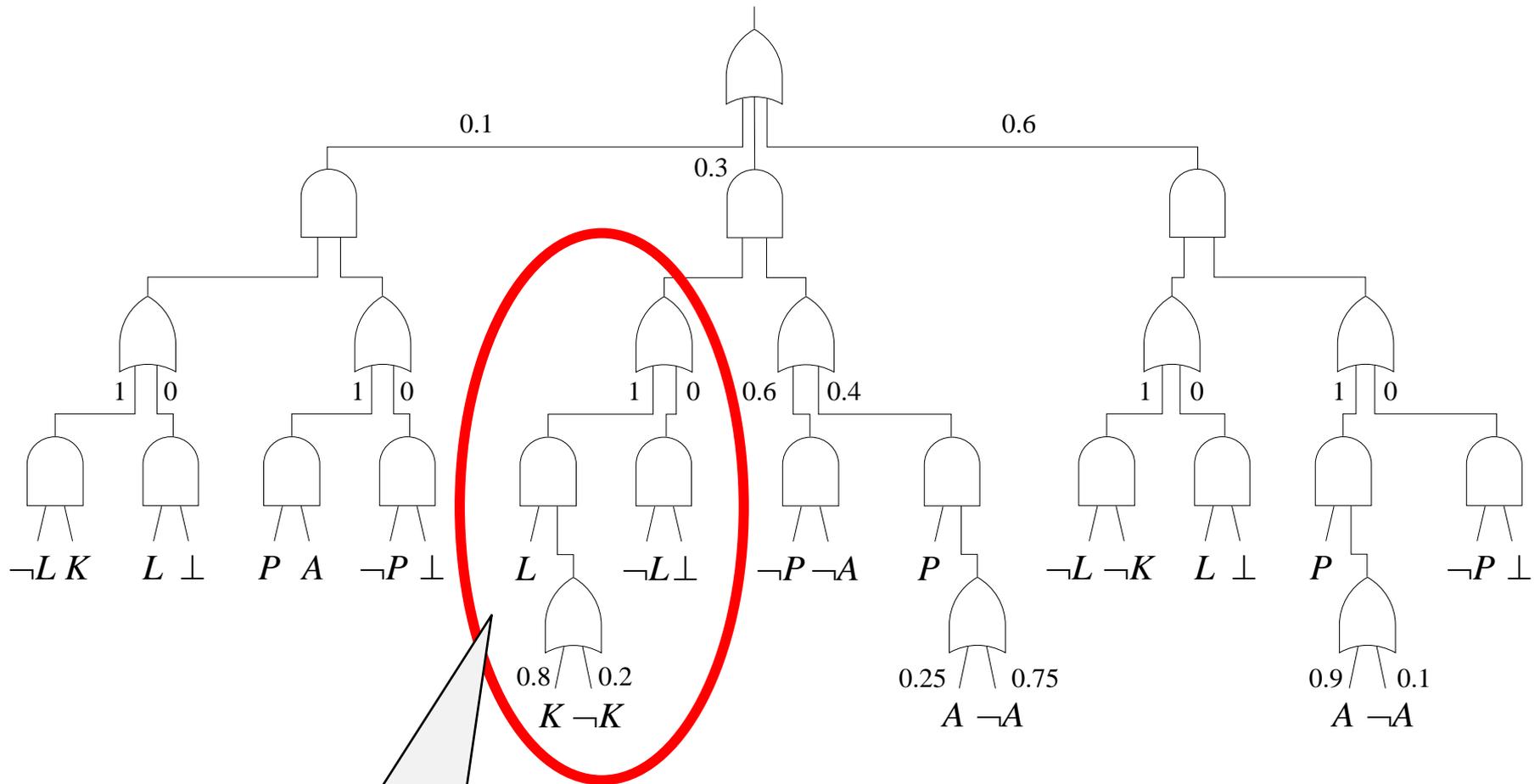
# *Learning PSDDs*

*Logic + Probability + ML*

# Parameters are Interpretable



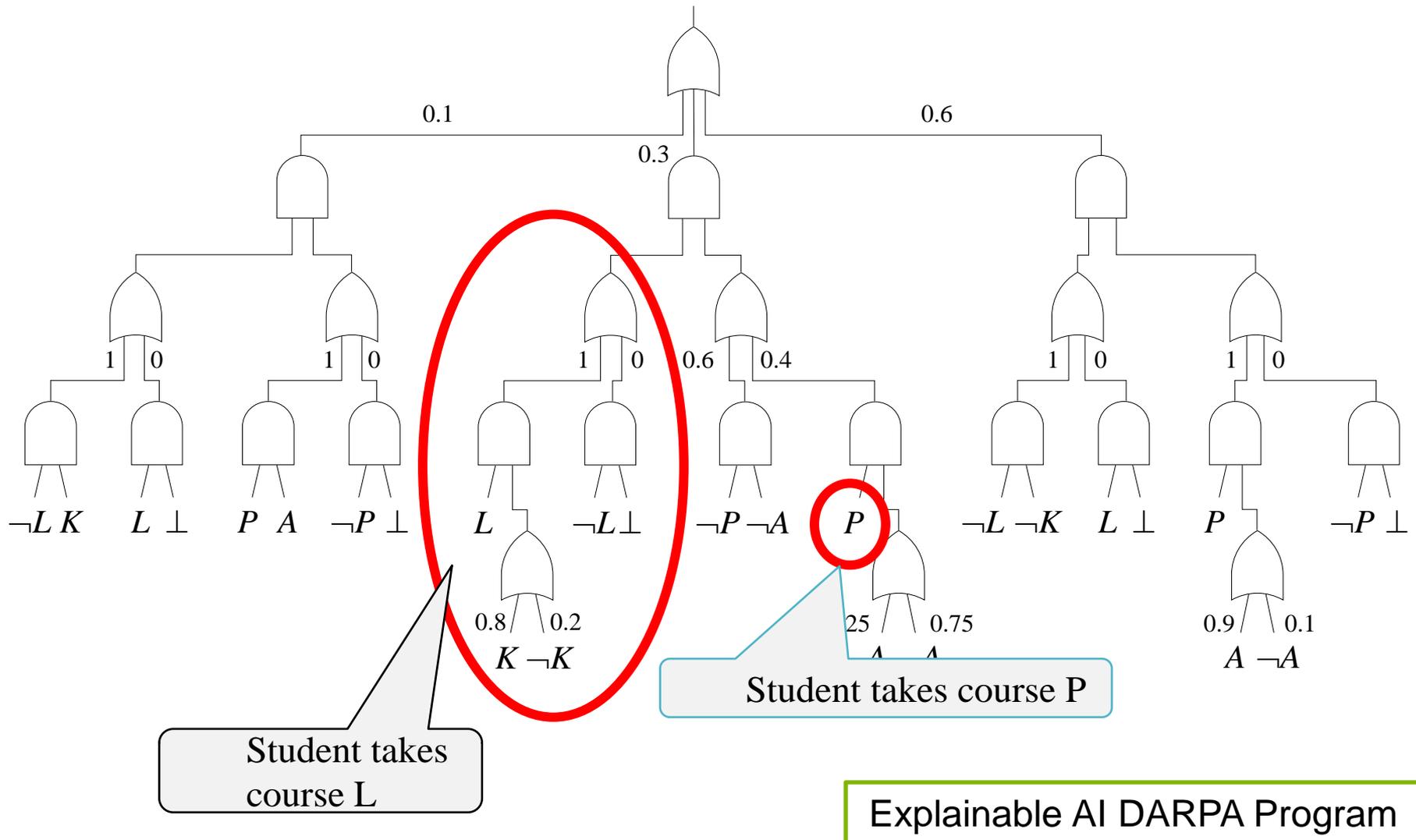
# Parameters are Interpretable



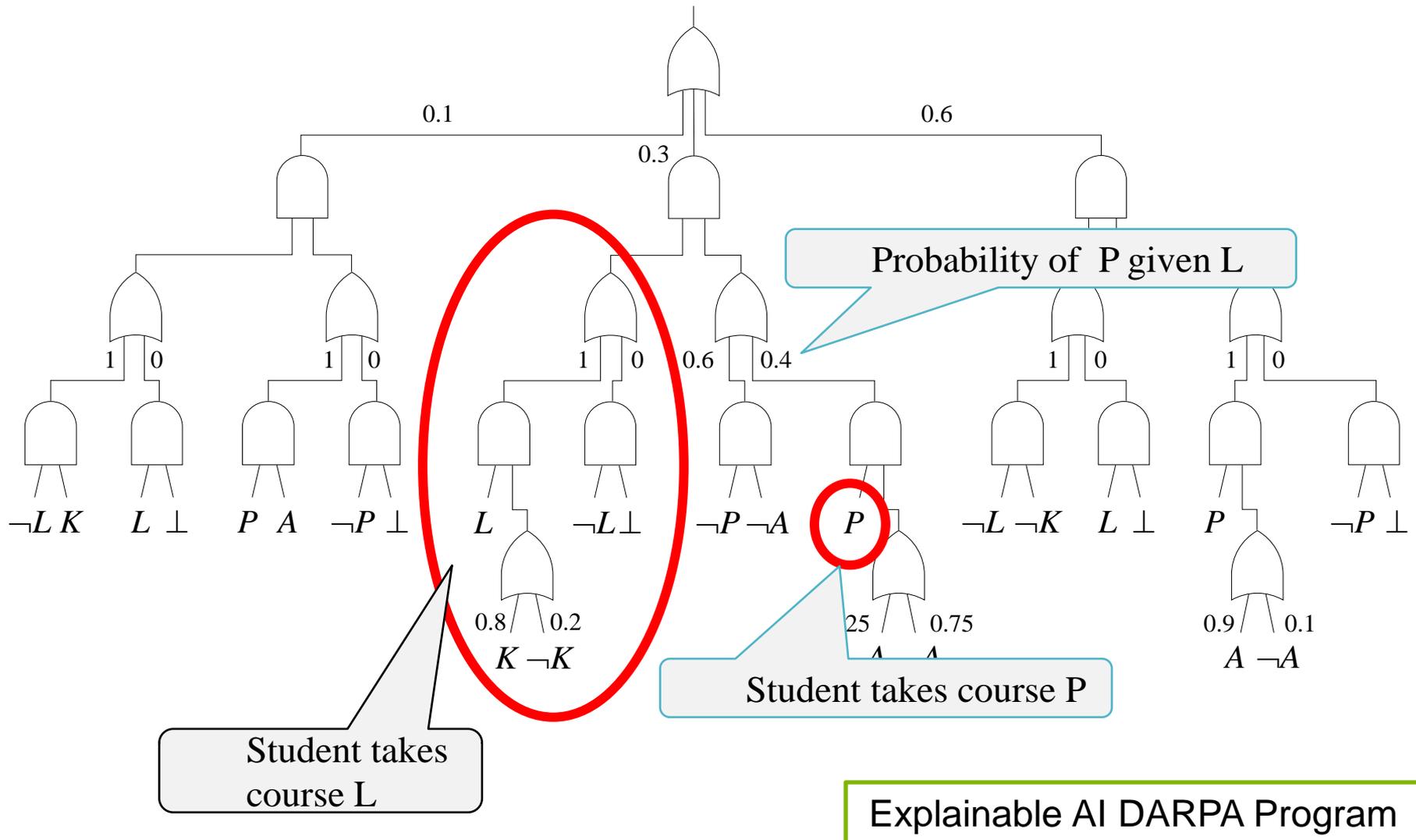
Student takes course L

Explainable AI DARPA Program

# Parameters are Interpretable



# Parameters are Interpretable



# Learning Algorithms

- Parameter learning:  
Closed form max likelihood from complete data  
One pass over data to estimate  $\Pr(x|y)$

Note a lot to say: very easy!

# Learning Algorithms

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  - Closed form max likelihood from complete data
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  - Compile constraints to SDD
    - Use SAT solver technology
    - (naive? see later)

# Learning Algorithms

- Parameter learning:
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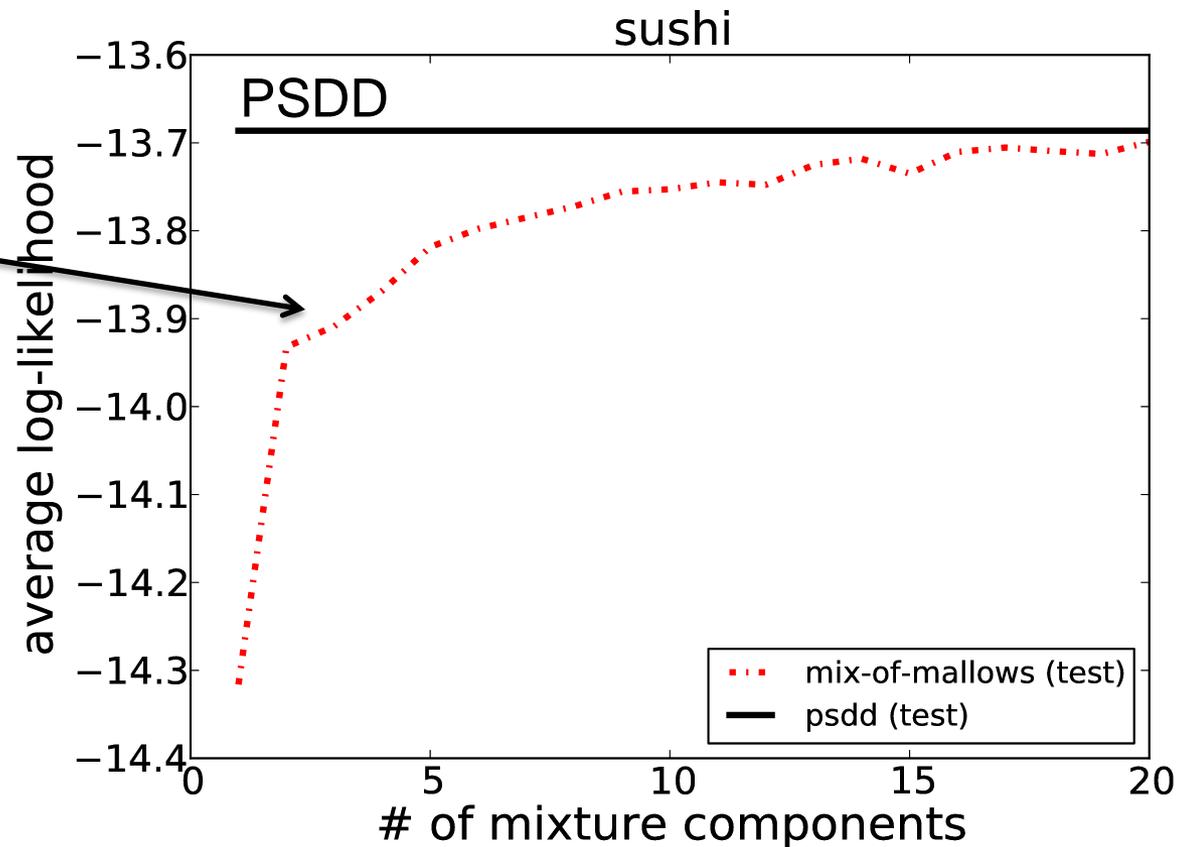
Note a lot to say: very easy!

- Structure learning:
  - Compile constraints to SDD
    - Use SAT solver technology
    - (naive? see later)
  - Search for structure to fit data (ongoing work)

# Learning Preference Distributions

Special-purpose  
distribution:  
Mixture-of-Mallows

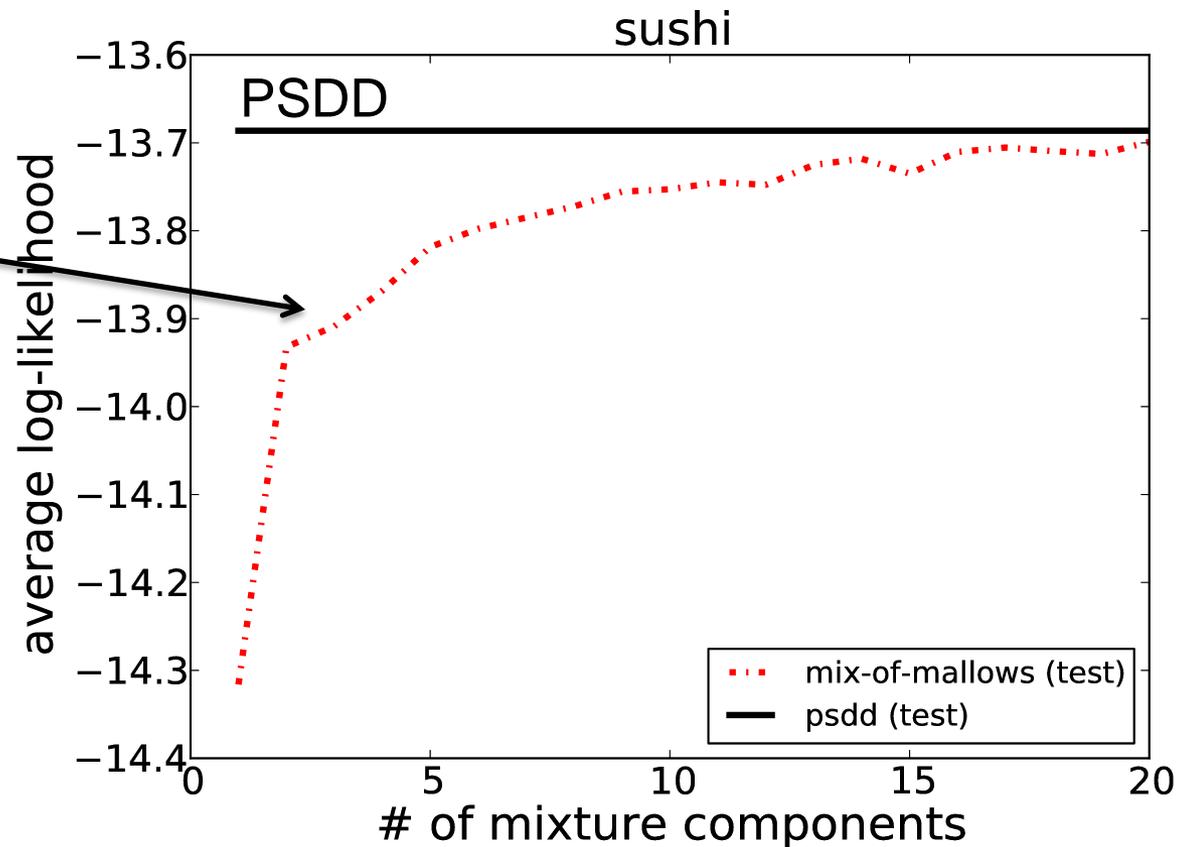
- # of components from 1 to 20
- EM with 10 random seeds
- implementation of Lu & Boutilier



# Learning Preference Distributions

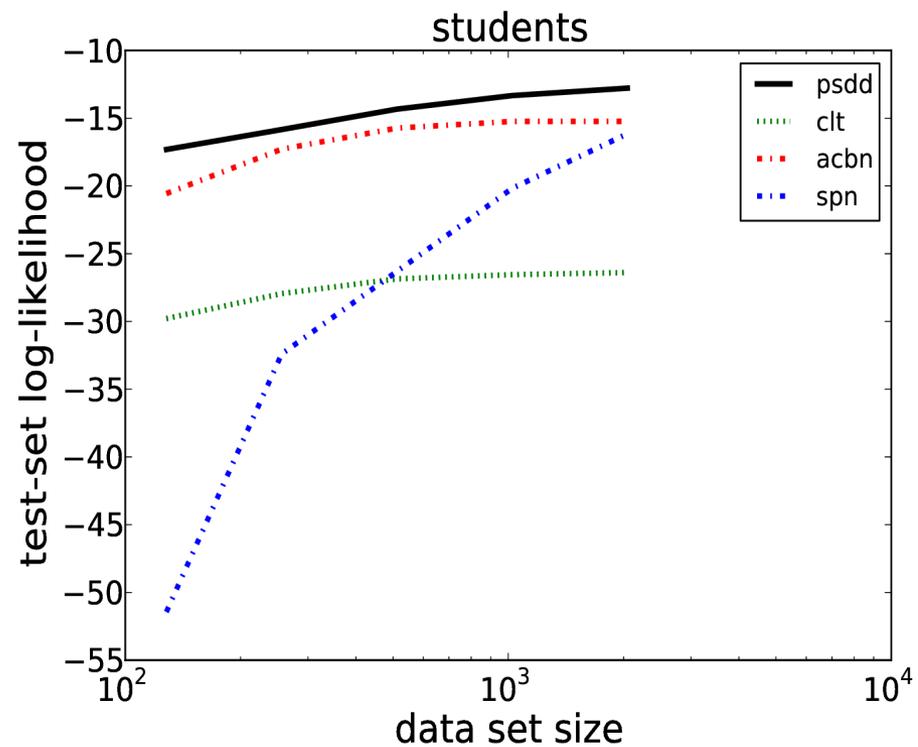
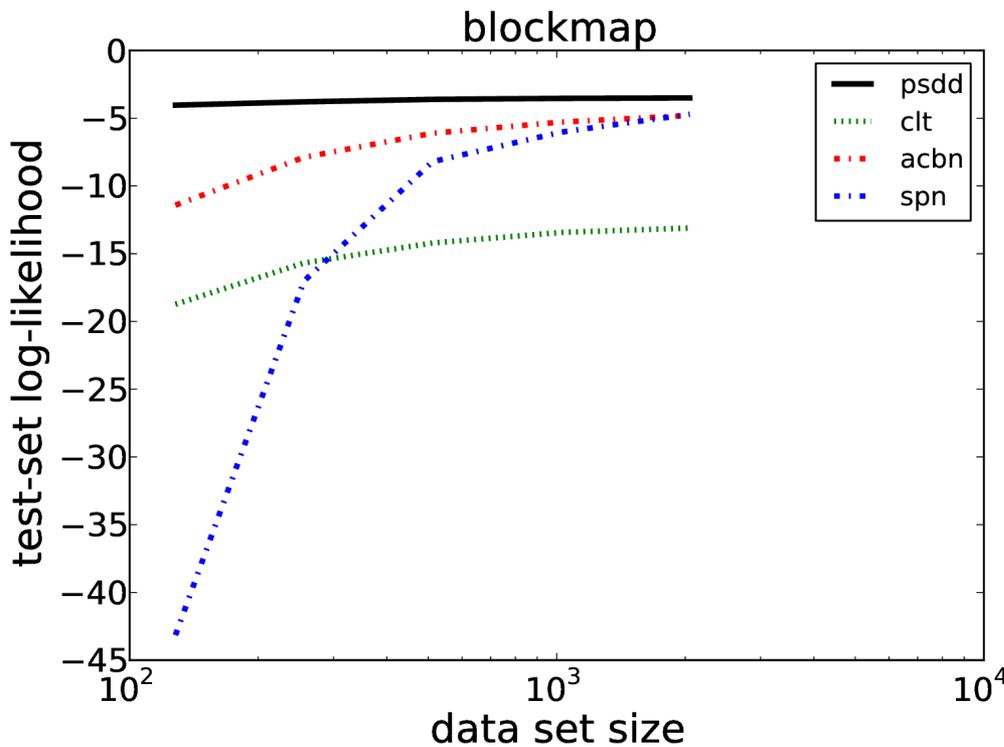
Special-purpose  
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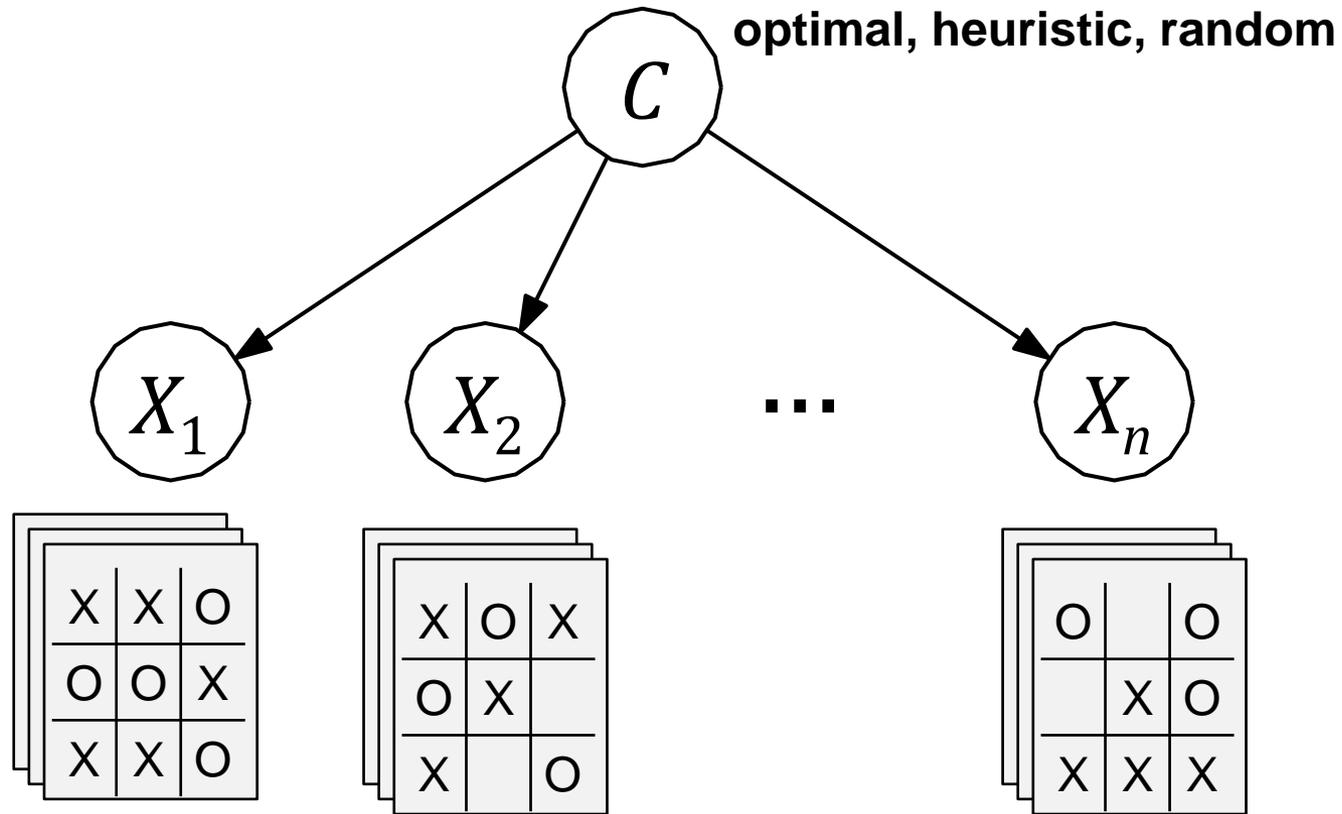


This is the naive approach, without real structure learning!

# What happens if you ignore constraints?

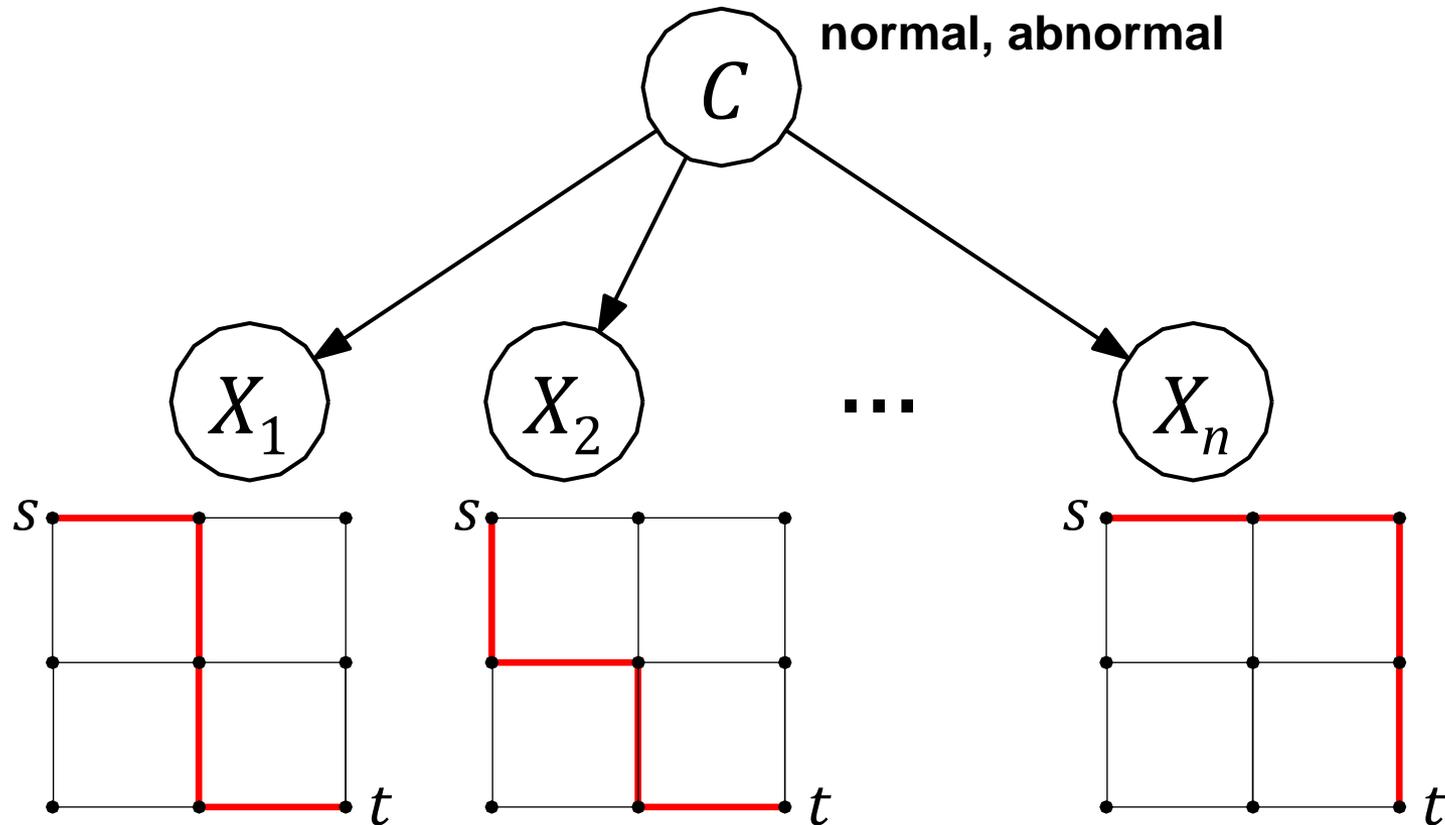


# Structured Naïve Bayes Classifier



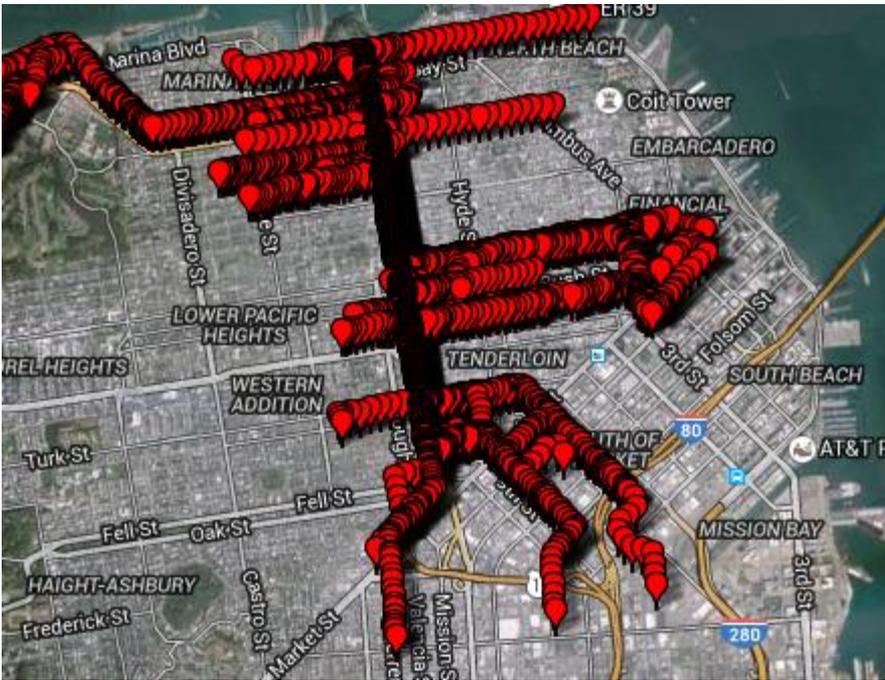
**Attribute with 362,880 values (possible game traces)**

# Structured Naïve Bayes Classifier



**Attribute with 789,360,053,252 values (routes in  $8 \times 8$  grid)**

# Learning Route Distributions (ongoing)



- Uber GPS data in SF
- Project GPS coordinates onto a graph, then learn distributions over routes
- Applications:
  - Detect anomalies
  - Given a partial route, predict its most likely completion

# Parameter Estimation

a classical  
complete dataset

id	X	Y	Z
1	$x_1$	$y_2$	$z_1$
2	$x_2$	$y_1$	$z_2$
3	$x_2$	$y_1$	$z_2$
4	$x_1$	$y_1$	$z_1$
5	$x_1$	$y_2$	$z_2$

closed-form  
(maximum-likelihood  
estimates are unique)

a classical  
incomplete dataset

id	X	Y	Z
1	$x_1$	$y_2$	?
2	$x_2$	$y_1$	?
3	?	?	$z_2$
4	?	$y_1$	$z_1$
5	$x_1$	$y_2$	$z_2$

EM algorithm

# Parameter Estimation

a classical  
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3	?	?	$z_2$
4	?	$y_1$	$z_1$
5	$x_1$	$y_2$	$z_2$

EM algorithm

a new type of  
incomplete dataset

id	X	Y	Z
1	$X \equiv Z$		
2	$x_2$ and ( $y_2$ or $z_2$ )		
3	$x_2 \Rightarrow y_1$		
4	$X \oplus Y \oplus Z \equiv 1$		
5	$x_1$ and $y_2$ and $z_2$		

Missed in the  
ML literature

# Structured Datasets

a classical **complete** dataset  
(e.g., total rankings)

id	1 <sup>st</sup> sushi	2 <sup>nd</sup> sushi	3 <sup>rd</sup> sushi	...
1	fatty tuna	sea urchin	salmon roe	...
2	fatty tuna	tuna	shrimp	...
3	tuna	tuna roll	sea eel	...
4	fatty tuna	salmon roe	tuna	...
5	egg	squid	shrimp	...

a classical **incomplete** dataset  
(e.g., top- $k$  rankings)

id	1 <sup>st</sup> sushi	2 <sup>nd</sup> sushi	3 <sup>rd</sup> sushi	...
1	fatty tuna	sea urchin	?	...
2	fatty tuna	?	?	...
3	tuna	tuna roll	?	...
4	fatty tuna	salmon roe	?	...
5	egg	?	?	...

# Structured Datasets

a classical **complete** dataset  
(e.g., total rankings)

id	1 <sup>st</sup> sushi	2 <sup>nd</sup> sushi	3 <sup>rd</sup> sushi	...
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2	fatty tuna	tuna	shrimp	...
3	tuna	tuna roll	sea eel	...
4	fatty tuna	salmon roe	tuna	...
5	egg	squid	shrimp	...

a new type of **incomplete** dataset  
(e.g., **partial** rankings)

id	1 <sup>st</sup> sushi	2 <sup>nd</sup> sushi	3 <sup>rd</sup> sushi	...
1	(fatty tuna > sea urchin) and (tuna > sea eel)			...
2	(fatty tuna is 1 <sup>st</sup> ) and (salmon roe > egg)			...
3	tuna > squid			...
4	egg is last			...
5	egg > squid > shrimp			...

(represents constraints on  
possible *total rankings*)

# Learning from Incomplete Data

- **Movielens Dataset:**
  - 3,900 movies, 6,040 users, 1m ratings
  - take ratings from 64 most rated movies
  - ratings 1-5 converted to pairwise prefs.
- **PSDD for *partial* rankings**
  - 4 tiers
  - 18,711 parameters

movies by expected tier

rank	movie
1	The Godfather
2	The Usual Suspects
3	Casablanca
4	The Shawshank Redemption
5	Schindler's List
6	One Flew Over the Cuckoo's Nest
7	The Godfather: Part II
8	Monty Python and the Holy Grail
9	Raiders of the Lost Ark
10	Star Wars IV: A New Hope

# PSDD Sizes

items $n$	tier size $k$	Size		
		SDD	Structured Space	Unstructured Space
8	2	443	840	$1.84 \cdot 10^{19}$
27	3	4,114	$1.18 \cdot 10^9$	$2.82 \cdot 10^{219}$
64	4	23,497	$3.56 \cdot 10^{18}$	$1.04 \cdot 10^{1233}$
125	5	94,616	$3.45 \cdot 10^{31}$	$3.92 \cdot 10^{4703}$
216	6	297,295	$1.57 \cdot 10^{48}$	$7.16 \cdot 10^{14044}$
343	7	781,918	$4.57 \cdot 10^{68}$	$7.55 \cdot 10^{35415}$

# Structured Queries

rank	movie
1	Star Wars V: The Empire Strikes Back
2	Star Wars IV: A New Hope
3	The Godfather
4	The Shawshank Redemption
5	The Usual Suspects

# Structured Queries

- no other Star Wars movie in top-5
- at least one **comedy** in top-5

rank	movie
1	Star Wars V: The Empire Strikes Back
2	Star Wars IV: A New Hope
3	The Godfather
4	The Shawshank Redemption
5	The Usual Suspects

# Structured Queries

- no other Star Wars movie in top-5
- at least one **comedy** in top-5

rank	movie
1	Star Wars V: The Empire Strikes Back
2	Star Wars IV: A New Hope
3	The Godfather
4	The Shawshank Redemption
5	The Usual Suspects

rank	movie
1	Star Wars V: The Empire Strikes Back
2	American Beauty
3	The Godfather
4	The Usual Suspects
5	The Shawshank Redemption

# Structured Queries

- no other Star Wars movie in top-5
- at least one **comedy** in top-5

rank	movie
1	Star Wars V: The Empire Strikes Back
2	Star Wars IV: A New Hope
3	The Godfather
4	The Shawshank Redemption
5	The Usual Suspects

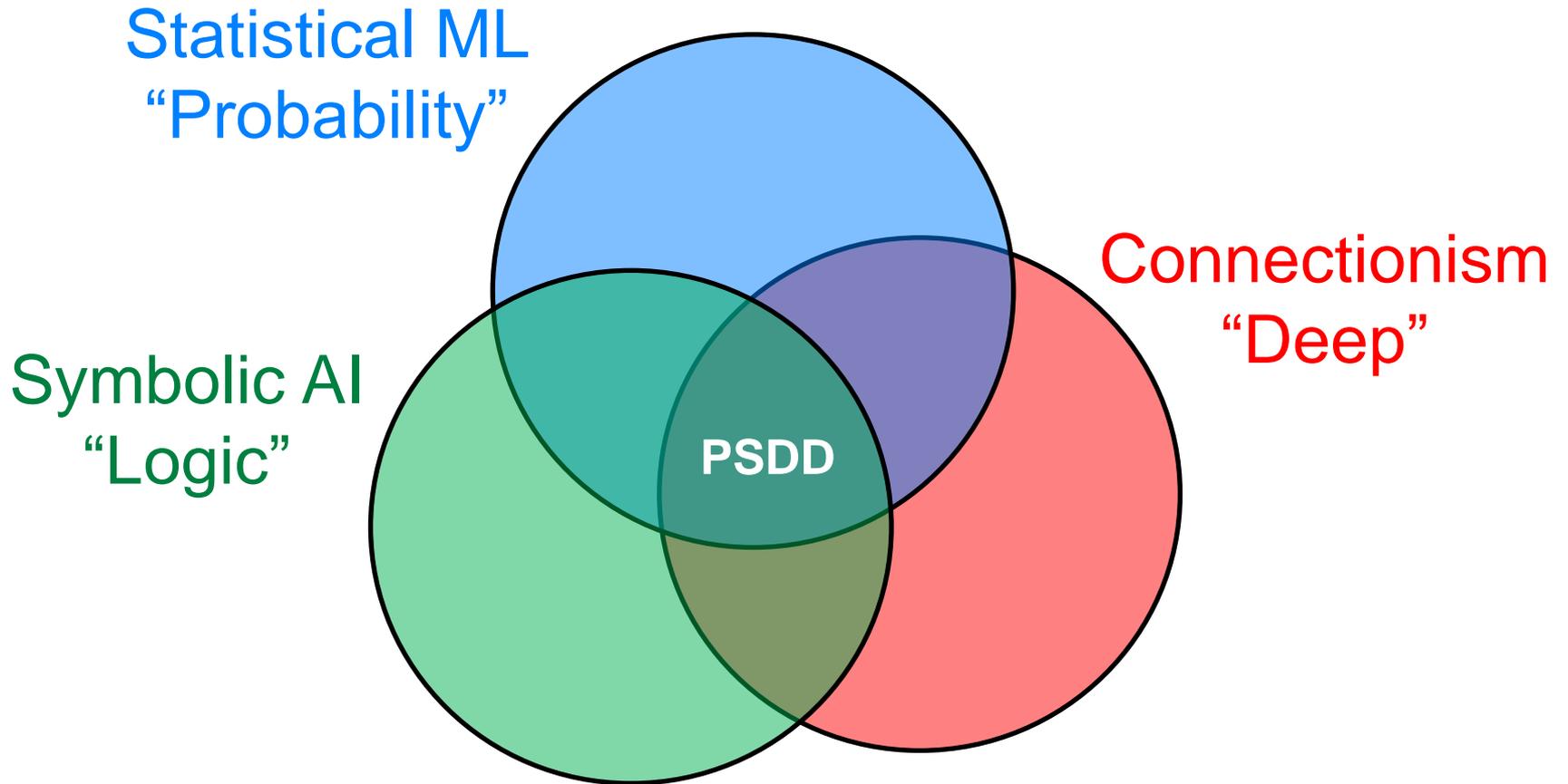
rank	movie
1	Star Wars V: The Empire Strikes Back
2	American Beauty
3	The Godfather
4	The Usual Suspects
5	The Shawshank Redemption

diversified recommendations via  
*logical constraints*

# Conclusions

- Structured spaces are everywhere 😊
- Roles of Boolean constraints in ML
  - Domain constraints and combinatorial objects (**structured probability space**)
  - Incomplete examples (**structured datasets**)
  - Questions and evidence (**structured queries**)
- Learn distributions over combinatorial objects
- Strong properties for inference and learning

# Conclusions



# References

## **Probabilistic Sentential Decision Diagrams**

Doga Kisa, Guy Van den Broeck, Arthur Choi and Adnan Darwiche

KR, 2014

## **Learning with Massive Logical Constraints**

Doga Kisa, Guy Van den Broeck, Arthur Choi and Adnan Darwiche

ICML 2014 workshop

## **Tractable Learning for Structured Probability Spaces**

Arthur Choi, Guy Van den Broeck and Adnan Darwiche

IJCAI, 2015

## **Tractable Learning for Complex Probability Queries**

Jessa Bekker, Jesse Davis, Arthur Choi, Adnan Darwiche, Guy Van den Broeck.

NIPS, 2015

## **Structured Features in Naive Bayes Classifiers**

Arthur Choi, Nazgol Tavabi and Adnan Darwiche

AAAI, 2016

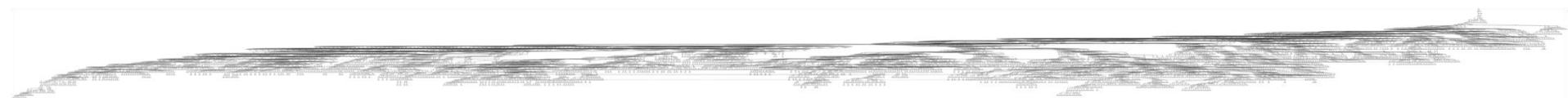
## **Tractable Operations on Arithmetic Circuits**

Jason Shen, Arthur Choi and Adnan Darwiche

NIPS, 2016

Upcoming NIPS oral presentation  
“PSDDs can be multiplied efficiently”

# Questions?



*PSDD with 15,000 nodes*